





Ryan Shih

Experience Designer

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 571-275-4057

Experience

Aug 2018 - May 2020 // Charlottesville, VA

UVA Architecture IT + Fabrication TA

Experimented and developed projects related to digital visualization and material fabrication using: VR/AR (mixed reality), 3D printing, wood and concrete fabrication, etc.

May 2019 - Jul 2019 // Richmond, VA

Quinn Evans Architecture Design Intern

Designed, produced renders and construction documents for education-oriented projects, including: VCU STEM, All Saints Elementary School.

Dec 2018 - Jan 2019 // New York City, NY

Brightspot Strategy Strategy Extern

Composed physical experience design deliverables for space programming, as well as managing complete Airtable project databases.

Sometimes // Here and There

Freelance Visual Design

Visual design for various professional and student groups including TEDxUVA, AIAS, UVA Advertising, etc.

Awards + Achievements

VCU Brandcenter: Torchia Scholarship

2020 National Student Advertising Competition (NSAC)

Client: Adobe // 1st National // Production Chair

Deutsches Sprachdiplom (DSD) C1

Ask me about

3D printing with cellulose filament

Making cutting boards

Being a third culture kid

Education

Expected 2022

VCU Brandcenter

M.S. in Business:
Experience Design

2016 - 2020

University of Virginia

B.S. Architecture:
Design Thinking
Global Sustainability
+ Arch. History Minors

Skills

Design Strategy
UX + User Research
Visual Design
UX/UI Design
Interaction Design
Front-End Development
Physical Fabrication

Toolkit

Figma // Adobe XD
Adobe CC
Sketchup
Cinema 4D // Blender
Rhino 3D
Premiere // Final Cut

HTML/CSS
Basic Javascript

Languages

English (native)
Mandarin (proficient)
German (proficient)