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Ascended Equipment in Guild Wars 2: A Complete Guide ===== Once you reach max level, gearing becomes crucial as ascended weapons and armor offer the highest stats and infusion slots for building agony resistance. However, it's not necessary for all content, exotics can suffice. This guide provides various methods to acquire ascended equipment without any bias towards specific game modes or content preferences. Use the table of contents to navigate directly into the desired section. Ascended gear offers around 10-15% more stats than exotic gear and is particularly noticeable in endgame content and World vs World. Legendary gear, on the other hand, provides convenience and unique skins but has the same stat amount as ascended gear. Gaining ascended gear becomes easier over time as you naturally accumulate currency from game types. However, your first set of ascended gear can be challenging to acquire. Trinkets Top priority trinkets like amulets, accessories, rings, and backpacks provide a majority of the stats in builds. Getting these early has the most impact with minimal effort. Suggested Methods: - Laurels - Living World Zones - Ranked PvP (Medium Priority) Weapons Weapons offer the largest boost, especially for power damage oriented builds. However, they can be challenging to obtain due to aesthetic appeal. Suggested Methods: - Crafting - Strike Missions - Ranked PvP (Low Priority) Armor Armor is difficult to obtain and has less of a difference compared to weapons. It consists of six pieces with rune slots. Suggested Methods: - Raids - Ranked PvP - World vs World Note: Most ascended trinkets are unique, meaning you cannot equip two of the same. Be aware not to waste resources on duplicate accessories or rings, and consider infusing or attuning them instead. Guild Wars 2 is a horizontal progression game where reaching ascended gear before max power level is necessary. However, each player's approach may vary based on personal preferences; check other video guides for additional guidance if needed.Looking forward to seeing everyone at the meeting tomorrow and discuss our strategies, are detailed all the different methods available so you can choose and set your path and goals. NOTE: Only Weapons and Armor can be crafted and some Backpacks. Be aware that this method has a time-gated process but can be skipped by buying from Trading Post at a higher cost. To begin this path, you will need to level the corresponding profession of the gear you wish to craft. You can start amassing materials specific to the process from level 450 of the profession but will need to be 500 by the time you are finished. Heavy armor is crafted with the Armorsmithing profession, Medium armor with Leatherworking, and Light armor with Tailoring. Weapons will also have certain crafts for each. Weaponsmithing will allow the crafting of Daggers, Swords, Axes, Maces, Hammets, Greatswords, and Shields. Huntsman will allow the crafting of Warhorns, Longbows, Shortbows, Pistols, and Rifles. Artificing allows the crafting of the Staff, Scepter, and Focus. For specific crafting guides on each profession, I recommend this website: GW2Crafts You will need to craft ascended materials depending on which type of gear you want. There is Ascended Metal with the , Wood with , Cloth with , and Leather with . So for example, if you want to craft an ascended bow you would need ascended leather to make the string and wood for the bow. It is advised to start crafting these at 450 of your craft since there is a daily time gate for them and they will also help you reach level 500. These are account bound so you must be the one to craft them to the next tier. Once you refine the ascended material you can use it to craft the next tier of the corresponding material. For example, are created with . This final tier of materials is not account-bound, so if you wish to skip the time gates or you do not have the right combination of professions to refine the material you need you can pay extra gold buying them off the Trading Post. You will also need and which requires , , , and which you can buy from Miyani at the Mystic Forge (costs 20 Spirit Shards, which are obtained from gaining experience after reaching max level) Waypoint Chat Code (paste in in-game chat) Trader's Forum Waypoint — [&BBAEAAA=] Crafting these will also be beneficial to level up your profession to 500. You can easily obtain the base materials from various ways, like