

MAN CUP 2023 POINTS SYSTEM

GENERAL

- All Man Cup events across the season will count for points toward a championship.
- For a class champion gold card to be earned, the class must be contested at 65% of the scheduled events. In the case where the class does not meet the contested requirement, there will be no gold card awarded for that specific class champion.
- All riders are permitted to use a different bike per event to score points.
- Points will be posted on the official www.racemancup.com website within 12 days after an event's completion.
- All riders must enter competition at the finals to be eligible to win a championship.

BIKE NUMBERS

BIKE NUMBER: A rider must use the same bike number for the entire season, and cannot change it at any time during the season. All bike numbers on the bike must be the same. Think of your bike number like it is your social security number, it is your identity.

NUMBER SIZE: All bike numbers must be 3" tall, and on both sides of bike (not in the middle of your windshield on the front). Numbers must be painted on or made of vinyl. No shoe polish is permitted.

CLASS DESIGNATION: We encourage all racers to have the appropriate class designation on their bike for the class or classes they are running in. Check your class rules for your class designation. Class designation should also be made out of 1" tall vinyl and located beside your bike number.

BIKE NUMBER LOCATION: The preferred location for bike numbers on bikes with fairings is on both sides of your windshield. The preferred location for bike numbers on bikes without fairings is on both sides of your tail section or wheelie bar. For the "Jockeys" that ride multiple different bikes, you may want to also consider placing your bike number on your helmet.

CHANGING BIKES: If you are running someone else's bike be sure to use your bike number and not theirs.



POINTS FOR BIKE NUMBERS: The points system tracks the rider, it does not track the bike. Points cannot be transferred between riders.

GETTING A BIKE NUMBER: All Man Cup racers must use a 3 or 4-digit number. The Top 10 in Pro classes only from the previous season are the only bikes that may use bike numbers #1-10. Using numbers 11-99 is not recommended. Man Cup will give new racers a permanent 4-digit number at tech for both sides of your motorcycle if you do not already have a number made in vinyl for your bike. This will always be your permanent number at Man Cup for years to come. You may have that same bike number made out of vinyl to match your bike if you wish, but be sure to have it on both sides of your bike.

VERIFY YOUR BIKE NUMBER: All riders must check their time slip after each qualifying pass and each elimination run to make sure it has your correct bike number on it. Riders need to also check their name, bike info, and hometown on the qualifying results in the tower before eliminations to make sure you name and spelling are correct. If anything is incorrect you must notify the tower immediately to get it fixed so you get the correct points.

RAINOUTS

In the case of a Man Cup event ending due to weather or any other unforeseen circumstances, the following procedures will go into effect to properly disperse event points in the interest of fairness as well as to reward those racers actually making the event.

Zero full rounds of qualifying complete: Any class where zero qualifying rounds have been completed, those racers *completing* the registration/tech process will equally divide the entire pool of qualifying and elimination points that would have earned across the entire event. *Only* those racers completing the registration and tech process will be eligible.

At least one full round of qualifying is complete: Any class where at least one full round of qualifying is completed, those racers making a legal qualifying pass will keep qualifying points as earned and equally divide the entire pool of elimination points that would have earned across the course of eliminations. *Only* those racers making a legal qualifying pass will be eligible.

Incomplete eliminations – zero rounds complete: Any class where zero rounds of eliminations have been completed, all qualified racers will keep qualifying points as earned and equally divide the entire pool of elimination points that would have earned across the course of eliminations. *Only* those actually qualified will be eligible.

Incomplete eliminations – partially completed: Any class where the elimination process has begun but is unable to complete, all remaining racers will keep qualifying and completed



rounds of elimination points as earned and equally divide the entire pool of remaining elimination points that would have earned across the balance of the incomplete rounds of eliminations.

BUYBACKS

The first-round buybacks will be conducted in the race tower with the race director, or where the race director sees appropriate.

