CYNOVA

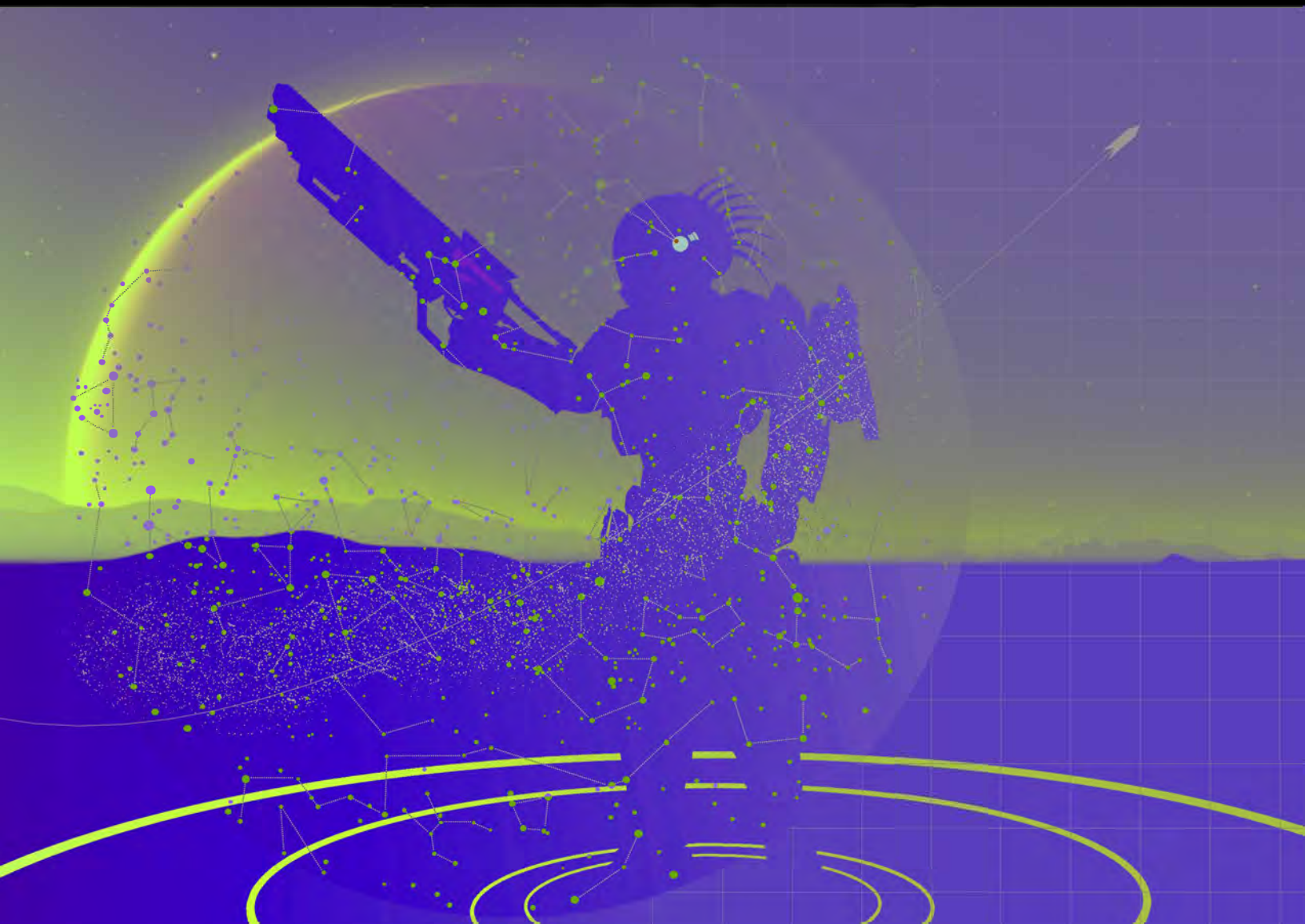
SPACE MAP 2.0

THE SPACE MAP IS OUR BLUEPRINT AND ROADMAP FOR WHAT'S TO COME.

WE ARE INCREDIBLY EXCITED FOR THE FUTURE OF CYNOVA. WE ARE SO GRATEFUL AND HAPPY TO HAVE SUCH AN AMAZING, AND EVER-GROWING, COMMUNITY HERE WITH US ON THIS JOURNEY.

OUR GOAL WITH CYNOVA IS TO PROVIDE CONTINUOUS VALUE FOR HOLDERS, BUILD STRONG IP AND MAKE CYNOVA A GLOBALLY RECOGNISED BRAND. WE AIM TO MAKE THE 3D CYNOVIANS INTO SUPERSTARS. FOLLOWING IN THE FOOTSTEPS OF LEGACIES SUCH AS MARVEL, BUT BRIDGING THE GAP BETWEEN WEB 3 AND THE ENTERTAINMENT INDUSTRY. THE SOLANA ECOSYSTEM HAS PERSONALLY CHANGED OUR LIVES FOR THE BETTER AND MILLIONS OF OTHERS ALL AROUND THE WORLD. WE FEEL THAT IT IS ONLY FAIR WE CONTINUE TO GIVE BACK TO THE ECOSYSTEM IN ANY WAY WE CAN.

SPACE MAP 2.0 IS ALL ABOUT INNOVATION, PUSHING THE BOUNDARIES OF WHAT'S BEEN DONE IN THE SOLANA NFT SPACE AND BUILDING EVERLASTING IP FOR THE CYNOVA BRAND.



