BHAVIK DONGA

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EDUCATION

Masters in Human-Computer Interaction,

Indiana University

Bloomington, IN Aug 2021 - May 2023

Bachelor of Engineering, Electronics, and Telecommunication,

Watumull Institute of Technology.

Mumbai, In Aug 2012 - May 2016

EXPERIENCE

Graduate Assistant Instructor

Indiana University Bloomington

- mentored 30+ graduate students on how to apply blender techniques to real-world scenarios
- streamlined grading processes to ensure that all students receive high-quality design feedback on strict timelines.

Associate Software Consultant

Atos Syntel Pvt. Ltd.

- Analyzed requirements, designed, and developed services for multiple Telecom Scenarios for the Dubai Telecom Middleware platform.
- Managed a process re-engineering project to improve and consolidate end-to-end service processes; restructured package flow among 10 departments and reduced deployment time by 15%.
- Collaborated with other designers and developers to make the system more efficient for future developments by preparing knowledge base documents.

PROJECTS

Sundance.org – Information Architecture Redesign | UX Designer

- Optimized the sitemap to promote information discoverability and accessibility.
- Performed a content audit of the entire website (50+ unique web pages) to provide a project proposal
- Generated Axure Wireframes of 30+ webpages with the improved Information architecture
- Designed responsive content that supports multiple screen resolutions.

Gratifood: Beyond the plate | UX Researcher

- Selected in top 8 teams to be presented at CHI 2022 Student Design Competition
- · Generated insights to aid design decisions through researching on expressing gratitude from literature and research papers.
- Contributed to 8 semi-structured user interviews and generated insight by analyzing interview notes and recordings.

Fitbit: Design for behavior change | UX Designer

- Collaborated with the team by actively participating during design meetings and design decisions.
- Design Lo-Fi wireframes and tested 15+ mobile screen prototypes
- Analyzed user feedback to incorporate in design iterations to enhance the user experience

DEIJ Toolkit: Accessibility Design | UX Designer

- Designed a toolkit that helps designers consider accessibility (Justice, Equity, Diversity, and Inclusivity) throughout the Conversation
 User Interface design process.
- Designed 5 worksheets, 20+ interactive cards, and figma jam toolkit templates
- Piloted UX testing with potential users to get insights and iterate on my design.

SKILLS

Design: Interaction Design, Product Strategy, Storyboarding, Prototyping, Mockups, User flow

Research: Observation, User Interviews, Affinity Mapping, Personas, Journey Mapping, Usability Testing