

3D ANIMATION DIPLOMA

Animation is bringing characters to life on screen. Whether animating for children's TV, video games, or high-end visual effects, the destination is to make the audience believe the character is alive.

This three year **Diploma in 3D Animation** will equip the graduate with the necessary skills and competencies on the various theoretical, practical and technological aspects of 3D animation with the main focus on game art and CGI animation process and production.

The programme is industry linked and will move the student towards working in fields such as interactive media, advertising and marketing, video game design, animation and visual effects in feature films and television and architectural design.

Software programmes used in this course include Maya, 3DMax, Illustrator, Premiere, Mudbox, Motion Builder and After Effects.

The following subjects are included:

Year 1

- Art History I
- Animation Practice I
- Life Drawing I
- Visual Studies I
- Animation Design I
- Technical Literacy I
- Media Studies I
- Business Communication
- Entrepreneurship
- Academic Literacy

Year 2

- Animation Practice II
- Life Drawing
- Animation Project
- Research Project
- Visual Communication and Technical Literacy

Year 3

- Animation Practice III
- Art Direction
- Visual Communication III
- Final Production Project
- Work Integrated Learning



Contact your closest campus for pricing options

Johannesburg Campus
Tel: 010 591 7314

Stoneridge Centre
Corner Hereford and
Modderfontein Roads
Greenstone, Edenvale
jhb@oakfieldscollege.co.za

Pretoria Campus
Tel: 012 361 0416

Lynnridge Mall
Corner Jacobson Drive
and Lynnwood Road
Lynnwood Ridge, Pretoria
info@oakfieldscollege.co.za

Somerset West Campus
Tel: 021 850 0383

Bizweni Campus
Bizweni Avenue
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