

JULIE NGUYEN

DENVER, CO

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I am a Junior Product Designer skilled at synthesizing research and shaping it into a creative and meaningful solution to fit the user's needs. My goal is to develop meaningful experiences and make digital products more human.

EXPERIENCE

COMCAST MEDIA & TECHNOLOGY CENTER (CMTc) — DIGITAL DESIGNER

AUG 2019 - OCT 2020, UNIVERSITY OF DENVER COLORADO

Collaborated with an interdisciplinary team of students to tackle design problems using the Design Innovation methods. Worked on projects that required UX/UI design and design systems. Took part and led processes of wireframing, low/high fidelity prototyping, interviewing, usability testing, and researching.

PROJECTS

UNBLOCK.ME — THESIS CASE STUDY

FEB 2021 - MAY 2021, UNIVERSITY OF DENVER COLORADO

Developed and designed a digital product to help visual designers overcome and work through creative blocks.

CARPE DIEM

APRIL 2019 - MAY 2019, UNIVERSITY OF DENVER COLORADO

Collaborated with a team to design and develop an activity/event planning app that centered around a user's personality. This digital product was designed to be inclusive.

OPEN ARMS

JAN 2019 - MAR 2019, UNIVERSITY OF DENVER COLORADO

Collaborated with a team to design and develop a housing app that allowed homeless young adults to find a temporary home and the help they need.

METHODS

UX/UI Design | Animation |
Usability Testing | Web & Mobile
Design | Lo/Hi-Fi Designing
& Prototyping | Researching |
Wireframing

SOFTWARE

Sketch | InVision | Adobe Illustrator
| Adobe After Effects | Adobe
InDesign | Adobe Photoshop |
TryMyUI | Figma

ACHIEVEMENTS

DIGITAL VISIONS 2019:
Outstanding Intro | Promo | Trailer

DEAN'S LIST:
Spring 2017- Fall 2020

EDUCATION

**UNIVERSITY OF
COLORADO, DENVER —
BFA DIGITAL DESIGN**
August 2016 - May 2021