

SNARKY SHADOW STUDIO

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<https://www.snarkyshadowstudio.com>



Career Objective:	Multidisciplinary Illustrator and Animator Creative professional with ability to maintain many responsibilities and duties. Works well under pressure and can work equally well whether independently or in teams. Honest, flexible, perceptive and dependable, with a clear interest in contributing to the artistic development of many stages in the project. Ever eager to learn and improve skills.
Education:	<ul style="list-style-type: none">• Rhode Island School of Design, 2003-2007 BFA Illustration w/ concentration in Animation• School of Visual Arts, Continuing Ed. animation courses throughout 2009-2013
Skills:	<p>Illustration & Graphic Design: Advanced knowledge of print layout, cover art, posters, editorials, murals, comics, screenprinting, self-publishing, storyboards, concept art, background art, character design, figure & portraiture drawing, and fine-arts painting</p> <p>Animation & Motion Design: Advanced understanding of animatics & planning, logo animation, typographical presentation, promo openings, character and digital cel animation both 2D and 3D</p> <p>General 3D: Intermediate understanding of modeling graphic to semi-realistic figures and props, texturing, rigging procedures, animation, and rendering for web or broadcast standards</p> <p>Web: Basic understanding of HTML & CSS coding, animation for web and basic web design principles</p> <p>Applications: 2D expertise with the Adobe Suite including: Photoshop, After Effects, Premiere, Animator (Flash), Dreamweaver, InDesign and Illustrator; plugins like Redgiant Trapcode's Particular and Form; 3D expertise with Cinema 4D, Maya and Zbrush</p>
Professional Experience:	<hr/> <p>Freelance Illustrator and Animator 2009-present</p> <ul style="list-style-type: none">• Tabled at various comic cons and indie cons 2015-2017 (SPX, MoCCA Fest, RI Comic Con, RI NecronomiCon, Terrorcon) and self-published 4 comics including screenprinted large-format artbook; published with two collaborative comics and illustrator/graphic-designer for NYCELLI Community Gardens Pamphlet Fall 2016• Group shows: 100 Dollar Art Show, Nov. 2019 IPCNY June 2019 Published By the Artist, Red Envelope Art Show Feb. 2017, Society of Illustrators 2017 MoCCA Arts Festival Awards of Excellence Annual Exhibit, Popsicle Comics Art Exhibit June, 2015• Solo show: The May Queen and Other Escapes at Shoestring Press, 2016• Cohost of Dynamic Figure Drawing in Brooklyn figure drawing Meetup group since 2012 <p>Hugo Galerie, Art-handler Mar. 2018 - Sept. 2019</p> <ul style="list-style-type: none">• Retouching paintings, gallery walls, hanging artworks, carrying, packing and shipping artworks <p>Sukeo Socks, Mural Painter Jan. 2018</p> <ul style="list-style-type: none">• large-scale painting covering four walls for NYNow convention booth <p>Boerum Frames, Assistant Jan. 2018 - present</p> <ul style="list-style-type: none">• Assisting the master framer with joining stretchers, stretching, wiring, gaffing and packaging canvases <p>Shoestring Press, Silkscreen Technician 2013-2016</p> <ul style="list-style-type: none">• Assisting the master printer, students and members in traditional and digital print projects and commissions <p>Soloision, Animator/Motion Designer July 2014 - Aug. 2014</p> <ul style="list-style-type: none">• After Effects animation for Johns Hopkins webinar, One A Day Prenatal Vitamin, and Pedalyte commercials <p>Interaktika, Composer Jan. 2014</p> <ul style="list-style-type: none">• Farxiga and Bristilla 2014 Presentation Show <p>Kognito Interactive, Animator Mar. 2012 - Sept. 2012</p> <ul style="list-style-type: none">• Flash animation and background design for At-Risk Middle School and LGBTQ web courses <p>Rockstar Games, Animator/Motion Designer Feb. 2012 - Mar. 2012</p> <ul style="list-style-type: none">• After Effects animation for in-game television and Rockstar logo for Max Payne 3 <p>Meta-Lingo, Animator/Motion Designer Feb. 2012</p> <ul style="list-style-type: none">• After Effects animation for Sundance Channel Rebranding Campaign and Making It Intro <p>Ashong Ventures, LLC, Animator Aug. 2011 - Oct. 2011</p> <ul style="list-style-type: none">• Character design, Flash and After Effects animation of Derrick N. Ashong & Soulfège's music video: "Love Rain Down" <p>Spark Productions, Animator/Motion Designer May 2011</p> <ul style="list-style-type: none">• After Effects animation for Ricoh Copier's HD tradeshow presentation <p>MTV Networks, Animator/Composer Feb. 2011 - Mar. 2011</p> <ul style="list-style-type: none">• Contributed designs and animation for Viacom Shareholders PSA <p>Odgis + Co., Animator/Designer Jan. 2011</p> <ul style="list-style-type: none">• Flash animation for Valentine's Day E-Card <p>World Leaders Entertainment, Internship, Animator Jun. 2010- Jan. 2011</p> <ul style="list-style-type: none">• Digital Inker for Robotomy cartoon and animator/illustrator for their 2010 reel presentation• Flash animation and storyboarding for Yahoo Mail Ad "I Quit" Commercial <p>Mammoth Advertising, Animator/Motion Designer Aug. 2010</p> <ul style="list-style-type: none">• After Effects animation for Showtime Channel's online training and rotoscoping for Showtime NFL show <p>Tor.com, Illustrator Dec. 2009 - Jan., Feb., 2010</p> <ul style="list-style-type: none">• Spot illustrations for Jason Henniger's I Speak Fluent Giraffe and Lovecraftian Stories <p>The Kitchen at BBDO, Junior Animator Oct. 2009 - Dec. 2009</p> <ul style="list-style-type: none">• After Effects animation for "Save the Watts" energy campaign <p>Curious Pictures, Internship Oct. 2009</p> <ul style="list-style-type: none">• After Effects animation for pilot starring Dave Attell <p>City Lights Media, Lead Animator and Motion Designer 2007 - 2009</p> <ul style="list-style-type: none">• Clients: Cartoon Network, Fine Living Network, American Airlines, The Travel Channel, The History Channel, SiTV, Walmart <p>Plansponsor Magazine, Illustrator, Art Director: SooJin Buzelli, 2006, 2007</p> <ul style="list-style-type: none">• Published 2 editorial spot illustrations for the "Bells and Whistles" column