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Mars is the third planet released in AdVenture Capitalist, featuring its own businesses, money system, and background music, all counted in "Mars Credits". After unlocking Mars, players can travel freely between Earth and Mars via Mission control. Due to a lack of interplanetary currency exchange, players must rely on Mega Bucks earned on Earth for transactions. On Mars, Profit Martians are the primary way to earn credits, with deploying them doubling profits and increasing a 1-second timer reduction when clicked. This setup can be optimized using an auto-clicker to maintain the double credit buff indefinitely. The cooldown period starts at 2:00:00 and decreases by one second each time it is triggered. The planet features various businesses, including Red Dirt, Marsies, Men, Buggles, Heck Portal, Ambassadors, Brain-cation, LIFE Pod, and Terrorformer, each with their own initial costs, coefficients, and revenue. Upgrades, such as Managers, increase business productivity through added income multipliers. Managers are upgrades that enhance business performance and can be found in various Swag items. There are 637 unlocks on Mars, with upgrades categorized into Capitalist Connections.2 5. Hekhov A. Guy Job Title: Portal Operator Skill: Completely fireproof Trivia: He is based on Dark Horse Comic's superhero Hellboy and Doom's Doomguy 6. Sister Ack Job Title: Spiritual Advisor Skill: Shoots first and makes peace later Trivia: She is based on a movie Sister Act and a collectible cards Mars Attacks 7. Tommy K. Quaid Job Title: TBA Skill: TBA Trivia: His name is similar to Douglas Quaid and Tommy Lee Jones, who plays Agent K in Men in Black 8. Marty Landsajob Job Title: Sr. Price Gouger Skill: Eats a lot of carrots Trivia: He is a reference of Steve Jobs, co-founder of Apple Inc His name is a phrase "Marty lands a job" 9. Lieutenant Wildweeb Job Title: TBA Skill: TBA Trivia: His appearance is based on General Zod in Superman II: Man of Steel and Dr. Arliss Loveless in Wild Wild West Trivia[] Mars is the only planet that features a profit caster. Therefore making it the only planet to have nine businesses. Buggles and Brain-cation is one of the two cases where two businesses on the same planet have the same coefficient, with the other instance being Lemonade Stand and Oil Company. Interestingly, in both cases, said coefficient is 1.07. Mars previously had the same cost to unlock as the Moon (\$1 decillion, later changed to "just" \$100 trillion) but was changed to 200 Mega Bucks, and then 100. It is the only planet that is bought with anything other than Money Mars is the easiest planet to beat, assuming you take under a week to finish it on your first play through. When you get the "Free Pretzels" upgrade that costs \$500 duovigintillion, your profits multiply by 33 and after that, you SPEED through the rest of Mars except for a road bump when you get to the quintigintillions to try and get the "Mars Cars" upgrade that costs \$100 quintigintillion that also multiplies all profits by 33. After that, the rest of Mars can be completed very quickly. Note: This is ONLY to be used to report spam, advertising, and problematic (harassment, fighting, or rude) posts. AdVenture Capitalist, or AdCap for short, first had you getting rich beyond belief on the Earth, and then on the moon later on. Now, not only has the moon mission recently been rebalanced, but there is finally a Mars mission that has been opened up as well. Now you can earn massive amounts of moon bucks and build up your empire in all new ways! Read on for some tips and tricks for the Mars mission on AdVenture Capitalist! The main thing that the Mars mission has that the rest of the game does not have is the Profit Martians. How these work is that once you deploy them, they will double all of your income for 30 seconds, and then when they run out of time, they will be available in about 3 hours. While they are deployed, if you tap on them you will add seconds to their time. After they are done, if you tap on them, you will knock a second at a time off of their recovery time. Otherwise, things tend to be a little bit better balanced here than they were at the first iteration of the moon. The red dirt, your initial product, only makes you 1 cent apiece initially, but it makes for a fast and easy upgrade, and with each upgrade comes a 3x multiplier. For other products, the multipliers are obviously different. Marsies, for instance, will be 3.33x per unlock, Men will be at x9, and Buggles will be at x2. Getting through all of the rest of the unlocks is a slow slog, but luckily you will end up being able to attract angel investors before you have even made it to the LIFE Pod and the Terrorformer unlocks. Once you have around 100 or so, reinvest and restart because that makes for a 200% boost, or a 700% boost if you have logged into Kongregate for your free angel investor bonus. All of the old cheats are applicable here as well. You can set the time ahead on your phone orto skip time for free without having to spend any gold, and if you set the time back to normal and the cash flow stops, claim your angel investors and the cash will begin to flow again, with much higher speed due to the investors of course. There are already over 600 unlocks built into this mode so you can keep going for a really long time without the mars mission becoming uninteresting. Just keep reinvesting as you go and you'll get insanely rich insanely fast. There are no disproportionately good investments unlike the Moon mission, aside from possibly the Brain-cation after a few unlocks. This would make a good one to give the Mega Buck Boost to. If only life was as easy as AdVenture Capitalist. It isn't, but as you've probably seen, it's very easy to become filthy rich in this clicker game. However, there are other aspects of Kongregate's highly popular Android and iOS game, such as Angel Investors, for one, that could allow you to become much much richer than the world's wealthiest man, and aside from becoming the richest person on Earth and then some, the game has since expanded to include the Moon. But with the Moon mission having been around for some time, there's now a Mars mission which you can start playing. If you're looking to earn a ridiculous amount of Mega Bucks and become the richest person not only on Earth and on the Moon but also on the Mars, check out our list of AdVenture Capitalist tips and tricks, that will help you do just that. This time, we're going to show you how you can amass a vast and formidable fortune on the Red Planet. 