



1	583495-CREA-1-2017-1-SI-CULT-COOP1		SI
Our Little Library: Let's meet children's authors and illustrators			
Original Budget		Maximum Grant Awarded	% Awarded
334.477,99 €		200.000,00 €	59,79 %
Role	Organisation Name		CO
APP	KULTURNO UMETNISKO DRUSTVO SODOBNOST INTERNATIONAL		SI
PAR	AGENCJA EDYTORSKA EZOP SC ELZBIETA I MARIOLA CICHY		PL
PAR	Ibis grafika doo		HR
PAR	Liels un mazzs		LV
PAR	NIEKO RIMTO UAB		LT
PAR	OÜ Päike ja Põlv		EE
COMPENDIUM			
<p>The project Our Little Library: Let' meet children's authors and illustrators aims to promote 21 European children's authors and illustrators who are well known at home but not necessarily in other European countries. The participating publishing houses are facing difficulties in bringing the work of their best authors and illustrators to a wider European market. To expand our literatures beyond our national borders we decided to cooperate in this project and develop and implement new strategies on finding them new audience and empowering our publishing houses.</p> <p>We wish to remove the boundaries between young readers and authors with the series of events in all six countries. The tour of authors and illustrators is our strategy of promotion. They will travel for 15 months in all six countries and their journey will be accessible on-line. The well planned promotion will focus on the use of digital technologies that are close to today generations. We will try to guarantee a direct as well as indirect contact with young readers and change reading of books into intense, memorable and enjoyable event. The project will be enriched by different promotional and creative activities that will underline recreation of stories and offer a personal creative experience to young readers: "Can you draw a character?", "I can write a story", "Let's play the story" ...</p> <p>We will organise a 3-day International seminar in Ljubljana that will be dedicated to the problems of publishing industry in changing circumstances and to looking for new exchange opportunities. We will invite publishers from Slovakia, Bulgaria, Spain (Catalonia), Romania and the six partner countries.</p>			



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

2	583503-CREA-1-2017-1-BG-CULT-COOP1		BG
YOUNG@OPERA			
Original Budget		Maximum Grant Awarded	% Awarded
345.000,00 €		198.500,00 €	57,54 %
Role	Organisation Name		CO
APP	FONDATSIA OPEROSA		BG
PAR	Herceg Fest		ME
PAR	Optina Herceg Novi		ME
PAR	ZADUZHINA ILIJE M KOLARCA		RS
COMPENDIUM			
<p>YOUNG@OPERA brings together over 50 talented and keen young artists from countries across Europe and beyond in over 30 performances of vibrant opera and street performances in 14 towns in Montenegro, Serbia and Bulgaria. 4 ambitious core partners together with 6 associated partners have created a dynamic two part cycle of opera events with 12 highly accomplished Artistic Directors and Mentors of 10 nationalities. The 26-month long project specifically aims to reach a wider and younger audience by presenting in Cycle 1 a baroque-classical opera in a modern and "cool" form and in Cycle 2 commissioning a brand new opera by a young composer with modern views but showcasing clear links connecting it to the opera of Cycle 1.</p> <p>All will be created and performed by young artists to whom young audiences can relate. They are selected from an extensive list of young artists from all over the world. The Partners and Associated Partners will work together to propose and select the young artists for the project from their extensive data base list of names from all over the world; some known to them previously and some that are new through auditions.</p> <p>Thanks to the novel and innovative nature of the project for the Balkan region there is great interest from media partners; the core partners have secured commitments from at least 3 TV stations for dissemination throughout the project period and this will be further supported and shared by all social media outlets as well as the partners and individuals involved. The partners have also managed to secure support from local mobile telecommunication companies who will provide Livestreaming of the events. The promotion of the project will emphasize the experiences of the artists by sharing fresh insights to an art form which is regarded by many as heavy, difficult and old fashioned.</p>			



3	583505-CREA-1-2017-1-IT-CULT-COOP1	IT
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CREATIVE MAKERS: kids' fablabs for letterpress and printing inspired by tinkering and making

Original Budget	Maximum Grant Awarded	% Awarded
342.116,50 €	198.885,23 €	58,13 %

Role	Organisation Name	CO
APP	MUSEO DEI BAMBINI SOCIETA COOPERATIVA SOCIALE ONLUS	IT
PAR	National Print Museum	IE
PAR	Neapolis	ES
PAR	Tallinna Paberikoda OÜ	EE

COMPENDIUM

CREATIVE MAKERS aims to innovate the traditional craft sectors of letterpress & printing through the co-creation of 4 kids fablabs, inspired by tinkering and making.

These fablabs, main result, are dedicated spaces, where children, schools and families are involved through a new set of workshops based on a hands-on approach typical of children's museums and mixing the basics of letterpress & printing with digital fabrication and other new technologies. Local test events and collaborations with existing fablabs, artists and makers, with a focus on schools, are crucial steps to prepare the opening of the kids fablabs, scheduled during the last month.

Fundamental, to exchange and enrich the partners' skills, are transnational trainings, with the goal to: design new workshops for children, schools and families; learn the basics of and implement audience development plans, while understanding the business potential of the co-created kids fablabs.

The project consists in 4 WPs: 1. Transnational workshops for Fablab Co-Creation, 2. Fablab Co-Creation & Opening, 3. Communication and Dissemination, 4. Management, Coordination and Evaluation.

Communication is based on a graphic identity and production and a communication plan. Dissemination consists in 3 levels: local, national and regional, with measures that go beyond the partners' countries.

A positive image is ensured to the EU and key collaborations are established with other similar initiatives and programmes.

The partnership is complementary and geographically balanced, with: 1 children's museum: Explora in Rome, Italy; 1 public maker space, in the process of creating its own fablab: Neapolis in Vilanova i La Geltrú, Spain; 2 traditional printing museums: Tallinna Paber in Estonia and National Print Museum in Ireland.

Other local stakeholders, fablabs/maker spaces in particular, and 1 international network are involved as Associated Partners, collaborators for the kids fablabs and for the project dissemination.



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

4	583511-CREA-1-2017-1-UK-CULT-COOP1		UK
Voices of Solidarity			
Original Budget		Maximum Grant Awarded	% Awarded
345.441,94 €		199.002,82 €	57,61 %
Role	Organisation Name		CO
APP	ARTREACH (EVENTS) LTD		UK
PAR	ALTONALE GMH		DE
PAR	CESIE		IT
PAR	MUSEO DEI BAMBINI SOCIETA COOPERATIVA SOCIALE ONLUS		IT
PAR	TEATRUL NATIONAL RADU STANCA SIBIU		RO
COMPENDIUM			
<p>Building on strong partnerships previously initiated/tested through European collaboration, ArtReach and partners have developed a powerful proposition for an integrated 2018 performance and event programme, with particular emphasis on artist/audience development and integration of refugees. ArtReach, Altonale GmbH, CESIE and Museo dei Bambini will draw in Teatrul National from Sibiu (Romania) and together the partners will create 4 new outdoor performance presentations, for site specific delivery, exploring themes of "Freedom and Democracy". The pieces, created by artists from each country, will be presented together, using theatre, dance, music and visual/digital arts, to create a rich montage to be experienced by substantial audiences in each partner location. The performances will be delivered as part of major international Festival programmes – the International Theatre Festival in Sibiu (Romania), the STAMP Festival in Hamburg (Germany), Night of Festivals in London (UK) and Journeys Festival International (refugee arts festival) in Leicester (UK). Alongside the performance activity, in each of Hamburg, Palermo, London and Leicester, artists will work with refugee communities to create an artistic and cultural procession/event that celebrates arrival, welcome and the richness of different cultural experiences. Hundreds of refugees will come together with local people to take part in advance workshops over two months, and then join a parade and event that signifies the value of welcome and integration and leads onlookers and audiences to the site where the performance presentations are delivered. The intent is to engage, reach and involve a wide cross section of cultures culminating in colourful, enriching, moving and thought provoking performance and event activity that combines European collaboration and artistic development with integration of new arrivals. Digital dissemination and media activity will be used to maximise levels of audience and engagement.</p>			



5	583516-CREA-1-2017-1-BA-CULT-COOP1	BA
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Images and Words on Refugees Routes – An interdisciplinary approach to expand Festivals’ audience

Original Budget	Maximum Grant Awarded	% Awarded
327.372,44 €	196.423,46 €	60,00 %

Role	Organisation Name	CO
APP	Udruzenje Urban	BA
PAR	ASSOCIAZIONE DI PROMOZIONE SOCIALE "PASSAGGI CULTURA"	IT
PAR	Fotografska udruga Organ Vida	HR
PAR	Fundación Obra Social y Monte de Piedad de Madrid	ES

COMPENDIUM

The project gathers 4 organizations from different countries managing small-medium-sized festival which have become spaces and times of creativity, concentrated debates and social effervescence: Balkan Photo Festival from Sarajevo (BiH), Passaggi Festival from Fano (Italy), Organ Vida Festival from Zagreb (Croatia) and Festivalito Festival from Madrid (Spain). Unfortunately, due to austerity measures and the cumulative effect of the recent years of recession hitting festival-goers, the Festivals are struggling against market saturation and competition of other festivals. In recent years, the visitors and revenue are declining, causing a negative effect also on the quantity and quality of the sponsor which, in turn, has contributed to further decrease the available budget.

This is the reason why the 4-involved organizations decided to put heads together in order to find a shared solution to rupture this vicious circle, keep our cultural offer competitive while further enhancing the quality of artistic proposal and the socio-cultural role the Festivals have hardly established during the past years.

The objectives of the project are to expand and diversify the audience in 4 festivals by widening the spectrum of their cultural proposals and to address public perception on refugees in public opinion through the artistic representation of the material collected and elaborated during the itinerant programme. This will be done through implementation of innovative artist-led and Itinerant Artist-in-Residence Programme involving artist from different disciplines and background, co-working on different topics related to a common theme (refugee) and producing artworks which will circulate among 4 involved Festivals.



6	583517-CREA-1-2017-1-SE-CULT-COOP1	SE
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Sounds of Changes

Original Budget	Maximum Grant Awarded	% Awarded
400.000,00 €	200.000,00 €	50,00 %

Role	Organisation Name	CO
APP	Flygvapenmuseum	SE
PAR	Arbetets museum	SE
PAR	LWL-Industriemuseum	DE
PAR	Museum of Municipal Engineering in Krakow	PL
PAR	TEHNISKI MUZEJ SLOVENIJE	SI
PAR	Työväen museoyhdistys ry	FI

COMPENDIUM

Sounds of Changes
 Today's society is changing rapidly. Things that were Science Fiction 50 years ago are today's reality. Ray Kurzweils, an American computer scientist and futurist who is employed by Google in a full time position, has predicted that in 2029 artificial intelligence will reach the same intelligence level as the human brain. Computers are now capable of learning and creating new knowledge entirely on their own and with no human help. By scanning the enormous content of the Internet, some computers "know" literally every single piece of public information (every scientific discovery, every book and movie, every public statement, etc.) generated by human beings.

These rapid changes affect our way of living, both at home and at work. Every other profession can be automated in about 20 years' time, according to a study published by the Foundation for Strategic Research in Sweden.

Sound in the museum landscape
 How did things sound in the past? We can only make educated guesses. But with the help of the database that was built up in our previous projects we know much more about contemporary sound of those times. To collect sound is strongly associated with the possibilities of preserving sound. Unfortunately, there is neither the time, knowledge nor resources to do this as a regular part of museum work. The museum partners plan to collaborate with Wikipedia when it comes to the use of sounds and work with volunteers when it comes to the collection of sounds.

When our time is described in the history books it will surely be compared with the industrial revolution. With the help of project Sounds of Changes we wish to document a portion of this rapid change, namely the change in the acoustic landscape. How does today's world sound? By collecting today's sounds and soundscapes, we create a reference material that can be used for historical comparisons and descriptions.



7	583549-CREA-1-2017-1-BE-CULT-COOP1	BE
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Iterations

Original Budget	Maximum Grant Awarded	% Awarded
331.750,00 €	199.050,00 €	60,00 %

Role	Organisation Name	CO
APP	Constant Vereniging voor Kunst en Media	BE
PAR	ESC - Kunstverein	AT
PAR	FUNDACIO PRIVADA AAVC	ES
PAR	STICHTING DYNE. ORG	NL

COMPENDIUM

Iterations is committed to the future of artistic collaboration in digitally networked contexts. Multidisciplinary artists and practitioners are brought together to create speculative works that feed the imagination of possible modes of artistic collaboration.

New realities ask for new practices, and these practices need to be developed. Through a series of hands-on residencies and discursive exhibitions, Iterations provides situations in which artists collectively experiment with new ways of 'art working' which make space for collectivity and collaboration.

The project is structured around the conceptual model of 'iteration'. Inspired by recursive forms of collaboration as they exists in open source software development, the project Iterations applies repetition and circularity to artistic methodologies, in which the output from one activity is used as the input to the next.

In digital arts there is an increasing momentum for open code, sharing and networked creation. Iterations further develops this exciting prospect by involving open source methodologies originating from the digital realm into analogue art-practices, artistic knowledge exchange and exhibition-making.

Iterations investigates processes and motivations that invite artists to explore models of cooperation and free digital tools. Iterations extends into art-related fields by addressing aesthetic, ethic and legal aspects of multi-authorship, commons based economics, political and social potentials that open up around the artistic. Following the open source philosophy, the project establishes common grounds to all activities.

The project builds up to a coherent set of practices, resources and documentation that will be made accessible to specific targeted groups (amongst others: artists, programmers and activists) as well as to a wider audience, allowing the outputs and results to reach beyond the limits of the project duration.



8	583578-CREA-1-2017-1-ES-CULT-COOP1	ES
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Decoding European Creative Skills
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Original Budget	Maximum Grant Awarded	% Awarded
333.334,00 €	200.000,00 €	60,00 %

Role	Organisation Name	CO
APP	FUNDACIO PRIVADA ELISAVA ESCOLA UNIVERSITARIA	ES
PAR	Fachhochschule Salzburg GmbH	AT
PAR	TECHNISCHE UNIVERSITEIT EINDHOVEN	NL

COMPENDIUM

Today, design has become increasingly recognised as a driver of economic growth.

Not only businesses can benefit from designers' skills. Since the world has become increasingly complex, designers have begun to use their unique approaches and qualities to tackle other issues. These include highly complex problems, usually in the form of social or cultural challenges such as poverty, sustainability, health, wellness or equality.

DECS partners have pooled their day-to-day expertise to question what are the most compelling skills' gaps for a designer at the moment? Based on this preliminary study, three main skills domains have been identified as the most compelling gaps to be addressed: (i) use of technologies to unleash the potential of interactivity in design (ii) use of diverse methodologies to stimulate creativity on a user-centered approach (iii) ability to manage complex design processes within companies.

Based on the conclusions drawn from this preliminary analysis of needs, DECS will pursue:

1. To provide 90 European Master Design students and professional designers under 35 with appropriate skills to address career challenges in the 21st century.
2. To explore the use of new technologies as an instrument to empower EU designers to access new markets and enhance their employability within EU industry.
3. To promote career opportunities for European design professionals by means of an international residences program benefiting 15 young designers from Barcelona, Eindhoven and Salzburg.
4. To embed raising awareness actions about the impact of design on business competitiveness within DECS strategy to bridge skills gaps for EU young designers.
5. To collect and showcase best European practices in design creative processes, compiling, comparing and interpreting this knowledge through an online community of designers, creatives, educational institutions, design stakeholders and companies engaged in the domain of design and creative processes.



9	583594-CREA-1-2017-1-ES-CULT-COOP1	ES
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Swinging Europe

Original Budget	Maximum Grant Awarded	% Awarded
293.430,75 €	174.389,25 €	59,43 %

Role	Organisation Name	CO
APP	MARMADUKE SOCIEDAD LIMITADA	ES
PAR	ASD Italian Swing Dance Society	IT
PAR	Lindy Hop Bulgaria EOOD	BG
PAR	MARCKODROM	FR

COMPENDIUM

The project is promoted by four music and dance Swing Festivals in Spain, Italy, France and Bulgaria. The swing genre is a branch of Jazz experiencing a growing interest among the European audience. There are now more than one swing festivals in every EU country. Differently from the Jazz scene, it is still a low professionalized sector based on the effort of passionate and small scale cultural operators. The every day growing interest of the European audience toward the Swing, had foster the formation of several emerging new bands, involving mainly young musicians. The main objectives of the project are the following:

- Establishment of a the European Swing Network.
- Providing opportunity for young swing musicians to develop their carrers internationally.
- Strenghtening the Swing sector by improve the managerial and networking skills/opportunities of professionals.
- Strenghtening the Swing festival s and events at European level.
- Develop the swing audience.

