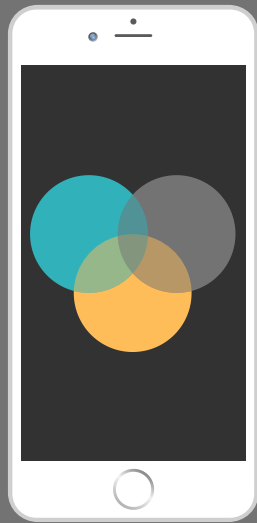


Monoto

HOME SOLUTIONS



A
NEW
AND
FRESH
TAKE ON
HADY

Integrate the Hady interactive website into a native
OUR PROJECT iPhone mobile app.

START DATE July 26 • 2021

END DATE August 12 • 2021

The smart home connoisseur, Hady
clients, and the Smart Home
industry.

**OUR
CLIENT**

FIND

YOUR WAY AROUND

2

1 COVER PAGE

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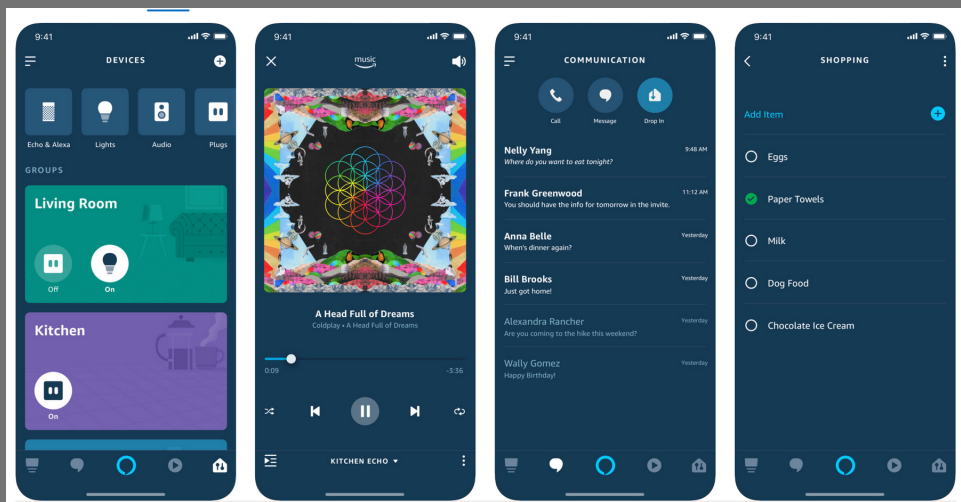
WHY AN APP?

Hady was created to help smart home users easily access their home from any location connected to the internet. The mobile app aims to enhance the accessibility and convenience of Hady.

Users of the Hady website are defined as being technologically savvy, between the ages of 25 and 50, and conscientious of home costs. The mobile app will be geared for the same users on iPhone

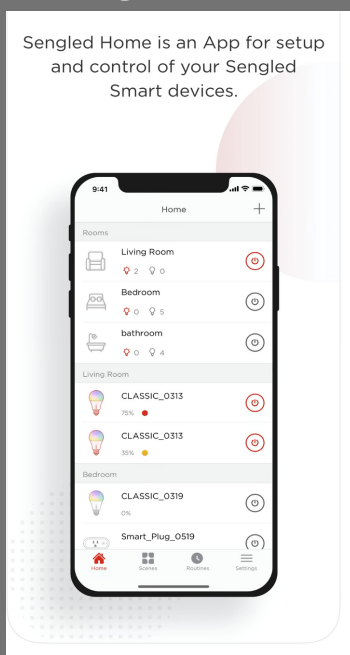
SIMILAR APPS

I used the Apple App Store as a research tool to find what users liked about smart home mobile apps. The main mobile apps I looked at were, Amazon Alexa app, Apple Home app, Kwikset Lock smart lock app, Sengled Home, and Cync by GE.

