

MARQUIS STUDIOS

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ARTS RESIDENCY PROGRAM MENU 2021–2022

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ABOUT MARQUIS STUDIOS

Marquis Studios inspires a passion for learning by bringing the arts into schools. To achieve the highest quality of services, we require ongoing pedagogical training of our teaching artists. By building partnerships between teaching artists and educators, we enable students to reach their full potential. We make learning a positive experience for every child regardless of income or ability.

Founded In 1977, Marquis Studios provides a full spectrum of arts experiences in over 140 schools in all 5 boroughs of NYC. Marquis Studios directly serves 25,000 children each year. These programs are designed to integrate arts activities with instruction in academic core subjects by aligning with state and city standards. Our planning process is individualized for each residency with the Teaching Artists and classroom Teachers meeting to discuss the educational goals before developing the curriculum. Not just a one-time program, Marquis Studios involves the entire school community through professional development for school staff and family workshops to create sustainable arts integration.

ABOUT OUR PROGRAMS

Marquis Studios Arts Education programs provide inclusive, engaging, and enriching arts learning experiences which incorporate Culturally Responsive Curriculum, Universal Design for Learning strategies as well as Arts Integration with Academic subject areas.

In partnership with NYC schools, we provide programming in various arts disciplines such as music, dance, theater, visual arts, and media arts which:

- Engage and empower young creative artists of all abilities.
- Develop critical thinking skills and social emotional learning.
- Expand arts literacy through cultural and community connections highlighting marginalized voices.

PROGRAM MENU 2021-2022

Programs are available for Pre-K through 12th grade, District 75, and English Language Learners and are always customized to students' appropriate age and/or skill level. All residencies integrate the arts with instruction in academic subjects according to the NYC Blueprint for Teaching and Learning in the Arts. Each residency is led by a professional Teaching Artist who partners with classroom teachers and after-school coordinators to support curriculum objectives and provide artistically enriching experiences to students.

PROGRAM STRUCTURE

Residencies are generally conducted over a ten-week period but can be extended upon request. Programming is provided on a cycle basis and observes all school closures:

Cycle 1: October–December

Cycle 2: January–March

Cycle 3: April–June

Residencies and workshops may be conducted in-person or remotely.

In-school residencies: serve four to six classrooms during the school day.

After-school residencies: 90 minutes of instructional time during after-school hours. Programs can be broken into two 45-minute sessions.

Workshops: 90 minutes of instructional time during after-school hours or on Saturday mornings.

Professional Development Workshops: 90 minutes of training for school staff.

COVID-19 NOTE

*This school year we are looking forward to return to in-person teaching. However, all of our programs can be adapted to remote instruction unless clearly noted that the program is In-Person Only***

ABOUT OUR PROGRAMS



VISUAL ARTS

Visual arts at Marquis Studios encompasses a variety of 2D and 3D art forms. Students learn about color, line, texture and composition through experimentation and visual literacy. Students explore the elements of art and draw inspiration from their imagination and the world around them.



MUSIC

Students explore the creative process of music- making through collaboration. Our music programs introduce students to the complexity of rhythm, tempo, and reading musical notations through instruction in percussion, singing, and listening.



THEATER

Theater programs develop social emotional skills, build critical thinking, and cultivate creative expression and imagination. There are multiple means of expression through theater some of which may be playwriting, acting, or directing. Students learn to use their minds, bodies, voices, emotions, and sense of artistry to examine the world and its meaning.



DANCE

Through dance, students build strength, self-awareness, and artistic expression. Dance develops focus, collaboration, and rhythmic expression. Students learn to use the power of dance to communicate ideas and build connections.



MEDIA ARTS/DIGITAL MEDIA

Media Arts programs develop students' creative voice through a digital artistic medium. Using their imagination and observing their environment, students develop skills in visual storytelling. Students build connections to self, community, and other art forms using technology. Students also build skills and some technological proficiency in specific programs.

VISUAL ARTS

ABSTRACT ART

All Ages

Students express ideas and feeling through color, pattern, and spatial relationships rather than literal or figurative representations. Students may use a variety of mixed media like collage, drawing, painting, paper maché etc.

ARCHITECTURE

1st Grade & Up

Students discover the architectural process by using paper, cardboard, rulers and pencils to draw floor plans to scale and construct models of buildings and bridges.

BOOKMAKING

1st Grade & Up

Students learn paper-folding techniques to create different types of books (accordion, pop-up, etc.) and then fill the books with text or images to make them come alive.

COLLAGE

All Ages

Students learn composition, overlapping, cutting and adhering pieces. Students may examine photomontage, assemblage and create works of art using paper, glue and found objects (string, cotton balls, stickers, buttons, etc.)