In order to reach these objectives the project will develop the following activities:

- 1) Transational Swing Mobility Programme
- 2) On-line swing contest
- 3) International swing fair
- 4) Gipsy encounter
- 5) Swinging Europe Web-Portal
- 6) Development and promotion of a Mobile app
- 7) Publication on European Swing
- 8) Jam session with refugees

The main expected results of the project are the following:

- European Swing Network established and functioning
- 50 artists have improved have performed abroad and enriched their carreers with international experiences
- 200 artists have aquired more visibility and incresed their chances of trasnational mobility at European level
- 200 artists have gained new contact and intercultural understanding
- 80 professionals have improved their capacity, management skills and networking
- 50.000 new audience will be reached by live performances and online services



10	583600-CREA-1-2017-1-BE-CULT-COOP1		BE
Numeric's Art Puppetry Project			
Original Budget		Maximum Grant Awarded	% Awarded
360.412,60 €		198.370,00 €	55,04 %
Role	Organisation Name		CO
APP	Centre de la Marionnette de la Communauté Française de Belgique		BE
PAR	Action Culturelle du Val de Lorraine		FR
PAR	LUTKOVNO GLEDALISCE LJUBLJANA		SI
PAR	TEATRUL MUNICIPAL TONY BULANDRA		RO
COMPENDIUM			
<p>The N.A.P.P. project reunites for recognized european institutions that have skills in the field of puppetry arts, in Belgium, Slovenia, Romania and France. Puppetry is well represented in those areas, in terms of heritage, but also in terms of research or contemporary creation. In those countries, digital arts are in the first lines for the future cultural priorities. Puppetry arts and digital arts can meet in different ways, but it is quite rare and restrictive.</p> <p>Partners have to reach several goals :</p> <ul style="list-style-type: none"> - To develop skills and own practical knowledge in the puppetry field - To retain new audiences to the arts of puppetry by digital practices - To help young puppeteers specialised in digital art to become professionals - To bring new hybrid experimentation between puppetry and new technology - To make artists travel through the european territory so the technical exchange and international careers can be boosted - To federate european digital and puppet's institutions to create innovative projects together. <p>These goals will be achievable thanks to several crossed actions : research laboratory, workshop, residencies, shows, school for spect'actors...</p> <p>NAPP is concerned about accessibility to Culture and new digital technologies, in an european context, but also in a national and local context.</p> <p>This new collaboration will bring the project to a larger area, to a wider variety of european institutions for partnerships, and this for a longer amount of time.</p>			



11	583601-CREA-1-2017-1-IT-CULT-COOP1		IT
POETIC INVASION (of the Cities)			
Original Budget		Maximum Grant Awarded	% Awarded
350.000,00 €		200.000,00 €	57,14 %
Role	Organisation Name		CO
APP	COMUNE DI MONTEGRANARO		IT
PAR	NEUE GRUPPE KULTURARBEIT		DE
PAR	Open Street aisbl		BE
PAR	TEATRUL NATIONAL RADU STANCA SIBIU		RO
COMPENDIUM			
<p>PIC is a multidisciplinary project that intends to use artistic competences and strategic resources inbuilt in street arts field in order to develop innovative pathways, involving heterogeneous staffs, able to promote at urban audience the enjoyment of more cultured performing art expressions, in a form that would make them easily accessible and more popular. Symphonic music, ballet, theatre forms will be reinterpreted and presented in new manner to audience of all social backgrounds, outside of usual place of performing, bringing performing arts where they have never been before, looking for an unprecedented way to reach and form new public through specific EU actions.</p> <p>From non-places of the metropolis in Bremen (DE), to paediatric wards in Fermo's hospitals (IT), from villages of Sibiu countryside (RO), the most ambitious goal of PIC is discover public in the most unusual and sometimes problematic sites of communities involved.</p> <p>During 36 months PIC foresees 4 different action lines with specific aims. ACCESS: access to live show to all social classes, access to EU circuits for creative and artists from all over Europe, includes PIC Festival in cooperating cities and PIC Showcase aimed to extend urban Performing Arts EU Market and increase the internationalization of careers. SHARE: to develop a permanent professionals network of urban happening and street arts, including creation of Performing Art Flash Mob Network with important artistic institutions and creative staff, making flash mobs around Europe. TAG: to promote the digital approach in the sector encouraging an active enjoyment of shows by new and old audience through social networks, involving Open Street platform. TRAINING: to promote innovation in artistic productions and events, including interdisciplinary training plan on most advanced techniques of public involvement; to promote techniques and languages exchange between artists of cooperating countries, to encourage an European approach to creation.</p>			



12	583647-CREA-1-2017-1-EE-CULT-COOP1	EE
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Sing Outside The Box

Original Budget	Maximum Grant Awarded	% Awarded
337.802,12 €	200.000,00 €	59,21 %

Role	Organisation Name	CO
APP	Estonian Choral Association	EE
PAR	EUROPA CHORAL ASSOCIATION - EUROPA CANTAT EV	DE
PAR	Stichting Zimihc	NL
PAR	SULASOL, Suomen Laulajain ja Soittajain Liitto ry	FI

COMPENDIUM

How can collective singing get out of conventional choral venues and reach out to new audiences? How can collective singing appeal to younger generations? What aspects of the rehearsal process, of the repertoire, of the performance could be upgraded to better answer the expectations of millennials and of the following generation?

“Sing Outside The Box” will test innovative audience development methods during two sessions of the Eurochoir and different ateliers and concerts at the EUROPA CANTAT Festival in Tallinn and disseminate these methods to multipliers. The Eurochoir is a European choir gathering up to 60 talented emerging singers. Its sessions are held once a year in a different country. A 2 years cycle was set up, under the supervision of acclaimed conductors: Maria van Nieuwkerken (NL), Lorenzo Donati (IT) and Mikko Sidoroff (FI). After the sessions 2017 (Utrecht) and 2018 (Helsinki), the choir will present its work as special guest of the EUROPA CANTAT festival 2018 in Tallinn. The themes of the project will also be developed along the festival, with 3 ateliers for singers and 10 workshops for conductors dedicated to the themes:

- ◊Go out and meet new audiences: Use of unusual concert venues, concerts in the frame of non-choral or even non-musical events.
- ◊Staging: Develop innovative approaches to staging, with a focus on the specific abilities of singers as instruments (movement, sound spatialisation, blending in the audience, etc.).
- ◊Technical development: use of lighting and sound reinforcement as an artistic element
- ◊Pedagogy: foster access for non readers, non trained singers, to discover the fun of collective singing.
- ◊Involve choirs, conductors and singers in an active recruiting process of active and passive audiences

Leveraging the prescriptive power of this two flagship European initiatives and the power of the European Choral network, the project will help redefine a new benchmark for collective singing.



13	583656-CREA-1-2017-1-SI-CULT-COOP1	SI
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LUCity		
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Original Budget	Maximum Grant Awarded	% Awarded
104.379,85 €	60.000,00 €	57,48 %

Role	Organisation Name	CO
APP	Hisal drustvo za ljudi in prostore so.p.	SI
PAR	Associação de Antigos Alunos da Universidade de Aveiro	PT
PAR	COMUNE DI GIOIA DEL COLLE	IT
PAR	Kirklees Theatre Trust	UK

COMPENDIUM

LUCity will create an exciting series of light installations in both degraded urban spaces and in festivals, as a result of activities that will develop new links between citizens, urban spaces and the arts.

This will be achieved through an exchange where artists from each partner country will work in residence in another partner country, undertaking workshops with citizens from the local community to create light installations, which will then be placed in their urban living spaces. Through this process, the artist gain new experiences and local citizens will have the opportunity to reclaim their cultural habitat through an artistic intervention. A programme will be organised alongside these workshops, it will offer opportunities for knowledge exchange between artists and the citizens, training and education for the local community.

The partners who are looking forward to sharing their knowledge, come from a diverse cultural and economic background, each an expert in their designated role.

The process of the project is designed to build audiences through engaging citizens in the local activities, creating a "commons" where the art will be created and where the finished work will be presented – thereby presenting their urban living space to a broader audience. To achieve the project goals, the partners will use several tools and strategies: emotional mapping, links to major festivals, and cooperation with schools and universities. The timeline has been designed to meet the needs of the target participants and audiences, and of other key cultural activities in their towns (one is undertaking its workshops in a short intensive period; the others are undertaking theirs over a period of two years).

To ensure the best possible result the partners will also work with Dr Steve Millington, an external expert on evaluation and dissemination. The results of the evaluation will be presented at a seminar to be held in Matera, Italy, EU Capital of Culture 2019.



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

14	583662-CREA-1-2017-1-IT-CULT-COOP1	IT
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Artists@Work. Creativity for Justice and Fairness in Europe

Original Budget	Maximum Grant Awarded	% Awarded
336.093,00 €	199.434,00 €	59,34 %

Role	Organisation Name	CO
APP	FONDAZIONE UNIPOLIS	IT
PAR	Ateliers Varan	FR
PAR	Cinemovel Foundation	IT
PAR	LIBERA ASSOCIAZIONI NOMI E NUMERI CONTRO LE MAFIE	IT
PAR	Udruzenje "Tuzlanska Amica"	BA

COMPENDIUM

In the creative industries, new technologies lead to important changes in the skills demand, making the digital competences and the creative cross-overs among different art-forms and media at the centre of the sectors' innovation.

Born from the experiences of 5 partners coming from 3 countries, Italy, France and Bosnia and Herzegovina, and from diverse sectors of the creative and artistic industries, the project Artists@Work. Creativity for Justice and Fairness in Europe -A@W - aims at outlining a model for the enhancement of the digital skills and the cross-media artistic techniques of European artists and creatives.

In order to promote the exchange of artistic professional experiences, 120 European artists, selected by a transnational call for artists, will be guided and mentored by 6 professional artists from 3 different countries, deepening their skills in the art of: comics and illustration, photography and video-making. The participants will be coached for 14 months to create 120 original artworks, building a network at European level to foster their careers and create new business opportunities. The frame of the activities will be the role of art and creativity in conveying social values with a focus on the social justice and the fight against organized crime and corruption. .

The training model places at the heart of the creative process the potentialities of new digital technologies through an online platform, a dedicated space to exchange thoughts and methodologies while trainers to coach and supervise the creative process of the artists. Peer mentoring and cross medial contaminations will enrich the training with innovative features. The platform will also serve as main space for the communication and the dissemination of the artworks.

Through the platform the artworks and all the communication outputs of the project will reach the European public as an international campaign supporting social justice and the fight against organized crime and corruption.



15	583668-CREA-1-2017-1-IT-CULT-COOP1	IT
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Migrant Bodies-moving borders

Original Budget	Maximum Grant Awarded	% Awarded
333.334,00 €	200.000,00 €	60,00 %

Role	Organisation Name	CO
APP	COMUNE DI BASSANO DEL GRAPPA	IT
PAR	HRVATSKI INSTITUT ZA POKRET I PLES	HR
PAR	LA BRIQUETERIE CENTRE DE DEVELOPPEMENT CHOREGRAPHIQUE DU VAL DE MARNE ASSOCIATION	FR
PAR	VEREIN FUER NEUE TANZFORMEN	AT

COMPENDIUM

Migrant Bodies develops a shared international research, focusing on identifying, developing and testing new and relevant actions for the inclusion of refugees and migrants with dance and movement based initiatives. The research brings together dance artists in Italy, Austria, Croatia and France, in dialogue with writers, filmmakers, organizations and associations which assist refugees, educational institutions, universities, members of the partner organizations, experts and citizens. Inclusive dance practices are being conceived and held for migrants and refugees within the communities they live in, enabling project participants to gain new skills and enrich their professional life, embracing new opportunities in working with migrants. Migrants and refugees are invited in dance classes, to events and performances, experiencing being part of a collective, and live a common experience with citizens, in theatres and artistic contexts. Some activities involve children of second/third generations of migrants with the dance artists to create, the Moving Borders walks: guided tours reflecting their view point of the cities they live in. The walks are public events where citizens, migrant and refugees discover together the cities from new perspectives. Parallel to the dance activities and Moving Borders walks, stories of migrants are collected with audiovisual supports. They become part of an artistic exhibition/installation that accompanies the presentations of the project, and its results, at festivals and events, to promote respect and understanding for diversity, giving EU citizens the opportunity to discover, to learn and to understand the values and cultures of refugees/migrants and rediscover and enriching their own. A final international symposium and an online publication collect the documentation and the best and new practices identified. It supports the dissemination of the outcomes of the project across fields and territories beyond the life of the project.



16	583678-CREA-1-2017-1-SI-CULT-COOP1		SI
New Mappings of Europe			
Original Budget		Maximum Grant Awarded	% Awarded
333.773,63 €		200.000,00 €	59,92 %
Role	Organisation Name		CO
APP	MODERNA GALERIJA		SI
PAR	AKADEMIE DER BILDENDEN KUNSTE WIEN		AT
PAR	MUZEJ ISTORIJE JUGOSLAVIJE USTANOVA KULTURE OD NACIONALNOG ZNAČAJA		RS
PAR	TEESSIDE UNIVERSITY		UK
COMPENDIUM			
<p>New Mappings of Europe is a two-year collaborative project of four different art and cultural institutions from Serbia, Slovenia, Austria and the United Kingdom, which will generate knowledge about the migrants' cultural heritage in Europe and make cultural and art institutions more accessible to local communities of migrants of the first and second generations as well as to the new communities of asylum seekers and refugees. The project will consist of co-curated exhibitions, accompanied by a rich public mediation programme, artist residencies, a common web platform, and an international conference. The aim of the project is twofold: on the one hand to deal with past phenomena related to migrations, and on the other, to link these phenomena to current migrations. In order to do so successfully, it is necessary to collaborate on a transnational level.</p> <p>The questions that the project departs from are: What are the common experiences that might link these seemingly different migrants? And how did mass arrivals of people from various parts of the world change not only the way we perceive Europe but also the way Europe is perceived from the outside? With a focused attention to the forms of progressive imagination we would like to offer some answers to those questions. The questions are especially relevant in our contemporary situation when new migrants, asylum seekers and refugees are arriving from all parts of the world due to social, political and economic reasons as well as climate changes. Europe has always been faced with the challenge of including migrants in society. These processes are usually long and complex. An important dimension of inclusion is through culture and through attaching positive social values to migrants' cultural heritage.</p>			



17	583688-CREA-1-2017-1-HR-CULT-COOP1	HR
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Tracing the Art of the Straub Family

Original Budget	Maximum Grant Awarded	% Awarded
425.141,00 €	199.799,18 €	47,00 %

Role	Organisation Name	CO
APP	HRVATSKI RESTAURATORSKI ZAVOD	HR
PAR	Bavarian State Department of Monuments and Sites.	DE
PAR	JAVNI ZAVOD REPUBLIKE SLOVENIJE ZA VARSTVO KULTURNE DEDISCINE	SI
PAR	UNIVERSITAET GRAZ	AT
PAR	UNIVERZA V LJUBLJANI	SI

COMPENDIUM

The project proposal is based on the fact that five brothers from the Straub family were leading sculptors in the 18th century in several cities belonging to present-day Germany, Austria, Slovenia and Croatia (Munich, Vienna, Graz, Radgona, Maribor and Zagreb). The artists came from the same sculpture and joinery workshop in Wiesensteig, belonging to their father Johann Georg from whom they received the initial education. They enhanced their knowledge and artistic skills interacting with the cultural environment they worked in. The success they achieved was due to the top-grade technical basis, as well as to their exceptional adaptability to the expectations of the communities they worked for. The latter factor, combined with the individual talent, led to considerable variations within their common Rococo vocabulary.

The comparative research would cast light on the importance of the Straub family in shaping and propagating the Rococo stylistic features in the framework of the Central Europe art. The research will also focus on the social, political and cultural foundations that brought about reshaping the style in a way specific for each of the studied communities. In order to cover the topic, additional archival research has to be carried out, completed with a comparative study of design, materials and technology.

