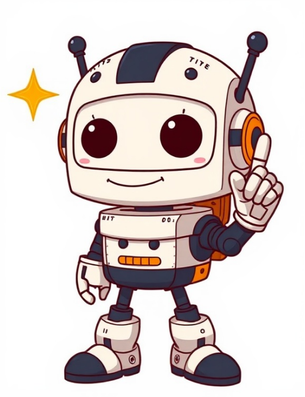
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========== I feel like Oreimo S2 is a mixed bag. On one hand, everything that was good about the first season is still there - the cast is great, it's funny, and I enjoy watching them. However, some characters get more attention than others which is disappointing. One character that I've grown to appreciate this season is Ayase, and the second episode of this season is actually one of my favorites in the series so far. I also want to mention Saori who has gotten some much-needed development this season. She's not just "the glue" holding everyone together, but she also gets a chance to show off her personality. However, I felt like her appearance at the end was a bit rushed and it took me a while to believe that she was actually changing for real. I think my biggest issue with Oreimo S2 is pacing. A lot of plot points feel like they're only fleshed out over two episodes at most, which feels like a waste considering how much potential there could be in some of these storylines. I did enjoy the new character in the game development club and Sena's scene with Kirino's friend was nice. I've finally started to see Kyousuke and Kuroneko together, which is kind of cool. However, despite all the screentime she gets, Kuroneko feels like she's still in the same spot as when we first met her. This season is mostly about character drama, which I guess makes sense since it's been a while since S1 came out. If you enjoyed Oreimo S1 and are looking for more of the same, then you'll probably enjoy this season. However, if you didn't like the original, then you won't like this either. One thing that I think is different about this season compared to S1 is the amount of content in the light novel compared to the anime. For example, Ayase's storyline is way more detailed in the novels and some plot points are exclusive to the books. Overall, Oreimo S2 feels a bit like a "novelist arc" where they're trying to flesh out every character but it can feel a bit wish-fulfilling at times, especially with how quickly Kyousuke rejects his crushes. Oreimo is a popular Japanese light novel series with an anime adaptation and various spin-offs. The series has been expanded to include multiple alternative endings and has gained a significant following worldwide. A wiki dedicated to the series is in need of contributions from fans to fill in gaps and provide more information. Several adaptations have been created, including manga and game versions, allowing readers to experience the story in different formats. To assist with filling out the wiki, editors can organize articles by categorizing them or creating new ones where needed. Readers are encouraged to contribute by adding more details and images to short pages. The character Ruri Gokou is a key figure in the Otaku Girls Unite! community, known for her unique style and sharp wit. She forms close bonds with Kirino Kousaka and Kyousuke Kousaka throughout the series. A manga spin-off featuring Ruri as the main heroine has also been published. Oreimo began as a light novel series written by Tsukasa Fushimi, which was later adapted into various other formats including anime, manga, and drama CDs. Several alternative endings have been released in addition to the original novels. Okay, let's tackle this user's request. They want me to paraphrase the given article text using one of the three methods: adding spelling errors, non-native English speaker style, or increasing burstiness. First, I need to determine which method to use. Since the user mentioned probabilities, I should randomly select one. Let me check the probabilities again: 40% for SE, 30% for NNES, 30% for IB. Let me pick one. Maybe I'll go with the SE method this time. Now, I need to look at the original text and introduce occasional spelling errors without making it hard to read. The original text has several dates, names, and technical terms. I should be careful not to alter any critical information. For example, "Ore no Imōto ga (Radio de mo) Konna ni Kawaii Wake ga Nai" could have a typo like "Ore no Imōto ga (Radio de mo) Konna ni Kawaii Wake ga Nai" might become "Ore no Imōto ga (Radio de mo) Konna ni Kawaii Wake ga Nai" with a missing 'k' in "Konna" or something similar. Wait, but the user's example showed a spelling error in "Lookin" instead of "Looking". So I need to make sure the errors are subtle. Let me go through each sentence and spot where I can add a few typos. For instance, "produced by AIC" could become "produced by AIC" with a typo in "AIC" maybe? Or "directed by Hiroyuki Kanbe" could have a typo in "Kanbe" as "Kanbe" is already correct. Maybe "streamed 24 episodes between August 13, 2010, and July 22, 2011" could be "streamed 24 episodes between August 13, 2010, and July 22, 2011" with a typo in "streamed" as "stramed". Wait, but the user's example had "Lookin" instead of "Looking". So maybe I can change "streamed" to "stramed" or "streamed" to "stramed". Let me check that. Also, "the e-mails and comments from fans outside Japan were also accepted and sometimes read during the show" could be "the e-mails and comments from fans outside Japan were also accepted and sometimes read during the show" with "e-mails" as "e-mails" but maybe "e-mails" as "e-mail" if that's a typo. Wait, the original says "e-mails", so changing to "e-mail" would be a mistake. Alternatively, maybe "e-mails" to "e-mails" but that's the same. Hmm. Maybe in "the official website of the show has been translated into English" change "translated" to "translatd". That's a minor error. Also, "the series was released over eight BD/DVD compilation volumes, each holding two episodes" could be "the series was released over eight BD/DVD compilation volumes, each holding two episodes" with "holding" as "holdin". Wait, but "holding" is correct. Maybe "each holding two episodes" to "each holdin two episodes". That's a possible spelling error. Let me make sure the errors are occasional and not too frequent. I'll go through each sentence and add a couple of typos. For example, "An Internet radio show, titled Ore no Imōto ga (Radio de mo) Konna ni Kawaii Wake ga Nai" could have "Ore no Imōto ga (Radio de mo) Konna ni Kawaii Wake ga Nai" with "Konna" as "Konna" (no change), but maybe "Konna" to "Konna" (same). Maybe "streamed 24 episodes between August 13, 2010, and July 22, 2011" to "stramed 24 episodes between August 13, 2010, and July 22, 2011". That's a spelling error. Also, "the e-mails and comments from fans outside Japan were also accepted and sometimes read during the show" could be "the e-mails and comments from fans outside Japan were also accepted and sometimes read during the show" with "read" as "readd" or "read". Wait, "read" is correct. Maybe "the e-mails and comments from fans outside Japan were also accepted and sometimes read during the show" to "the e-mails and comments from fans outside Japan were also accepted and sometimes readd during the show". That's a typo. Also, "the opening theme for the anime is "Irony" by ClariS and is composed by Kz of Livetune" could be "the opening theme for the anime is "Irony" by ClariS and is composed by Kz of Livetune" with "composed" as "composd". That's a possible error. I need to make sure these errors are not too disruptive. Let me check the final version to ensure it's still understandable. Once done, I'll format the response with the [SE] tag and the paraphrased text. [SE] An Intarnet radio show, titled Ore no Imōto ga (Radio de mo) Konna ni Kawaii Wake ga Nai, stramed 24 episodes between August 13, 2010, and July 22, 2011. The e-mails and comments from fans outside Japan were also accepted and sometimes readd during the show. The official website of the show has been translatd into English. The series was released over eight BD/DVD compilation volumes, each holdin two episodes. The anime is licensed by MVM Films in the United Kingdom. Oreimo train of Chiba Urban Monorail A second 13-episode anime season, titled Ore no Imōto ga Konna ni Kawaii Wake ga Nai., and produced by A-1 Pictures, aired between April 7 and June 30, 2013 and was simulcast by Crunchyroll. An additional three episodes were screened at Otakon 2013 on August 9, 2013, and then stramed worldwide on August 18. The episodes were simulcast by Crunchyroll at the same time as the Japanese broadcast and were available until August 31, 2013. Despite the change in animation studio from the first season, the second season has the same staff as the first. The opening theme is "Reunion" by ClariS, while a contest was held for the second season's ending themes. This series has also been licensed by Aniplex of America. A-1 Pictures collaborated with Chiba Urban Monorail to promote the second season by making an Oreimo-themed monorail train, which remained in operation until September 30, 2013. In addition to decorating the exterior of the train, the anime characters were featured in in-train advertising to provide passengers with helpful tips about local sightseeing facilities and shops. In addition to their own series, the characters from Oreimo also make cameo appearances in the episodes of the anime adaptation of Eromanga Sensei, another light novel series written by Fushimi and illustrated by Kanzaki. A PlayStation Portable visual novel titled Ore no Imōto ga Konna ni Kawaii Wake ga Nai Portable was developed by Bandai Namco Games and released on January 27, 2011. The limited edition bundle included an OAD, a sister-talk bonus CD, and anShin Imōto Taisen Siscalypse for PSP released on Yahoo! MobaGe Service. ========== Ore no Imōto ga Konna ni Kawaii Wake ga Nai Portable was released on the PSP in May. The game's opening song is called "Nexus" by ClariS. A Certain Magical Index PSP also features Kirino, who appears as a character there.