DRAWING

All Ages

Students learn the basics of drawing from observation and imagination using line, shape, value, form, color and texture. Students use paper and mark-making materials (pencils, pen, crayons, markers, etc.) to broaden visual vocabulary.

ECO-ART

1st Grade & Up

Students use recycled materials and found objects to construct projects inspired by ecological themes.

ISLAMIC ARTS & CULTURE

3rd Grade & Up

Inspired by Arabic patterns, calligraphy and other motifs, students create drawings that spark dialogue about Islamic arts and culture and connect what they learn with their own cultural heritage.

MASK MAKING

All Ages

The tradition of mask making is found throughout cultures around the world. Whether it is inspired by being a super hero or an animal like a zebra, students' imaginations soar when they design, develop, and wear their unique masks.



VISUAL ARTS

MOSAIC

All Ages

Students in this residency will learn how to arrange paper and/ or pre-cut tiles into unique patterns and images. They may work individually or as a team.

MURAL

3rd Grade & Up

*In-person only***

Developing a mural is a collaborative arts experience; students will discuss, design, plan and paint a mural for the school community.

PAINTING

All Ages

Students learn painting techniques using brushes and paint (watercolor, acrylic, tempera, etc.). Sessions will focus on the color wheel and color mixing, blending and layering.

PAPER SCULPTURE

1st Grade & Up

Students learn to manipulate paper through folding, curling, bending, scoring and quilling; transforming it to 3D sculptures.

PERSONAL POWER BANNERS

3rd Grade & Up

Students explore their personal identity, what sparks their interest, and what makes them unique. They use a variety of materials to create symbols of their personal power and strengthen self-esteem.

PRINTMAKING

2nd Grade & Up

Students learn printmaking techniques to create original prints using a variety of traditional and nontraditional mediums such as: Styrofoam, rubber, monoprint, and stamping.

ORIGAMI

3rd Grade & Up

Students explore the ancient Japanese art of origami by transforming flat paper into 3D objects and animals.

SCIENCE THROUGH SCULPTURE & PAINTING

1st Grade & Up

Students learn about scientific concepts through artistic exploration. This residency is best paired with a science curriculum.



VISUAL ARTS

SELF PORTRAITS

1st Grade & Up

Students learn how to represent facial features in a variety of materials inspired by self-portraits by professional artists. They reflect on their own identity and how to portray themselves and their interests.

WORLD MARKETPLACE

3rd Grade & Up

*In-person only***

Students study art, culture, financial literacy, and social responsibility by participating as lenders to a Kiva entrepreneur. Teams of students also develop a business plan around craft items they create and sell at the school's culminating "Marketplace Fair," where each group of student entrepreneurs sells the items they have made to raise money for a local charity of their choosing.

MUSIC

AFRICAN DRUMMING

1st Grade & Up

Students explore the rich rhythms of Africa and the diaspora through the polyrhythmic percussive sounds of the drums. Students engage in the collaborative practice of drum circles to explore rhythms from different regions of Africa and the Caribbean.

CHORUS

Kindergarten & Up

Students learn the basics of rhythm, melody, harmony, and breathing through vocal warm ups and instruction on how to break down learning and memorizing songs.

GARAGEBAND® (MEDIA ARTS)

*In-person only***

4th Grade & Up

Working in teams, students will compose and record a song while expanding their music technology vocabulary. GarageBand® is a fun and easy software program for budding musicians.

LATIN PERCUSSION

1st Grade & Up

Teaching Artists introduce students to traditional Latin American drums and percussion instruments and their Spanish names. Students learn how to play syncopated Latin rhythms.



MUSIC

MUSIC & RHYTHM

All Ages

Making music allows students to learn about tempo, melody and pitch. This residency includes a mixture of chorus and percussion and can be adapted to the students' level of musical knowledge.

PERCUSSION OF THE WORLD

1st Grade & Up

This multi-cultural exploration focuses on drumming styles and percussion instruments from around the world. Schools are asked to select regions of the world when booking.

SAMBA DRUMMING

3rd Grade & Up

Samba has a rich cultural heritage with roots in African, European and Native American music. Students learn about Brazil, famous for their Samba music and play common Samba rhythms.

SONGWRITING

1st Grade & Up

Students express themselves through music and get acquainted with the basic components of song creation. Working as an ensemble, the class will choose words and phrases for a song around a theme that the students select.

TAIKO DRUMMING

2nd Grade & Up

Japanese Taiko drumming is physically-charged and precise. Students learn how to play Taiko rhythms and related vocabulary while becoming immersed in Japanese culture and this centuries old art form.



THEATER

CIRCUS ARTS

All Ages

Students engage in physical theater and performance art circus techniques such as clowning, and comedy, in addition to learning skills such as juggling, balancing, and floor exercises.