chests around the world, world bosses, champions, jumping puzzles, reward tracks, etc. The Reagent can be bought from any craft vendor next to a crafting bench and the Shards can be obtained from various ways as well, but it is recommended to get them with Karma from Tactician Deathstrider at Straits of Devastation. Waypoint Chat Code (paste in in-game chat) Glorious Victory Waypoint — [&BPoCAAAA=] NOTE: Tactician Deathstrider will become a vendor only after completing the Temple of Balthazar meta event or while the area is under The Pact's control (uncontested waypoint) There is an extra ascended material needed called which has a chance to drop from salvaging exotic equipment. Use higher-level salvaging kits to have a higher chance at rare drops. You will also need to obtain and learn the recipes for each weapon and armor piece, and their respective inscriptions/insignias as well, from the master crafter next to your profession crafting bench. You need more information about the stat combinations and their names check HERE. NOTE: Some recipes such as Yassith's (Viper's stats) Zehtuka's (Harrier stats) or Togo's (Ritualist stats) and others are expansion content and they can be only obtained from specific vendors using specific currency. Remember that when you need to find some specific information about to where obtain an item, you can use the in-game chat command /wiki -item name- and you will automatically open the wiki page on your browser to quickly know the acquisition methods. For example, paste one of the following examples in the in-game chat: /wiki Recipe: Yassith's Viper's Insignia /wiki Recipe: Zehtuka's Harrier's InsigniaRecipe: Togo's Insignia NOTE: You can check below on this guide for the method to swap stats on ascended gear which can be useful for you instead of going through the entire process again. Once you have obtained enough materials and 500 in your craft profession you can begin crafting your weapons and armor in the same way you craft any other armor weapon making the part soles rubber hilt blade etc the patch dowl and the insignia inscription then combining them all together. It is important to mention that if you are looking specifically for Celestial stats the process requires an extra time-gated material that can't be bought. While there are some ways to randomly get them by opening some bags or mining nodes the chances are very small to be relevant so the only proper way to obtain them is a daily process. You need 25 which can be bought off the trading post and take these to a "place of power" which is a commune Hero Point at any map. Having the in your home instance will work too. To obtain ascended Armor and Weapons from Fractals World vs World and PvP one of the requirements will be Grandmaster Marks. There are other ways to obtain these directly in a limited amount but it is important to show that they are mostly meant to be crafted. To craft the specific sub-items for the Grandmaster Marks you need to purchase ONE to obtain every recipe in the book. You can purchase the book with specific currency from Fractals BLINC-9009 World vs World Skirmish Supervisor or PvP Ascended Weapon League Vendor But you need to buy the recipe for the Grandmaster Mark itself as well so be aware that you will need quite a bit of currency to get started then each type of Mark is made with a specific crafting progression depending on what type of equipment piece you want. Armor Heavy Armorsmith Medium Leatherworker Light Tailor Weapon Weaponsmith Axe Dagger Sword Greatsword Mace Hammer Shield Spear Huntsman Shortbow Longbow Pistol Rifle Torch Warhorn Harpoon Gun Artificer Focus Scepter Staff Trident There are some extra ascended pieces that can be created with a combination of items in the Mystic Forge such as and many others if you are interested in the known combinations check HERE. Laurels are a unique account-bound currency obtained through the login rewards and can be used to purchase items from the laurel merchants located in each major city and other important zones. You can buy Ascended Recipes Amulets Rings Accessories and even Infusions. The amulets are the best use of laurels for trinkets but they are also offered at a laurel discount inside of World vs World and instead take additional badges of honor to purchase. Badges of honor are usually considered less valuable than laurels so this is normally a better deal than the normal laurel merchant. You can also purchase the rings for fewer laurels