

MICHAELA CZECH

UX & IX Designer

ABOUT

I'm a User Experience and Interaction Designer with a special interest in 3D Design and a background in animation production. I have spent several years working in the exhibition industry and enjoy working on spatial design projects.

EXPERIENCE

Self-employed | Munich, Germany | 12/19 - present
UX & XD Designer

- ◉ Realizing responsive web and app design projects.
- ◉ Looking for software projects in the field of XR.

MKT AG & Focus4 | Munich, Germany | 1/14 - 11/19
Multimedia & Interaction Designer

- ◉ Worked across a team of developers and engineers to create multimedia exhibits for museums and automotive trade fairs.
- ◉ Planned and designed applications from concept development, storyboard or wireframes to prototype, UI Design and 3D asset creation to final delivery to the client.
- ◉ Reduced and retextured high poly CAD data to work for game engines in order to design VR and AR applications.
- ◉ Created choreography, animation and motion design for installations.
- ◉ Responsible for company's web presence, included web design, film and sound editing.

Self-employed | Munich, Germany | 10/12 - 12/13
Motion Designer & Lecturer

- ◉ Taught 3D-Software Skills at Ludwig-Maximilian-University Munich in cooperation with Leibniz-Rechenzentrum Garching.
- ◉ Worked on broadcast design projects for Perfect Accident agency creating channel idents for international clients.
- ◉ Realized short commercial 3D animation projects working solo and within a team.

EDUCATION

Career Foundry | 9/20 - 2/21
UX Design Certification

University of the West of England Bristol | 9/10 - 08/12
MA Animation with Distinction

Ludwig-Maximilian-University Munich | 10/07 - 09/10
BA Arts & Multimedia, Minor in Media Informatics

CONTACT

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SKILLS

Competitive analysis
User interviews
Personas
User flows
Information Architecture
Wireframing & Prototyping
User Interface Design
Usability & preference Testing
Conceptual Development
Visual Design 2D/3D
UV Mapping/Texturing/Rigging
Animation/Motion Graphics

TOOLS

Figma
Adobe XD
Photoshop
Illustrator
After Effects
Premiere Pro
Maya
Cinema 4D, XPresso
Houdini, VEX
Unity3D
Webflow
HTML, CSS
Python

LANGUAGES

German – native
English – full professional
Polish – limited working