

TOMMY O'HALLERAN

CONTACT

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EDUCATION

RHODE ISLAND SCHOOL OF DESIGN

BFA Industrial Design 2020
Concentration in Computation,
Technology & Culture

BROWN UNIVERSITY

CS: Programming Coursework, Fall 2018

HARVARD BUSINESS SCHOOL

HBX CORE Program, Summer 2018

SKILLS

SOFTWARE

Adobe Creative Suite
*Photoshop, Illustrator, InDesign,
After Effects, Premiere Pro*
CAD
Rhino, SketchUp, Solidworks
Programming
*HTML/CSS/Javascript,
Processing, Arduino*
Productivity
MS Suite, Google Suite, Miro
Figma

DESIGN

Industrial Design
Experiential Design
Human Centered Design
Ideation & Concept Development

FABRICATION

Sketching
Rapid Prototyping & Model Making
Woodworking & Metalworking
Digital Fabrication
CNC Milling, 3D Printing, Laser Cutting

DESIGN EXPERIENCE

IA INTERIOR ARCHITECTS- - - - - June 2022 – September 2022
Junior Experiential Designer, New York NY

- Design and develop project presentations which include plan diagrams, elevations and 2D/3D representation.

CULTUREHOUSE- - - - - January 2021 – June 2022
Design Manager, Somerville MA

- Lead and manage entire design/build process from conception to installation of community pop-ups and place making projects.
- Develop creative direction of CultureHouse brand and HQ space.

NEW YORK HALL OF SCIENCE - - - - October 2020 – February 2021
Exhibit Design Prototyper, Remote

- Ideate exhibit concepts and build testable prototypes for user testing. Record feedback and iterate on designs.

TH EXPERIENTIAL- - - - - September 2020 – current
3D Experiential Design Intern > Freelancer, Remote

- Design virtual and IRL pop-up events to meet client's brand objectives in an active, fast pace and collaborative environment.

DEELOCAL- - - - - June 2020 – current
Experience Design Intern > Freelancer, Remote

- Collaborate and build on the creative strategy, concepts, user journeys, client decks and final execution of branded activations and interactive experiences.
- Initiate, organize and lead internal project with fellow interns.

PINK SPARROW- - - - - June – August 2019
Environmental Design Intern, Brooklyn NY

- Concept and create client decks, 2D/3D assets, renderings, and technical drawings, source products, and coordinate with fabricators to oversee final staging of design components of large scale experiential environments.

ADDITIONAL EXPERIENCE

RISD INDUSTRIAL DESIGN DEPARTMENT- - - - - 2018–2020
Wood Shop, Metal Shop & CAD Lab Monitor, Providence RI

- Oversee operations and maintenance of tools and equipment, ensure safety and proper etiquette, and mentor students.

RISD INSTITUTIONAL ENGAGEMENT- - - - - 2016–2018
Lead Phonathon Caller, Providence RI

- Network with RISD alumni and family to connect them with campus news, update information, and raise financial support.