inside of WvW they require badges of honor as well. In Living Story Seasons 3 and 4 and The Icebrood Saga zones you can obtain ascended trinkets from merchants in most zones using the living story-wide currency unbound or volatile magic and the zone-specific material. Bitterfrost Frontier also sells numerous aqua breathers. These are all stat selectable with the same selectable stats no matter which trinket you buy. To obtain the living story-wide currency unbound or volatile magic you will need to kill enemies and gather zone-specific currency. To obtain the zone-specific currency you will need to gather do dailies or buy them for karma from each heart vendor per day per character. You can also obtain it from reward tracks or other achievements. The gathering nodes for these all have special names and icons on the minimap per zone. You can increase your chance of obtaining them by using anything that gives you +rare materials gather rate such as the guild gathering buff. These reset 24 hours from when you last picked per character. You should consider as well going for theThe Legendary Amulet Achievements Guide for Living Story Season 3 ===== To farm trinkets in Season 3, head to the Bitterfrost Frontier map and do the "berry farm" route. Gather Winterberries on every character, swap between characters, and repeat. This method is fast and easy to obtain map-specific currencies. ===== For Laurel Cost trinkets, visit Sandswept Islands or Thunderhead Peaks and buy recipes, inscriptions, and insignias for unique stat combinations. Make sure to gather zone-specific currencies from chests in these zones. ===== In The Icebrood Saga zones, complete story episodes and achievements to obtain special stat-selectable accessories. Fractals of the Mists allows you to get every slot of ascended equipment, but requires ascended sets to progress through higher levels. ===== Participate in Daily Fractals with exotics in lower levels and upgrade Pristine Fractal Relics to obtain Rings. Use Mystic Forge combinations to upgrade Backpack Prototype Fractal Capacitors to ascended items. With the right upgrades, you can even work towards the Legendary Back Item Ad InfinitumThe various ways to obtain stat trinkets and ascended equipment in Guild Wars 2 are numerous. For those looking to acquire the "Mist Trinkets," these selectable stats trinkets can be obtained through Fractals and World vs World, but getting them from Ranked PvP is actually cheaper. Looking forward to seeing everyone at the meeting tomorrow and discussing our strategies, it's recommended to focus on getting ascended equipment rather than investing in weapons. You can obtain these weapons from various sources, but they are not necessary for acquiring Legendary armor. There are two other weapon sets available: Mistforged Obsidian and Mist Lord's. The former requires unlocking exotic Obsidian weapons before purchasing them, while the latter is directly available for purchase. On the other hand, the Amulet, Rings, and Accessories can be obtained through "Mist Trinkets," which offer selectable stats and can be reset with the . For collectors, a new set of "Jade Mist Trinkets" was added, offering End of Dragon stats combinations (Ritualist's and Dragon's). These will require Magnetite Shards to obtain. Raids allow you to get every slot of ascended equipment, including Weapons and Armor with stat-selectable options. To participate in Raids, you need Magnetite Shards, which can be easily obtained by participating in Raid encounters and Gold. Most items available can be found on the "Basic Magnetite Exchange Operative" NPC at the Lion's Arch Aerodrome. Be cautious when buying these boxes as there are numerous sub-categories of stats to choose from. Make sure you pick the correct one! Once you've defeated specific Raid Bosses, more items will become available for purchase. Additionally, Scholar Glenna NPC inside each Raid Wing can sell exclusive items that drop from boss encounters.Ascended gear and trinkets can be obtained by completing mastery achievements from expansion stories or living world episodes, rewarding players with unique ascended items. Some of these items have predefined stats, while others may not be as useful but can still provide benefits in certain situations. The guide below lists some extra collections and individual achievements that reward ascended pieces not categorized elsewhere. Each item is linked to a guide on how to obtain it. Ascended gear features infusion slots