

Kay Waller

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UX Designer

Education

University of Washington
(BS 2021)

Human Centered Design & Engineering (HCDE)

3.93 GPA

Relevant Coursework: User Centered Design, Interactive Python Systems, Visual Design, Technical Writing, Global UX, User Research, Teamwork, Prototyping

Skills

Adobe Suite
Sketch
Invision, Figma
Java, Python
HTML, CSS, JavaScript
Solidworks Modeling
Microsoft Office
Sketching
Team Leadership
Customer Service

Honors

Dean's List 9/9 quarters
Boeing Scholar, Oct 2019
PSE&SSF Stephen Manthey Scholarship, Jun 2019
Clayton & Helen Danner Scholarship, Sep 2018
Direct admit to the HCDE program, Sep 2017

Work Experience

Design Intern, Microsoft

Jul 2020 - present

Designed onboarding experience UI and system from project definition to design production over a 12 week internship.

Teaching Assistant, UW CSE

Mar 2020 - Jun 2020

Plan and teach section, grade, and hold office hours for a web development course.

UX Design Intern, CDK Global

Jun 2019 - Aug 2019

Produced both research and design projects in a 10 week internship. Sketching, ideation, wireframing, prototyping, and usability testing were included on multiple projects that spanned numerous domains across the company.

UX Projects

Prototyping London Infrastructure

Sep 2019

A study abroad program that examined systems in London through data collection, iterative prototyping, critique, and a final, experiential prototype.

AR Active Sight

Sep 2018 - Dec 2018

UCD project that culminated in a hands free reporting system for firefighters that utilizes AR with voice and touch inputs. Includes research, ideation, and design.

FareStart Brand Book

Jan 2018 - Mar 2018

A visual design system with colors, typography, logos, icons, and hi fidelity screens.

UX Outreach

President for Women in User Experience (WiUX)

Jun 2019 - present

Plan and attend monthly club meetings, organize and plan events, maintain schedule and spark communication on upcoming agenda items. Previously Public Relations Officer from Jun 2017 - Jun 2018.

K-12 Charrette Outreach Program

Mar 2018 - Jun 2018

Participated in an high school outreach program that used charrettes to introduce HCDE and encourage students to pursue user experience.