

Product Designer, UX Strategist

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EXPERIENCE

Razorfish, Publicis Groupe · Senior UX Designer · 5/2022-Present

- Enhance user engagement through value-creation research and strategy
- Craft comprehensive customer journey maps and detailed user personas to illuminate pathways and preferences through information architecture
- · Workshop dynamic sessions, fostering collaborative ideation with clients
- · Lead discovery initiatives, scrutinizing existing and potential features
- · Transform concepts and data insights into strategized content-driven experiences
- Take on a mentorship role, leading by example and championing the UX design process, fostering a culture of innovation and excellence
- Present UX strategy and articulate to a diverse business, tech, marketing audience and how it aligns with business and target user needs

The Sasha Group, Vaynermedia • UX/UI Designer • 04/2021-05/2022

- · Molded ambiguous broad concepts into immersive digital brand experiences
- · Presented UX audits with data synthesis and content analysis
- · Mapped end-to-end flows and experiences that were intuitive and storytelling
- · Defined, evolved and crafted design systems and governance standards
- · Wire-framed UI that delivered on visual design utilizing UX best practices
- · Prototyped to demonstrate how a particular flow or interaction would work.
- · Collaborated with engineers for post-launch QA and iterative enhancements
- · Strengthened partnerships with cross disciplines across organization

Laura Lau Design • Freelance Product Designer • 03/2020-04/2021

- $\boldsymbol{\cdot}$ Conceptualized and collaborated with Clients on product strategy
- · Conducted user research, market analysis and data synthesis
- · Illustrated design ideas using storyboards, process flows and sitemaps
- · Communicated design choices through mid-fidelity wireframes
- · Animated hi-fidelity prototypes that illustrated function
- · Conducted usability testing, identified and troubleshooted UX problems
- · Annotated and ensured a smooth hand off of designs to Developers

Milly · Design Director · 11/2011-06/2020

- · Directed design department of 21; overseeing design process and calendar
- · Implemented an efficient design work flow and grew collective output by 30%
- · Collaborated with marketing to interpret creative vision into digital campaigns
- · Orchestrated weekly Director meetings, driving strategic alignment across silos
- Project managed collaborations with Clients such as: Michelle Obama, Jennifer Lopez, ABT, Kohls, Banana Republic, Supergoop

Vivienne Tam · Senior Designer · 08/2005-10/2011

- · Created cohesive design vision and direction for each monthly collection
- $\boldsymbol{\cdot}$ Conducted competitor and market research for best innovative trends
- · Guided four design reports to design into the creative direction
- Communicate creative vision in collaborations with Clients such as: Hewlett Packard, Mandarin Oriental, Beats by Dr. Dre, Square, Cathay Pacific

SKILLS

Design

Experience Design Product Strategy Interaction Design Visual Design

Research & Strategy

UX Audits Usability Testing Data Analysis & Synthesis Competitor Analysis Customer Journey Mapping Content Strategy

Interaction

Information Architecture User Flows Sketching Wireframing Prototyping

Tools

Adobe Creative Suite Figma Hotjar Miro OptimalSort Sketch Webflow Whimsical

EDUCATION

Yale SOM· 2023

Business Perspectives for Creative Leaders

NNg • 2022

UX Certificate, Interaction Design Specialty

DesignLab • 2020
UX Academy Certificate

Fashion Institute of Technology • 2005 A.A.S. Degree