where players can add additional stats and special bonuses, such as Agony Resistance, to enhance their gameplay experience. The maximum number of stats per infusion slot is 5, with armor and weapons having one infusion slot (except two-handed weapons which have two). Ascended rings can be infused and attuned, adding an extra infusion slot for a total of three. Ascended back items can also be infused to add one extra infusion slot. However, ascended amulets use enrichment slots instead, offering different infusions that provide bonus WvW experience, gold find, magic find, character experience, or karma. For rings, players can infuse and attune them in the Mystic Forge for 3 infusion slots. The materials needed include 1 ascended ring, 5 drops from Fractals scale 1-20, 3 drops from Fractals scale 21-50, and 1 drop from Fractals scale 51-100. These materials can be purchased from INFUZ-5959 inside the Mistlock Observatory if players have the "Agony Channeler" Fractal Mastery. To learn more about this process, refer to: Fractals of the Mists - The Complete Guide If a player wants to change their stat combination or try another build, they can easily swap the stat combination of ascended weapons and armor (excluding trinkets) at the Mystic Forge using an **EXOTIC** insignia for Armor and inscription for Weapons, 5 , 1 (from Mystic Forge merchant), and their old armor/weapon. However, be sure to remove any infusions before swapping as it will delete the rune and infusions inside. Ascended Trinkets: A Guide to Acquiring Them ===== Using an ascended armor or weapon with this recipe will result in a basic ascended item, rendering it unusable for crafting legendary gear. Grieving Insignia and Inscription are also known as "Intact Mosaic." These can be obtained from various sources such as Fractals from BUY-4373, Laurel merchants, or through Daily Fractal chests. Ascended accessories and rings offer salvageable items with unique properties. Salvaging an Ascended Accessory provides a random set of items, including which are used for legendary crafting. Armor pieces and Weapons have a guaranteed chance of yielding usable materials. When salvaging Amulets, there's a rare chance of acquiring while others require no chance at all. The use of these salvaged materials is crucial in the crafting of legendary trinkets. Ascended trinkets come with an infusion slot, allowing for upgrades to infused or attuned versions. These upgrades can be applied successively, increasing the number of infusion slots on the ring to a maximum of three. Ascended rings and accessories have unique names but share common attributes. Infused and attuned versions are considered distinct items, so acquiring duplicate trinkets won't cause issues. Trinkets with specific stats can be obtained through achievements or by completing certain events. Some vendors require unlocked achievements to purchase ascended trinkets. Certain trinkets can be salvaged, while others purchased with Trade Contracts or Elegy Mosaics cannot be salvaged and may be a bug. One effective method for acquiring stat-selectable trinkets is by farming Eternal Ice Shard from Bjora Marches events and chests. ===== To purchase additional copies of the trinkets, players must have already completed relevant Dungeon collector achievements. The available stats depend on which expansions the player currently owns. Trinkets from certain vendors do not have unique properties. However, their selected stats can be reset using their respective capacitor. **Vendor Prices and Locations** The following is a list of vendor prices and locations for each trinket: **Apothecary**: 10 gold, Mistlock Observatory **Berserker Valkyr**: 12 gold, Guild Initiative Headquarters * **Captain**: 12 gold, Guild Initiative Headquarters * **Cavalier**: 12 gold, Guild Initiative Headquarters * **Celestial**: 12 gold, Guild Initiative Headquarters * **Cleric**: 12 gold, Guild Initiative Headquarters * **Dire Ravid**: 12 gold, Guild Initiative Headquarters * **Knight**: 12 gold, Guild Initiative Headquarters * **Ravid**: 12 gold, Guild Initiative Headquarters * **Rampager**: 12 gold, Guild Initiative Headquarters * **Soldier**: 12 gold, Guild Initiative Headquarters **Laurel Merchant** * **Legendary Collector Youngblood**: 40 gold, Any major city * **Lion's Arch Assassin**: 30 gold, Any major city * **Carrier**: 35 gold, Any major city * **Magi**: 35 gold, Any major city * **Sentinel**: 35 gold, Any major city **Dragon Bash Merchant** * **Hoelbrak