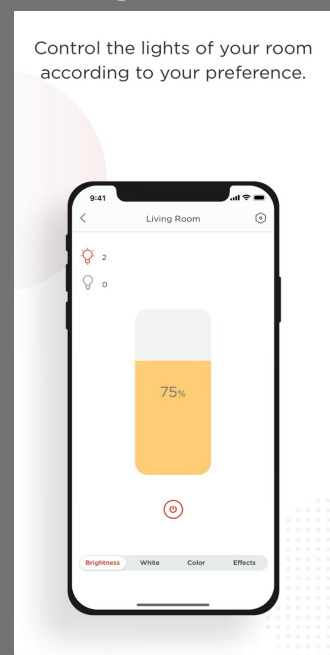


Amazon Alexa

Sengled Home

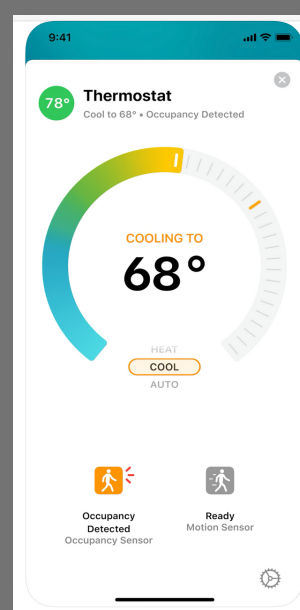
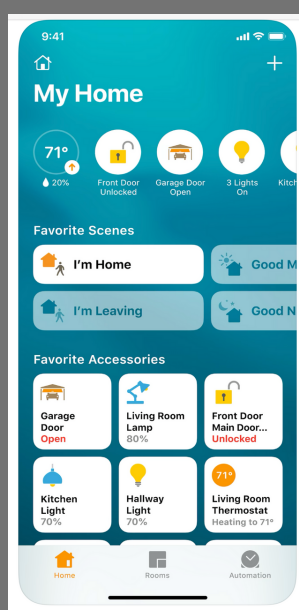
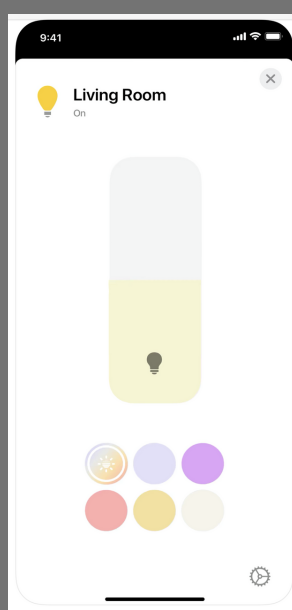


Sengled Home

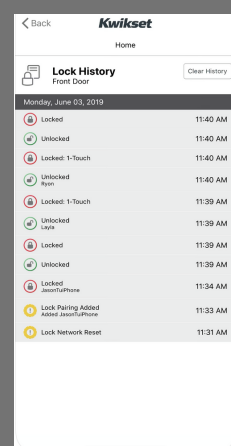
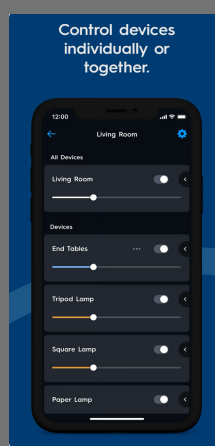
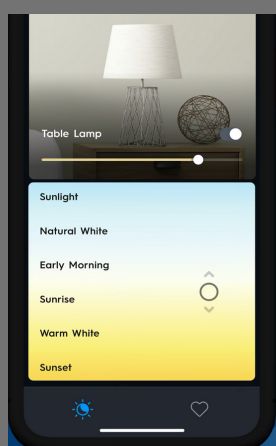
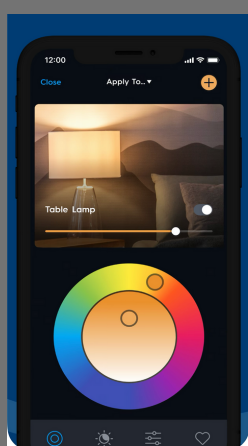


MORE EXAMPLES

I included more screenshots with areas of interest for my app. This page shows Cync by GE, Apple Home, and Kwikset.