We are pleased to announce the launch of our new parent company:

CYNOVA
ENTERTAINMENT GROUP

What is The Cynova Entertainment Group?

An entertainment company born on the blockchain and the parent company to all brands under the Cynova umbrella.

What is our mission?

To entertain, inspire and educate the world through the power of storytelling and entertainment whilst bridging the gap between Web3 and the Global Entertainment Industry.

What is our objective?

Provide value in abundance to our holders, bring the Cynova avatars to life and build everlasting legacy and IP for the Cynova brand.

Strap in Cynovians...

It's going to be one hell of ride.

PHASE 1. CYNOVA COMIC BOOK

This is the first step in bringing the 3D Cynovians to life through nostalgic storytelling, digital assets and physical collectibles.

First, we will be releasing a vol.1 comic book that tells the story of Cynova and the Cynovians. This will initially be released as a digital Comic Book and minted as an NFT. You can mint 1 per Cynova NFT you hold. E.g., If you hold 10 NFT's you can mint 10 Comic Books. To guarantee a mint, you must hold a 3D Genesis or 3D Legacy.

We are looking to partner with a printing company, to allow all Comic Book NFT holders to verify via our website and claim a physical Cynova Comic book at no additional cost.

Imagine owning the first ever Marvel Comic, both in a digital and physical form?



MOCK UP COVER

Now... we are not saying that we are guaranteed to be the next Marvel as that is unlikely, however, even becoming 10% of the size of Marvel ($5+ billion) would be an incredible achievement for the team, the community and the whole Solana ecosystem. We strongly believe that this is possible.

EXECUTION STEPS:

Story writing and comic book creation.
Turn the digital comic book into an NFT.
Mint 5,042 comic books.
(TBD)olders can claim their physical comic books from our website.

WHITELIST MINT: FOR ANYONE THAT HOLDS A 3D GENESIS OR 3D LEGACY.

If there are any NFT's that haven't been minted, they will be available on a FCFS basis for anyone that holds a NovaPass.

Whitelist 2 mint: For anyone that holds a NovaPass.

If there are any NFT's that haven't been minted, they will be made available to the public.

PHASE 2. CYNOVA ANIMATED SERIES

BE PREPARED... CYNOVA IS COMING...

Telling the story of Cynova through the Comic Books was just the first step in building IP and awareness for our brand. The next step in the journey is to release a full 10-episode animated series about the story of Cynova and the Cynovians.

This is where you truly see your 3D Cynovians come to life. All the characters in the film come from the 3D Genesis and 3D Legacy collections. Like we've said many times – we aim to make your 3D Cynovians into superstars and that's what we are going to do.

We will be splitting the series trailer up into smaller clips & airdropping these to holders as NFTs.

BUT WHERE CAN YOU WATCH THE SERIES?

Our team has connections in Netflix, Amazon, HBO, Coinbase and other major streaming platforms and the Cynova series will be launching on one of these platforms exclusively.

We also have connections with celebrity actors and music artists. We will be reaching out to our connections to get them involved with the film series. Whether that be creating music for the soundtrack or being a voice actor for one of the characters.

We expect a huge amount of people will see our series given the scale of the platforms we will be streaming on. This puts us in a great position to negotiate partnerships and sponsorships with major brands both inside and outside of the Web3 space.

This is going to bring an incredible amount of value to the Cynova NFT's you are holding and help in bridging the gap between Web3 and the Global Entertainment Industry.

We are building long term IP and legacy; this is simply the very beginning of a much larger vison.



PHASE 3. CYNOVA IP AND COLLECTIBLES

Building brand and IP doesn't stop after creating a one animated series, that is just the beginning. After the first successful series has aired on our partners streaming platform, there will be a whole host of physical merchandise and collectibles available to purchase using $SOL, $NOVAX or fiat currencies. We will be releasing multiple film series in order build up the character profiles and brand, and to continue providing entertainment for all Cynova fans.

Collectible Cynovian Figures

Merch and Apparel

Cynovian Helmets



We will be securing partnerships with global manufacturers and logistics companies so that all merchandise and collectibles can be purchased & distributed worldwide.



CYNOVA

SPACE MAP TIMELINE:

May 2022 - Begin work on the comic book

May 2022 – Cynova Spaceship Mint

Jun 2022 – Cynova Comic Book Mint

Jul 2022 - Begin work on the film series trailer

Q3 2022 - Release the film series trailer & airdrop NFT clips

Q4 2022 - Raise funding from investors

Q4 2022 - Begin work on the Cynova animated series

Q1 2023 - Pitch to Netflix, Amazon, HBO & Coinbase

2023 - Release the film series

2023 - Release merchandise and collectibles

MEET THE TEAM

To ensure we can execute Space Map 2.0, our team has expanded and will continue to do so as and when needed. Our current team consists of 13 team members:

Bren – Managing Director
Max – Marketing & Operations Director
Gwop – Creative Director

Broadway – 3D Creator, Director & Executive Producer
Ed – Film Writer & Producer

Sydney – Head of Partnerships & Alpha
Qwerty – Head of DAO Operations
Lerp – Head Moderator & Community Manager

Loktion – Lead Developer
Cyprian - Developer
Fenza – Head of UX/UI

Edda – Marketing Partner

+ Moderators and Admin

