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Gelişen teknoloji ile beraber oyun dünyası da büyük bir değişim göstermiştir. Oyun dünyası geliştikçe de firmaların çıkardıkları oyunları kişisel olarak optimize etmek mümkün bir hale geldi. Grand theft auto serinin en çok beğenilen oyunu olan gta vice city için hazırlanmış mükemmel bir mod olan. Gta vice city kurtlar vadisi modu Türk yazılımcılar tarafından özel olarak yapılmıştır.Kurtlar vadisi dizisine atıfta bulunarak Polat alemdar karakteri oyuna dâhil edilmiş ve şehir İstanbul'a benzetilmiştir. Gta kurtlar vadisi de Gta vice city oyununa yapılmış bir Türk oyun modudur. Efsanevi Türk dizisi olan kurtlar vadisini artık bilgisayarlarınızda oynayabilirsiniz.Gta serisi geçmişten günümüze her zaman en çok satan ve en çok oynanan oyunlardan bir tanesi olmayı başarmıştır. Günümüzde Gta 5 çıkmasına rağmen hala gta vice city kendisine fazla sayıda oyuncu bulmaktadır. Gta kurtlar vadisi oyunu Türkçeleştirir ve oyun İstanbul şehrinde geçer. Karakter de Polat Alemdar'a dönüşür.Grant Theft Auto Vice City Nedir?Rocstar North tarafından geliştirilen ve 27 Ekim, 2002 tarihinde Rocstar Games oyun firması tarafınca bütün dünya ülkelerinde yayımlanmıştır. Üzerinden tam olarak 18 yıl geçmesine rağmen hala oyuncuların kalbini cezbeden Gta Vice City aksiyon ve macera oyunudur.Oyunun Konusu;Ana kahramanımız olan Tommy Vercetti'nin maceralarına konuk oluyoruz. Hapisten çıktıktan sonra Vice City'e geri gelen Tommy, geldiği gün kendisini bir komplo içerisinde buluyor ve bütün parasını kaybediyor.Tommy kaybettiği para için mafya ve silahlı çeteler ile baş etmesi gerekiyor. Biz tam olarak bu konuda kahramanımızın parasını alması ve diğer görevlerini yapması için eşlik ediyoruz.Gta Kurtlar Vadisi ModuDünyanın en popüler oyunları arasında yerini hala korumakta olan Gta Vice city ülkemizde de birçok oyuncu tarafından hala oynanmaktadır. Özellikle Türk yazılımcılar tarafından çıkarılan Gta kurtlar vadisi modu sonrasında oyun ülkemizde ki oyuncu kitlesini ciddi anlamda arttırmıştır.Bildiğiniz üzere Kurtlar vadisi Türkiye'de yayınlanan diziler arasında en çok izlenen yapımlar arasında kendine her zaman yer bulmuştur. Oyun modunun bu kadar ünlü olmasını da dizinin bu kadar ünlü olmasına bağlayabiliriz. Efsanevi Kurtlar vadisi oyununu bilgisayarlarınızda polat alemdar karakteri ile birlikte oynayabilirsiniz.Kurtlar Vadisi Modu İle Gelen YeniliklerOyun tamamen Türkçe diline çevrildi.Oyunun konusu görevleri Kurtlar vadisi dizisine göre değiştirildi.Yeni arabalar ve petrol ofisi gibi markalar eklendi.Türkiye plakaları arabalara eklendi.Oyunda sınırsız para ve enerjiye sahipsiniz.Silahların bir kısmı diziye göre değiştirildi.Polat alemdar karakteri eklendi.Şehir İstanbul'a benzetildi.Türkçe şarkılar eklendi.Gta kurtlar vadisi Gta'ya yapılmış en iyi oyun yamalarından bir tanesidir. Gta kurtlar vadisi nasıl indirilir? İndirmek için sitemizde bulunan indir butonuna basmanız yeterli olacaktır.Gta Kurtlar Vadisi Nasıl Kurulur? Sayfamızda bulunan hemen indir butonu ile oyunun modunu bilgisayarınıza indirin. Kurulum işlemlerini yapmadan önce bilgisayarınızda Gta Vice City oyunun olduğundan emin olun. Oyun yoksa indirin ve kurun yoksa kurtlar vadisi modu çalışmamaktadır. Sitemizden indirdiğiniz dosyası açın, karşınıza gelen sayfa modu kurmanızı istemektedir. Oyunun kurulu olduğu dosyayı seçerek, otomatik kurulum işlemlerini başayın. Bu adımdan sonra mod otomatik olarak kurulacak ve oyun içerisinde kurtlar vadisi modunu oynayabileceksiniz.Gta Kurtlar Vadisi İncelemeGta Kurtlar Vadisi KURULUM + TÜRKÇE YAMA (SORUNSUZ KURULUM)Gta Türk kurtlar vadisi yamasını bilgisayarınıza indirmek için, sitemizde bulunan hemen indir butonuna basarak ücretsiz olarak indirebilirsiniz.Gta kurtlar vadisi yamasının maalesef android sürümü bulunmamaktadır. Fakat üzülmenize gerek yok mobil sürümü için çıkartılmış bir çok yamayı kullanabilirsiniz.Yama kurulduktan sonra oyun yine aynı şekilde oynanmaktadır. Yani yön tuşları ve mouse ile oyunu rahat bir şekilde oynayabilirsiniz.Gta kurtlar vadisi modu, anonim kişiler tarafından ücretsiz olarak paylaşılmıştır, tamamen ücretsiz olduğu için full sürümü yoktur.Gta vice city oyununda hangi hileler varsa kurtlar vadisi yamasında da kullanılmaktadır. Araba veya diğer hileleri aktif etmek için oyunun ekranına direkt olarak yazmanız gerekmektedir.Kurulum butonuna bastığınız anda otomatik olarak kurulum yapmaktadır. Eğer yapamazsanız sitemizde bulunan kurulum videolarını izleyerek yapabilirsiniz. İşletim Sistemi: Microsoft Windows 2000 / Microsoft Windows XPİşlemci: Intel Pentium III 800 MHz / AMD Athlon 1.2 GHzEkran Kartı: DirectX 9.0 Destekli / 32 MB vRAMBellek: 128 MBDisk Alanı: 1.5 GBDirectX Sürümü: DX9.0Ses Kartı: DirectX Uyumlu Ses Kartı / Dahili Yonga Seti Home Games Grand Theft Auto: Vice City Adobe, Apowersoft, Ashampoo, Autodesk, Avast, Corel, Cyberlink, Google, iMyFone, iTop, Movavi, PassFab, Passper, Stardock, Tenorshare, Wargaming, Wondershare February, 3rd 2025 - Paid Latest Version Grand Theft Auto: Vice City LATEST Review by Jack Taylor Operating System Windows XP / Vista / Windows 7 / Windows 8 / Windows 10 / Windows 11 User Rating Author / Product Rockstar Games / External Link After redefining the game industry with their 2001 megahit GTA III, the developers from the Scottish studio Rockstar North managed in only one year to craft an incredible sequel that elevated the entire Grand Theft Auto franchise to new heights.Opera GX is the Browser Built for Gamers. Free VPN, Twitch/Discord, Messengers, CPU/RAM Limiters. Download NOW!Grand Theft Auto: Vice City is an ambitious open-world action-adventure video game set in the fictional Vice City, a crime-infested city based on the stylized version of 1980s Miami. Built from the ground up to take full advantage of then-powerful PlayStation 2 hardware, this game was released on other platforms one year later, enabling PC users from all around the world to take full advantage of their powerful 3D rendering hardware and gain access to the modding tools that would greatly extend the life of this title.Upon its release, GTA Vice City for PC received unanimous praise for the ambitious open-world design found in its predecessor, new action gameplay modes, period-accurate sounds and music, and more.The game is played from the third-person perspective, giving players the ability to traverse and fight across the large city both on foot and in vehicles. The mission structure of the game is open-ended, enabling players to either complete the main missions, activate numerous side missions, and freely roam across the city and find their fun.Because of the game's focus on popularizing violence, high-octane vehicular combat, large-scale firearm shootouts, and interactions with various gangs and criminal organizations, it immediately generated controversy and lawsuits seeking to limit its sales.In spite of that, Grand Theft Auto: Vice City became the best-selling game of 2002 and one of the best-selling games on PS2 and the entire decade.PlotThe game is centered on Tommy Vercetti (voiced by Hollywood actor Ray Liotta), a young and loyal member of the Forelli Family from Liberty City, who was given the task to expand the operations to the south.At the start of the game, he arrives in Vice City and gets ambushed during the failed drug deal, leading him to seek those responsible across all four corners of the city. His mission will place him in the crosshairs of numerous criminal organizations, eventually enabling him to take over the operations of numerous gangs and secure control over the city. What's new in GTA 6?Players can expect a variety of new vehicles, including street bikes, dirt bikes, motorcycles, mopeds, and helicopters. Say goodbye to the days of drones that only fly a few feet off the ground, and take to the skies!Additionally, players can now attack others with a chainsaw, adding a new level of excitement to the game.Additionally, compared to previous games in the franchise, GTA 6 features a more advanced money laundering system tied to its real estate.This addition solves one of the biggest issues in GTA 3, where players often had more money than they knew what to do with. In GTA 6, players can use their wealth to buy businesses and upgrade properties for passive income.As players amass more money and resources, they can take over the game map and become the ultimate criminal kingpin.Download & Play GTA Vice City for PC with Android EmulatorAlso, to get GTA Vice City up and running on PC, Windows OS users simply need to download and install any of the modern Android Emulators such as Bluestacks and LDPlayer that are more than enough capable to reliably and quickly run not only demanding 3D video games but can also incredibly easy run a video game such as GTA. How to PlayHere are some general steps on how to play Grand Theft Auto: Vice City: Download and Install the game on your gaming platform, such as a PC, gaming console, or mobile device. Start the game and choose "New Game" to begin playing. Follow the on-screen instructions to complete the tutorial and get familiar with the game controls. Explore the open world of Vice City, completing missions and engaging in various activities, such as driving, shooting, and fighting. Earn money by completing missions or other activities, and use it to purchase weapons, vehicles, and properties. Advance through the game by completing story missions, unlocking new areas of the city, and encountering new characters. Use the game's save feature to save your progress and pick up where you left off. It's important to note that Grand Theft Auto: Vice City is rated "M" for mature audiences and contains violence, sexual content, and strong language. It's recommended that players who are underage or uncomfortable with these themes avoid playing the game.User InterfaceThe user interface (UI) in the game is designed to provide players with easy access to various game features and information. Here's a breakdown of the key components of the UI in Vice City:Radar: Located in the bottom left corner of the screen, the radar displays a map of the game world. It shows the player's current position as a blip, as well as the locations of other important landmarks, such as mission objectives, safehouses, and mission markers.Health and Armor: In the bottom right corner of the screen, you can find two bars representing the player character's health (red) and armor (white). These bars indicate the current status of your character's well-being. Health decreases when taking damage, while armor helps reduce the damage taken.Weapon and Ammo Display: Above the health and armor bars, the currently equipped weapon and the amount of ammunition are displayed. As you switch weapons or pick up new ones, this area will update accordingly.Money: The player's current amount of money is displayed in the top right corner of the screen. Money is an essential resource in Vice City, allowing you to purchase weapons, properties, and other items.Wanted Level: If the player character attracts the attention of law enforcement, a wanted level indicator appears in the top right corner of the screen. The indicator consists of up to six stars, representing the level of police attention and aggression towards the player. Higher wanted levels result in stronger police response.Mission Text and Information: During missions or other important events, text prompts and instructions may appear on the screen to provide guidance or context. This information is typically displayed in the center or top-center of the screen.Menus and Interactions: Players can access various menus and interactions through keyboard or controller inputs. These include the pause menu, where you can save the game, adjust settings, or view the map; the weapon selection menu for switching weapons; and other context-specific menus for activities like purchasing assets or managing properties.Key Features Large and expansive open world that promotes exploration, incredible action, and free-form sandbox gameplay. Sequel to one of the most influential open-world games of all time. Explore fictionalized versions of 1980s Miami, including striking visuals, nostalgic music design, and period-appropriate vehicles. Take control of the large arsenal of firearms, and make a name for yourself as a criminal leader of the city. Drive a wide array of period-appropriate vehicles, including cars, trucks, and bikes. Main campaign with over 20 hours of content, and countless hours of side-challenges. Optimized for both gamepad and keyboard&mouse play. Optimized for usage on modern Windows OS (XP, 7, Vista, 8, and 10) Modest system requirements. Free to try under the Shareware license! FAQQ: Can I play Grand Theft Auto: Vice City on my PC?A: Yes, the game is available on PC, as well as on various gaming consoles and mobile devices.Q: What is the goal of the game?A: The goal of the game is to complete various missions and activities in the open-world city of Vice City while progressing through the game's storyline.Q: What types of vehicles can I use in the game?A: You can use a variety of vehicles in the game, including cars, motorcycles, boats, helicopters, and airplanes.Q: How do I save my game progress?A: You can save your progress at any time by accessing the game's save feature, which is typically located in the game's menu.Q: Is there a multiplayer mode in GTA: Vice City?A: No, the game does not have a multiplayer mode, but there are mods and fan-made add-ons that can add multiplayer functionality.Q: Can I customize my character in the game?A: No, you cannot customize your character's appearance, but you can change their outfit by visiting certain shops in the game.Q: Are there cheat codes for GTA: Vice City?A: Yes, there are cheat codes that can be used to unlock various features and abilities in the game. However, using cheat codes may disable certain achievements.Q: Can I swim in the game?A: No, the main character cannot swim in the game. If they fall into the water, they will quickly drown.Q: Can I use mods in Grand Theft Auto: Vice City?A: Yes, there are various mods available for the game that can add new features, change the game's graphics, and more. However, using mods may affect the game's stability and can sometimes be against the game's terms of service.Q: Is GTA: Vice City appropriate for kids?A: The game is rated "M" for mature audiences and is not recommended for kids or young children due to its violent and adult themes. It's important to check the game's rating and content before allowing children to play.Minimum System Requirements Operating System: Windows 7,8,10 or 11 (64-bit) CPU: 800 MHz Intel Pentium III or AMD Athlon processor RAM: 128 MB Video Card: 32 MB video card with DirectX 9.0 compatible drivers ("GeForce" or better) Sound Card: DirectX 9.0 compatible sound card with surround sound Hard Drive: 915 MB of free hard disk space Recommended System Requirements Operating System: Windows 7,8,10 or 11 (64-bit) CPU: Intel Pentium IV or AMD Athlon XP processor (or better) RAM: 256 MB or more Video Card: 64 MB video card with DirectX 9.0 compatible drivers ("GeForce 3" / "Radeon 8500" or better with DirectX Texture Compression support) Sound Card: DirectX 9.0 compatible sound card with surround sound Hard Drive: 1.55 GB of free hard disk space PROS Nostalgic 80s vibe Engaging storyline Vast open-world Memorable characters Wide range of activities CONS Dated graphics Some missions can be frustrating Lack of character customization Limited vehicle variety ConclusionGrand Theft Auto: Vice City is a popular open-world action-adventure video game released in 2002. It is set in a fictional city based in Miami in the 1980s and follows the story of a criminal named Tommy Vercetti.Overall, the game received critical acclaim for its engaging storyline, immersive gameplay, and memorable soundtrack. It was also praised for its attention to detail in recreating the 1980s era.However, the GTA game also sparked controversy for its violent and adult themes, which some argued could negatively impact younger audiences. In conclusion, GTA: Vice City is a significant and influential game in the history of video games, known for its compelling gameplay and nostalgic appeal.Also Available: Grand Theft Auto: Vice City for Mac Why is this app published on FileHorse? (More info) The images below have been resized. Click on them to view the screenshots in full size. Ülkemizde hala izlenme rekorları kıran Kurtlar Vadisi dizinin karakterleri ile GTA oyununu oynayabilirsiniz. Oyun içerisindeki mekanların yanısıra karakterler de Kurtlar Vadisi'nden alınmadır. Bilgisayarınızda GTA Vice City oyununun yüklü olması gerekmektedir. GTA Vice City Kurtlar Vadisi yamasını kurarak oyuna farklı bir hava katabilirsiniz. Bu mod ile yeni arabalar, binalar ve karakterler ekleyebilirsiniz. Ayrıca ses efektlerinde de değişiklik uygulamaktadır. Kurtlar Vadisi modunu bilgisayarınızda kolay bir şekilde çalıştırabilirsiniz. Şuanda Popüler Olanlar Grand Theft Auto oyunu için hazırlanmış Kurtlar Vadisi yaması ile oyunu Kurtlar Vadisi modunda oynayabilirsiniz. Eğer indirme işlemi henüz başlamadıysa lütfen aşağıdaki linklere tıklayınız Link #1 HEMEN İNDİR (16.71 MB) Within the action game franchise Grand Theft Auto, Vice City is one of the most acclaimed titles by its fans. To such an extent that this version that was launched in 2002 on Windows PC and video consoles has recently been remastered and published on Android and iPhone. But what interests us the most is that you can download GTA Vice City - Grand Theft Auto for PC and play on your computer. A GTA set in the eighties Just in case you're not too familiar with this game, it's developed in a context very similar to the 80s' with all their aesthetic icons. Vice City is inspired by Miami and we'll observe elements that will remind us of series and movies like Miami Vice or Scarface. Earn yourself a reputation among the toughest criminals. Once we download GTA Vice City - Grand Theft Auto for PC we'll be able to take on the role of Tom Vercetti, voiced over in the game by the actor Ray Liotta. He's a renowned criminal belonging to one of the most feared mafia families of Liberty City, who has decided to expand his business towards the south. There, he'll have to find his space among Latin gangs such as Colombians, Mexicans, and Cubans, earning their respect by fulfilling the missions he's entrusted. Improve your CV as a fearsome criminal in a world full of hairspray. Main features Sandbox-type game. Complete all sorts of missions and make yourself a name among criminals. Enjoy a typical eighties atmosphere inspired by Miami. Explore a huge city with absolute freedom. The original game, despite being launched back in 2002, still has a large user community so it won't take you too long to find a guide for this GTA or cheats that will help you to get through the game, such as knowing where the balloons are or how to catch a helicopter when you need one. A GTA Vice City MOD with new missions and improved graphics For Grand Theft Auto Vice City we'll also find a MOD with which we can make the graphics look much more realistic, as well as coming across new missions for this GTA. Also known as New Vice City, you definitely need to give it a go if you enjoyed playing GTA Vice City Stories. Definitely, the best program to be able to customize the gameplay of this great title and increase its functions. So, if you're looking for a classic action game, full of fun and entertainment, don't miss out on the chance to play this '80s version of Grand Theft Auto and continue to have fun with its new missions. Requirements and additional information: This is a pay-to-play game. Elies Guzmán With a degree in History, and later, in Documentation, I have over a decade of experience testing and writing about apps: reviews, guides, articles, news, tricks, and more. They have been countless, especially on Android, an operating system... Antony Peel GTA Kurtlar Vadisi, GTA Vice City oyunu için geliştirilmiş oyun