

JEREMY GREEN

UI/UX/Graphic/3D Designer and Illustrator

Email: jay.alchemy.green@gmail.com

Website: <https://jayalchemygreen.wixsite.com/alchemy-designs> (Also see Body of Work)

QUALIFICATIONS/GOALS

I'm an organic designer. I mold well into various tasks. I'm always looking for better ways to work and produce. Aspire to be a member of a creative team. Willing to travel or work from home.

EDUCATION

A.S.A, Art Institute - Los Angeles. Graduate: 2001. Major: Computer Animation

Lambda School - Online. Graduate: May 2021. Major: UI/UX Development

RECENT PROJECTS

UI/UX Faultline - Survival Earthquake Response. <https://faultline.app>

Worked with developers focusing on UI design, research, and illustrations for a disaster preparedness kit that is 99% more accessible, and has 80% faster search performance than USGS.

UI/UX Replate - Food Delivery Volunteer Service. <https://replate1.now.sh/>

Conducted research, interviews, and designed UI layouts for a mobile and desktop version for a potential response to hunger crises and food waste.

Illustrator Story Squad - Children's writing/drawing championships.

<https://a.storysquad.dev/login>

Pave the way to update graphics for weekly trophies, avatars, and banners.

TECHNICAL SKILLS

Advanced Knowledge: Flexi SignPro 10, Photoshop/Illustrator CC, 3dsmax 2015 (Mental Ray & Vray Lighting), Figma

Proficiency: Sketch, Slack, Zoom, Trello, Xmind, After Effects CS6, AutoCAD v.2009, Google Docs, Microsoft Office, PC and Mac Platforms.

Base Knowledge: Final Cut Pro, InDesign, Bridge, LightBox, TinkerCAD, HTML, CSS

BODY OF WORK

I will be happy to provide physical examples of my work upon interview opportunity, or send your preferred type of examples per an email you provide.

Below are websites showing some of my work I'm unable to add to my portfolio.

J Bullock and Associates: www.jbullock.com **SoftMirage:** www.softmirage.com

Toll Brothers: www.tollbrothers.com

Various signage locations throughout Southern California. Some clients include: **Related Properties, National Core, OCF, PIH Hospital, Velocity Transportation, Langham Hotel, Peet's Coffee, GM Properties, St. Mark's Children's Performances.**

EXPERIENCE

Sign Designer/Addressing Consultant Gannon Design - Orange, CA 2018-Present

Streamlined mailroom locations and mailbox layouts from 3 hours labor to 30 minutes.

Tasks include: Read architectural plans, consult about accessibility and convenience for fire departments, utilities, and USPS. Design planning department sheets, wayfinding, emergency evacs, addressing. Design color boards/branding, city code and ADA signage, and location maps for installers. Setup patterns and orders with production details to multiple vendors.

Lead Graphic Designer America's Choice Signs - Whittier, CA 2010-2018 as Freelance

Built templates, macros, styling, and a font bible and led the company re-branding effort.

Tasks include: Design/Produce vector graphics for various large media including signs, banners, laser cutting/engraving, vehicle graphics, and electrical signs. Client contact, job costing, mockups, estimates, color match for print. Use of laser cutter, RIP software, wide-format inkjet and UV printer, and vinyl plotter. Some installation.

Animation Project Manager/3D Artist JBullock & Assoc. - Pasadena, CA 2004-2018

Streamlined home renderings from 10-12 hours labor to 3.5 hours and added photorealism.

Tasks include: Productivity mgmt, workflow design, job costing, quality control, client comm, employee performance review, training, R&D, read/cleanup architectural plans, 3D model, texture, animation, lighting (Vray/Mentalray), script macros in maxscript, build prop libraries, compositing.

Senior 3D Artist (Freelance) SoftMirage Studios - Costa Mesa, CA 2008-2010

Only staff member trusted to make photo-editing adjustments and compositing.

Tasks include: 3D Modeling, texturing, animation, lighting, render queue, compositing, Photoshop retouching, camera matching for photo-real environments.

Photoshop Artist (Freelance) L.A.P.S. - Lakewood, CA 2008-2011

I was told I was "very empathic" by the owners, who happened to be psychic twins.

Tasks include: Enhance ghost photography, setup resolutions for multiple media needs, photography, audio recording, import/export/organize high-volume files.

HOBBIES AND PASSIONS

I volunteered at the Long Beach Public Library in the computer/internet department.

I make natural medicine including teas, tinctures, and salves.

My fine artist style trends toward morbid cute creatures and classic video games.

I love painting board game figurines/miniatures. I've painted more than a hundred miniatures for peers. I'm happy to show examples.

I have three concepts for board games and am prototyping and testing two of them.