Apple Home

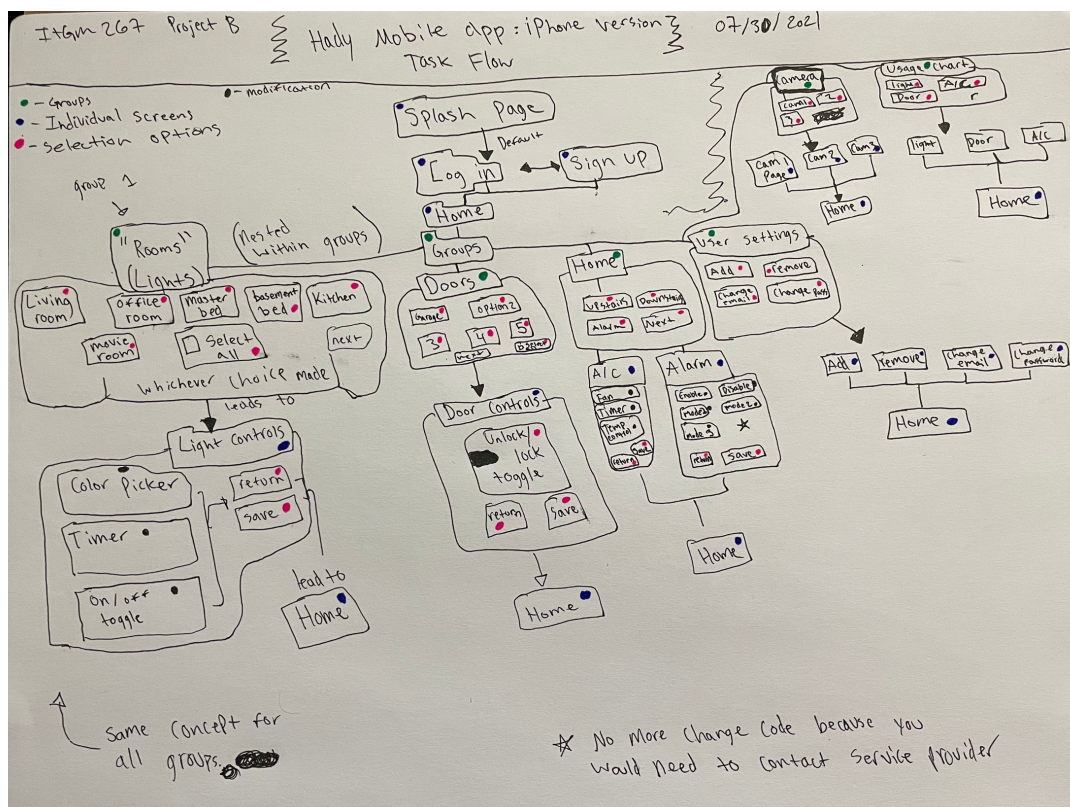


Cync

Kwikset

USER FLOW AND VISUAL IDEAS

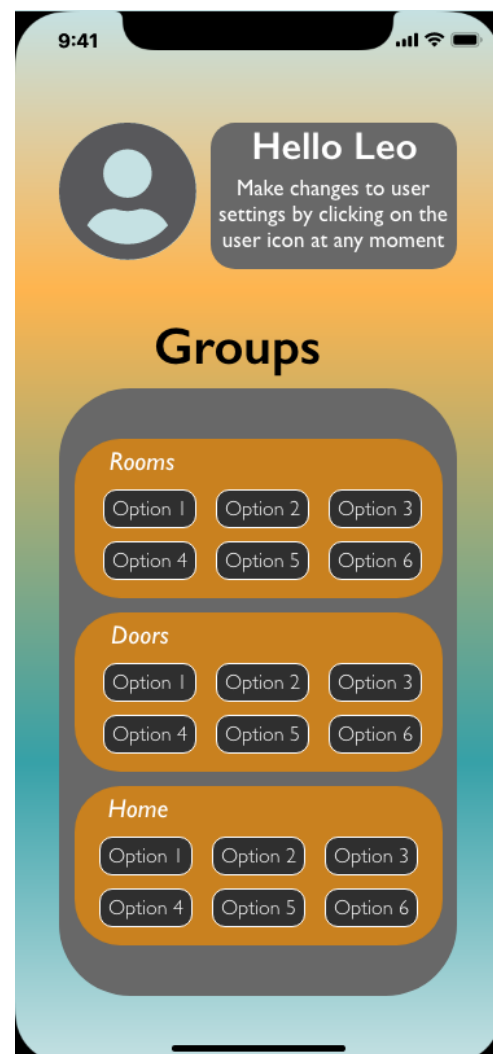
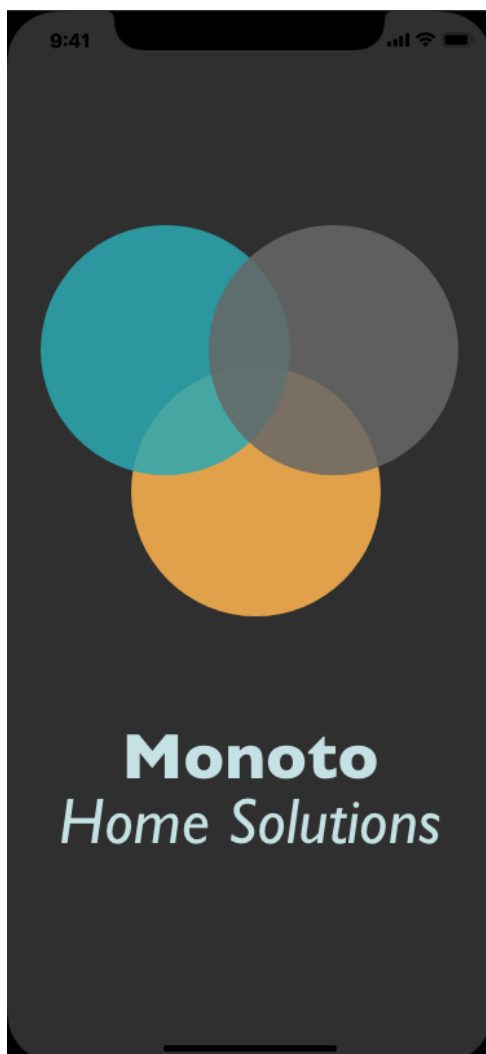
The mobile app will look similar to the website. The color palette will focus on orange and blue with off-black and greys as balancing elements. White will most likely be used for symbols to provide a high contrast between the off-black background. Critical feature I will refine further than the website will be the light controls for changing color, the temperature control dial, and multi-selection features.



Designing for touch based interactions opens up which affordances are available and thus I need to adapt my design for them. I do not think that a dial pad or specific color picker like the website are the most effective ways to make changes on a mobile device. Instead, I think the approach Apple took for color and temperature adjustments work much better.