modudur. GTA Kurtlar Vadisi İndir moduyla birlikte bir çok yeni özellik Vice City oyununda dahil edilmiştir bunlardan bahsetmek gerekirse şöyledir, girişte bizi alıştığımız gta vice city intro ekranı değil de pana film logosu ve oyunun efsanevi müziği jeneriği karşılıyor zaten bunları gördükten ve duyduktan sonra GTA Vice City Kurtlar Vadisi hakkında görüşleriniz değişecek sanki diziyi izler gibi oyunu oynamak isteyeceksiniz. Popüler GTA Vice City modu olan GTA Türk İndir şimdi ücretsiz ve hızlı olarak indirebilirsiniz! Oyunun Türkçe yaması baştan düzenlenerek Kurtlar Vadisi konseptine uygun hale getirilmiştir bir çok metinde karakterlerin isimlerini görebilirsiniz. Mesela artık Tommy yerine Polat var. Kurtlar vadisinde olan tüm karakterler moda eklendi bunlar Polat Alemdar, Elif Eylül, Süleyman Çakır, Memati Baş, Abdülhey Çoban, Duran Emmi, Seyfo Dayı, Mehmet Karahanlı, Kılıç, Testere Necmi. Mekanlar tamamen Türkçe! Kurtlar Vadisine uygun olacak şekilde yeni mekanlar ve isimler eklendi böylelikle oyuna İstanbul havası verildi. Gta kurtlar vadisi sokaklarında gezerken kendinizi İstanbulun sokaklarında gibi hissedeceksiniz. Sürekli kurtlar vadisi müzikleri çalacak özellikle sahil tarafında gidince Polat ve Elif'in şarkıларını duyacaksınız. GTA Kurtlar Vadisi v.1.2 sürümünde daha fazla özellik bulunmaktadır bunların hepsini buraya yazıp sizleri yormak istemiyorum ama indirdiğinize asla pişman olmayacaksınız, kurulum için verilen setup dosyasını çalıştırın ve oyunu istediğiniz bir yere kurun daha sonra masaüstüne gelen GTA KV kısayolunu kullanarak Vadiye giriş yapınız.. Devamını OkuGizle Olumlu İzlenimler +%100 Türkçe+Tüm Kurtlar Vadisi karakterleri+Kurtlar Vadisi müzikleri+Kurtlar Vadisi kasvetli karanlık atmosferi Grand Theft Auto: Vice City Kurtlar Vadisi Modu v1.1YAPIM: (KGT Polat Alemdar)Bu mod ile Vice City'i oynamak çok daha hoşunuza gidecek..Selamın Aleykům arkadaşlar, nerdeyse 1 sene kadar oldu, Kurtlar Vadisi Yaması'nın V1.1 versiyonunu çıkarttık.Bu yaptığım yamayı nerdeyse 1 buçuk haftada tamamladım. Sizlere sunmak üzere paylaştım. Test ettiğime göre bir problem çıkmadı, fakat..siz sorun yaşarsanız YouTube' üzerinden Yorumlarınızı bekliyor olacağım. :) Hayırlı ramazanlar, iyi oyunlar.Yapacağım yamada fazla mod ekleyeceğimi söylemiştim, ekledim. Çok güzel oldu, umarım beğenirsiniz. Hatalı veya Buglu yerler olacaktır, pek takmayın. Yeni sürümde düzenleyeceğim. :)Özellikler;- Yeni Türkçe yama, Kurtlar Vadisi'ne göre tekrar düzenlendi. 100% Türkçe harfli. Mesela (Tommy değil Polat)..- Yeni Skinler.. (Polat Alemdar, Elif Eylül, Mehmet Karahanlı, Duran Emmi, Süleyman Çakır, Memati Baş, Testere Necmi..) ve dahası..- Yeni araçlar.. Türkiye'ye göre plakaları tekrar düzenlendi, Polat'a göre araçlar eklendi. (BMW X5 E53, BMW M3 325i)- Yeni Bilboardlar.. Şehirin tamamı olmasa da yarısı kadarı Tamaamen İstanbul'a göre ayarlandı..- Kurtlar Vadisi'nden bildiğimiz efsanevi müzikler.. (Pusu Darbuka, Cendere, Pusu, Kurtlar Vadisi..)- Yeni radyo türküleri, Tamaamı Kurtlar Vadisi'ndeki Türkülere göre ayarlandı.. (Acem Kızı, Elif Dedim, Yaram Yarimdir)- Polat Alemdar'ın nerdeyse bütün Takım Elbiseleri.. (Beyaz Takım Elbise, Siyah Takım Elbise, Palto.)- Yürüme modu eklendi..- Nişan alma modu eklendi..- Artık Ara sahnelerde Kurtlar Vadisi'ne özgün müzikler çalacak.. (Pusu Darbuka, Geri Sayım, Cendere..)- Yüzme modu eklendi..- Hud Rengi değişti, artık pembe değil..- Oyunun giriş ekranı değişti, efsanevi Kurtlar Vadisi Resimleri oldu..- PS2 grafikleri eklendi, ayarlardan istediğiniz zaman açıp kapatabilirsiniz..- Yeni Animasyon eklendi, zıplama değişti, elinde M4 gibi tüfekle koşarken farklı bir koşuş oldu.- First Person modu eklendi, V tuşuna 2-3 kez basarak geçiş sağlayabilirsiniz..- Artık para dolar değil, TL işareti oldu.- Yeni silah efekti eklendi..- Telefon sesi Polat'ın acem kızı sesi..Sayamadığım özellikler de olabilir, devamını oyunda görün. :)İYİ OYUNLAR !Oyunun Türkçesini düzenlerken, yaptığım karakterleri listelemiştim. :D OYUNCULARTommy Vercetti - Polat AlemdarMercedes Cortez - Elif EylülCam Jones - Süleyman ÇakırLance Vance - Memati BaşKen Rosenberg - Tuncay KantarcıAvery Carrington - Duran Şatroğlu (Duran Emmi)Earnest Kelly - Seyfullah Yördem (Seyfo Dayı)Auntie Poulet - Cerrahpaşalıların AblasıPhil Cassidy - Abdülhey ÇobanHilary King - "Güllü" Erhan (Erhan Ufak)Gonzalez - Frued FethiMitch Baker - Nakliyeci SeferSteve Scoot - Filmci SelimKent Paul - Erdal Kömürcü ..ve KURTLAR KONSEYİ..Albay Juan Cortez - Baron Mehmet KarahanlıRicardo Diaz - Tombalacı MehmetAlberto Robina - Laz Ziya YılmazBJ Smith - Samuel VanunuPastor Richards - Kılıç (Ali Yagızgil)Alex Shrub - Nizamettin GüvençDonald Love - İplikçi Nedim SEFİRLİK MASASIMike Griffin - Kürt Bedo (Bedri)Dick Tanner - Faris SarıyaylaMarcus Hammond - Üstün KısaFranco Carter - Demir GörkemliNick Kong - Cerrahpaşalı MetinCharlie Dilson - Cerrahpaşalı Halit YARDIMCI OYUNCULARHarry - Nevzat YakışırbeyLee - Pürmüz HasanLeo - LeventRico - OrhanPepe - YahyaMike - Yakup----------**********Mod yapım; KGT Polat Alemdar (Eren Sensoy)----------**********Yapımda emeği geçenler..