1. Know How The Profit Martians Work The Mars stages of AdVenture Capitalist have one thing that you won't see in other parts of the game, and that's the Profit Martians. When these Martians are deployed, that will allow you to double your income for 30 seconds. They'll only be available again after three hours, though when you tap on them, they'll add more seconds to the time they are active. And if you tap on them after they're done earning you more money, that will reduce one second off their cool down time as well. 2. It's More Balanced On Mars In terms of money-making opportunities, Mars appears to be a more balanced place to earn money than the Moon was when it was first introduced. Red dirt is your first product and it's only going to earn you one cent per unit at first. But you can upgrade it quite easily, and each upgrade will multiply your earnings by three. Other products, though, have different multipliers. Buggles have a x2 multiplier, Marsies x3.33, and Men x9. 3. Be Patient When Unlocking In general, the unlocks you can get in the Mars mission will come by very, very slowly. But that's where we will bring up that all-important facet of AdVenture Capitalist on Earth, just as it is outside of our home planet - Angel Investors. Thanks to your previous unlocks, you'll soon attract Angel Investors, and that will happen before the LIFE Pod and the Terrorformer unlocks. Reinvest your money and restart once you've reached a hundred investors; that will give you a 200 percent boost. Logging in to Kongregate makes things better, as that ups the bonus to 700 percent. 4. You Can Still Cheat Your Way To Fortune The time lapse cheat also works in the Mars mission, as you can set the time forward by a few hours or so without having to pay for it in gold. And if you set the time back to the original time and the cash flow stops, all you have to do is claim your Angel Investors so the money will continue pouring in, albeit at a considerably faster pace. Know how the Profit Martians work to amass a fortune on Mars, as outlined below. ----- 1. The profit martians will allow your income to be doubled for thirty seconds when deployed, but they only remain active after three hours and you can extend their time by tapping them. If tapped after their time is over, it reduces one second off the cool down time. 2. Compared to the moon, Mars seems more balanced in terms of generating revenue; however, there are varying multipliers for different products including red dirt which doubles your earnings with upgrades and buggles that offer x2, Marsies x3.33, and men x9 increases. 3. Acquiring unlocks on mars comes slowly but investing money will attract angel investors which will happen before the LIFE Pod unlock; make sure to have enough money to reach a hundred before this happens so you can increase your boost with 200% as Kongregate logging in provides an additional bonus of 700%. 4. The time lapse cheat also functions on mars allowing you to advance time without having to spend gold but only claiming angel investors will allow the cash flow to continue. Mars missions are now live on AdVenture Capitalist, offering a fresh way to amass fortunes beyond Earth and the Moon. To maximize earnings, it's essential to understand how Profit Martians work their magic. These special Martians allow players to double their income for 30 seconds when tapped, but they're only available every three hours - unless you tap on them again, which adds more time to their active period. Even after they finish earning, tapping on them can reduce the cool-down timer by a second. The Mars mission boasts a more balanced approach to money-making compared to the initial Moon introduction. Red dirt is the primary product, yielding one cent per unit initially, but it's easy to upgrade, tripling earnings with each level. Other products have different multipliers: Buggles offer x2, Marsies provide x3.33, and Men offer a whopping x9. Patience is key when unlocking new features on Mars. While progress may be slow, leveraging Angel Investors can significantly boost earnings. Attracting 100 investors provides a 200% bonus, which can be increased to 700% by logging in to Kongregate. Cheat codes also work on the Mars mission, allowing players to set time forward and restart with accumulated wealth. To become the richest person not just on Earth or the Moon but also on Mars, follow these tips: know how Profit Martians function, take advantage of the more balanced money-making opportunities on Mars, be patient when unlocking new features, and use Angel Investors to maximize earnings. With these strategies, even the wealthiest individuals can reach new heights in AdVenture Capitalist. Paraphrased text here ===== Angel Investors are key to unlocking massive wealth in AdVenture Capitalist on Earth and beyond. With previous unlocks, you'll attract Angel Investors before the LIFE Pod and Terrorformer unlocks, granting a 200% boost upon reaching 100 investors. Logging into Kongregate increases this bonus to 700%. To accelerate your progress, consider using cheats like the time lapse cheat, allowing you to bypass some costs or revive paused cash flow. AdVenture Capitalist offers a unique opportunity to amass enormous wealth in the Martian environment. The game's Mars mission provides distinct opportunities for income generation, with varying product multipliers and upgrades available. To maximize profits, focus on upgrading products like Red dirt, Buggles, Marsies, and Men, each offering different multiplier benefits. Unlocking new content in the Mars mission unfolds slowly, so be patient and stay committed to earning Angel Investors. Once you've achieved this milestone, your money will pour in at an accelerated pace. For those looking to dominate the Martian economy, our tips and tricks will guide you towards achieving immense wealth on the Red Planet. 1. Understand Profit Martians: These special creatures allow for temporary income doubling when deployed, but their availability is limited to three hours with adjustable active time upon tapping. 2. Enjoy a more balanced Martian economy: Compared to the Moon mission, Mars offers a more diverse product lineup, including Red dirt, Buggles, Marsies, and Men, each offering unique multiplier benefits. 3. Be patient during unlocks: The Mars mission unfolds gradually, making patience essential for unlocking new content and earning Angel Investors. 4. Leverage cheats for accelerated progress: Use the time lapse cheat to bypass costs or revive paused cash flow, ensuring a smoother experience in the Martian environment. 5. Upgrade products strategically: Focus on upgrading Red dirt, Buggles, Marsies, and Men to maximize your income potential in the Martian economy. 6. Take advantage of logging into Kongregate: Boosting your Angel Investor earnings by logging into the game can significantly accelerate your progress. We use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Redditz, personalize Redditz content and advertisements, and measure the effectiveness of advertisements. By rejecting non-essential cookies, Redditz may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy.