Camp Killahloos Murder Mystery Game

This game’s format was inspired by Jade Michaels, you can see their general google doc HERE. To make it easier for you to host a murder myster party, we’ve fleshed out a full on story, characters, and goals to accomplish. You do not need to be in person to host this party! The majority of the game play will be done over text, and you can wrap up the party and reveal the murderer by hosting a video chat with the participants.

This main document contains:

* Instructions for the host
* Player Rules
* General Story
* Characters
* Night One Goals (for players)
* Night Two Goals (for players)
* Scoring
* Tips for the Host

Although lengthy, this document has all you need to host a fun muder mystery for you and your friends (recommended age is 15+).

# Instructions for the host:

1. Make a Facebook event page, email a group of friends, or call up a group of friends (recommended cap: 13). You’ll want to host this on days when most folks are available throughout the day. The original game play recommends 3 rounds over 3 days, but this version has 2 rounds over 2 days.
2. Share the character in this document and either assign or have folks choose who they want to be. Tell them their special quirks/characteristics (this can is shared with the full group).
3. For Round 1: Tell each guest privately their characters two goals. Explain that guests can use their character’s money, blackmail, lie, anything to obtain these goals (within reason, you can’t go off killing anyone else, and you can’t bribe someone with a million dollars if you’re just a high school camper). Remember to only send out the goals for the first night!
4. After the first day, send out goals for round 2 (found below).
5. Finally: Make a group chat where characters can establish in what part of the venue they are in. For instance, if I move to the dining room I would message the chat “-my character name- rushes to the dining room to eat”. If two characters are in the same room they can DM each other, and if more are in the room, they may start their own room group chat. If a player cannot respond to any DMs at the moment they message the group chat that they are “stepping out”. And if they are ending a conversation they message that conversation directly “leaves conversation” so no players are confused, waiting on someone to reply. You can do this via text, slack, discord, etc. It should be somewhere all parties can easily access.

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# Player Rules:

***Send this to players before hand***

1. Make sure you message actively (don’t take forever to respond!) and stay true to your character.
2. Always start a chat by saying, in parentheses where the chat is taking place, for instance: (by the fireplace)
3. You can start a chat with multiple characters as long as you are all in the same location.
4. If you are taking an action during a chat, signal this by putting an asterisk around the action, for instance: \*slaps him\*
5. If you do not want to talk to a player, you cannot just ignore their messages- you must address them and find a way to get your character out of the situation.
6. Everytime you move location, you must signify this by sending the group chat a message that says (-insert location-). In order to talk to a player you must both be in the same location.

\*\*\*\*List of locations open to party guests: the arts and crafts room, the woods, right outside the cabins, the kitchen, the AV room.

1. If you are talking to someone and they \*leave the conversation to go to the bar\* you cannot talk to them again unless you restart a new conversation (at the bar) and indicate the location that you have both moved to in the group chat.

# General Story

***(have this in a google doc, or send it out to all the players for them to easily access and refer to as the story progresses)***

Welcome to another wonderful summer at camp Killahloose. The camp staff is excited to open up the camp another year (even though we are facing some financial difficulties). We have a safe camp environment for your camper (the old lady in the woods is nothing to be concerned about, she’s harmless!). The camp director may be cutting some departments, but it won’t affect your child’s fun here. Take two of our returning campers, Claudia & Bobby, they love it here! They even became best friends, and it’s all because of camp!

We are excited to welcome back our Jr. Counselors. Some of our returners include Nicki and Leah. Although they work in different departments, they are excited to teach your campers the best about our community...and how to have fun!

As you remember, our staff include some of the best. Our assistant director (a former camper, junior counselor and NOW an assistant), is returning for his final year with us (before he starts his career as a hot shot lawyer!). We all know how he desperately wants this year to be perfect (especially because a poor summer camp experience, would mean a negative report to the courthouse judge from our camp director). Our camp cook, although young, has been working with the assistant director to introduce organic and healthy meals. The campers hate it, but it creates less food waste. Our AV director is still hard at work bringing the best tech to the camp, you can now watch movies at camp! Finally, our athletics director is excited to bring back another year of high energy fun (and by high energy, we mean the kids are high energy, and the athletics director wrangles them in).