------ Osman Eren Apaydın (IthinkImbright)- GTAInside (First Person)- GTA Deluxe Mod (Araçlar)- GTA Istanbul City (Bazı Mekanlar)- Kurtlar Vadisi Fotoğrafları (Özer Ölçer)- GTA Vice City Türkçe Yama; Muhsin YarbaTeşekkür ediyorum..---------- ** **********. KGT Polat Alemdar ** **********---------- NOT: Trails'ı yani İzleri kapatmanızı öneririm, bazı görevlerde hata çıkartabilir !Güncelleme; Güncelleme mutlaka indirilmelidir, aksi takdir de oyunda Laz Ziya'nın tekne görevini zor geçersiniz..Güncelleme: Güncelleme Link 1 Dosya Upload: GTA Vice City Kurtlar Vadisi v1.1Link 2 Yandex: GTA Vice City Kurtlar Vadisi v1.1 Link 3 Dosya TC: GTA Vice City Kurtlar Vadisi v1.1 HowLongToBeatReview scoringRead ReviewGrand Theft Auto: Vice City NewsLoad More 2002 video game "Vice City" redirects here. For the city with the nickname "Vice City", see Miami. For songs with this name, see Vice City (Jay Rock song) and Vice City (XXXTentacion song). 2002 video gameGrand Theft Auto: Vice CityDeveloper(s)Rockstar North[a]Publisher(s)Rockstar Games Producer(s)Leslie BenziesProgrammer(s)Obbe VermeijAdam FowlerAlexander RogerArtist(s)Aaron GarbutWriter(s)Dan HouserJames WorrallComposer(s)Lex HortonSeriesGrand Theft AutoEngineRenderWarePlatform(s) PlayStation 2 Windows Xbox Mac OS X iOS Android Fire OS Release 29 October 2002 PlayStation 2 NA: 29 October 2002EU: 8 November 2002 Windows NA: 13 May 2003EU: 16 May 2003 Xbox NA: 4 November 2003EU: 2 January 2004 Mac OS X 12 November 2010 iOS 6 December 2012 Android 12 December 2012 Fire OS 15 May 2014 Genre(s)Action-adventureMode(s)Single-player Grand Theft Auto: Vice City is a 2002 action-adventure game developed by Rockstar North and published by Rockstar Games. It is the fourth main game in the Grand Theft Auto series, following 2001's Grand Theft Auto III, and the sixth entry overall. Set in 1986 within the fictional Vice City (based on Miami and Miami Beach), the single-player story follows mobster Tommy Vercetti's rise to power after being released from prison and becoming caught up in an ambushed drug deal. While seeking out those responsible, Tommy gradually builds a criminal empire by seizing power from other criminal organisations. The game is played from a third-person perspective and its world is navigated on foot or by vehicle. The open world design lets the player freely roam Vice City, consisting of two main islands. The game's plot is based on multiple real-world people and events in Miami such as Cubans, Haitians, and biker gangs, the 1980s crack epidemic, the Mafioso drug lords of Miami, and the dominance of glam metal. The game was also influenced by the films and television of the era, most notably Scarface and Miami Vice. Much of the development work constituted creating the game world to fit the inspiration and time period; the development team conducted extensive field research in Miami while creating the world. The game was released in October 2002 for the PlayStation 2. Vice City received critical acclaim, with praise directed at its music, gameplay, story, and open world design, though it generated controversy over its depiction of violence and racial groups. It received year-end accolades from several gaming publications, and it is considered one of the sixth generation of console gaming's most significant titles and among the best video games ever made. Vice City became the best-selling game of 2002 and one of the best-selling PlayStation 2 games with over 14.2 million copies sold; it has sold over 17.5 million copies overall. It was released for Windows and the Xbox in 2003, followed by enhanced versions and mobile ports in the 2010s and a remastered version in 2021. It was followed by Grand Theft Auto: San Andreas (2004) and a prequel, Vice City Stories (2006). Grand Theft Auto: Vice City is an action-adventure game played from a third-person perspective. The player controls criminal Tommy Vercetti and completes missions—linear scenarios with set objectives—to progress through the story. It is possible to have several missions available at a time, as some missions require the player to wait for further instructions or events. Outside of missions, the player can freely roam the game's open world and has the ability to complete optional side missions.[3] Composed of two main islands and several smaller areas, the world is much larger in area than earlier entries in the series.[b] The islands are unlocked for the player as the story progresses.[5] The player can ride motorcycles in Vice City, unlike its predecessor. The player may run, jump, or drive vehicles to navigate the game's world. The player uses melee attacks, firearms and explosives to fight enemies. The firearms include weapons such as the Colt Python, an M60 machine gun and a Minigun.[6][7] The game's three-dimension environment allows a first-person view while aiming with the sniper rifle and rocket launcher. In addition, the game's combat allows the player to commit drive-by shootings by facing sideways in a vehicle.