

Varun Mehta

is an artist and designer living in Brooklyn, NYC. He's interested in keeping emerging tech ethical, exploring positive futures, and expanding his cultural heritage. His name rhymes with maroon.

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Experience

Selman NYC, Design Intern, 6/22 – 9/22

Developed an independently-led harm reduction design project, in which the goal was to create a website to allow opioid users easier access in locating safe injection sites in the NYC area. Project concept, scope, design work, and delivery was entirely self-started and led.

Hyundai, Design Researcher, 2/20 – 6/20

Engaged in several months of design research in collaboration with fellow industrial designers and architects. Worked to enrich the modern city with adaptive ecologies derived from nature. Created infographics, posters, and models on our way to a final systems-level proposal focused on using phenotypic plasticity & altruism in nature to redesign future city infrastructure.

Dolby, Design Consultant, 10/20 – 3/21

Designed a framework for head-mounted 3D sound board prototyping for the engineering team's early product concepts. The system including several 3D printed components and an adjustable series of rails to hold the boards on the user's head. Responsibilities included prototyping the system, fabricating it, and creating a user manual for the engineering team.

Co-Works Research Lab, Peer Tutor, 8/18 – 5/22

Operated in a number of roles at the lab including monitoring the making tools (laser cutters, 3D printers, UV printers, digital embroiderers, etc.) and offering software mentorship & machine training sessions to students & faculty.

Education

Rhode Island School Of Design

Bachelor of Fine Arts in Industrial Design and Graphic Design

Brown University

Several classes taken on topics including engineering, sustainability, and psychology.

The Nueva Upper School

Innovative STEM—focused high school in Silicon Valley, known for its emphasis on design thinking and standards-based grading.

References

Anne Di Lillo, Selman NYC

As Design Director, oversaw my development and projects as an intern at Selman.

anne@selman.nyc
978.578.4594

Brynn Trusewicz, Co-Works

As Lab Manager, supervised me in my peer tutoring and managed my role in the team.

btruse01@risd.edu
845.544.4566

Doug Scott, RISD

As a professor, taught me in a course on info design at RISD and provided mentorship during my thesis.

dscott@risd.edu

Skills

Ability

- Skilled in conceptualizing, iterating, and executing system-level projects within teams and on an individual basis.
- Leadership of multi-disciplinary design teams with an emphasis on context-relevant research and presentation.
- Ability to combine concrete (product & consumer) skillsets with more experimental processes and philosophies.
- Flexibility in quickly learning new skills and softwares based off the needs of the immediate problem at hand.
- Diversity of project scopes and personal interests, allowing for more researched and diverse final outputs.

Software

- Illustrator
- Photoshop
- InDesign
- Premiere
- After Effects
- Lightroom
- Rhino
- CLO3D
- Fusion
- Solidworks
- Blender
- Keyshot
- Figma
- InVision
- Da Vinci Resolve
- Webflow

Awards

- 2022 RISD Somerson Sustainability Innovation Fund, Inagural Recipient
- 2022 RISD IDSA Inclusive Solutions Makeathon, 1st Place
- 2021 RISD Graphic Design Triennial, Multiple Works Showcased