The goal of the project is the creation of a catalog of the works of art attributed to the Straub family members. The results of the research carried out by the participants from the four partner countries is going to be publicly presented on the multiple language website containing a database driven application and a printed monograph. The experts from the participating kin institutions will exchange experience concerning the methods of conservation-restoration, sustainable strategies of preservation and possibilities of presentation of the works of art to the wider public including the groups of different social background, age and health status.



18	583690-CREA-1-2017-1-FR-CULT-COOP1	FR
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Vertical Dance Forum

Original Budget	Maximum Grant Awarded	% Awarded
214.877,00 €	128.926,00 €	60,00 %

Role	Organisation Name	CO
APP	Retouramont	FR
PAR	Associazione Culturale Il Posto	IT
PAR	Fidget Feet Aerial Dance Theatre	IE
PAR	GRAVITY & LEVITY LTD	UK
PAR	Umjetnicka organizacija Histeria Nova	HR

COMPENDIUM

The core approach of the Vertical Dance Forum (VDF) project is to open new fields of experimentation amongst the members that gently challenge habitual patterns of practice, in order to discover other work methods, reflections, creation processes and ways of developing.

VDF is a partnership of 7 vertical dance professionals working in Europe and Canada and representative of the diversity in this artform. The main objective is to experiment with new methodologies in order to build capacity in the vertical dance sector. The forum aims to:

- disseminate professional knowledges and experiences through peer-to-peer exchange and intercultural dialogue
- facilitate international mobility of knowledges, artists and artistic projects and strengthen bonds between Europe and the rest of the world.
- support dynamic networking amongst professionals and experimentation with new collaborative processes in the field
- communicate with and train new audiences in Europe and in the world

The following 4 hubs of innovative activities will deliver the project's objectives:

- VDF research laboratory uses artistic research to engage with other people and disciplines, for example, technology and accessibility for deaf and disabled artists.
- Coaching/consulting centre introduces vertical dance to new territories and supports and trains emerging artists.
- Interactivity and audience participation hub focuses on how artistic proposals can integrate or reach the public in new ways.
- Promotion hub raises awareness of the nature and background of vertical dance amongst, for example, the general public, researchers and students, architects and urban planners. The hub will also share knowledge acquired during the project with other interested professionals and facilitate intercultural dialogue stemming from vertical dance activities in this project and beyond.



19	583691-CREA-1-2017-1-ES-CULT-COOP1	ES
Craft, Art and People Together		
Original Budget	Maximum Grant Awarded	% Awarded
229.096,83 €	137.458,09 €	60,00 %
Role	Organisation Name	CO
APP	FUNDACION TRES CULTURAS DEL MEDITERRANEO	ES
PAR	CEARTE - CENTRO DE FORMAÇÃO PROFISSIONAL PARA O ARTESANATO E PATRIMÓNIO	PT
PAR	Creative Kernow	UK

COMPENDIUM

CARPET (Craft, Art & People Together) promotes the value of diversity by means of handicrafts as a social and economic driver, fostering dialogue between artisans, contemporary art, design and citizens. The project contributes toward internationalisation by making it easier for artists and artisans to shift location, work together and gain repute outside their own country, reaching new publics and future markets.

The activities promote cultural dialogue via contact between handicrafts, art and citizens, with a view to providing a society model in which citizens are made more aware of creative processes via their own participation, and also of the wealth diversity instills in any society. Such participation enables better evaluation of artistic production, encouraging acquisition of authentic products while working against the presence of counterfeits and their consequences. The multidisciplinary joint effort comprises a blend of tradition and technology that brings local and global together. Exhibitions showcasing results from artists' residencies will reflect a creative process based on dialogue between society, culture, identity and innovation, which may become the future of a creative sector addressed to an increasingly demanding and extended public, now that products can be obtained online around the world. The combination of countries from both north and south highlights the role of handicrafts as an asset for social and economic development in the framework of the arts. The presence of a strong Islamic legacy in Europe, especially in sectors associated to crafts, brings citizens and different religions and cultures closer, thereby helping ensure peaceful and respectful coexistence. The project promotes cultural diversity by means of a very participative approach for both artists and citizens of the different countries.



20	583692-CREA-1-2017-1-BE-CULT-COOP1	BE
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AUDIENCE BLENDING by ARTS Europe

Original Budget	Maximum Grant Awarded	% Awarded
325.864,35 €	195.494,00 €	59,99 %

Role	Organisation Name	CO
APP	GC De Zeyp	BE
PAR	Centar za kulturu Tresnjevka	HR
PAR	Esteetön taide ja kulttuuri ry	FI
PAR	EUROPEAN ASSOCIATION OF SERVICE PROVIDERS FOR PERSONS WITH DISABILITIES	BE
PAR	EUROPEES NETWORK CULTURELE CENTRA IVZW	BE
PAR	TEATAR TSVETE	BG
PAR	UDRUGA KAZALISTE,VIZUALNE UMJETNOSTI I KULTURA GLUHIH DLAN	HR
PAR	UNIVERSITY OF WOLVERHAMPTON	UK
PAR	Vo'Arte	PT

COMPENDIUM

"Accessible and inclusive culture" is one of Creative Europe's key aims. The EC's European Disability Strategy 2010-2020 aims to "remove barriers to equal participation in...leisure activities".

This project addresses both by removing "attitudinal barriers", exploring new ways to produce inclusive arts, for inclusive audiences. It aims to lead to artists and spectators, with(out) disabilities, enjoying the same theatre experience at the same time, and without one artist/audience being favored over another. It works on a Europe-wide problem around lack of inclusion in the arts.

It does this through 3 strands of activity:

- Test ways of cooperation between cultural centres and service providers to work together to engage a range of audiences (with(out) disabilities) in inclusive art performances.
- Encourage deaf and hearing artists to collaborate through piloting ((play: guardians of dreams) a new theatre technique - Innovative Bilingual Theatre (IBT) - using integrated sign and spoken language.
- Trial ways to adapt IBT for other different needs and media, e.g. blind, learning difficulties.

The project provides capacity building and transnational mobility through workshops in three areas:

- For cultural and service provider organisations, to learn how to engage audiences with different needs in the arts (theatre as a trial);
- For artistic directors, to learn how to use IBT as a tool for developing inclusive theatre performances (or adapt it to other media and needs);
- For artists, to learn how to perform using IBT in collaboration between artists with different needs (e.g. hearing and deaf).

The pilot IBT performance is a play produced by 6 partner countries, and premiered and toured in each.

The project concludes with a conference in Brussels, (International Deaf Week, 9/19). This will include results and feedback from the workshops and performances, and will present the guidelines and the recommendations for European policy makers.



21	583709-CREA-1-2017-1-ES-CULT-COOP1		ES
TransEurope			
Original Budget		Maximum Grant Awarded	% Awarded
333.150,00 €		199.890,00 €	60,00 %
Role	Organisation Name		CO
APP	Fundacion Contemporanea		ES
PAR	EUROMARE		GR
PAR	The Finnish Museum of Photography		FI

COMPENDIUM

TransEurope is a photography and visual arts forum for Europe, which promotes opportunities for professionals to meet and creates business networks in the fields of photography and visual arts.

The initiative consists in organising photography workshops, portfolio reviews, professional activities and a group exhibition to favour exchange, mobility, visibility and cross-training among artists and international planners in Scandinavia, Eastern and Western Mediterranean and the Balkan. Finland, Greece and Spain will be in charge of driving the programme in their respective regions.

TransEurope's general objectives are:

- Spreading the knowledge of photography from different perspectives.
- Acting as the promoter of photographic works produced not only domestically but also in other EU countries.
- Raising awareness of this European initiative abroad, through their connexion with, and in many cases proximity to, other countries.
- Providing photographers with the necessary tools, through training programmes, to enable them to develop professionally and profit from transnational employment opportunities.

The partners go beyond their organisations, their direct geographical neighbours working with other institutions in the other selected countries for the project and located in the periphery of the EU, the idea is that the work will be carried out in areas that are not part of the mainstream channels of the European photography.

The celebration of the programme will be held on the influence area of each partnership, affecting a large quantity of countries and individuals. The selection of participants to the portfolio reviews in an open call will contribute to the dissemination and the knowledge of the photography.



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

22	583716-CREA-1-2017-1-FR-CULT-COOP1		FR
Colab quarter			
Original Budget		Maximum Grant Awarded	% Awarded
333.654,00 €		200.000,00 €	59,94 %
Role	Organisation Name		CO
APP	CRICAO		FR
PAR	FUNDACIO PRIVADA CIUTADANIA MULTICULTURAL		ES
PAR	MAIRIE DE COLOMIERS		FR
PAR	NGO "CityMaking" (MistoDiya)		UA
COMPENDIUM			
<p>This project will experiment new ways to engage citizens and stakeholders through a COLAB PROGRAM consisting in a European laboratory of interventions on the field plus a digital platform online. Four official partners in France, Ukraine and Spain, and two partners from third countries (Turkey, Japan) with different backgrounds (from the field of art, culture, urban issues, architecture, social issues) are involved.</p> <p>WHY We want to create this platform in order to foster a horizontal model of governance. While working from/with/for the citizens and local stakeholders on cultural and artistic interventions, we would like to contribute to a more inclusive society. People are the first and most vivid source of cultural wealth. The participation of the citizens is a necessary condition to innovation, social change and development.</p> <p>WHAT IS DIFFERENT The method ! It is an open source strategy. It is based on the idea of serendipity. Main pillars of the process are creativity of people and creolization. We want to build out of this process some new European narratives and nurture and uphold common goods (knowledge and know-how).</p> <p>OUTCOME COLAB QUARTER wants to create a newly designed and experienced format of collaboration and involvement in European quarters. It can lead to the creation of a toolkit that could be useful in a wide range of other contexts and situations. It must provide new insights for engagement and codesign in urban areas for policy makers, professionals from the cultural sectors, artists, activists and social entrepreneurs in today's Europe.</p> <p>WHO WE WANT TO REACH We want to reach European citizens and stakeholders in urban quarters but also entrepreneurs, cultural professionals and policy makers.</p>			



23	583719-CREA-1-2017-1-UK-CULT-COOP1	UK
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Circus250: Diverse, Real, Physical

Original Budget	Maximum Grant Awarded	% Awarded
448.234,87 €	200.000,00 €	44,62 %

Role	Organisation Name	CO
APP	Crying Out Loud Limited	UK
PAR	A Sense Of Cork Mid-Summer Arts Festival Ltd	IE
PAR	Le Plus Petit Cirque du Monde - Centre des Arts du Cirque et des Cultures Emergentes	FR
PAR	UPPLEV BOTKYRKA AB	SE

COMPENDIUM

Circus250: Diverse, Real, Physical brings together a four-country partnership to address the need for high quality ethnically diverse performances that can appeal to popular audiences. The partners are highly experienced and widely recognised for supporting emerging artists, initiating work that integrates artforms, and developing local as well as sector specific audiences. They see this as an opportunity to effect change by:

1. Enabling talented hip hop theatre artists and highly skilled circus artists to work together through a year-long series of workshops, residencies and performances and create something different.
2. Upskilling local, early career, circus and hip hop artists as they work with the experienced artists in order to enhance their creative and professional careers.
3. Presenting performances that use the lens of football to explore the physicality of the body and sport, and highlight racial and socio-political issues, challenges that face a multi-cultural Europe. The performances will vary at each location: local skills and responses to the themes will be integrated into the show.
4. Testing UK methodologies for audience development with a focus on those that are not frequent attenders in circus outside of the UK.
5. Leaving a lasting impact on the emerging area of hip hop and circus cross over work.

2018 is the 250th anniversary of Philip Astley's first modern Circus ring in London. Astley's circuses travelled widely and he included many different disciplines and styles of performance in his shows. His shows were a place for audiences to meet forces that were shaping the world around them. This global, social relevance, married to total accessibility, drove the form deep into our cultural consciousness. We plan to use this anniversary to profile contemporary innovation in European circus with the same values and draw parallels between the way circus has integrated other artforms, then and now.



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

24	583740-CREA-1-2017-1-FR-CULT-COOP1	FR
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Les Voyages de Capitaine futur

Original Budget	Maximum Grant Awarded	% Awarded
334.941,00 €	200.000,00 €	59,71 %

Role	Organisation Name	CO
APP	Société d'Exploitation de la Gaîté Lyrique	FR
PAR	KIKK	BE
PAR	STICHTING CINEKID AMSTERDAM	NL

COMPENDIUM

Today's technology, pervasive and in constant evolution, brings us together and transforms our way of creating, communicating, learning and working. Beyond the mere technical possibilities, they represent major citizen issues in terms of democracy and the circulation of knowledge, especially for digital natives.

Considering children as an audience of their own, digital as a cultural matter and art as a laboratory for possible futures, CF is a unique testing ground specialised in the production of creative and educational content. It sits at the crossroads of art, science and technology to offer innovative solutions to understand the world as it is today, designed for children and professionals in culture and education.

To transcribe our digital era, CF articulates around Capitaine futur, an imaginary character and an overarching creative device inviting children on a trail to discover today's art with their five senses and to learn about technologies through individual and collective practice. With a will to empower and develop audiences, this research and action project aims to reinforce the digital capacities of European citizens at a young age. It will foster international opportunities for professionals in the arts and provide a network of sustainable cooperation through these emerging communities.

With art's transformational and emancipatory qualities as its basis, CF cultivates and expands a repertoire of works designed for family audiences, while also experimenting and innovating in ways to share practice-based knowledge. There will be an international call for projects to create three installations, four workshops, four open-source tutorials and one publication. The productions will be available on the website and disseminated during 20 conferences in cutting-edge events throughout Europe for 120.000 people.



25	583755-CREA-1-2017-1-ES-CULT-COOP1		ES
ENGAGE. YOUNG PRODUCERS. BUILDING BRIDGES TO A FREER WORLD			
Original Budget		Maximum Grant Awarded	% Awarded
421.319,52 €		199.998,76 €	47,47 %
Role	Organisation Name		CO
APP	CENTRE CATALÀ DEL PEN CLUB ASSOCIACIÓ D'ESCRIPTORES		ES
PAR	KRAKOWSKIE BIURO FESTIWALOWE		PL
PAR	VAXJO KOMMUN		SE
PAR	WRITERS' CENTRE NORWICH		UK
COMPENDIUM			
<p>ENGAGE! seeks to promote participation of young underrepresented groups in literary cultural life as a way to empower them and foster critical thinking and a better understanding of multicultural realities. An important part of local culture and arts programme production is in the hands of organisations that do not always keep the existence of this group in mind. We want to change this situation by placing young people on the agenda of European literary organisations. Our strategy is to create an adapted, well-tested protocol for European small to medium-sized literary institutions, based on coproduction methods, to help them find innovative and creative ways to truly interact with young people. For that, we need to learn more about our organisations and get to know our audience better, share experiences with others and find new ways to collaborate. Additionally, there are new skills and competences that have to be included in our CVs. EYP proposes action that takes place across several European cities in collaboration with arts and literary festivals, local cultural institutions, city councils and high schools. Running over 30 months, activities include desk-based research, an overview of best audience development practices in the field of literature, designing and testing of protocol and metrics, professionals' and stakeholders' mobility, training sessions and testing of innovative cultural actions for young people based on coproduction methods.</p> <p>The project should result in a transversal network of small to medium-sized literary organisations that will operate within existing international networks to promote cultural engagement among young people.</p> <p>Project results will be published and announced to relevant government agencies and stakeholders to influence and contribute to the promotion of innovation policies in the cultural sector.</p> <p>EYP brings together 4 organisations: Fria Ordets Hus (SW), Krakowskie Biuro (PL), PENCatalà (SP) and Writer's Centre Norwich(UK)</p>			



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

26	583756-CREA-1-2017-1-FR-CULT-COOP1		FR
MAP TO THE STARS			
Original Budget		Maximum Grant Awarded	% Awarded
333.298,00 €		199.978,80 €	60,00 %
Role	Organisation Name		CO
APP	Ballet National de Marseille		FR
PAR	Consorti Mercat de les Flors/Centre de les Arts de Moviment		ES
PAR	MUSEO DEI BAMBINI SOCIETA COOPERATIVA SOCIALE ONLUS		IT
PAR	Stichting International Choreographic Arts Centre (ICK)		NL
COMPENDIUM			
<p>Our project offers transferable techniques that nurture innovative processes and creative thinking through dance. Our approach links digital technologies with physical experiences for children up to the age of 12 years. It is our aim to stimulate and guide creative processes and allow for meaningful transnational exchanges to develop further the personal talents of each participant. Creativity is an active process and our aim is to give children the possibility to become creators themselves. Our goal is the creation of a digital learning toolkit designed to support that process.</p> <p>A transdisciplinary partnership that brings together dance, education and digital technology professionals will allow for experimentation with the goal to find innovative solutions to link digital and physical experiences.</p> <p>The starting point for this co-creation process will be based on three areas: 1) an online media library that explains the provides general information about dance, 2) an interactive tool to experiment and contribute to the creation of a dance performance and 3) a secured forum-like platform for children to exchange during the course of the project.</p> <p>The aim of the project is for children to discover their bodies and dance as forms of expression. It will familiarize children with dance as a creative process of a dance performance and use digital technology to stimulate children's creativity.</p>			



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

27	583760-CREA-1-2017-1-MT-CULT-COOP1	MT
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Artistic Multi Sensorial Experiences

Original Budget	Maximum Grant Awarded	% Awarded
304.257,00 €	182.554,15 €	60,00 %

Role	Organisation Name	CO
APP	Malta Society of Arts, Manufactures and Commerce	MT
PAR	Dusetu Kulturos centras	LT
PAR	Le Terre dei Savoia	IT
PAR	STICHTING BUSINESS DEVELOPMENT FRIESLAND	NL

COMPENDIUM

Artistic Multi Sensorial Experiences (AMuSE) probes into the field of sensory data and experience using visual and applied arts, exploring the cultural and artistic heritage of different contexts which define and form aspects of the European identity. The project aims to create new experiences and a better understanding of the content of the senses, such as somatic senses: tactile, kinaesthetic and proprioceptive and its role within the arts. This project is lead by the Malta Society of Arts, Manufactures and Commerce, together with Terre dei Savoia Association (Italy), Inqubator Leeuwarden Kanselarji (Netherlands) and Dusetos Cultural Center (Lithuania).