[8][9] A wide variety of weapon options can be purchased from local firearms dealers, found on the ground, retrieved from dead enemies, or found around the city.[10] In combat, auto-aim can be used as assistance against enemies.[11] Should the player take damage, their health meter can be fully regenerated through the use of health pick-ups.[12] Body armour can be used to absorb gunshots and explosive damage, but is used up in the process.[13] When health is entirely depleted, gameplay stops and the player respawns at the nearest hospital while losing all weapons and armour and some of their money.[5] If the player commits crimes while playing, the game's law enforcement agencies may respond as indicated by a "wanted" meter in the head-up display (HUD), which increases as the player commits more crimes. On the meter, the displayed stars indicate the current wanted level, and the higher the level, the greater the response for law enforcement[5] (for example, at the maximum six-star level, police helicopters and military swarm to lethally dispatch players).[8] During the story, Tommy meets characters from various gangs. As the player completes missions for different gangs, fellow gang members will often defend the player, while rival gang members will recognise the player and subsequently shoot on sight. While free roaming the game world, the player may engage in activities such as a vigilante minigame, a fire fighting activity, a paramedic service and a taxi cab service. Completion of these activities grants the player with context-specific rewards.[9] As Tommy builds his criminal empire, the player may purchase a number of properties distributed across the city, some of which act as additional hideouts where weapons can be collected and vehicles can be stored.[14] There are also a variety of businesses which can be purchased, including a pornographic film studio, a taxi company, and several entertainment clubs. Each commercial property has a number of missions attached to it, such as eliminating competition or stealing equipment; once all missions are complete, the property begins to generate an ongoing income available for the player.[8] In 1986, mobster Tommy Vercetti (voiced by Ray Liotta) is released from prison after serving a fifteen-year sentence for murder. His boss Sonny Forelli (Tom Sizemore), seeking to establish drug operations in the South, sends Tommy to Vice City to oversee an important drug deal alongside crooked lawyer Ken Rosenberg (William Fichtner). However, the deal is ambushed by unknown assailants, with Tommy and Ken barely escaping. Angered upon hearing the news, Sonny orders Tommy to recover the drugs, alongside the money Sonny gave to him, under threat of consequences. Seeking information, Ken points Tommy towards retired army colonel Juan Garcia Cortez (Robert Davi), who helped set up the exchange. Expressing regret for the ambush, Cortez promises to find out who masterminded it. While investigating, Tommy meets with several people who offer him help, including music director Kent Paul (Danny Dyer), who maintains connections with the city's criminal underworld; Lance Vance (Philip Michael Thomas), who aided in the deal and lost his brother in the ambush; Texan business tycoon Avery Carrington (Burt Reynolds), who in return enlists Tommy's help with several deals; and drug kingpin Ricardo Diaz (Luis Guzmán), who employs both Tommy and Lance. Eventually, Cortez begins voicing his suspicions that Diaz organised the ambush. Upon further investigation, Lance discovers this to be true and, against Tommy's advice, tries to kill Diaz, only to get himself captured. After Tommy saves Lance, they invade Diaz's mansion and kill Diaz. With Diaz dead, Tommy takes over his assets and, at Avery's suggestion, works to expand his new criminal empire by forcing businesses to pay him protection money and buying out nearly bankrupt companies to use as fronts for illicit operations. Tommy establishes his own gang to protect his businesses from rivals, and provides assistance to several prominent gang leaders in the hopes they will support his expansion. He helps Cortez flee the city with stolen military equipment. Eventually, Sonny discovers that Tommy has gained complete control over Vice City's drug trade without cutting the Forellis in. Enraged at his independence, Sonny sends mobsters to forcefully collect money from Tommy's businesses. In response, Tommy kills Sonny's men and cuts ties with him. Later, learning Sonny is personally coming to Vice City to collect what he believes he is owed, Tommy prepares to pay him tribute with counterfeit money. However, Sonny reveals that he was responsible for Tommy's arrest fifteen years prior, and that Lance has betrayed Tommy and allied himself with the Forellis, having felt inadequate in Tommy's presence since his rise to power. A shootout ensues in Tommy's mansion, during which Tommy prevents the Forellis from stealing his money and kills Lance for his betrayal, before finally killing Sonny. When Ken arrives to a scene of carnage, Tommy quickly reassures him that everything is now fine, as he has finally established himself as the undisputed crime kingpin of Vice City. Leslie BenziesDan HouserSam HouserBenzies produced the game alongside Dan Houser, who also co-wrote the story. Sam Houser, president of Rockstar Games, executive-produced the game. Rockstar North's core 50-person team led the eighteen-month development of Grand Theft Auto: Vice City.