



SKILLS

3D Design
2D Design
Product Design
Motion Graphics
Video Editing

Adobe Suite
-Photoshop
-Illustrator
-Indesign
-Premier Pro
-After Effects
Blender 3D
Meshmixer
Cura
Upstudio



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RHYS TEMPLETON

MULTI-PRINCIPLED 3D AND MOTION DESIGNER

EXPERIENCE

FREELANCE CREATURE DESIGNER

Ill-Gotten Games Current

Working to design monster figurines for various projects developed by Ill-Gotten Games. Following prompts and meeting criteria set forth by lead designer to develop print ready pieces.

VIDEOGRAPHY EDITOR

Bellingham Makerspace Current

Working to capture raw footage of Makerspace patrons and then proceeding to edit and refine said footage into usable content for application on social media and digital publication.

FREELANCE BEER TAP DESIGNER

Custom Beer Handles Inc. Current

Working on refining designs provided by creative director as well as producing original ones to be converted into vector based mechanical drawings for use in production.

STUDENT MANAGER

Aramark September 2017 - March 2021

Worked to manage on-campus dining services as a student manager. Responsibilities included setting tills, handling customers and generally running assigned retail location.

EDUCATION

WESTERN WASHINGTON UNIVERSITY

BA in Design / Illustration Certificate 2017-2021

Began attendance in 2017 and after application, was accepted into the WWU Design Department in the fall of 2019. Majored in design with an illustration certificate as associated minor.

BELLINGHAM MAKERSPACE

Training in 3D Design / Printing 2018

During the spring of 2018, attended seminars and workshops that focused on 3D digital designing, patching and exporting for 3D printing.