'AMuSE' has three main priorities:

- Creating a platform for transnational mobility between emerging artists;
- Audience Development Strategy; and
- Capacity Building of artists and participating organisations.

The project will contain 5 main phases. The first phase will be focused on preparation, while the remaining phases will include 4 mobilities in:

- Italy: March, 2018
- Netherlands: September, 2018
- Lithuania: April-May, 2019
- Malta: September, 2019

Apart from the artist-in residence programme, the project will adopt various side-activities and initiatives, such as training, on-sites visits, workshops and showcasing. The 16 participating artists will be given a new possibility to engage and study cultural scenarios, disclosing facets of sensorial traditions which are usually neglected. Each mobility will end with a Multiplier Event in the hosting country, including a small exhibition, press conference and meetings with local artists and curators.

The final multiplier event will also include an exhibition of all artworks created during the project, together with a final Conference with the presentation of the project's results. It will also disclose symbols, traditional customs and historical heritage using artistic interpretation and today's smart and interactive technologies.



28	583761-CREA-1-2017-1-NL-CULT-COOP1	NL
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Mind Your Step: Connecting Urban Dance and Theatres

Original Budget	Maximum Grant Awarded	% Awarded
327.091,00 €	196.253,00 €	60,00 %

Role	Organisation Name	CO
APP	STICHTING ROOTS & ROUTES	NL
PAR	KONINKLIJKE VLAAMSE SCHOUWBURG	BE
PAR	Racines Carrées	FR
PAR	ROOTS & ROUTES Cologne e. V.	DE
PAR	Stichting Maas theater en dans	NL

COMPENDIUM

Mind Your Step- a partnership between experienced representatives of the urban dance scene and theatres in 4 countries - tackles the discrepancy between theatres and urban dance scenes in Europe. The urban dance sector needs further professionalisation as many dancers have reached their ceiling. Theatres need to open up to new makers in order to sustain their audiences. MYS brings both worlds together on an equal level, allowing to create a high quality international urban production touring in theatres, reinforcing the cultural sector by developing long term cooperation, professionalisation and innovation. Key potential in MYS is the combination of local social context for exchange purposes (to learn, departing from differences) and global artistic relevance valid for all participants (to create, departing from similarities).

Activities:

- International residencies: creation of a transnational urban dance production, directed by 3 reknown artistic directors
- Local coaching programs
- Debates involving stakeholders
- Theatre tour across Europe
- Research on impact

Output:

- Production tours in theatres in >5 countries
- Outcome of 2 debates and research including recommendations
- 12 urban dancers are intensively coached by 4 theatres
- Videoproductions and documentary, research results

Impact:

- Reinforcing the cultural sector: theatres and urban dancers get to know each other better and will keep cooperating on (inter)national level.
- Encouraging international mobility of artists; working together and touring in an international production
- Enhancing emerging artists' competencies and support their professionalisation: urban dancers will gain knowledge and skills that improve their position
- The partners will sustain international cooperation and actively disseminate the experiences from MYS

The international cultural sector will benefit from the professionalisation of the urban scene as they largely are the next generation makers and audiences.



29	583762-CREA-1-2017-1-HR-CULT-COOP1	HR
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(RE)DISCOVERING EUROPE

Original Budget	Maximum Grant Awarded	% Awarded
344.370,00 €	200.000,00 €	58,08 %

Role	Organisation Name	CO
APP	HRVATSKO NARODNO KAZALISTE IVANA PL. ZAJCA RIJEKA	HR
PAR	Kosztolanyi Dezso Theater	RS
PAR	National Institution Albanian Theatre Skopje	MK
PAR	Teatro Stabile Sloveno - Slovensko stalno gledalisce	IT
PAR	Teatrul German de Stat Timisoara	RO

COMPENDIUM

(RE)DISCOVERING EUROPE is a project in the field of theatre, dealing with contemporary Europe and challenges it faces today. It is an attempt to speak about Europe from a minority perspective through theatrical language – how different minorities participate in the creation of the identity of contemporary Europe and whether we can offer new perspective of Europe through this subject. This is the reason to choose the last play of Luigi Pirandello "The Mountain Giants" as a metaphore of multiculturalism and motive of the cooperation on this subject. Project includes 5 partners, minority theatre ensembles from European cities with long tradition of multiculturalism, which in some of these environments has recently been reduced to a folkloristic decoration to the official, majority culture.

Parts of the project:

1. CO-PRODUCTION OF THE PLAY "THE MOUNTAIN GIANTS" BY LUIGI PIRANDELLO
2. EDUCATIONAL PROGRAMME "INCUBATORS OF THEATRE KNOWLEDGE"
3. ARTISTIC WORKSHOPS "FROM PIRANEDELLO TO BREXIT" BY PAOLO MAGELLI
4. AUDIENCE DEVELOPMENT PROGRAMME "PERFORMATIVE KITCHEN-COOKING DIVERSITY"
5. SCIENTIFIC RESEARCH ON PARTICIPATION OF MINORITIES IN CULTURE IN EUROPEAN CITIES

After the casting of actors in all 5 theatres and intensive rehearsals, the ensemble will tour 5 cities with the play Mountain Giants. During this process, artistic, educational and audience development activities will be organized.

Objectives of the project:

- to enhance mobility, cooperation and intercultural dialogue in the field of performing arts-theatre
- to raise awareness of the importance of pluralism in contemporary Europe, contribute to elimination of cultural and language barriers, confirming the theatre space as a space of universal communication
- to raise capacities of cultural professionals
- to establish European minority theatre network to increase their visibility on European level
- to educate an audience that will be sensitised to diversity and to enlarge its participation in cultural life



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

30	583771-CREA-1-2017-1-UK-CULT-COOP1	UK
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Creative Futures

Original Budget	Maximum Grant Awarded	% Awarded
333.334,51 €	200.000,00 €	60,00 %

Role	Organisation Name	CO
APP	D&AD Ltd	UK
PAR	BETC	FR
PAR	Club de Creativos de España	ES

COMPENDIUM

Creative Futures will inform, train and educate to improve commercial creative excellence across the EU.

The creative industries, and more specifically for this project the creative jobs within advertising and design, provide employment that is highly skilled and more resistant to automation. Jobs that are therefore more likely to be sustainable in the future. But for the industry to remain competitive in a fast moving world it is essential that we discover what influences great creative work and give people the education and skills required to move the industry forward.

This project will see D&AD, CDC and BETC coming together to address the following specific objectives:

1. To identify a series of macro-trends and cultural shifts that can provide vital learning for the advertising and design industry and challenge education and business to develop the skills to respond.
2. To develop strategies and practical solutions for education to respond to the trends that are changing the skills required by the next generation of talent in the industry.
3. To devise and implement three capacity building events in London, Madrid and Paris pursuing: (i) Professional development –via industry led workshops, labs and inspirational talks to improve the work produced in Europe (ii) Cultural exchange promotion through peer to peer learning and networking opportunities. (iii) To enable young talent to get expert advice to improve their work readiness.
4. To develop and deliver a new tailored training program addressing business/start-up skills gaps of creatives, who are interested in exploring new models for collaborative work.
5. To ensure the widest impact for Creative Futures' educational resources and main outcomes through the engagement of stakeholders and public presentation events to the European industry.



31	583773-CREA-1-2017-1-IT-CULT-COOP1	IT
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EU.TERPE - A debut opera for an inclusive Europe
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Original Budget	Maximum Grant Awarded	% Awarded
237.276,70 €	142.366,02 €	60,00 %

Role	Organisation Name	CO
APP	Associazione Musicale Bruno Maderna	IT
PAR	ASOCIACIÓN CULTURAL AMIGOS DE LA ORQUESTA CIUDAD DE ALMERÍA	ES
PAR	Udruzenje Urban	BA

COMPENDIUM

Eu.TERPE promotes the role of small orchestras to continue and honor treasured musical traditions and enhance their potential to become relevant players and innovators of the European cultural offer.

It produces co-creation of a debut work of great artistic and symbolic value (3 composers from different Countries, selected through national calls and coordinated by the Director of the Damasco Orchestra) and co-production among European and Syrian artists aiming at strengthening intercultural dialogue through music.

The co-created debut work will be toured in 3 Countries.

Eu.TERPE revamps the appeal of classical music in young audience by budget-free communication and promotional activities aiming at addressing the old-fashioned image that it is too often associated with it. Flash mobs introduce the orchestra to its (young) public, while creative storytellings, open rehearsals and awareness raising events on syrina reguee crisis represent a fresh approach to involve students.

A film, documenting the untold experiences of its musicians scattered and displaced between Europe and Syria., will be realised. Musicians and audience take part to the film footage with spontaneous entry-shots, becoming the co-narrators of a musical enterprise while contributing to a long-lasting document of relevance for the European identity-in-the-making and European public sphere.

The film documents the journey to support Syrians to keep together pieces of their displaced cultural identity through music, witness once again the power of music to become vehicle of knowledge and mutual understanding.

The project will be implemented by 1 Italian and 1 Spanish orchestras, and 1 Bosnian cultural association, involving syrian refugee musicians around Europe and the SEPO (Syrian Expat Orchestra).



32	583774-CREA-1-2017-1-DE-CULT-COOP1		DE
Our Lives			
Original Budget		Maximum Grant Awarded	% Awarded
330.044,00 €		198.026,00 €	60,00 %
Role	Organisation Name		CO
APP	Gorilla Theater e.V.		DE
PAR	Ceska improvizacni liga		CZ
PAR	Combats Absurdes		FR
PAR	Zavod Federacija, organizacija in izvedba kulturnih in umetniskih projektov, Ljubljana		SI
COMPENDIUM			
<p>Our Lives is an international theatre project exploring similarities and differences in the lives of people in the 28 EU countries through the art form of improvisational theatre. The project has a duration of 21 months. It includes creation and production of over 50 public events – theatre performances, workshops, panels, lectures – in 18 different EU countries. Our Lives hosts artists from all 28 countries of EU. The artistic work starts with four Creation Weeks, each taking place in one of the four partner countries. Each time, a cast of six players and one musician works on a structure to explore the artist's lives, using their life material for the improvisation in the public shows. The results of this work will be presented at the climax of the project, the Our Lives Festival in Berlin, where all 28 performers get together to collaborate and exchange for nine days. Afterwards, the idea of Our Lives spreads out all over Europe: 14 countries are each hosting one artist from the other 14 EU-countries, so always two artists will work together on a public event. This can be a performance, a lecture, a workshop or whatever Our Lives-inspired art product will be conceptualized by each of the 14 duos. The final artistic step is the Naked Stage festival in Ljubljana, in which the four partner countries get together once more, presenting the results of the work on Our Lives.</p> <p>Three of the four coorganizing partners – Gorilla Theater (Germany), Combats Absurdes (France) and Kolektiv Narobov/ Zavod Federacija (Slovenia) - have already worked together several times, including »Should I stay or should I go?« in the years 2013-2015, cofunded by the Culture Program of the European Union. In their new project they are joined by Česká improvizační liga (Czech Republic). Our Lives will build on the artistic and managing experiences from the project Should I stay or should I go?, but focus on different topics and the creation of a bigger network of artists in all the 28 countries.</p>			



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

33	583777-CREA-1-2017-1-UK-CULT-COOP1	UK
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Keychange

Original Budget	Maximum Grant Awarded	% Awarded
431.295,00 €	200.000,00 €	46,37 %

Role	Organisation Name	CO
APP	Performing Right Society Foundation	UK
PAR	Iceland Airwaves	IS
PAR	INFERNO EVENTS GMBH & CO KG	DE
PAR	LASTUR BOOKIN SL	ES
PAR	MUSICCASE OU	EE
PAR	Musikcentrum Öst	SE

COMPENDIUM

Keychange stimulates talent development, exchange and innovation by creating new international opportunities for performance, creative collaboration and capacity building amongst female musicians and innovative industry professionals who are pushing the boundaries of their practice. Our aim is to lead inclusive debate and action which promotes the role of women in music and the potential creative and economic contribution they could be making to Europe's music industry.

Showcases, networking events and a Creative Lab Capacity Building programme will give a new network of 60 women the chance to build a sustainable international profile and extend their reach to audiences in Europe and beyond. The Lab provides opportunities for music creators to connect with the pioneering work of artists and entrepreneurs from tech, design, AV and other sectors which shape change and new business models. These activities will be backed by a dynamic web/social media platform that offers learning opportunities to hundreds of women from beyond Keychange's network, raising awareness of the music gender gap through targeted stories, case studies and tips.

Keychange activities will be devised, run and hosted by 6 European music festivals and an associate festival in Canada to extend the project's sharing of European values. To maximise new thinking, our Creative Lab will include an "innovation fund" which offers small bursaries to Keychange participants to test new ideas and ways of working. A bold communications strategy backed by high profile artist ambassadors, pioneers and executives will maximise the project's impact.

Through Keychange we tackle discrimination whilst enabling more women to develop new skills/business models and realise their potential as catalysts for creative change. Longer-term, partners will continue to collaborate on Keychange's manifesto, social media platforms and innovation fund. Keychange alumni will become role models for next generations.



34	583794-CREA-1-2017-1-BE-CULT-COOP1	BE
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Socially Inclusive Literature Operation

Original Budget	Maximum Grant Awarded	% Awarded
334.760,07 €	199.983,39 €	59,74 %

Role	Organisation Name	CO
APP	UC LIMBURG	BE
PAR	Aarhus Public Libraries	DK
PAR	AARHUS UNIVERSITET	DK
PAR	Association KROKODIL	RS
PAR	CÂMARA MUNICIPAL DA MADALENA DO PICO	PT
PAR	Cultuurhuis de Warande	BE
PAR	Fundación Uxío Novoneyra	ES
PAR	Szepirok Tarsasaga	HU

COMPENDIUM

SILO makes accessible foreign European literature for everyone, especially for groups that do not normally come into contact with literature. From a participatory approach we involve different citizens (refugees, hospital patients, young adults, prisoners, secondary school students, elderly people). We work "outreach": we organize events in their daily context. During those events we create situations where everyone can take the role as writer or as storyteller. So, we create a narrative community where sharing stories is central. By doing this, we create an opportunity to talk about foreign literature. During every event there will always be a (foreign) writer. A framework for organizing participatory literature events, is an important project result.

On a digital platform we share stories from the narrative community: a social medium where everyone can share narratives in different forms (text, image, sound ...) The stories on this platform can provide inspiration to write new stories or to organize literary, participatory events. Educators (social workers, cultural workers and teachers) are a key target group. They will use the developed participatory framework for literature events, allowing them to engage new audiences, who are otherwise hard to reach.

