

Education

BDes in Interaction Design

University of Washington

September 2016 – June 2020
Seattle, Washington

Experience

Product Design Intern

Uber

June 2019 – September 2019
San Francisco, California

Redesigned the crash reporting experience for the driver app. Collaborated with a product manager and UX researcher to conduct user testing. Presented work to Senior Director of Product Management for design review. Completed a second project designing a web portal for third parties to submit insurance claims to Uber. Exceeded all performance evaluations and received a full-time offer.

Designer / Co-founder

Trick Projects

February 2020 – Present
Seattle, Washington

Co-founded creative studio providing design direction to artists, businesses, and friends. Notable projects include web design and product photography for a Sonoma winery, branding and web design for a NYC based food blog, and a photo campaign for a young Portland artist.

Darkroom Assistant

UW College of Built Environments

January 2020 – April 2020
Seattle, Washington

Ensured daily operations of darkroom, including mixing chemistry, fixing equipment, and checking out gear. Doubled as a Teaching Assistant helping photography students develop film and create darkroom prints. Additionally provided students with formal critique and guidance.

Research Assistant

UW School of Art

April 2019 – June 2019
Seattle, Washington

Assisted Professor Audrey Desjardins in her research of IoT data in the home. Created an audit of speculative methods of data physicalization. Provided ideas and insight at weekly research meetings. Created sketches for Desjardins' CHI 2020 paper, "IoT Data in the Home: Observing Entanglements and Drawing New Encounters".

Skills

Proficient

Adobe Creative Suite, Figma, Sketch, Principle, Digital + Film Photography

Capable

Arduino, Glyphs, Videography, Webflow, Woodworking