DEvised THEATER

All Ages

In this creative theater making experience, students develop a unique script while taking on the role of writer, actor or director. Learning through collaborative play development, students empower their voices, stimulate their minds, and captivate their imaginations.

FOLKTALES & FAIRY TALES

All Ages

Students explore why people tell stories and how stories have been told throughout history by reading, exploring and performing folktales and fairy tales from various cultures.

GREEK MYTHOLOGY

5th Grade & Up

This residency allows students to learn about storytelling through the lens of ancient Greek myths. Students explore history and how these characters appear in legends across cultures and time periods.

IMPROVISATION

3rd Grade & Up

Techniques in improv empower students to create and collaborate with their peers. They develop and perform unique scenes and plays. Students engage in narrative story development and sharpen both verbal and nonverbal communication skills.

MASK THEATER

2nd Grade & Up

The tradition of using masks in performance is found throughout cultures around the world. Students learn about the cultural history of masks, while creating and performing a group theater piece.

MIME

1st Grade & Up

Students learn to observe and duplicate simple body and facial movements as well as human interactions to nonverbally tell a story that communicates a character's feelings and actions.

NEWSPAPER THEATER

1st Grade & Up

Current events and media content inspire students to create plays from social and political perspectives. Students write and perform original scripts to raise their audience's awareness about a particular event.



THEATER

POETRY SLAM

5th Grade & Up

Students begin with the study of poetry and reading examples that inspire them to write their own. But it doesn't stop there—students learn how to perform their own words with passion and power.

PROJECT RESPECT

1st Grade & Up

Students practice physical and verbal communication skills through performance in order to learn how to convey respect and support for peers. Through stories and examples students are encouraged to reflect on and celebrate diversity.

PUPPETRY

Kindergarten & Up

Students use visual art techniques to design and build their puppets. The focus, however, is on bringing puppets to life through vocal projection, character and story creation, and puppet movement.

STORYTELLING

1st Grade & Up

Students write and perform their own original stories as they explore the parts of a story (setting, plot, character, etc.) and are inspired by stories they're reading in other classes.



DANCE

AFRICAN DANCE

2nd Grade & Up

Students learn a variety of traditional and contemporary dances from different regions of the continent as well as styles from the African Diaspora.

"BE WELL" MOVEMENT

All Ages

Students learn STEAM concepts through dance, especially biology and anatomy; the muscular system, skeletal system, and how these systems allow our bodies to move.

BHANGRA FOLK DANCE

All Ages

Bhangra is a popular traditional dance in India, often featured at celebrations and weddings. Students learn the history and traditions of India as well as movements from Bhangra folk dance.

BOLLYWOOD DANCE

All Ages

In synchronized harmony, Bollywood's fast, lively and rhythmic dance form incorporates a fusion of classical and Indian folk dances as well as hip hop and contemporary dance styles.

BROADWAY DANCE

All Ages

Students learn the steps to favorite Broadway musical numbers while exploring musical theater history and nuances. Focus is specifically on the dances of Broadway, rather than singing and acting.

CREATIVE MOVEMENT

All Ages

This residency serves as an introduction to dance which allows students to improve spatial awareness, rhythm and body control.

DANCES FROM AROUND THE WORLD

All Ages

In this unique residency, students "travel" to different countries around the world experiencing different cultures through their traditional dances. Schools are asked to select regions of the world when booking.

HIP HOP DANCE

2nd Grade & Up

Hip Hop culture is multifaceted and got its start here in NYC. Students learn breaking, popping and locking moves to popular music and are encouraged to create their own freestyle moves.



DANCE

LATIN DANCE

3rd Grade & Up

Students dance to the beat of Latin rhythms from Central and South America and the Caribbean, learning dances such as salsa, merengue, bachata and cha-cha-cha.

STORYTELLING THROUGH MOVEMENT

3rd Grade & Up

Students explore how to tell a story and convey a message or emotion using only bodily movement, not words. This residency scaffolds well from Creative Movement.

YOGA

All Ages

Teaching Artists lead students through self-reflective exercises and ability-appropriate yoga poses. Students learn breath control, balance and muscular coordination.



MEDIA ARTS

ANIMATION*

3rd Grade & Up

Students use laptops/tablets and drawing materials to explore animation techniques through storytelling and design principles to give life and movement to their art.

DIGITAL ARCHITECTURE **

3rd Grade & Up

Students design, sketch and create buildings on a computer. The final product is a 3D structure that exists on the computer.

FILMMAKING*

3rd Grade & Up

Students learn storyboarding skills and use laptops/tablets/phones to practice basic filmmaking techniques.

PHOTOGRAPHY

3rd Grade & Up

Students use a tablet/phone/camera to take photos while studying points of view, composition, and how photography can be used as a powerful means of communication.