Our consortium is suitable to achieve this ambitious goal. We have a mix of expertise: the literary world (library, writers), participatory experts(UCLL), experience in interdisciplinary work (UCLL, Aarhus U, cultural centers), policy (PICO). This means that we can realize our goal at local, regional, national and international levels. In Belgium, Denmark, Hungary, Serbia, Portugal and Spain, we will reach new audiences at events. In other countries will also provide inspiration through the online platform. Coming from different sectors, we can disseminate results via very different network organizations, inspiring other organizations in using our participatory framework for audience engagement.



35	583815-CREA-1-2017-1-UK-CULT-COOP1	UK
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The New Networked Normal

Original Budget	Maximum Grant Awarded	% Awarded
333.334,00 €	200.000,00 €	60,00 %

Role	Organisation Name	CO
APP	ABANDON NORMAL DEVICES LTD	UK
PAR	Asociación D-I-N-A	ES
PAR	CENTRE DE CULTURA CONTEMPORANIA DE BARCELONA	ES
PAR	KULTURPROJEKTE BERLIN GMBH*	DE
PAR	Stichting STRP	NL

COMPENDIUM

The New Networked Normal (NNN) is a project about art, technology and citizenship in age of the Internet, focusing on:
 transnational mobility of artists and professionals
 co-production and circulation of new artworks
 capacity building in digitization and the circulation of artworks and debate online
 a programme of audience engagement through real world and online activities

It brings together five leading organisations in the field of contemporary media arts from across Europe: Abandon Normal Devices (UK), D-I-N-A (ES), Kulturprojekte (DE), STRP (NL) and Centre de Cultura Contemporània de Barcelona (CCCB) (ES), who together have a rich history in fostering a critical understanding of contemporary culture and technology.

In a time of political uncertainty and rapid technological change, global events are disrupting our economic, cultural, social and geographical norms, bringing our ideals of citizenship, sovereignty and governance into question. We will tackle this through an innovative public programme of digital co-productions, pop-up exhibitions, discursive events, hands-on workshops and online activities. The project will focus on 3 main themes:
 Algorithmic Citizenship - How artists respond to the datafication of the everyday?
 New Materials & Tools - What materials are being mined as a consequence of the digital landscape?
 Extra-territorial Spaces - As networks become more regulated, what possibilities do hidden spaces pose for artistic production and circulation?

We will bring together artists, technologists, theorists, scientists, hackers, makers, community builders and cryptographers, to connect directly with citizens in our cities, festivals, online platforms and back alleys of the internet.

Apart from the project activities, NNN will create a new pan-European partnership and platform for engaging audiences in urgent social topics through arts and culture, with the aim to expand NNN as a sustainable international partnership over the next 5 years.



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

36	583824-CREA-1-2017-1-IT-CULT-COOP1		IT
Promised Lands - Metropolis			
Original Budget		Maximum Grant Awarded	% Awarded
333.333,40 €		199.774,04 €	59,93 %
Role	Organisation Name		CO
APP	Scuole Civiche Milano - Fondazione di Partecipazione		IT
PAR	Divadlo Continuo		CZ
PAR	The National University of Theatre and Film I.L.Caragiale		RO
PAR	Záhřada - Centrum nezáviselej kultúry		SK
COMPENDIUM			
<p>PL-M is a project supported by the Civica Scuola di Teatro Paolo Grassi (Milan, Italy) in partnership with Divadlo Continuo (Malovice, Czech Republic), the Cultural Centre Zaharada (Banska Bystrica, Slovakia) and UNATC (Bucarest, Romania). The project involves the development of theatrical training of young artists, promoting their employability at a transnational level. It represents the natural continuation of "Bussole rotte" (Broken compasses), a 2016 pilot project of the Scuola Paolo Grassi in collaboration with the Brera Academy (Milan, Italy), the Faculty of Dramatic Arts of Belgrade, the August Everding Academy of Munich, Theatre503 and the University of Westminster of London.</p> <p>PL-M uses the theatrical language to narrate the changing contemporary society, starting from the observation of reality, with attention to those social themes that are relevant to the creation of a shared European identity. The project is divided into various phases with its final moment being the writing and staging of unique and original acts co-produced by young European artists, centred on the migration topic. It starts from a reflection on the development of a city under the action of migratory forces – including social, anthropological and urban changes – with the involvement of migrant artists. It is a format linking theatrical training, study of the reality and social inclusion, with a strong impact on the cultural and social dimension. The realisation of the project will actively involve, in each partner-country, charities, humanitarian camps, local associations and entities operating in migration-related contexts. The project also includes the realisation of workshops, performative interviews, events and shows that will take place in conventional and non-conventional venues, so to attract and involve a new type of audience among migrants and people living in distressed areas. A documentary will illustrate the various phases and the development of the project.</p>			



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

37	583831-CREA-1-2017-1-IT-CULT-COOP1	IT
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Performing Gender - Dance makes differences
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Original Budget	Maximum Grant Awarded	% Awarded
491.557,28 €	200.000,00 €	40,69 %

Role	Organisation Name	CO
APP	Comitato Provinciale Arcigay Il Cassero	IT
PAR	Association for the promotion of women in culture - City of Women	SI
PAR	COMUNE DI BASSANO DEL GRAPPA	IT
PAR	Paso a 2 Plataforma Coreográfica Asociación Cultural	ES
PAR	STICHTING NEDERLANDSE DANS DAGEN	NL
PAR	Yorkshire Dance Centre Trust Ltd	UK

COMPENDIUM

Performing Gender - Dance makes differences is a 2-year capacity building programme aimed at providing a new generation of European dance artists and professionals with a set of knowledge, skills and tools, useful to develop a new form of narrative for LGBTI identities in Europe.

Citizens in different parts of Europe live today in dramatically diverse contexts of social recognition when it comes to differences in gender and sexual orientations. European artists and cultural professionals are asked to take charge of a challenge, creating cultural products able to trigger a debate and intercultural dialogue across national cultures. Dance is the perfect art form to investigate the theme, but new practices are needed to facilitate the process: the sector needs to test new training models, nurture specific professional figures and connect different players in the capacity building chain.

To do so, our project involves 5 dance makers, 5 dance dramaturgs and 50 dancers in an experiment of interaction and collaboration. The dance makers face together a traveling training programme, both theoretical and physical: lectures, meetings and exchanges allow them to dive into the issues of the project. With the help of the dramaturgs, they build a "sketchbook" of performances and elaborated a training project themselves. The second step is a one-week workshop for 10 young dancers led by each dance maker, in the context of one of the partner festivals. Each workshop ends in a final sharing, open to an audience and an international group of potential producers. A closing event retraces the stages of the model and turn them into tools and recommendations addressed to a wide audience of European professionals.

The project is produced by Gender Bender Festival (Bologna, Italy) together with Center for Contemporary Scene (Bassano del Grappa, Italy), City of Women (Ljubljana, Slovenia), Dutch Dance Festival (Maastricht, Netherlands), Paso a 2 (Madrid, Spain), Yorkshire Dance (Leeds).



38	583840-CREA-1-2017-1-RO-CULT-COOP1	RO
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Tele-Encounters

Original Budget	Maximum Grant Awarded	% Awarded
333.333,00 €	199.999,80 €	60,00 %

Role	Organisation Name	CO
APP	Teatrul Dramatic George Ciprian Buzau	RO
PAR	FUNDACION UNIVERSITARIA SAN ANTONIO	ES
PAR	MUNICIPIO DE LOUSADA	PT

COMPENDIUM

"Tele-Encounters" is an artistic research platform aiming to explore family relationships within the context of migration and to contribute to the development of telepresence (technologically mediated presence) as an artistic idiom. Based on interviews with Romanian migrants in Spain and Portugal, Spanish migrants in Portugal and Portuguese migrants in Spain, as well as their left-behind families, we will create one theatre show and one 360° short film exhibition. The theatre performance will feature the online interaction between actors located in Romania and Spain, connected in real time via video-conferencing and Kinect animations. In both countries there will be a physically present audience, while the performance will also be live-streamed on the Internet. Focusing on the relationship between a left-behind teenager in Romania and one migrant parent in Spain, the performance will facilitate a live debate on the topics of migration, family and the Internet, open to both audiences' intervention at the end of each show. The film exhibition will be created in response to a selection of interviews and will comprise five 360° short films (viewed in VR mode) on the theme of migration between Spain and Portugal. These will be commissioned to one director, four actors and one multimedia company in Portugal. VR immersion means that the person experiencing the work is no longer an outside spectator, but is surrounded by the video world created by the artist, which may engender greater empathy and identification with migrants and their experiences. Although created in Portugal, the works will also be accessible on VR headsets in Romania and Spain and on YouTube 360°.

Our artistic research will be disseminated in the academic world through workshops and lectures for university students, by writing a book and organizing a symposium on telepresence. The non-academic audience will be invited to take part in the two exhibition conferences and access our online documentation.



39	583859-CREA-1-2017-1-IT-CULT-COOP1	IT
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Mysteries & Drolls

Original Budget	Maximum Grant Awarded	% Awarded
350.000,00 €	200.000,00 €	57,14 %

Role	Organisation Name	CO
APP	COMUNE DI CERTALDO	IT
PAR	Asociación Cultural Maracaibo Teatro	ES
PAR	Festival of Fools Limited	UK
PAR	Freies Theater Tempus fugit e.V.	DE
PAR	Stowarzyszenie Kulturalne Pro-Scenium	PL

COMPENDIUM

M&D intends to launch a co-operation in a EU intercultural dimension, on the forms and languages of Mystery Play, Jester arts, Popular Drama, Drolls and Farce, as real key elements in the strategies for development of Performing Arts and Audience. As proved in the Theatre of Dario Fo, these forms can today give an unique contribution to the strengthening of EU identity of Theatre, which just in the rapport between Sacred and Profane, Popular and Cultured can be adequately fed.

The Street Performing Arts represent today the need to reassign the Theatre to the Square, in its ritual dimension, as expression of the "social-man", as a way to challenge the power (buffoon) and relate to the transcendent (mystery). In this sense, the project will allow to Contemporary Theatre, Dance and Music, to recover their own place in social life, and to give back to Spectator an active role in the show.

The hub on which the M&D cooperation is developed, draws on the Spanish Misterios, Auto Sacramentales, German Fastnachtspiele, Mystery Plays, Commedia dell'Arte and finally to the Polish religious Theatre.

Historical and artistic research, as well as EU co-production projects high-level trainings, are scheduled in M&D. They will involve historians, companies and theatre centres in ES, PL and DE. Creative staffs of partners will be invited to share, with other EU artists, their own cultural identities.

An M&D Festival will be hosted in Italy and Northern Ireland for 3 years, in the context of 2 of the most important EU Street Arts events: Mercantia in Certaldo and Festival of Fools in Belfast.

Project will go on to create a EU market for Popular Theatre, by organizing an itinerant EU Showcase (2019 in Certaldo, 2020 in Belfast) that can be a meeting point between artists and programmers.

Such an ambitious activity plan will be made possible thanks to the great expertise and strong backgrounds of partners involved, key centres for the theatre sectors which are object of the cooperation.



40	583860-CREA-1-2017-1-FR-CULT-COOP1	FR
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CATHEXIS: Innovating Theatre as Event: The Spectator as Researcher

Original Budget	Maximum Grant Awarded	% Awarded
329.702,53 €	197.721,13 €	59,97 %

Role	Organisation Name	CO
APP	Nick Millett Associates	FR
PAR	ATELIER THEATRE JEAN VILAR	BE
PAR	ELAPSE	FR
PAR	Fondacija Centar za zastupanje gradjanskih interesa	BA
PAR	Heartefact Fund	RS
PAR	UNIVERSITEIT UTRECHT	NL

COMPENDIUM

Cathexis proposes to explore a two-pronged strategy for the development of theatre audiences: the invention of a new form of performing arts participatory event which (1) is more engaging because more relevant & intense, and (2) addresses new professional audiences by also functioning as fundamental social research. Cathexis will extend the audience engagement into a community of enquiry, enabling the spectator to become social researcher and creative collaborator.

The project will build & test a prototype application of this innovative theatre-research apparatus. Cathexis 1: Truth on Trial will empower the public to explore the theme of Truth in all its dimensions, but especially as it relates to current technological change, media democracy and the institution of Justice. The conceptual framework of the event is the "mise en situation" of the audience as judge and jury in a tribunal of the future where technology plays a central role in determining the guilt of the accused. The behavior of all the participants in the event will be recorded, analyzed and stored publicly online. Three subsequent workshops will use creative facilitation techniques to dig deeper into the subject and produce a collective creative expression.

Cathexis will be a six phase process (Research, Design, Audience Development/Communication, Build, Run, Report) involving a multidisciplinary and cross-cultural team collaborating in a series of residencies across Europe and testing the prototype event in two locations. Each residency will include a workshop with members of the public in the spirit of Open Innovation. The partnership spans Europe from the North West to the South East, seeking intercultural exchange to catalyze creativity and to intensify the social impact, relevance and reach of the project. As a result, our results will have comparative value and proof of concept will have trans-European validity, demonstrating the need today for theatre's core competence of behavioral expertise.



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

41	583865-CREA-1-2017-1-UK-CULT-COOP1	UK
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Meet the Neighbours

Original Budget	Maximum Grant Awarded	% Awarded
392.280,00 €	199.978,00 €	50,98 %

Role	Organisation Name	CO
APP	Quarantine Limited	UK
PAR	CENTRUM KULTURY W LUBLINIE	PL
PAR	La Comédie de Béthune, Centre Dramatique National	FR
PAR	Stichting Grand Futura	NL

COMPENDIUM

Meet the Neighbours is a cross-artform project, spanning almost 3 years, inviting artists to live side-by-side with members of the public in specific neighbourhoods in 5 cities across Europe and North Africa. New artworks will be produced in response to changing urban environments & the people who live there.

Meet the Neighbours takes place in: Béthune, Lillers & Bruay-la-Bussiere (FR), Groningen (NL), Lublin (PL), Manchester (UK) & Marrakech (MA) .

Meet the Neighbours will involve 30 artists in 28 residencies in local domestic contexts, with artist exchange occurring across all 5 partners.

Meet the Neighbours addresses questions around changes in city environments, comparing 5 different yet relatable urban conditions:

- How are cities changing shape & what is the role of artists in the process?
- How can artists have a progressive and critical voice in relation to urban regeneration & development?
- How is access to cultural provision affected by the presence of artists in neighbourhoods?
- How can artists create space & relationships where conversations and action might occur?
- How does mobility of artists relate to migration & mobility of people in a changing Europe?
- How can working with neighbouring countries develop artist mobility in Europe & beyond?

Meet the Neighbours creates a platform for mobility of artists whose practice engages directly with civic life, through process & product.

Work will be shared through public encounter, performance, exhibition, participation & publication, both analogue & digital. The temporary home for artists in each city will act as a creative locus for the project.

Artistic research will be shared digitally, through exhibition & publication, building an enduring sustainable platform for work. Theoretical research, coordinated by University of Manchester, will help ensure that legacies of learning can be distributed widely. We will curate live encounters with research via Performative Symposia & online platforms.



42	583878-CREA-1-2017-1-SI-CULT-COOP1	SI
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State Machines - Art, Work, and Identity in an Age of Planetary-Scale Computation

Original Budget	Maximum Grant Awarded	% Awarded
333.323,00 €	199.993,00 €	60,00 %

Role	Organisation Name	CO
APP	AKSIOMA ZAVOD ZA SODOBNE UMETNOSTI, LJUBLJANA	SI
PAR	DRUGO MORE UDRUGE	HR
PAR	Furtherfield.org	UK
PAR	NeMe	CY
PAR	STICHTING HOGESCHOOL VAN AMSTERDAM	NL

COMPENDIUM

Today, we live in a world where every time we turn on our smartphones, we are inextricably tied by data, laws and flowing bytes to different countries, in which every personal expression is framed and mediated by digital platforms, and where new kinds of currencies, financial exchange and even labour bypass corporations and governments. At the same time, the same technologies increase governmental powers of surveillance, allow corporations to extract ever more complex working arrangements and do little to slow the construction of actual walls along actual borders. On the one hand, the agency of individuals and groups is starting to approach that of nation states; on the other, our mobility and hard-won rights are under threat. What tools do we need to understand this world, and how can art assist in envisioning and enacting other possible futures?