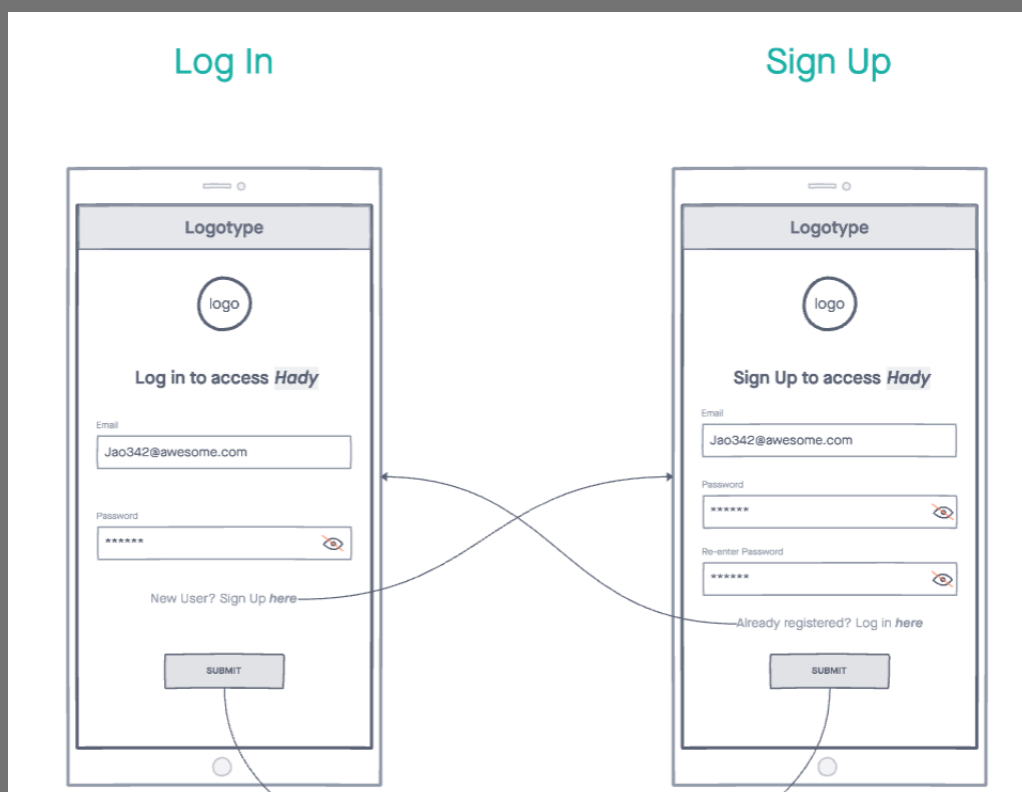
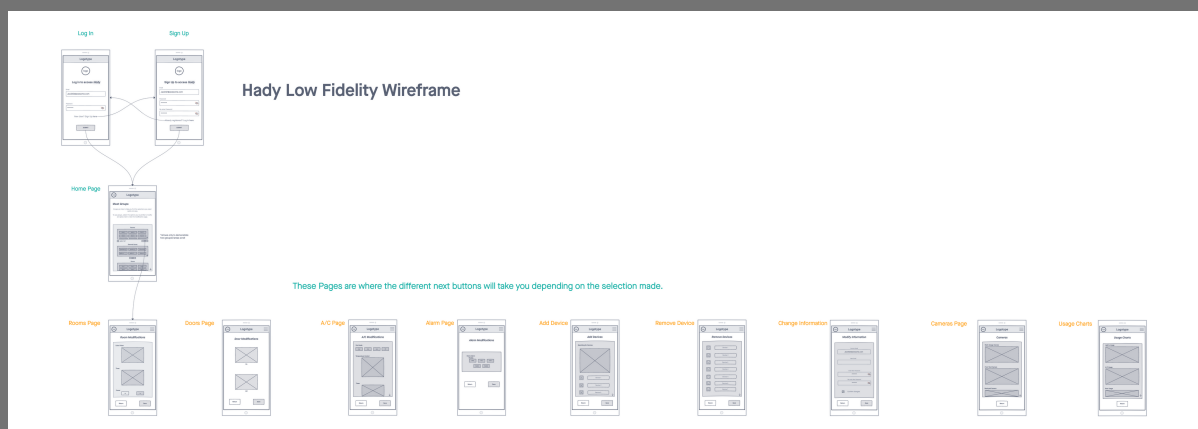
HOW IS HADY MOBILE LOOKING?

After creating the task flow, I focused on making compositions based on how I want the splash page and home page to look like. I focused on incorporating the three main Hady colors of a blue-green, an orange-yellow, and black.



