

Start lie types		T = Tee Box		F = Fairway and fringe of current hole		S = Sand		V = Recovery		R = Rough		R2 = Deep Rough		G = Green		X = Penalty	
Important • Always measure distance on Green in feet • Use 'Recovery' for lie whenever ball is in rough or sand and player cannot hit a 'normal' shot toward the hole																	
8																	
7																	
6																	
5																	
4																	
3																	
2																	
1																	
Stroke	lie	to hole	Start	distance	Start	lie	to hole	Start	distance	Start	lie	to hole	Start	distance	Start	lie	to hole
Hole	Par		1		2			3		4			5		6		

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Stroke	lie	to hole	Start	distance	Start	lie	to hole	Start	distance	Start	lie	to hole	Start	distance	Start	lie	to hole
Hole	Par		7		8			9		10			11		12		

Hole	Par	Hole	Par	Hole	Par
In		Out		Tot	
Strokes	Tot	Strokes	Tot	Strokes	Tot

Stroke	Hole	Par	Hole	Par	Hole	Par	Hole	Par	Hole	Par	Hole	Par
1	13		14		15		16		17		18	
2												
3												
4												
5												
6												
7												
8												

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Player name	Date played
Tournament name	Round no.
Course name	

Units of measurement (circle)	
Yards / Meters	
Temp.	Wind speed
Describe conditions (rain, wind, greens)	