POINTS DISCREPANCIES

It is each and every rider's responsibility to verify his or her points earnings after each event. If you feel your points from an event have not been tabulated correctly, you must email Man Cup detailing your contention within 15 days after the points for that event are posted. Please Contact Man Cup at:

info@racemancup.com "points discrepancies" in the subject line

TIE BREAKERS

In the event of a tie in points for the championship at the end of the year, the tie will be broken by 1) the rider winning the most races, 2) the rider who went the most rounds in a single race, 3) the rider entering most races, 4) highest qualifier at the final points race. The winner of the tie-breaker will be given a half point.



Points Calculations

Pro Classes

Pro Mod, Pro Ultra 4.60, Pro Open, Pro Stock Limited, Grudge Top Fuel, Pro Street, Real Street, Super Stock, Pro Bagger, Street Bagger

Entry Points	
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Entry Points 11 Points

Qualifying Points

#1 Qualifier 8 Points
#2 Qualifier 7 Points
#3 Qualifier 6 Points
#4 Qualifier 5 Points
#5 - 6 Qualifier 4 Points
#7 - 8 Qualifier 3 Points
#9 - 12 Qualifier 2 Points
#13 - 32 Qualifier 1 Points

Elimination Points

Position	33 - 64 Bike Field	17 - 32 Bike Field	9 - 16 Bike Field	5 - 8 Bike Field	1 - 4 Bike Field
Winner	130 Points	120 Points	110 Points	100 Points	90 Points
Runner - Up	110 Points	100 Points	90 Points	80 Points	70 Points
5th Round Loser	90 Points	-	-	-	-
4th Round Loser	70 Points	80 Points	-	-	-
3rd Round Loser	50 Points	60 Points	70 Points	-	-
2nd Round Loser	30 Points	40 Points	50 Points	60 Points	-
1st Round Loser	10 Points	20 Points	30 Points	40 Points	50 Points

Record Points

Overall E.T. Record 10 Points



Sportsman Classes

Top Sportsman, Top Gas, Super Comp, Ultra Sportsman, Super Eliminator

Qualifying Poi	nts
#1 Qualifier	16 Points
#2 Qualifier	15 Points
#3 Qualifier	14 Points
#4 Qualifier	13 Points
#5 Qualifier	12 Points
#6 Qualifier	11 Points
#7 Qualifier	10 Points
#8 Qualifier	9 Points
#9 - 12 Qualifier	8 Points
#13 - 16 Qualifier	7 Points
#17 - 24 Qualifier	6 Points
#25 - 32 Qualifier	5 Points
#33 - 40 Qualifier	4 Points
#41 - 48 Qualifier	3 Points
#49 - 56 Qualifier	2 Points
#57 + Qualifier	1 Points

Eliination Poir	Eliination Points					
Position	65+ Bike Field	33 - 64 Bike Field	17 - 32 Bike Field	9 - 16 Bike Field	5 - 8 Bike Field	1 - 4 Bike Field
Winner	110 Points	100 Points	90 Points	80 Points	80 Points	80 Points
Runner - Up	90 Points	80 Points	70 Points	60 Points	60 Points	60 Points
6th Round Loser	80 Points	-	-	-	-	-
5th Round Loser	70 Points	70 Points	-	-	-	-
4th Round Loser	60 Points	60 Points	60 Points	-	-	-
3rd Round Loser	50 Points	50 Points	50 Points	50 Points	-	-
2nd Round Loser	40 Points	40 Points	40 Points	40 Points	40 Points	-
1st Round Loser	30 Points	30 Points	30 Points	30 Points	30 Points	30 Points

Record Points

Overall E.T. Record 10 Points

E.T. Classes

Pro ET, Street ET, V-Twin ET: Contestants participating in the dial in categories earn points as fol Entry and round points thru round two - 21
Thrid round and beyond points per round won - 10

Runner Up Bonus- 13

Winner Bonus - 26