The Murder

## PART TWO of the story -

***Send to Players AFTER night one is complete***

Late last night, Heather George was murdered. She was found this morning by Claudia Kishi. Her body was discovered in the woods. She was found with a butcher knife in her back. Cause of death is loss of blood through stab wounds. Heather is dressed in her camp director uniform. She appears to have her camp whistle missing, her wallet is in her pocket, but it is empty except for her ID and various membership cards. No credit cards or cash were found. The police cannot come up to the camp due to the weather. They won’t be up until Saturday evening. You need to figure out who murdered her and why, while still accomplishing your character goals.

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## LOCATIONS

***Send this to players, or create chat rooms for each location.***

the arts and crafts room, the woods, right outside the cabins, the kitchen, the AV room.

# CHARACTERS (Players):

### Ruth Bar

Creepy old drunk lady that lives at the edge of the camp

Age: 47

Financial status: enough to but what I need

3 likes:

* Being alone
* turkey sandwiches
* vodka

3 dislikes:

* police
* hospitals
* needles

### Bobby Yamarano

Occupation: Camper, 7th Grade Student

Age: 13

Financial Status: $2/wk (depending on chores and behavior)

3 Likes:

* Pie Day
* Basketball
* Playboy's June 1982 Centerfold

3 Dislikes:

* Chores
* Theater class
* Water play (ruins the perm)

### Nicki Morimoto

Occupation: Summer Camp Volunteer--Arts and Crafts

Age: 17 but my birthday is next week.

Financial Status: Upper middle class. Going to UCSB in the fall, parents are paying for it but I want to make some memories so I have stories going into college!

3 Likes:

* I like making new friends and I want a super sweet 18th birthday, hopefully I can get more people to come!
* I like arts and crafts.
* But, really it's an excuse for me to make decorations for my super sweet 18th birthday.I like singing 80s pop. My favorite artists are Whitney Houston, Prince and Madonna.

3 Dislikes

* I don't like those Star Wars movies. They are so BORING!
* Jane Fonda workout videos. People think they can just wear leg warmers and get a smokin' bod. Gag me with a spoon.
* Swimming! My hair can't get wet. Non-Negotiable.

### Marcus Hat

Assistant Director of entire camp, Lawyer

Age: 28

Financial Status: Newly employed lawyer with plenty of student loan debt

3 Likes:

* Funny Food Reviews
* Lifting Weights
* Playing card games

3 Dislikes:

* Frolf (frisbee - golf)
* Losing
* Being seen as a failure

### Raymond "Ray Ray" Worth

Athletics Director, Aspiring professional golfer.

Age: 26

Financial Status: Rich. Parents own a lucrative shipping company. Plus money from illegal activities

3 Likes:

* Country Club Buffets
* The Karate Kid Part II
* listening to my walkman

3 Dislikes:

* Books
* Nerds
* Public Transportation

### Abe N. Blue

AV Director

Age: 25

Financial Status: Lives comfortable in a one bedroom apartment but dreams of making it big one day and working for Bill Gates

3 Likes:

* NY Times
* Crossword
* Oversized water bottles
* shoes

3 Dislikes:

* cheap coffee
* Horizontal Blinds
* Scented Lotions

### Claudia Kishi

Occupation: Camper (and Vice President of the Baby Sitter’s Club)

Age: 13

Financial Status: Lives in the suburbs and attends Stoneybrook Middle School

3 Likes:

* Homemade jewelry
* Nancy Drew books
* Star Wars

3 Dislikes:

* School
* homework
* learning Japanese

### Leah May

Volunteer Jr. Counselor in the AV Department, High school junior

Age - 17

Financial Status - Upper middle class; dad works in finance and mom is a stay at home mom; takes family vacations in Hawaii during the summer and Colorado during the winter

