

Episode Overview

In this episode we celebrate the students' mahi throughout the series, what they have learnt and in what ways have they taken up the challenge to become kaitiaki (guardians). We visit Te Papa's Art Gallery, Toi Art to learn why the way we display the taonga in our museums is an important part of being kaitiaki. This episode is designed for students working at levels 1-3 of the NZ curriculum.

Resources to Support Whānau with Learning from Home

Digital technology is now a compulsory part of the New Zealand Curriculum that can be woven across other learning areas to create authentic future focused learning.

This resource will support you and your child to extend their learning with links to support materials for our digital tools and unplugged activities, further research and print resources that you can use at home.

Unplugged Activity – Make a Micro Museum

Like we did on this episode you can use an old box to make a micro museum for your artworks. Maybe you can display images of what you have made throughout the series. [Here's an example of how you could do it.](#) Remember to think about how you display your artworks so that they are safe.

Digital Tool Tips and Tricks - Clap Motion

[ClapMotion](#) is a free app for Google Chrome. You need to be using Chrome as your browser to install it. [CloudStopMotion.com](#) is an alternative app that works in any browser. Stop Motion animation is where lots and lots of photos are taken and run together so it looks like a movie. Check out our [ClapMotion instructions](#). Episode 8 uses stop motion animation to show how museums display their taonga.

Curriculum Links for Teachers

Technology Progress Outcomes	Designing and Developing Digital Outcomes PO2: In authentic contexts and taking account of end-users, students make decisions about creating, manipulating, storing, retrieving, sharing, and testing digital content for a specific purpose, given particular parameters, tools, and techniques. They understand that digital devices impact on humans and society and that both the devices and their impact change over time.
NZC Learning Areas	Social Sciences - Identity, Culture, and Organisation – Students learn about society and communities and how they function. They also learn about the diverse cultures and identities of people within those communities and about the effects of these on the participation of groups and individuals. The Arts - Visual Arts - Students learn how to discern, participate in, and celebrate their own and others' visual worlds.
Learning Intentions	Learn how people and taonga are displayed, shared and celebrated in different ways. Create and test digital content for the purposes of a digital outcome (Stop Motion Movie).
Success Criteria - Students will be able to	Identify the best form of display to highlight the important aspects of a taonga. Identify the most important skills for animation. Work collaboratively to complete a stop motion movie using Clap Motion.

Ngā Hononga ki te Marautanga

Te Aho Hangarau Matihiko	Te Tupuranga Tangata me te Rorohiko (Taumata 1; Whakatupuranga 1): Ka mārama ko tā te rorohiko he pupuri kōrero, mā te kaiako tētahi mahi whakahiato e ārahi: ki te waihanga; ki te raweke; ki te pupuri; ki te tiki; ki te tuari hoki.
Te Marautanga: Wahanga Ako 1	Tikanga a-Iwi (Taumata 2.2): Ka whakamārama i ngā āhuatanga ahurea me ngā tuku ihotanga o tōna ake iwi, me ō ētahi atu iwi hoki.
Te Marautanga: Wahanga Ako 2	Ngā Toi: Toi Ataata (Taumata 1): Ka tūhura, ka whakauru atu, ka whai mōhiotanga, ka whai māramatanga: i ngā huānga me ngā ariā; ki ngā tohu o tōna ao.
Ngā Whainganga Ako	Te whakaritea pewhea te whakatū te whakanui hoki i te aroha i ngā ahua rereke.
Ngā Putanga Ako	Te whakamahi i tētahi papatono, pēnā i a Stop motion, e pā ana ki te kaitiakitanga o te taonga mai tuhiwaehehe. Whakamahi he whaakaro hātepe i tētahi papatono kia whakaoti hopanga i ngā tāputa.

Learning Links and Reading Lists for Whānau and Teachers

Extension Activities

Unplugged Activity: [Best Tool for the Job!](#)

[Stop Motion He Wero Hoahoa: Challenge](#)

Research Links

[Google Arts & Culture](#)

[The VR Museum of Fine Art on Steam](#)

[Te Papa Tongarewa Museum of New Zealand](#)

Print Resources

[ClapMotion instructions](#)

Literacy Resources

Journal series: [Idea City](#) (November 2014, Level 2)
[Fly Me Up](#) (November 2018, Level 3)

Ready to Read: [A Quilt for Kiri \(Purple\)](#) by Don Long (Level 2)
[A Gift for Aunty Ngā \(Gold\)](#) by Don Long (Level 2)

Connected series: [Step By Step: Animation Creations](#) (Level 2 2018)



mtg Hawke's Bay

WAITANGI
TREATY GROUNDS

Waikato Museum
TE WHARE TAONGA O WAIKATO

The Raranga Matihiko programme is funded by the Ministry of Education Digital Technologies for All Equity Fund. www.rarangamatihiko.com

Raranga
Matihiko tv
weaving museum taonga and digital learning together