Marauder stat**: only during Dragon Bash Festival Rewards (1,600 gold + 5) * **Other Vendors** * **The Crown Pavilion Diviner stat**: only during Festival of the Four Winds (no gold) * **Candy Corn Vendor**: no gold * **Grieving stat**: only during Shadow of the Mad King (any starting zone) * **Priory Historian**: 1,000 gold + 10 * **Aerodrome Salvation Pass**: predefined stats (2,500 gold + 25) **Raids and WvW** * **Ascended Armor League Vendor**: 125 gold + 170 * **Skirmish Supervisor**: 260 gold + 250 * **Scholar Glenna**: 150 gold + 250 * **Bloodstone Fen Scholar Rakka**: 125 gold + 3,000 (requires LW Season 3, Ep. 1) * **Ember Bay Scholar Surra**: no gold (requires LW Season 3, Ep. 2) * **Bitterfrost Frontier Slooshoo**: 200 gold + 2,000 * **Lake Doric Quartermaster Hitchens**: no gold (requires LW Season 3, Ep. 4) * **Draconis Mons Supplymaster Hanjo**: 125 gold + 3,000 (requires LW Season 3, Ep. 5) * **Siren's Landing Provisioner Anlana**: no gold (requires LW Season 3, Ep. 6) * **Sandswept Isles Ethal**: 100 gold + 2,000 * **Dragonfall Crystal Bloom Quartermaster**: no gold (requires LW Season 4, Ep. 6) * **Olnakhan Mist Warden Quartermaster**: no gold * **Bright Shore Bjora Marches**: 375 gold + 56,000 (requires The Icebrood Saga, Ep. 1) * **Lowland Shore Emlyn Digby**: 800 gold + 4The Volcano - A Hub for Trinkets and Treasures ===== For those who have ventured into the realm of Janthir Wilds, they are well aware that this area is home to a multitude of trinkets and treasures. Among these, one notable ring stands out: the Volcano ring. This ring, with its stats ranging from 550 to 554, can be acquired through various means. Purchasing Options One can purchase this ring from Glenna, but it is also available for those who have completed certain tasks in other expansions. Trinkets with Predefined Attributes Certain trinkets possess predefined attributes that are predetermined by their prefixes. For instance: * Major Minor Amulets: These amulets feature a common attribute set. * Berserker Conundrum of Maut: This ring has a unique attribute set. * Zealot Energy Regulator Cog: This trinket features an uncommon attribute set. Trinkets with Unique Properties Not all trinkets have the same attributes. For example: * Elonian Transit Pass: This amulet can only be obtained by completing a specific achievement. * Heart: This trinket requires completion of a particular achievement to access the vendor. Vendors and Their Offerings Different vendors offer unique trinkets, each with its own set of attributes. For instance: * Glenna offers a range of trinkets that can be acquired through various means. * Captain's Airship Pass: This pass allows for the acquisition of specific trinkets. * Royal Terrace Pass: This pass unlocks certain vendors and their offerings. Conclusion The Volcano ring is just one among many trinkets available in the game. By understanding its purchasing options, predefined attributes, unique properties, and vendors, players can make informed decisions about which trinkets to acquire and how to utilize them effectively. The intricacies of ascended trinkets in Guild Wars 2 are a topic of interest for many players. These items offer unique stat-changing abilities, but there are some notable exceptions. # Special Trinkets with Stat Reset Functionality Some special trinkets possess stat reset functionality, allowing users to select different attribute combinations. This is particularly useful for those looking to experiment with various stat setups. # Infusing and Attuning Ascended Back Items Ascended back items can be infused, although this process comes at a greater cost, requiring 250 Glob of Ectoplasms.Salvaging ascended equipment, Karma accessories, and other types of infusion slots can be acquired in various ways. ===== Karma accessories are available for purchase from Karma merchants around the world. They can also be obtained through crafting recipes sold by jewelers. ===== Dungeon Recipes offer exotic accessories that can be crafted using random drops in dungeons. These items come with an unused upgrade slot and require 400 Jeweler to craft. ===== Temple accessories are found at Temples located in Ruins of Orr, which are under Pact control. They also have an unused upgrade slot and come in level 80 exotic forms. ===== Chest accessories can be obtained from randomly generated chests spawned after completing meta events. These items are also level 80 but come in different rarity levels. ===== Ascended