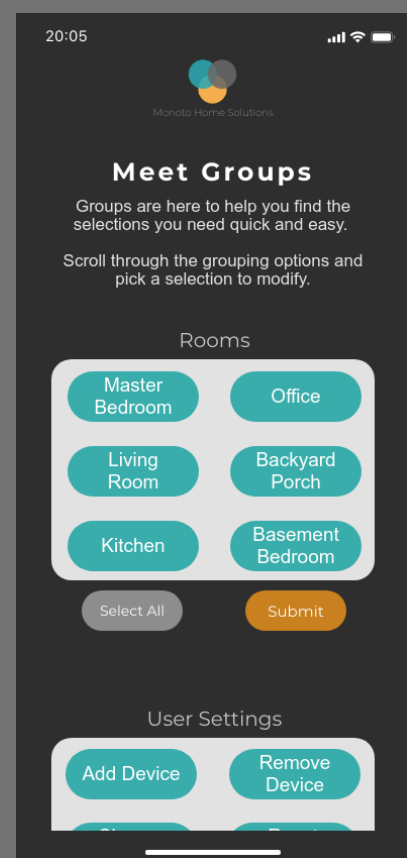
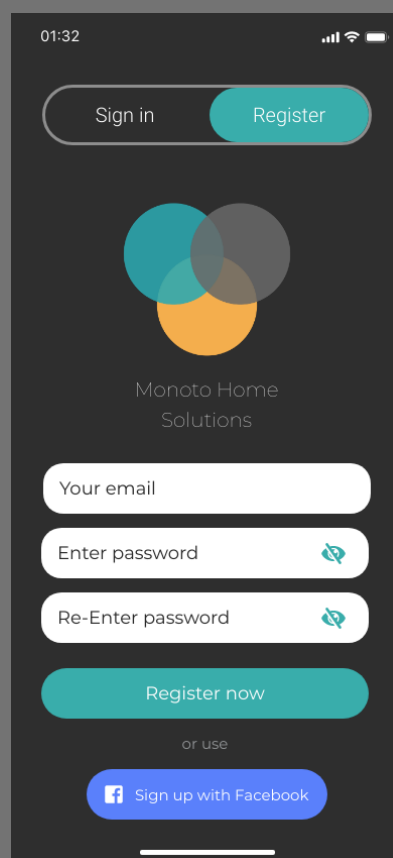
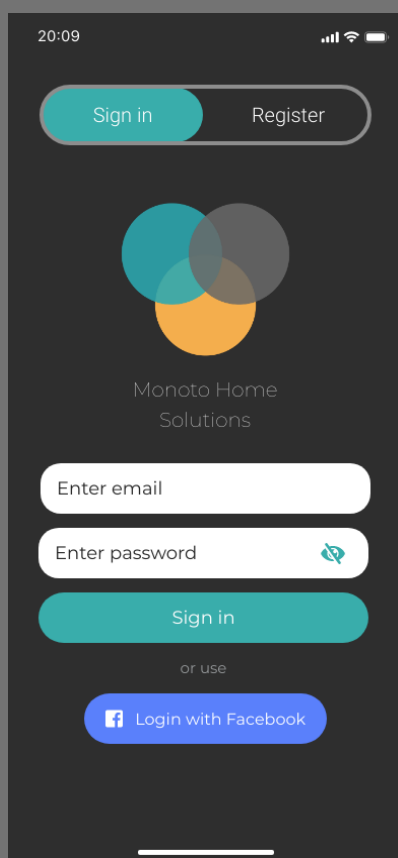
INVISION FREEHAND

The low fidelity wireframe was created with Invision Freehand. I found it to be easy to use and very intuitive.



FURTHER REFINEMENT

I jumped into Sketch to try and gain more experience with Sketch and Invision, but I found out it was not robust enough to perform all of the prototyping actions I would like. I moved into Adobe XD next and ran into similar issues when crafting the temperature change dial. In the end, I created the final product in Proto.io which had all of the functionality and features I needed.



To view all screens reference the video walkthrough