

# Maxwell Nelson

## Product and UX Designer



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## Work Experience

### UI/UX and Service Designer (Internship)

NCR Corporation - May 2022 - Aug 2022

- Utilized research and design skills to actively contribute to **three large scale projects** and attend weekly design review sessions.
- Co-facilitated design thinking workshop internally to over 40 NCR employees.
- Researched and presented to peers a history of micro-transactions and how they are impacting today's gaming landscape.

### Enterprise Software Consultant

Sunrise Technologies - Dec 2018 - Aug 2020

- Implemented warehouse, product lifecycle solutions and other supply chain components on four large scale Microsoft Dynamics 365 Finance and Operations projects.
- Wrote design documents and collaborated with developers to provide custom development services and communicated with the client on updates and testing.
- Participated in agile project management activities including shadowing sessions, workshops, leading stand-up meetings and conducting end of sprint client presentations.

## UX Projects

### Design Researcher

eCycle Hubs - Georgia Institute of Technology

- Designed and distributed a survey to recruit participants for semi-structured interviews that received **90+ responses**.
- Utilized Figma with a defined design system to create low, medium, and high-fidelity functional prototypes for usability testing.
- Evaluated the designs with users using a Heuristic Analysis.

### Founder and Lead Designer

Allora LLC (Atme) - May 2016 - Mar 2020

- Created Atme, an iPhone application with **500+ users** that allows users to easily share social profiles and other contact information using an electronic contact card-based system using geolocation.
- Responsible for ideation and all phases of the product development process to create a high-fidelity design.
- Facilitated status and design meetings with a developer based in India to ensure that the development of the app was successful.

## Education

Georgia Institute of Technology

MS: Human Computer Interaction

Aug 2021 - May 2023 - Atlanta, GA

Syracuse University

BS: Information Management and Technology

Minor: Entrepreneurship

Aug 2014 - May 2018 - Syracuse, NY

## Skills

### Research

Survey Design  
Card Sorting  
Persona Creation  
Journey Management  
Contextual Inquiry  
Affinity Modeling  
Heuristic Evaluation  
Usability Testing  
Feedback Sessions

### Design

User Flows  
Wireframing  
Prototyping  
Service Design

### Programming

HTML/CSS  
Javascript  
Swift

## Tools

Figma/Figjam  
Sketch  
XCode  
Asana  
Trello  
Notion  
Qualtrics  
Adobe Suite

Google Analytics  
Google AdWords  
Google Forms  
Microsoft 365  
Miro  
FL Studio  
Splice  
WordPress

## Activities

Graduate Teaching Assistant

Georgia Tech HCI and Cognitive Science

Spring 2022, Fall 2022

Peer Advisor

Syracuse iSchool

Spring 2017-Spring 2018

Undergraduate Teaching Assistant

Syracuse Web Design Course

Fall 2017