State Machines investigates the new relationships between states, citizens and the stateless made possible by emerging technologies. Focussing on how such technologies impact identity and citizenship, digital labour and finance, the project joins five experienced partners from Slovenia, Croatia, Cyprus, the Netherlands and the UK together with a range of artists, curators, theorists and audiences. Workshops on blockchain technology, research into new cognitive models and forms of citizenship, and conferences on democratic participation and networked cultural production will be organised alongside art exhibitions, new commissions and publications, with the aim of building new kinds of literacy for digital understanding and participation. State Machines insists on the need for new forms of expression and new artistic practices to address the most urgent questions of our time, and seeks to educate and empower the digital subjects of today to become active, engaged, and effective digital citizens of tomorrow.



43	583884-CREA-1-2017-1-SI-CULT-COOP1	SI
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MAPS - Mapping and Archiving Public Spaces

Original Budget	Maximum Grant Awarded	% Awarded
343.555,01 €	195.000,18 €	56,76 %

Role	Organisation Name	CO
APP	KULTURNO UMETNISKO DRUSTVO MOTA MUZEJ TRANZITORNIH UMETNOSTI	SI
PAR	ARTOS CULTURAL FOUNDATION IDRYMA	CY
PAR	House of Humour and Satire	BG
PAR	Tacka komunikacije/Communication point	RS
PAR	T-O Green Europe	CZ
PAR	W24 Programm GmbH	AT

COMPENDIUM

MAPS - Mapping and Archiving Public Spaces project aims to identify, map and archive public spaces, architecture and monuments which are part of our cultural heritage, but are not yet identified as such. Through oral histories, creative digital tools and active audience participation, MAPS develops a methodology of redefining the role of public spaces, and an approach of rethinking monuments as places, which carry significant symbolic power for the inhabitants, the immediate users of those public spaces.

MAPS finds creative ways to present cultural heritage and builds a geo-location based participatory online platform and mobile app, which informs public on the importance of cultural heritage and allows users to co-create its content. The basis for the platform is a map-based archive, consisting of (art) historical and architectural data and photos of the location, which present its history and current state. Selected locations include video documentaries, interviews with the community and field recordings, and VR models of the sites. With digitisation of cultural heritage and participatory models MAPS democratises the process of preserving cultural heritage and develops audiences through their direct involvement in the project. MAPS promotes transnational mobility through researchers, who travel to locations, artists, who stay in residencies to develop site-specific interventions and creative technologists, who engage in training and development of tools. All the achievements are presented on symposia and promoted through a vast network of offline and online channels. By researching, collecting, mapping and archiving the forgotten, decaying and otherwise overlooked gems of architecture, monuments and public spaces, we are making an important contribution in sustaining and reviving the European heritage. Through reuse, repurpose and revitalisation of public spaces and monuments, MAPS connects the missing dots and adds to the mosaic of European memory and identity.



44	583891-CREA-1-2017-1-PL-CULT-COOP1	PL
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Brave Kids Artistic Instructor Training and Practical Dissemination Project
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Original Budget	Maximum Grant Awarded	% Awarded
98.273,52 €	57.905,42 €	58,92 %

Role	Organisation Name	CO
APP	Song of the Goat Theatre Association	PL
PAR	Charitable Foundation "Caritas Georgia"	GE
PAR	Fundacja Swiat na Wyciagniecie Reki	PL
PAR	FUNDACJA WYMIANY KULTUROWEJ TO TU TO TAM	PL
PAR	Haliganda	SK
PAR	Miniartshow SRL	RO
PAR	Toleranti Asociacion of Samtskhe-Javakheti region	GE
PAR	Women Cgarible Prganization'Our vision"	UA

COMPENDIUM

Brave Kids is a unique cultural-educational project founded in 2009 and dedicated to uniting children from different parts of the world in an atmosphere of friendship, peace, and respect for each other's arts and culture. The central component of the annual Brave Kids summer festival is a series of artistic workshops facilitated by professional artistic instructors who employ a peer learning method that we call "kids teach kids." The Brave Kids Artistic Instructor Training and Practical Dissemination Project aims to:

- Increase the professional capacity and competences of Artistic Instructors to work transnationally with children from diverse cultural, socioeconomic, and linguistic backgrounds using the innovative "kids teach kids" technique
- Increase organizational capacity among project partners to train new Artistic Instructors in "kids teach kids" technique
- Create high-quality digital tools to allow for broader dissemination of Brave Kids "kids teach kids" technique and reach new artists and cultural managers interested in intercultural artistic exchange
- Increase the professional capacity and competences of Brave Kids Group Leaders to work with children in their home countries using "kids teach kids" technique
- Expand the reach of the Brave Kids program, while maintaining quality and integrity, creating more opportunities for transnational mobility and artistic and cultural exchange among children, youth, their leaders, and Artistic Instructors

The core activities of the project include expanded training workshops for artistic instructors, recruitment of new artistic instructors in new project sites, and the development and dissemination of an integrated online manual of Brave Kids artistic workshop methods.

Our partners in this project include organizations with whom we have already cooperated to produce Brave Kids in Poland, Slovakia, and Georgia as well as new partners in Romania, Ukraine, and Georgia.



45	583894-CREA-1-2017-1-IT-CULT-COOP1	IT
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Gender Identity: Child Readers and Library Collections

Original Budget	Maximum Grant Awarded	% Awarded
313.540,00 €	188.124,00 €	60,00 %

Role	Organisation Name	CO
APP	ALMA MATER STUDIORUM - UNIVERSITA DI BOLOGNA	IT
PAR	BIBLIOTEKA SARAJEVA	BA
PAR	DUBLIN CITY UNIVERSITY	IE
PAR	REGIONAL LIBRARY "PETKO RACHEV SLAVEIKOV"	BG
PAR	UNIVERSIDAD DE VIGO	ES
PAR	UNIVERSITE PARIS 13	FR

COMPENDIUM

The children's literature plays a crucial role in development of gender identity of girls and boys. In Europe there are still a large number of countries where the traditional models of representation of gender identities in children's books are predominant. For this reason, is very important to strengthen the gender-positive children's literature, by proposing books with characters that are breaking gender stereotypes. Unfortunately, there are still big differences on how European countries are dealing with gender identity in children's literature. In those countries where the gender equality is more observed, the production of gender-positive children's literature is consequently more widespread. On the other side, there are several countries where the dissemination of this kind of literature just started. At EU level, there is no a homogeneous approach regarding the promotion and application of gender-positive children literature. All successful and remarkable experiences are limited to single actions implemented at national or local levels, with no sharing of knowledge between policy makers, academia, educational institutions and publishers.

The objectives of the project are to:

- to support the circulation of "gender-positive children's literature" at EU level
- to stimulate and to encourage local libraries to enrich their offer of gender-positive children's literature.
- to raise awareness within local communities on the importance (and benefits) of gender-positive children's literature

These objectives will be reached through a set of well-structured activities such as:

- Creation of first European Bibliography of Positive-Gender Children's literature
- realization of 2 multilingual collections on different topics related to gender identity
- realization of first online interactive catalogue
- Setting up of Gender Identity Sections in 6 public libraries
- Audience development and raising awareness activities and involvement of Publishers



46	583908-CREA-1-2017-1-IT-CULT-COOP1	IT
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HERITART

Original Budget	Maximum Grant Awarded	% Awarded
350.571,87 €	200.000,00 €	57,05 %

Role	Organisation Name	CO
APP	IBORGHI srl	IT
PAR	ARTS COUNCIL OF GREECE	GR
PAR	ASOCIACION AEI CLUSTER DE TURISMO DE EXTREMADURA	ES
PAR	Hrvatsko narodno kazaliste Split	HR
PAR	Independent Arts Council	UK
PAR	INSTITUTUL NATIONAL PENTRU CERCETARE SI FORMARE CULTURALA	RO

COMPENDIUM

"Cultural heritage is the silent witness to our centuries' long history, creativity and struggles. It is one of the pillars of European culture and our common legacy for the future generations." Cultural heritage, both tangible and intangible, is at the core of the contemporary reflection of EU institutions and archaeological sites are tangible heritage of the past civilizations are, the silent witnesses of a common cultural background that is still part of our life. The aim of HERITART is the promotion of the European cultural heritage through the transmission of a new vision on archaeological sites, intended as a true asset for the cultural development of Europe.

HERITART project will deliver a new model of artistic performance through two Festivals with national and international co-productions, with a multi disciplinary format that will see the use of video mapping and light design for the set-up and the communication. HERITART partners will work together in Laboratories, Workshop and Artistic Residences to produce the project's results, which will be:

- A database with the best practices of the artistic management in archaeological sites
- 4 national artistic productions and 3 international co-productions that will be performed in two festivals' editions.
- 4 training workshops whose results will be at disposal of public and stakeholders
- An international Network to continue sharing know-how, disseminate project's results and promote HERITART's idea of Cultural Heritage as an asset.

HERITART project will become an international referent of excellent artistic management of archaeological sites, providing expertise and know-how to stakeholders and a new vision on Cultural Heritage to the public.



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

47	583910-CREA-1-2017-1-DE-CULT-COOP1		DE
The Universal Sea - Pure or Plastic!? Exploring new business models for artists and cultural actors			
Original Budget		Maximum Grant Awarded	% Awarded
333.819,04 €		200.000,00 €	59,91 %
Role	Organisation Name		CO
APP	Stiftung Entrepreneurship - Faltin Stiftung		DE
PAR	Centrum Rzeźby Polskiej w Oronsku		PL
PAR	EUCC - DIE KUSTEN UNION DEUTSCHLAND EV		DE
PAR	HYBRID ART MANAGEMENT Művészeti és Szolgáltató Korlátolt Felelősségű Társaság		HU
COMPENDIUM			
<p>The European social art project has three intertwined goals: Rediscovering the role of the artist in our society, revealing the opportunities of art meeting entrepreneurship while fostering creative solutions for the issue of water pollution. Art engages in questioning and rethinking existing systems. Artists are change agents with the ability to affect society for the better. Expanding this process through co-creation and entrepreneurship will explore new business models for artists and motivate innovative solutions for ecological and social change. The project brings together artists, art historians and public educators, innovative creative hubs, scientists, entrepreneurs and experts of entrepreneurial design. The fundamental collaborative exchange creates valuable spill-over effects for everyone involved.</p> <p>After Kick-off, the Open Call invites artists to submit their artistic perspectives online, based on the scientific introduction „Waste in the Seas“. A jury selects the Artists in Residence. All submissions will be shown at the Grand Opening. Five Stations will bring the exhibition with a co-creation workshop to associated partners. During the Artist Residencies, the artists produce their art works, engage with the public in 3 Actions and are matched with Entrepreneurs to explore business models. All activities lead to the Final Festival. There, the art works and entrepreneurial solution concepts will be presented and discussed to reflect the artist's role in innovation and new business models.</p> <p>All activities are covered in a Guidebook and on an Online Platform that is open for further contributions and discussions. The project endeavours to extend the capacities of artists and to engage profoundly with the audience. The aim is to inform, inspire and activate artists and European citizens for creative, societal participation through art as a catalyser for social innovation, and entrepreneurship as a tool to enable its sustainability.</p>			



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

48	583915-CREA-1-2017-1-BE-CULT-COOP1	BE
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Intangible Cultural Heritage and Museums Project

Original Budget	Maximum Grant Awarded	% Awarded
561.986,71 €	200.000,00 €	35,59 %

Role	Organisation Name	CO
APP	tapis plein vzw	BE
PAR	Antropologia Museale. Società Italiana per la museografia e i beni demotnoantropologici	IT
PAR	Maison des Cultures du Monde - CFPCI	FR
PAR	Stichting voor Volkscultuur en Immaterieel Erfgoed	NL

COMPENDIUM

Initiatory partners tapis plein (BE) - KIEN (NL) - SIMBDEA (IT) - CFPCI (FR) & VMS (CH) of the Intangible Cultural Heritage and Museums Project (IMP) want to build the capacities (I)CH-&museum -professionals and -experts on safeguarding the Intangible Cultural Heritage (ICH) of (members of) ICH-communities, -groups and individual practitioners, in the spirit of the UNESCO 2003 Convention on safeguarding ICH, advocating a participatory and future-oriented approach to cultural heritage.

IMP will present heritage workers -especially those from the museum field- from the participating countries with international, interdisciplinary exchange opportunities, aimed at providing ICH-communities, -groups and individual practitioners with well informed and capable partners who can support them in their safeguarding efforts and help transmit their cultural practices into the future.

IMP will organize 5 Contemporary (Co-)Creations, 5 two-day Contact Sessions & an International Conference in order to:

- >raise awareness among heritage workers on the scope of the ICH-paradigm: the domains in which ICH is manifested, the different safeguarding measures, its participatory and future oriented scope;
- >stimulate the development of expert and practical knowledge on safeguarding ICH in a museum context (abbrev.:ICH&Museums) together with the project's participants, notably through the exchange of experiences;
- >develop necessary hands-on methodological tools and 'how-to' guides;
- >instigate the development of innovative, participatory ICH safeguarding practices in museums, actively involving ICH-practitioners;
- >foster sustainable partnerships between (today separately operating) international museum and ICH network(s) (and) organizations.

Via the IMP website -a knowledge and know-how sharing platform- the project's outcomes and outputs -good practices, a guidebook, ...- will be disseminated to the largest possible audience of heritage workers and ICH-practitioners, in and outside Europe.



49	583948-CREA-1-2017-1-NL-CULT-COOP1		NL
Culture for Solidarity			
Original Budget		Maximum Grant Awarded	% Awarded
350.000,00 €		200.000,00 €	57,14 %
Role	Organisation Name		CO
APP	Europese Culturele Stichting (aka European Cultural Foundation)		NL
PAR	ASOCIACION CULTURAL COMENZEMOS EMPEZEMOS		ES
PAR	Stowarzyszenie im. Stanisława Brzozowskiego		PL

COMPENDIUM

'Culture for Solidarity' is an artistic investigation into root causes of fragmentation in Europe by Krytyka Polityczna, ZEMOS98 and European Cultural Foundation. The aim is to contribute to more solidarity, by highlighting cultural practices that bring unusual groups of people together, connecting these practices and scaling them across the continent. The project supports a more inclusive cultural sector and offers cross-sectoral solutions to counter polarisation.

When cultural practitioners stop making work 'for' an audience, but works 'with' citizens as participants, the boundaries between artistic and social activities fade. New spaces are created where working together and creating new forms of meaning are what matters. In these spaces culture functions as a language to describe reality, express feelings and opinions and imagine ways of living together. Such cultural practices can establish relationships that strengthen social ties within communities and start debates within our societies.

Culture for Solidarity explores how these practices form the basis for cultural and social strategies that help to bring polarised societies together. The project (1.) brings together inhabitants of neighbourhoods from diverse backgrounds, who usually don't attend cultural activities. We consider them as "audience", but also as "participants". They work with an interdisciplinary team of artists and cultural anthropologists who will identify and quantify solidaristic 'behaviours'. (2.) The conversations in 'Research Labs' are continued online on 'Labs for Europe', an open source platform for research, debate and campaigning. (3.) The insights gathered from this research and online conversations are discussed at an 'Encounter' where cultural practitioners examine how participatory cultural practice could help make institutions more inclusive. (4.) Finally 'Idea Camp' launches a series of ideas which use culture to depolarise neighbourhoods across Europe.