accessories can be found as loot or purchased from Laurel merchants. Some of these items require an infusion slot for upgrade. ===== Unlocked accessories are acquired only after completing their respective Story Journal or Collections achievements. ===== Map currency accessories require map currencies and cannot be bought by Laurel merchants. The remaining accessories are obtained through other means not categorized in the list.Stand) Darksteel Earring 65 ERare Ruby Mystic Forge Dragonhunter's Inscription 80 FExotic None Heroics Notary Whispers Keeper (Dragon's Stand) Draithor's Reaping Crystal 80 FExotic None Dropped by Champion Draithor the Drill Drake Scale 80 FExotic None Random drop from drakes across Tyria Druid's Inscription 80 FExotic None Heroics Notary Whispers Keeper (Dragon's Stand) Dust Cloud 80 FExotic None Dropped by 200 Mites Possible drop from Dust Monster Contained in Dusty Bag of Loot Earring of Heartiness 30 DMasterwork Turquoise Mystic Forge Eerie Zephyrite Enigma 80 FExotic None Dropped by Champion Chaotic Layspark bounty Enchanted Key 80 FExotic None Complete Enchanted Treasure Map scavenger hunt Energetic Chak Goop 80 FExotic Chrysocola Dropped by chak found throughout the Heart of Maguuma Everburning Coal 80 FExotic None Chest (Drakin Cinderspire) that appears after completing Defeat the fire shaman and his minions Fang of Tequati 80 FExotic None Dragon Chest (Tequati the Sunless) Flawless Tiger Claw 80 FExotic Chrysocola Dropped by tigers found throughout the Heart of Maguuma Forged Seal 80 FExotic None Dropped by Forged Warmonger Forgotten Seal 80 FExotic Selectable None Completing The Mystery Cave Friendly Mushroom Spirit 80 FExotic Chrysocola Dropped by mushroom enemies found throughout the Heart of Maguuma Mushroom Caches Gold Ball Ornament 80 ERare Charged Quartz Mysterious Grubby Package (guaranteed) Green Ball Ornament 80 ERare Charged Quartz Mysterious Grubby Package (guaranteed) Green Lucky Rabbit's Foot 0 BBasic None None Dena Half-burned Candle 29 CFine / DMasterwork None Master Wrekl Hardened Destroyer Core 9 CFine Amber Parna after helping her investigate Calx's Hideout Herald's Inscription 80 FExotic None Heroics Notary Whispers Keeper (Dragon's Stand) Hylek Totem 10 CFine Pearl Tortugati Infernal Device 80 FExotic None Dropped by Forged Proliferator Inquest Servo 80 FExotic None Dropped by Inquest Golem Mark II Inquest Targeting Reticle 25 CFine / DMasterwork None Wisit Jar of Lost Souls 80 DMasterwork None Random drop from Ascalonian Catacombs (explorable) and Ascalonian Catacombs (story) Recruiting the hungry cat that wants a Frog in a Jar turns the frog jar into a Jar of Lost Souls Gilded Strongbox obtained from: Ascalonian Ghost champions Bloodstone Fen ghosts Ascalonian Catacombs Dungeon Track Plan of Attack Jora Totem 12 CFine Malachite Longuard Assault Badge 80 DMasterwork None Southsun Economist after completing Island Control Lucky Shell 80 DMasterwork None Twoloop Fish-Herder Mariners Compass 73 DMasterwork None Captain Guida Meatoberfest Souvenir Mug 16 CFine / DMasterwork Tiger's Eye Azalus Poissonongue Mining Suit Operations Manual 47 CFine None Engineer Radley Mordant Crescent Pommel 80 FExotic None Dropped by Awakened Occultist Mordrem Splinter 80 FExotic None Dropped by Mordrem Vinewrath Nature Spirit 80 FExotic None Dropped by Angered Nature Spirit, Fanged Iboga, Veteran Jacaranda, Veteran Oakheart, Veteran Rotting Ancient Oakheart Old Ascalon Necklace 43 CFine None Karzah Glinthblade Orange Lucky Rabbit's Foot 0 BBasic None None Dena Order of Whispers Secret Message 4 37 DMasterwork None Innkeeper Klement Order of Whispers Secret Message 5 37 DMasterwork None Farmer Griss Orrian Master Scholar Certificate 80 FExotic None Scholar Maroola Orrian Pearl 75 CFine / DMasterwork None Scholar Breandan Orrian Relic 45 CFine None Scholar Riagan Orsippus Shell 80 DMasterwork None Orsippus Trader Otherworldly Gear 24 CFine Garnet Gatekeeper (merchant) Otherworldly Shadow Gear 24 DMasterwork Garnet Gatekeeper (merchant) Petrified Forgotten Eye 80 FExotic None Dropped by Uuss Visshta Platinum Cow Hoof 16 CFine Tiger's Eye Zena Coimmaker Four random CFine quality items in the Mystic Forge Pristine Smoke Claw 80Saurian Cache dropped by Saurian enemies found across the Heart of Maguuma, Purple Ball Ornament offered at 80 ERare Charged Quartz Mysterious Grubby Package (guaranteed), and Yellow Lucky Rabbit's Foot available at 0 BBasic None None Dena Mystic Grab Bag (chance, discontinued).