GENERAL REQUIREMENTS:

Animation and Filmmaking residencies include 10 sessions with students plus an additional 2 sessions for the teaching artist to professionally edit the video.

***HARDWARE AND SOFTWARE REQUIREMENTS:**

- 3-4 digital cameras, iPads, HD recorders OR flip cameras to record footage.
- Computer lab or laptop cart with iMovie software installed (free with Mac computers).
- An in-house IT support person on staff to assist the teaching artist with software installation and basic troubleshooting.

****DIGITAL ARCHITECTURE HARDWARE AND SOFTWARE REQUIREMENTS:**

- Minimum of 1 PC or Mac computer for every 2 students .
- SketchUp or ArchiCAD17 on each computer (free downloads).
- An in-house IT support person on staff to assist the teaching artist with software installation and basic troubleshooting.



WORKSHOPS

Workshops are offered as single sessions rather than multi-week residencies. Students are encouraged to collaborate with their parents, siblings, peers, or caregivers in the art-making process. Workshop participants can be students and families, students and school administrators, or for parents and guardians only. Workshops may be conducted remotely or in-person.

OPTIONS:

One 90-minute workshop with art activity for up to 25 student and guardian pairs led by a Marquis Studios Teaching Artist.

OR

Two 45-minute workshops with art activity for up to 25 student and guardian pairs each, led by a Marquis Studios Teaching Artist.

Visual Art

ABSTRACT ART
BOOKMAKING
DRAWING
ECO-ART
MASK MAKING
ORIGAMI
PAINTING
PAPER COLLAGE
PAPER MOSAIC
PAPER SCULPTURE
PRINTMAKING
SELF PORTRAITS

Dance

AFRICAN DANCE
BHANGRA DANCE
BOLLYWOOD DANCE
CREATIVE MOVEMENT
HIP HOP DANCE
LATIN DANCE
STRESS
MANAGEMENT/YOGA
(parents only)
YOGA

Music

LATIN PERCUSSION
MUSIC AND RHYTHM
PERCUSSION
SAMBA DRUMMING

Theater

CIRCUS ARTS
IMPROV
PUPPETRY

STEAM

Incorporating the Arts into lessons in Science, Technology, Engineering and Math (STEM) encourages students to think creatively as they solve complex problems and make meaningful connections to academic subject matter. The residencies below meet STEAM goals:

Visual Art

ARCHITECTURE (Engineering/Math)

ECO-ART (Science)

ISLAMIC ART & CULTURE (Math/Geometry)

ORIGAMI (Math/Geometry)

SCIENCE THROUGH SCULPTURE AND PAINTING (Science)

Theater

CIRCUS ARTS (Science)

Dance

CREATIVE MOVEMENT (Science)

"BE WELL" MOVEMENT (Science)

Media

ANIMATION (Technology)

FILMMAKING (Technology)

CULTURAL CONNECTIONS

We believe there is no better way to celebrate cultural diversity than through the arts. Learning about cultures from around the world connects students to an increasingly global society. Below is a list of programs that will broaden students' perspectives of other cultures:

Visual Art

ISLAMIC ARTS AND CULTURE

ORIGAMI

Music

AFRICAN DRUMMING

LATIN PERCUSSION

PERCUSSION OF THE WORLD

SAMBA DRUMMING

TAIKO DRUMMING

Theater

CIRCUS ARTS

FOLKTALES AND FAIRYTALES

STORYTELLING

Dance

AFRICAN DANCE

BHANGRA FOLK DANCE

BOLLYWOOD DANCE

DANCES FROM AROUND THE WORLD

HIP HOP DANCE

LATIN DANCE

MARQUIS STUDIOS SUPPORTERS

National Endowment for the Arts
New York State Council on the Arts
New York State City Department of Cultural Affairs
Emily Davie and Joseph S. Kornfeld Foundation
The Harriet & Esteban Vicente Foundation
The John F. Kennedy Center for the Performing Arts
The May and Samuel Rudin Family Foundation, Inc.
The Rudin Foundation, Inc.
The Bandai Foundation
Con Edison
Dime Bank
Vanguard Charitable
Equitable Communities
Brooklyn Community Foundation
New York Community Trust Alma Timolat Stanley Fund
The Japan Foundation, Center for Global Partnership (CGP)
William Randolph Hearst Foundations
Frank and Lydia Bergen Foundation
The Bay and Paul Foundations, Inc.
Columbia University
Zegar Family Fund
Irene Ritter Foundation
UBS Bank
The MUFG Foundation
National Inclusion Project
Mary Duke Biddle Foundation
The Milton and Sally Avery Foundation
Harry Donenfeld Foundation

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