50	583952-CREA-1-2017-1-FR-CULT-COOP1		FR
EX[S]PORTS #2			
Original Budget		Maximum Grant Awarded	% Awarded
347.360,00 €		200.000,00 €	57,58 %
Role	Organisation Name		CO
APP	L'ENTORSE		FR
PAR	ANTI - CONTEMPORARY ART FESTIVAL YHDISTYS RY		FI
PAR	BUDA KUNSTENCENTRUM		BE
PAR	LEEDS BECKETT UNIVERSITY		UK
COMPENDIUM			
<p>EX[S]PORTS #2 is a cooperation activities programme dedicated to build bridges between arts and sports sectors with aims to experiment and deliver innovations in audiences development, capacity building and economic strengthening through artists mobility and new business patterns.</p> <p>EX[S]PORTS #2 is led by l'Entorse in Lille (FR), in partnership with ANTI Festival (Kuopio, FI) , BUDA Kunstencentrum (Kortrijk, BE) and Leeds Beckett University (Leeds, UK).</p> <p>Arts & sports activities belong to well-separated social fields, with their own businesses, events, values and models. Those separations create specific identities and codes, which often lead to people ignoring or excluding each other. These social and economic systems have mostly grown apart. However, when contemporary artists start to seriously mingle with sports imaginaries, outstanding works are produced. And today, one European among three is practicing sport at least once a week. Sports clubs involve 70 millions of people, which is 15% of the European population. Building bridges between arts and sports bring therefore a challenging perspective for audience development and social inclusion. And in a context of economic crisis and cultural economic transition, considering the sports sector as a new market opportunity, can feature innovating solutions.</p> <p>To achieve these aims, EX[S]PORTS #2 partners have jointly-defined 7 key activities :</p> <ol style="list-style-type: none"> 1 - MAKING : Residencies and coproductions. 2 - MANAGING : Artistic, finance and production coordination 3 - LINKING : Sports and culture mediation, community building 4 - SHARING & LEARNING : Internal communication and joint development 5 - PROMOTING : External communication and publication 6 - SHOWING & INSPIRING : Presentations and events 7 - SECURING & SUSTAINING : Research, evaluation and legacy <p>Beyond this cooperation framework, EX[S]PORTS #2 aims to inspire the cultural and sports sectors, with a significant communication, legacy and future partnership widening.</p>			



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

51	583965-CREA-1-2017-1-SE-CULT-COOP1		SE
EXCITE - Exchange of international talent in Europe			
Original Budget		Maximum Grant Awarded	% Awarded
330.820,00 €		198.492,00 €	60,00 %
Role	Organisation Name		CO
APP	KulturUngdom		SE
PAR	Ironworks Limited		UK
PAR	MUSIC:LX		LU
PAR	ORA - Organisationen af Rytmiske Amatørmusikere		DK
PAR	Poppunt vzw		BE
PAR	RockCity Hamburg e.V.		DE
PAR	Sørf - Sørnorsk kompetansesenter for musikk		NO
PAR	Stichting Fries Productiehuis Popcultuur		NL
PAR	TAMPEREEN AMMATTIKORKEAKOULU OY		FI
COMPENDIUM			
<p>EXCITE is a multi-faceted, collaborative project between nine partner organisations based across Europe (SE, NO, BE, NL, DK, DE, FI, LX, UK). The project leverages a dynamic mechanism to expedite the development of young artists and music businesses - developing opportunities across the international marketplace to create progress in their career/development. The delivery model is architected around a core of ten music festivals in the partners respective markets, with a further 4 associated festivals in territories including PT, ES, SI and PL, plus curating a stage at one of the top showcase festivals/conferences in Europe.</p> <p>Across the delivery timeline, Excite will also produce two dedicated song camps with internationally respected writers to support to accelerate artistic development and encourage deeper peer-to-peer collaborations. Dedicated specialist industry advise will also be stitched into this activity with respected representatives from managers, labels, publishers, booking agencies, sync agencies and promoters.</p> <p>Initially established in 2009, independently of EU funding, the project has since developed into a more coherent network, attracting a broader range of partners and a wider portfolio of opportunities for young artists and businesses. With a range of projects existing to mobilise fully market-ready talent, EXCITE produces a highly innovative intervention which facilitates internationalisation at an earlier stage for a wider range of infrastructure elements- providing access to:</p> <ul style="list-style-type: none"> - credible career opportunities to tour internationally and transnationally; - peer-to-peer learning and development of professional skills with industry experts; - brokering networking possibilities and facilitating industry connections; - accessing new markets earlier and reaching and engaging wider audiences; - expediting the development of young artist and music businesses - leveraging access to high-level international music industry contacts 			



52	583984-CREA-1-2017-1-SI-CULT-COOP1	SI
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Young Theatre

Original Budget	Maximum Grant Awarded	% Awarded
335.245,05 €	200.000,00 €	59,66 %

Role	Organisation Name	CO
APP	Pionirski dom - Center za kulturo mladih	SI
PAR	Decji kulturni centar Beograd - Children's Cultural Center Belgrade	RS
PAR	ELCKIE CENTRUM KULTURY	PL
PAR	OPERA COMICA PENTRU COPII	RO

COMPENDIUM

The goal of the project "Young Theatre" is to address the trend of low and steadily decreasing popularity of theatre among European audiences, especially the young, by exploiting the audience building potential of improvisational theatre.

The project will accomplish this by developing an innovative Art Education/Audience Development program in the field of theatre and deliver it across five Culture Program countries to key target groups involved with introducing theatre to the young: (1) theatre professionals and (2) pedagogues (schools), in the process creating an international Young Theatre Network, dedicated to children's improvisational theatre and young audience development in the field of theatre arts.

The project focuses on at-risk countries of Southern and Eastern Europe (Slovenia, Serbia, Macedonia, Poland, Romania, Croatia, Slovakia), where Eurobarometer research shows that audience interest in theatre is the lowest and steadily decreasing. Project partners include Pionirski dom – Youth Culture Center (Slovenia), Elk Theatre (Poland), The State Comic Opera for Children (Romania), Children's Culture Center Belgrade (Serbia) and N.I. Theatre for Children and Youth (Macedonia). Project Associate Partners include KRILA Creative Laboratory for Contemporary Theatre (Croatia) and Thalia Theatre (Slovakia).

Five project partners and two Associate partners from 7 different European countries will produce results that include: (1) first group of Improvisational theatre instructors in target countries (20 persons), (2) training for 75 theatre professionals and 150 pedagogues in five target countries who will (3) directly engage in improvisational theatre production with approximately 1000 children, produce 125 improv formats, publicly present 25 of these improv formats to a combined audience of 5000 visitors at 5 Impro Days, and (4) presentation of the new audience developing tool to target audiences around Europe at 3 international theatre audience conferences.



53	583990-CREA-1-2017-1-HU-CULT-COOP1		HU
POLYPHONY - Collection of the disappearing European Heritage			
Original Budget		Maximum Grant Awarded	% Awarded
350.396,59 €		200.000,00 €	57,08 %
Role	Organisation Name		CO
APP	Ördögkatlan Fesztivál Egyesület		HU
PAR	di mini teatro		FR
PAR	National Centre of Folk Culture "Ivan Honchar Museum"		UA

COMPENDIUM			
<p>POLYPHONY is a collaborative research project involving traditional and contemporary music and performing arts to discover, record and promote the disappearing cultural heritage of Ukraine. The main goal of the project is to digitalize and archive the last living peasant music in the remote areas of Ukraine and to present it Europe-wide by using contemporary tools of music and performing arts.</p> <p>In our interpretation 'folk' does not only consists of music and dance, but it is a "culture concept": not just the physical and oral expression of culture but also the ideas and their surroundings. In the process of giving a context to the work and offering a better overall understanding of the collection process we will not only gather the music as an isolated entity but also videos, photo materials, stories, customs and traditions related to genres of the songs (e.g. songs of celebration or songs of mourning).</p> <p>We involve professional musicians, ethnographers and musicologists along with theatre professionals who will capture and collect the disappearing cultural heritage of the rural areas in Ukraine. The collection will be presented in an open source digital archive. We also invite traditional performers to join our team of artists for a collaborative process where the project takes the challenge to integrate archaic songs into the contemporary practice of music. The collaboration will result in live performances offering a special narrative concert experience which will tour around Europe.</p> <p>The Project Activities can be divided to two phases. During the First Phase we are focusing on research and preparation and during the Second Phase we will work on the presentation and promotion of the collected materials.</p> <p>The project's name – POLYPHONY is originating from an archaic type of vocal music where a phrase sung by a soloist is answered by a choral phrase in 2- or 3- voice vertical polyphony. In our recording methodology we pay special attention to the phrases in a song.</p>			



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

54	583991-CREA-1-2017-1-BE-CULT-COOP1		BE
Afropolitan			
Original Budget		Maximum Grant Awarded	% Awarded
334.913,74 €		200.000,00 €	59,72 %
Role	Organisation Name		CO
APP	PALAIS DES BEAUX ARTS		BE
PAR	FONDS WIENER INSTITUT FUR INTERNATIONALEN DIALOG UND ZUSAMMENARBEIT		AT
PAR	SAVVY Contemporary e.V.		DE
COMPENDIUM			
<p>This initiative aims to advocate a new representation of Africa on European cultural scenes, by bringing together leading and forward-looking European cultural institutions engaged with Africa, with artists of African descent, thinkers, and cultural practitioners whose work and research address the questions of representation, into a shared research, exchange, and public platform.</p> <p>The project's arch line is defined by Cameroonian curator Bonaventure Ndikung: 'On the construction of Otherness, Othering the Other in a Bubble and a Call for Dis-othering'.</p> <p>The purpose of the project by BOZAR, SAVVY and VIDC is to create a mobility and training platform that engages institutions to break down the common practices of 'Othering', by defining new terminology, and offering more ownership and new acknowledgment to artists of African origin; and to raise awareness among general audiences of the new and enriching global contemporary discourses coming from Africa, for a better inclusion of people of African descent in today's global world, and for a better understanding of Europe's contemporary social texture, not anymore bound to a monotone type of culture. It's not only about « them » (giving 'African people' a place, or space) it's about « us ».</p> <p>With a mapping research, 3 symposia, an exhibition, festivals, and a final publication, the project responds to the complex context in which Europe currently stands vis à vis the presence of European citizens of African origin and migrants of African origin: one of mounting nationalistic tensions and Afrophobia in Europe. Supported by a communication strategy, the project's transnational and multidisciplinary approach provides power for complementary and intercultural views in a common goal of rethinking programming practices and diversity in cultural institutions.</p> <p>The project targets European cultural practitioners, institutions and artists linked to Africa, general audiences, youth, and African diaspora associations.</p>			



55	584021-CREA-1-2017-1-DE-CULT-COOP1	DE
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Composer Collider Europe

Original Budget	Maximum Grant Awarded	% Awarded
336.666,16 €	200.000,00 €	59,41 %

Role	Organisation Name	CO
APP	Hochschule für Musik und Tanz Köln	DE
PAR	ARISTOTELIO PANEPISTIMIO THESSALONIKIS	GR
PAR	MUSIKFABRIK LANDESENSEMBLE NRW E.V.	DE
PAR	STICHTING HOGESCHOOL DER KUNSTEN DEN HAAG	NL

COMPENDIUM

“Composer Collider Europe – CCE” is a series of transnational activities for composition students / alumni from three partner universities, offering them the opportunity to cooperate with professional composers / professors and Ensemble Musikfabrik. As a „junior support train“, the young composers would improve their artistic and technical composing skills through exchange with their peers and Ensemble Musikfabrik, learn to communicate their musical goals with professional musicians in an efficient way, build networks and profit from exemplary performances and recordings, and start their international career.

CCE is based on 3 columns:

1. CCE-Workshops (specific target-group, developing new compositions)
2. Spielbar (amateurs, new music experiences without professional skill requirements)
3. Concerts (broader audience).

First the participating universities each select four young composers, who will then start to work on a new composition. An initial get-together with musical consultations is meant as an opportunity to get acquainted with each other, exchange first ideas and try out the Spielbar format. In 58 workshop-rehearsals and 6 concerts the compositions are developed and presented, while 10 public Spielbar workshops engage audiences and qualify the composers for outreach.

The set priorities of the CCE project are:

- Capacity building (training & education): deepening of technical composing skills and communication strategies for successful artistic creation; network and portfolio building
- Transnational mobility: Aesthetic exchange and cultural dialogue between young composers, professional musicians, international audiences
- Audience development: Audience outreach through low barrier workshops with artistic experiences as a bridge to contemporary music concerts
- Sustainability: showing contemporary music as part of our European cultural heritage and identity, model concepts for follow-up projects



56	584024-CREA-1-2017-1-IT-CULT-COOP1	IT
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Voyage Inside a Blind Experience

Original Budget	Maximum Grant Awarded	% Awarded
362.019,81 €	199.595,64 €	55,13 %

Role	Organisation Name	CO
APP	Cooperativa Atlante Società Cooperativa	IT
PAR	Art Gallery UCC Ltd	IE
PAR	ISTITUTO DEI CIECHI DI MILANO	IT
PAR	Udruga "Vasko Lipovac"	HR

COMPENDIUM

The objective of VIBE is to implement modality to present the art into exhibition, that consists in the realization of 3 exhibitions of 50 Josef and Anni Albers artworks with specific modalities to ensure the availability of artworks for blind and visually impaired people. It is foreseen the reproduction of artworks in tactile models, the realization of sensorial spaces and the provision of electronic devices.

The second effect is to offer a different sensorial experience to seeing people, that will enjoy the artworks not through the eyes anymore, but through other human senses.

Three European Museums and one Institute for blind and visual impaired people from Italy, Ireland and Croatia will work on a common project addressing as a target group the museums operators and operators of institutes and associations of blind and visually impaired people. The final beneficiaries, further than the people and bodies directly involved in the project, will be the blind people and the general public.

The project is organised in 5 groups of actions and lasts 24 months:

1. The first group, running along the project, is related to the management, financial management and assessment of the action.
2. In the second phase, covering the first 6 months of project, it will be designed the outfitting of exhibitions and it will be realised all the structures and materials necessary to the implementation of the next activities.
3. The core of the project is represented by the realization of the 3 exhibitions, that constitutes the third step of the project and embraces a period of 15 months in total.
4. In parallel with the exhibitions it will be implemented the fourth group of actions referred to training for operators and improve the discussion around the themes dealt with project.
5. The last group of actions are referred to the national and international communication, dissemination and capitalisation of the project.



57	584036-CREA-1-2017-1-ES-CULT-COOP1	ES
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Q.THEATRE - Theatrical Recreations of Don Quixote in Europe

Original Budget	Maximum Grant Awarded	% Awarded
332.612,56 €	199.567,53 €	60,00 %

Role	Organisation Name	CO
APP	UNIVERSIDAD DE OVIEDO	ES
PAR	FACULDADE DE CIENCIAS SOCIAIS E HUMANAS DA UNIVERSIDADE NOVA DE LISBOA	PT
PAR	Fondazione Teatro Piemonte Europa	IT
PAR	UNIVERSITA DEGLI STUDI DI FIRENZE	IT
PAR	UNIVERSITA DEGLI STUDI DI TORINO	IT
PAR	UNIVERSITE JEAN MONNET SAINT-ETIENNE	FR
PAR	UNIVERSITY OF SUSSEX	UK

COMPENDIUM

The great cultural milestones that shape Europe determine its culture and the very concept of Europe. Among those major transnational milestones, "Don Quixote" is, without a doubt, one of the most important ones and that which has achieved a higher degree of integration in the different European Nations.

Numerous playwrights have recreated Cervantes's novel on stage. The aim of this project is to encourage and make the audience's introduction to stage adaptations of "Don Quixote" easier, a medium that allows access to its values, and to understand, through theatre, the role of the Cervantes's novel in the shaping of European culture.

Focused on the reception of "Don Quixote" in the European stage, this project develops two complementary aspects. The former aims to the tracking and location of European plays influenced by "Don Quixote" in order to create an accessible data base, enriched with audio-visual material (captioned videos of the performances, photos, theatrical texts / plays, posters...), whose data should also serve as a source for historical and literary analysis. This database is provided as a space of visibility and dissemination of quixotic recreations, with the aim of bringing the plays close to diverse audiences using web resources. The latter is artistic, and it encourages the collaboration, advice and technical support of amateur and professional theatre groups for them to stage productions inspired by the novel.

Both aspects of the project will allow us to learn how "Don Quixote" has participated, as a common cultural icon, in the shaping of Europe through theatre, and how it continues - and can continue in the future - reflecting, on stage, values which are common to all European countries.



