GÖKSU DAYAN

Based in Turkey (GMT+3)

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Product Designer

1. INTRODUCTION

I solve digital product problems. The end.

Why work with me? Because I have...

- **Exceptional product design skills,**
Ranked in **the top 1% of designers worldwide** by Uxcel. View report ↗

- **Nine years of problem-dealing experience, and**
Problem-spotting, problem-framing, and problem-solving skills honed to perfection in academic philosophy.

- **Six years of freelancing experience.**
As proven by a stellar client rating of 4.99/5.00, I understand business goals, requirements, scope, and restrictions, and I ascertain to provide the best possible outcome.

2. EDUCATION

Ph.D. in Philosophy, Central European University, Sept 2020 - June 2021

- "Unintentional leave" from a Ph.D. program **globally ranked 33rd in the subject ↗** with no degree.

M.A. in Philosophy, Bogazici University, Sept 2017 - Aug 2019

- Obtained a master's degree from the top university in Turkey upon successfully defending a master's thesis. (GPA: 3.71)

B.A. in Philosophy, Bilkent University, Sept 2012 - June 2017

- Obtained a bachelor's degree from a top philosophy department in Turkey. (Major GPA: 3.64)
- The vice-president of Bilkent University Philosophy Society for two years.

B.A. in Economics, Istanbul University, Sept 2008 - Aug 2012

- Intentional leave with no degree.

3. EXPERIENCE

Translator & Researcher, Freelance, July 2016 - June 2021

- Completed 23 jobs with **a stellar rating of 4.99/5.00, based on my clients' feedback**, on Upwork.

Content Writer, cryptoversal.com, July 2017 - June 2019

- Translated 193 news pieces on cryptocurrencies from English to Turkish.
- Written 40 cryptocurrency articles upon extensive research, published in Turkish and English.

Ghostwriter, h____d.com, Aug 2018 - Dec 2018

- Ghostwritten 53 cryptocurrency articles upon extensive research.
- Will not disclose the name of the website or the employer per the NDA signed.

4. SKILLS AND TOOLS

- Analytical thinking
- Atomic design
- Conceptual thinking
- Creative problem solving
- Critical thinking
- Design systems
- Figma
- Problem framing, solving, and spotting
- Prototyping
- Remote work
- User research and testing
- Wireframing
- **Currently learning: Front-end development.**