

## EDUCATION —

University of Washington, Seattle June '21  
M.S. Human Centered Design & Engineering

University of Washington, Seattle Dec '16  
B.A. Architecture

## EXPERIENCE —

**DROPBOX** — Seattle, WA Jun '20 - Sep '20  
Product Design Intern

- Implemented user research process to study users' expectations and explore viability of various possible design iterations
- Designed and spec'd two projects: A feature improvement to increase the usability and scalability potential of an existing feature and an MVP to learn from, and drive adoption, of a brand new feature
- Worked cross-functionally with partner teams and other departments to address overlapping scope and to gather diverse feedback

**SAWHORSE DESIGN + BUILD** — Seattle, WA Feb '19 - Jun '20  
Designer + Project Manager

- Implemented custom lead tracking, material cost tracking, and specification guidelines to maintain design intent through construction process
- Rebranded logo, developed brand guidelines, and set up standards for internal and client-facing documents
- Created and maintained relationships with new clients and subcontractors

**ATELIER DROME** — Seattle, WA Nov '18 - Feb '19  
Designer

- Produced graphics and writing for a comprehensive design review board packet for a multi-family project presentation

## SKILLS —

User Interviews	Prototyping	Journey Mapping	Adobe CC	Google SketchUp
Usability Testing	Content Strategy	Persona Creation	Figma	AutoCAD
Stakeholder Alignment	Wireframing	Surveys	Adobe XD	Rhino
Qualitative Research	Visual Design	Competitive Analysis	Sketch	Autodesk Maya