58	584046-CREA-1-2017-1-PT-CULT-COOP1	PT
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Réseau Tramontana III

Original Budget	Maximum Grant Awarded	% Awarded
333.333,34 €	200.000,00 €	60,00 %

Role	Organisation Name	CO
APP	BINAURAL - ASSOCIACAO CULTURAL DE NODAR	PT
PAR	Akademia Profil	PL
PAR	ASSOCIAZIONE CULTURALE BAMBUN	IT
PAR	AUDIO LABORATEGIA ELKARTEA	ES
PAR	ETH OSTAU COMENGES	FR
PAR	LEM-ITALIA	IT
PAR	NOSAUTS DE BIGORRA	FR
PAR	NUMERICULTURE-GASCOGNE	FR

COMPENDIUM

"Tramontana Network III" project continues, broadens and deepens the previous "Tramontana Network I" (2012-2013) and "Tramontana Network II" (2014-2015)" projects and includes eight main partner organizations in five countries: France (3), Italy (3), Portugal (1), Spain (1), Poland (1) and over 50 associated partners in eight European countries. The project's objectives are the documentation, treatment, restitution and dissemination of intangible heritage from rural and mountain communities of Europe. The latter is a vast, rich and articulated cultural tissue that needs to be taken into account and protected not only for heritage or academic archiving purposes, but also and especially for a consequent revitalization of these areas, through a closer intergenerational transmission of knowledge. This is only possible with a direct and participatory involvement of target communities, where a sense of self-awareness can respond to a demand for cultural anchoring which is increasingly evident especially among young people. Moreover, the knowledge that is being collected by this project can sometimes be in a process of erasure, which in turn can generate immediate, and sometimes surprising, connections between past and present. To meet this challenge, our network is able to deploy and put together both scientific, technical and artistic expertises, which are diverse but complementary. During the course of the project a dense set of activities will be deployed: hundreds of sound and video field surveys, a rich series of publications (scientific/mainstream, paper/digital, online/offline, text/multimedia), media arts creation projects and community-driven cultural events in the involved territories (to be broadcast globally); where all of our disciplines will be convoked: socio-and-ethno-linguistics, anthropology and history, ethnomusicology and ethno-choreology, soundscapes and contemporary art.



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

59	584062-CREA-1-2017-1-AT-CULT-COOP1		AT
Living Realities			
Original Budget		Maximum Grant Awarded	% Awarded
333.487,85 €		200.000,00 €	59,97 %
Role	Organisation Name		CO
APP	Caritas der Erzdiözese Wien - Hilfe in Not		AT
PAR	ALT@RT z.u.		CZ
PAR	Dschungel Wien Theaterhaus für junges Publikum GmbH		AT
PAR	ImpactHubLabs		GR
COMPENDIUM			
<p>“Living Realities” is a transdisciplinary art project, that brings the contemporary living realities of refugees in European countries into the center of attention. The core of the project is the photography exhibition “Passages of a flight”, which is based on a book by the same name. Photographer Simon van Hal and journalist and translator Nermin Ismail accompanied people on “passages of their flight” – people who fled war and crossed borders in search for a new home and a new life. For meeting these people they have traveled to Hungary, Slovenia, Austria and Germany as well as to Greece and Turkey. Starting with the events in Syria, coming through Greece and stopping at the borders, different people raised their voice and shared a glance on their fates.</p> <p>The exhibition will be realized in Austria (Brunnenpassage / Dschungel Wien), Czech Republic (Studio Alta) and Greece (Impact Hub Athens) and aims to bring the stories and photographs of the people portrayed to a wider public than the book itself could.</p> <p>Participative photography workshops, theatre, music and dance performances, discussion rounds and small artistic gatherings will form part of the frame work program, aiming to enable encounters, open a room for discourse and scale up social solidarity and cohesion.</p> <p>The realization of this transnational cooperation by the help of EU funding also aims to relate the individual perspective of refugees, travelling throughout countries in search for a better life, to a transnational perspective of how these people are treated and welcomed differently in each of these European countries. The collaboration between institutions in these specific countries - Greece as one of the main entrance countries to the EU, Czech Republic with it's restrictive and conservative asylum policy and a low number of asylum applications as well as Austria with a high density of asylum applications - will enable a unique and multifaceted perspective.</p>			



60	584067-CREA-1-2017-1-EL-CULT-COOP1		GR
Cultural Luggage			
Original Budget		Maximum Grant Awarded	% Awarded
331.827,33 €		199.096,39 €	60,00 %
Role	Organisation Name		CO
APP	AEROPLIO-TOPOS ALLOU THEATER		GR
PAR	ACTION AID HELLAS ASTIKI MI KERDOSKOPIKI ETAIRIA		GR
PAR	ACTION SYNERGY SA		GR
PAR	FONDAZIONE AIDA		IT
PAR	FORENINGEN SAGOHUSET		SE
COMPENDIUM			
<p>In the recent refugee crisis, cultural differences between the refugees and the local population in Europe are portrayed as a main obstacle for integration and as an element that increases the reluctance of the local population in certain countries to accept positively refugees in their own communities. A simple, easily explained way to highlight this shared popular culture which has a direct impact on both populations is the use of fairy tales. The fairy tale is a short popular story that includes in a concentrated form all these elements that constitute the cultural perception of a whole nation. The project aims to use fairy tales as a tool in order to increase mutual understanding and acceptance between the refugees and the local population. It aims to develop common performances (developed with the cooperation between refugees and local artists) where fairy tales which present common characteristics between the country of origin and the host countries of the refugees are presented both to refugees and the local population. These theatre performances are going to be organized both in the refugee language and in the European languages in order to allow the participation of both groups without any language barrier. They are going to be combined with interactive theatre games that will allow the active participation of all the participants. In this way the project aims to develop a sense of common belonging between the refugees and the local population which on the one hand will reduce the sense of isolation that many refugees have and on the other hand will increase the acceptance of the refugees by the local communities. Education activities organized by specialized artists/pedagogues/ animateurs are going to increase the impact that the theatre performances and the drama based games are going to have in both populations.</p>			



61	584070-CREA-1-2017-1-DE-CULT-COOP1		DE
Storytelling Ceramic Artifacts through Augmented Reality			
Original Budget		Maximum Grant Awarded	% Awarded
333.000,00 €		199.800,00 €	60,00 %
Role	Organisation Name		CO
APP	KI Keramik-Institut GmbH		DE
PAR	Cyprus Pottery -Ceramic Association		CY
PAR	INSTYTUT CERAMIKI I MATERIALOW BUDOWLANYCH		PL
PAR	THEOFANIS ALEXANDRIDIS KAI SIA EE		GR
COMPENDIUM			
<p>During the creation of ceramic artifacts, presentations focus on the aesthetic rather than the cultural aspects. Questions such as "what it represents", "what is it made of?", "how was it made?", "what was its original use?" etc., are not usually addressed.</p> <p>CERARE project will develop a Collaboration Ecosystem specifically designed to boost the production of "smart" ceramic cultural products. Interdisciplinary teams of professionals from various creative fields will be able to work together in this platform to create outstanding products enhanced with Augmented Reality (AR). Researchers, designers, craftsmen, storytellers, authors, curators, art historians, information technology experts, advertising companies, translators and many others will cooperate and co-create, ICT powered, ceramic products that will offer a memorable experience.</p> <p>CERARE will be a cross region platform, presenting opportunities to ceramists to develop new products with added spiritual value, which will help them communicate the intangible cultural heritage through new interpretations, contributing to innovation and creativity in the field of culture.</p> <p>Through CERARE authoring platform, ceramists will be able to easily add information to their products through wizards. Using unique recognition patterns created by CERARE platform for each artifact and for each registered producer, ceramists will be able to make their products uniquely tracked by the free CERARE AR reader apps. Thus, when end-users are pointing their camera to the artifacts, they will be able to see relevant information for their origin, materials, history, stories behind, etc. This information could vary from simple presentations to educational games and interactive stories.</p> <p>Nine (9) demo AR ceramic products will be co-produced early in the project by ceramists and other creative SMEs and professionals directly involved in the project, while at least other 30 AR powered are expected through the project's open pilots.</p>			



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

62	584078-CREA-1-2017-1-SI-CULT-COOP1		SI
South and East reaches West - digital platform for promotion of writers in post-conflict societies			
Original Budget		Maximum Grant Awarded	% Awarded
339.277,67 €		200.000,00 €	58,95 %
Role	Organisation Name		CO
APP	ZALOZBA GOGA, ZAVOD ZA ZALONISKO IN UMETNISKO DEJAVNOST		SI
PAR	Association KROKODIL		RS
PAR	DRUSTVO ZA IZDAVANJE, PROMET I USLUGI GOTEN GRUP DOOEL SKOPJE		MK
COMPENDIUM			
<p>The cooperation project South and East reaches West - digital platform for promotion of writers in post-conflict societies aims to link various partners active in the field of literature promotion and dissemination. The aim is to create new capacities employing a new business model with the Literary Agent for literatures of Southeast, Southern and Eastern Europe, and strengthen the transnational mobility through the network of writers-in-residence programs. The literary agent will be selected and trained in the course of the project, and his/her long-term mission will be to establish a new literary agency dealing with translation rights for literatures written in less used languages. Using the joint digital platform, which will be another outcome of the project, the partners and the agent will present the region of Southeast Europe as a region of extraordinary literary creativity. The project will thus build new capacities in Europe's South and East, and will present the best literary voices of these regions to facilitate their translations to major European languages. The project will also aid writers to professionalize and internationalize their careers through their increased visibility and mobility. The focus of the project will be on writers who in their works warn of the perils of nationalism and intolerance. Through a network of residencies and visit to festivals, the project will offer a platform to writers coming from different (post)conflict regions of Europe to exchange and share with the general audience their views on the consequences of these two phenomena. In view of the recent rise of the right-wing populism and neo-fascist movements throughout Europe, the cooperation partners believe that especially these literary voices from Southeast Europe need to be heard in other crisis regions of Europe, such as Cyprus and Ukraine, and read in major European languages.</p>			



63	584090-CREA-1-2017-1-LT-CULT-COOP1		LT
The Hanseatic Way: a Musical Journey Through a Shared Past			
Original Budget		Maximum Grant Awarded	% Awarded
192.310,00 €		115.386,00 €	60,00 %
Role	Organisation Name		CO
APP	Suonatori del granduca		LT
PAR	Musica Antiqua Salzburg		AT
PAR	OSAUHING ERP		EE
COMPENDIUM			
<p>The project aims at transnational mobility and cultural exchange by co-creation of a program of music composed on the turn of XVI-XVII centuries in 8 countries of the Hanseatic League. A metaphorical musical journey through the past, exploring European cultural diversities and similarities, will be reflected also in a physical journey – the tour of 8 concerts in former Hansa cities of 7 countries. The program will be created and concerts will be performed by two partners of this project – Lithuanian and Austrian early music ensembles “Canto Fiorito” and “Musica Antiqua Salzburg”, which are dedicated to historically informed performance and researching, reconstructing and popularizing of musical heritage. The project also aims at widening a early music audience with a particular focus on children and young people by the means of involvement of children into the creative processes, knowledge sharing, digitalisation and innovative forms of dissemination. A smartphone application will be developed to broadcast live all the project concerts around the world – input provided by the thirs project partner from Estonia ERP. Videos with historical images of Hansa cities will be created together with children (with the emphasis on images of a city where children live and concert is performed) and screened during concerts, thus introducing an interdisciplinary approach and ensuring active participation of young audience. Before each concert a number of audience development events will be implemented: the artistic leader will meet with children at schools and will tell them about the Hanseatic culture with the help of multimedia presentation and live musical examples; project musicians will perform unexpected flash-mobs in public spaces, triggering direct contact with wider audiences and creating an attractive video for broadcasting on social media; open rehearsals of the project and early music mastercourses will be organized for specialized young public – music students.</p>			



64	584101-CREA-1-2017-1-SK-CULT-COOP1	SK
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Areas of Inspiration

Original Budget	Maximum Grant Awarded	% Awarded
320.000,00 €	192.000,00 €	60,00 %

Role	Organisation Name	CO
APP	Association for nature conservation "Machaon International"	SK
PAR	ANNOGALLERY	SK
PAR	European Wilderness Society	AT
PAR	MAS Straznicko	CZ
PAR	Muusa Kapriis MTU	EE
PAR	Národní ústav lidové kultury	CZ
PAR	Non-government organization "Tustan"	UA

COMPENDIUM

The project aim is to establish an international network of 'areas of inspiration', i.e. places with art residences in very attractive natural and authentic European landscapes and to create conditions for long-term transnational mobility of artists and professionals into rural areas, for fostering cultural exchanges and diversity and enhancing local development in a sustainable direction. The project addresses the gap that there are not many art-residences in the new EU member states of Eastern and Central Europe, so many attractive cultural spaces for creative people and their audiences are omitted and their potential underused. Luring creative people to such 'areas of inspiration' enriches quality of life, local culture, environment and economy.

The established network of partners will provide room for capacity-building (new skills and know-how) of local cultural actors, improved visibility of individual areas also outside national borders and a basis for further networking with similar European regions which may wish to join the network as new 'areas of inspiration'. The project brings many new impulses to the existing cultural undertakings all partners are engaged in. All partners are local leaders in its own right and co-operation increases their capabilities to grow and be successful as facilitators and curators of culture in rural areas.



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

65	584592-CREA-1-2017-1-BA-CULT-COOP1	BA
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International Classical Music Masterclasses Ardea
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Original Budget	Maximum Grant Awarded	% Awarded
36.920,00 €	22.152,00 €	60,00 %

Role	Organisation Name	CO
APP	Centar za obrazovanje i kulturu "Akademija" Capljina	BA
PAR	Sve ostalo je glazba/The Rest is Music	HR
PAR	Ustanova Gallus	SI

COMPENDIUM

ARDEA will achieve greater cooperation among three European countries and increase professional and private capacities of European musicians through training and education. It promotes the culture and development of European networks, and cooperation and education among the waring populations in Bosnia and Herzegovina using the music as its medium of communication (Peace by Piece). It will provide opportunities for cooperation among musicians and the exchange and transfer of knowledge and skills in different music instruments. Ardea intends to set up a transnational network of 3 organizations located in Croatia, Slovenia and Bosnia and Herzegovina, engaged to provide an excellent and diverse form of high musical education and performances to young talented classical musicians, by jointly exposing them to master classes with internationally renowned musicians with different musical backgrounds. This project will notably have positive effects in developing the potential of Europe's and BiH culture by helping young musician to learn from the world renowned professors.

Ardea's main objectives are:

- Young Musicians - contribute to the developing of young musicians' careers & employment; expand the number and range of musicians trained through its activities, provide skills, competence and expertise that strengthens the sector; help expand young European musicians' audience to an additional European country, establish and develop cooperation between Music Universities in Bosnia.
- Society - connect and establish cooperation between people of different religions, races, nations and worldviews through music, represent the EU as cultural ambassadors, improve and spread access to cultural activity at a national and European level; evaluate and share best practice learned through the delivery of international performances to maximize knowledge exchange of working in different cultures and production environments



Education, Audiovisual and Culture Executive Agency

Creative Europe - Culture

66	584633-CREA-1-2017-1-DK-CULT-COOP1		DK
KIDS CAN			
Original Budget		Maximum Grant Awarded	% Awarded
300.690,00 €		180.414,00 €	60,00 %
Role	Organisation Name		CO
APP	JAZZDANMARK		DK
PAR	Hot Clube de Portugal		PT
PAR	MTÜ Jazzkaare Sõprade Ühing		EE

COMPENDIUM

KIDS CAN is a European interdisciplinary touring program for exchange of young jazz talents, recruitment of young audiences and a revitalization of the way jazz is communicated to children. There is an increasing focus on new ways to introduce children to music, both in terms of playing and listening. In the 'children's jazz' area, programming often consist of adults playing for children. KIDS CAN combines the proud tradition of musical education in Europe, with a vision of showcasing talented children on the European stages, playing for their same-age peers. KIDS CAN wants to prove that children can play just as emotionally and genuine as adult musicians, and that a mirroring in a musician your own age, might inspire you to become a musician yourself. The project provides an innovative take on audience development with a young journalist program, directing young audiences, born in the digital age, to interact and communicate before, during, and after each concert. The main activity is a jazz caravan travelling to three different countries each year. Each partner will collect a group of 5 talented musicians in the age group of 9 – 14 years as well as 2 young journalists between 12 - 17 years. In groups of seven they will each year travel between the three countries, where they will engage in a creative workshop, rehearsing, reporting and performing at the KIDS CAN stage. The two young journalists will interact and communicate on behalf of the band enforcing a new take on audience interaction. The transnational mobility reached through the tour activities will serve as a collection and catalyst of new knowledge and approaches to music education, which will be spread throughout Europe via different networks. The workshops will furthermore enforce peer learning and intercultural dialogue. The partners are JazzKaar in Estonia and Hot Club in Portugal along with JazzDanmark (leading partner). All of the partners have extensive experience in the children's jazz field.