[15] Full production began in late 2001, as Grand Theft Auto III was nearing completion;[16] while early development only involved creating 3D models, executive producer Sam Houser said "it really kicked off at the beginning of 2002" and lasted about nine months.[17] After the release of the Windows version of Grand Theft Auto III, the development team discussed creating a mission pack for the game that would add new weapons, vehicles, and missions. Upon further discussion, the team decided to make this concept a stand-alone game, which became Vice City.[18] The game was announced at the Electronic Entertainment Expo on 22 May 2002.[19] It was Rockstar North's most expensive game at the time, with a development budget of US$5 million[20] and marketing budget of US$13.2 million.[21] On 5 September 2002, Rockstar announced the release date of 22 October had been postponed until 29 October to meet product demand.[22] By 15 October 2002, development of Vice City stopped as the game was submitted for manufacturing.[23] It was released for the PlayStation 2 on 29 October 2002 in North America, and on 8 November in Europe.[24] Capcom published the game in Japan on 20 May 2004 for PlayStation 2 and Windows.[25] The game was added to the Rockstar Games Launcher in September 2019.[26] The game is set in 1986 in fictional Vice City, which is based heavily on the city of Miami.[27] Vice City previously appeared in the original Grand Theft Auto (1997); the development team decided to reuse the location and incorporate ideas from within the studio and the fanbase.[28] They wanted to satirise a location that was not contemporary, unlike Grand Theft Auto III's Liberty City.[16] The team wanted to choose a location that had various similarities and differences to New York City—the inspiration of Liberty City—eventually leading them to Miami, which producer Leslie Benzies describes as "a party town, all sun and sea and sex, but with that same dark edge underneath".[18] Sam Houser called it "the grooviest era of crime because it didn't even feel like it was crime ... it was a totally topsy-turvy back-to-front period of time".[29] The team intended to make Vice City a "living, breathing city", for the player to feel like "life still goes on" while the character is inside a building.[30] The game's look, particularly the clothing and vehicles, reflect its 1980s setting. Many themes are borrowed from the crime films Scarface (1983) and Carlito's Way (1993),[27] the latter for its characterisation and portrayal of nuanced criminals. The television series Miami Vice (1984–1989) was also a major influence and was regularly watched by the team throughout development.[31] Art director Aaron Garbut used the series as a reference point for emulating neon lighting.[29] In recreating a 1980s setting, the team found it "relatively painless" due to the distinct culture of the time period and the team's familiarity with the era.[31] The art team was provided with large volumes of research, as well as reference photographs taken by other members of the development team. The team organised field research trips to Miami shortly after completing the development of Grand Theft Auto III, splitting into small teams and observing the streets.[31][32] Ray Liotta voiced protagonist Tommy Vercetti.[33] The team spent time "solving [the] riddle" of a speaking protagonist, a notable departure from Grand Theft Auto III's silent protagonist Claude.[34] Ray Liotta portrayed protagonist Tommy Vercetti and described the role as challenging: "You're creating a character that's not there before ... It's so intensive". While recording his performance, the team used blue screen to allow Liotta to visualise "how it's gonna move".[33] The team strove to make the player feel a "real affinity" for Tommy by prioritising the game's narrative.[16] Dan Houser described Tommy as "strong and dangerous and prepared to wait for the right opportunity to arrive".[32] Director Navid Khonsari found Liotta occasionally difficult to work with.[35] Sam Houser said, "In some sessions he was ... into it, but then sometimes ... he was very dark and couldn't work".[36] The majority of the game's animations were original, with only a few borrowed from Grand Theft Auto III. For the characters, the team used motion capture and stop motion animation techniques; cutscenes use the former, while gameplay movements use a combination of both techniques

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