

FOR IMMEDIATE RELEASE

Media Contact: Julie Magno
Burt's Games
Email: julie@burtsgames.com

Boom Co by Burt's Games to pause production

HONG KONG — BOOM COMPANY, the forthcoming debut of Asia-headquartered independent developer Burt's Games has paused production.

The team behind the sci-fi action title regrets to share that, due to circumstances beyond their control, the production of the game, BOOM Company, will not proceed as planned.

Unforeseeable circumstances, including the loss of their lead game designer due to unfortunate and personal events, have made it impossible for the team to continue with their scheduled production.

During this time of transition, the team will take a pause to reassess their next steps.

If you have any questions or concerns, please contact us at marketing@burtsgames.com

ABOUT BOOM CO:

The debut title of BURT'S GAMES, a video game development company headquartered in Hong Kong, **Boom Co** takes place in a vast and outlandish sci-fi universe.

A top-down aerial shooter with rogue-lite mechanics, **Boom Co** lets players pilot a powerful prototype ship alongside a motley assortment of intergalactic oddballs and engage in frenetic, high-octane, deep-space dogfights.

After a series of random mishaps, an unlikely hero wakes up in a distant part of the cosmos far into the future, amid an intense battle between rival factions for coin and control of a hyper-capitalist star cluster.

Unwittingly "employed" by the infamous crew runner Todd, our hero winds up, quite literally, at the helm of the Lightning Colt strike vessel, taking on myriad odd-job contracts from the feuding organizations.

Can our hero survive the extremely hazardous corporate combat and get paid enough to find a way home, or at least, get the heck out of there?

ABOUT BURT'S GAMES:

Burt's Games is a newly established independent video game development studio headquartered in Hong Kong, comprising a tight-knit team of avid gamers and gaming enthusiasts dedicated to a shared passion for games and design.

Founded by programmer and animator Burton Wong, our studio aims to create awesome video games for PCs and consoles as well as provide players with great gameplay experiences driven by stirring stories, glorious graphics, and moving music.