

3x3 TOURNAMENT

Radiant Church Charleston

June 26th, 2021

RULES

Teams:

1. Each team shall consist of three (3) players
2. Teams will consist of either all female or all male players (Separate Brackets)
3. Each team will have a "Team Name"
4. Players cannot play on multiple teams.

Officials:

1. Each game shall have one (1) referee, made up of current college basketball players
2. Each game will also have one (1) timekeeper and one (1) score keeper

Beginning the Game:

1. Both teams prior to the game, are expected to stretch/warm-up on their own
2. A coin toss will determine which team receives the first possession. The team that wins can choose either to receive the ball first or receive the ball first at the start of a potential overtime
3. Three (3) players from each team **MUST** be on the court for the game to begin (2 minute grace period or automatic forfeit) **BE PRESENT TO REGISTER**

The Game:

1. The regular playing time per game will be one (1) period of fifteen (15) minutes with a running clock
2. Any shot inside the three-point arc will count as two (2), and outside the arc will count as three (3)
3. The team to score twenty-one (21) points first, wins (even if it is before the play clock runs out). If, at the end of the period, no team has reached that total, the highest point total wins
4. If the score is tied at the end of the period, overtime will begin. Possession goes to the team in accordance with the coin toss rules. The first team to score four (4) points in overtime, wins.

Fouls:

1. All fouls will be called by the official referee for that game. Players can't call them.
2. Possession is given to the team who the foul was committed on

How the Ball is Played:

1. Following each made basket or each defensive rebound, teams must dribble or pass the ball outside the arc in order to gain possession
2. Following a dead ball, the team must 'check-up' with the other team at the top of the key
3. Following a jump ball situation, possession changes from the team who started with the ball first

Time-Outs:

1. Each team is granted two (2) timeouts per game
2. All timeouts have a length of thirty (30) seconds
3. Timeouts can only be called in dead ball situations and not while the ball is live

Double-Elimination:

1. After the loss of a team, they will be inserted into a losers bracket to continue competition through a double elimination system