3 Likes -

* preppy fashion
* volunteering/extracurriculars to prepare for college apps
* going to the mall : )

3 Dislikes -

* aggressive rock/metal
* any mom’s casserole recipe
* mean little kids

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### Benoit Blanc

Camp cook, aspiring chef

Age- 24

Financial status - middle-low class

3 Likes -

* backpacking
* atari
* kenny loggins

3 Dislikes -

* wasteful people
* sand
* members only jackets

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### Heather George (HOST)

Camp Director, HOA president

Age - 50

3 Likes -

* Cleanliness
* Grease/John Travolta as Danny
* Elvis

3 Dislikes -

* The Star War
* technology
* Alcohol, illegal activites

# NIGHT ONE Goals

***(send this to everyone before you start)***

### Ruth Bay

Goal 1- Get camper to talk to you and tell them something about themselves

Goal 2 - Get one of the camp staff to drink with you/give you alcohol

Disinterest - Don’t let anyone try to help you by offering to get you “help” (they might be trying to get you to the hospital)

### Bobby Yamaramo

Goals 1 - Get Claudia Kishi to watch Star Wars with you

Goal 2 - Get Abe N. Blue to play basketball with you

Disinterest - Don’t let Nicki Morimoto know you’re watching star wars with claudia

### Nicki Morimoto

Goal 1- Get the campers to sing with you

Goal 2 - get one of the camp staff to confirm they will come to your party

Disinterest - Don’t let anyone watch star wars

### Marcus Hat

Goal 1 - Make sure Benoit cleaned the kitchen (inspect it)

Goal 2 - Get one of the campers or junior campers to ask you about your best law case/lawyer story

Disinterest - Don’t let Ruth Bar get too close to the campers

### Raymond Worth

Goal 1 - Get someone to watch karatekid part 2 with you

Goal 2 - Get someone to listen to your fav. 80s song on your walkman

Disinterest - Make sure Claudia Kishi doesn’t talk about nancy drew stuff

### Benoit Blanc

Goal 1- Give Ruth Bar alcohol

Goal 2 - Get campers/camp staff to help you clean the kitchen

Disinterest- Make sure no one finds out you gave Ruth Barl Alcohol

### Claudia Kishi

Goal 1 - Get Nicki to make a piece of homemade jewelry with you

Goal 2 - Get Abe N Blue to share his NY Times with you

Disinterest - don’t let Nicki take one of your arts /crafts items to decorate her party with

### Leah May

Goal 1- Get Marcus Hat to agree to come to your high school career day or make him agree to letting you volunteer at the courthouse

Goal 2- Try to help Ruth Bar, but don’t give her alcohol

Disinterest - Don’t let Raymond bully the campers

### Abe N Blue

Goal 1 - Get Benoit to agree to make you coffee with fancy coffee beans, make sure you’re in the kitchen to see it happen

Goal 2 - Get someone to agree with you that Windows and computers is the next big thing in tech

Disinterest - Don’t let anyone take your NY Times crossword section

# Night TWO (send this after you have completed night one)

### Ruby Bar

Goal 1- Tell people Marcus Hat would try to frame you, just to get rid of you

Goal 2 - find out who has been to the kitchen

Disinterest - don’t let people know you tried to steal Heather’s money/credit cards, but when you opened her wallet, it was already gone

You and Benoit are related. He has always been sneaking things to help you out, but you are kind of hurt that he doesn’t show this to others. You know he must be afraid to share that you are related because of the stigma. Also, because that horrible Heather would fire him if she found out you were related. You found her body in the woods, and was thinking of calling the police. But didn’t want to get in trouble (police are horrible and they automatically accuse you of everything). Before you left, you checked for her wallet. Might as well take some money for booze. But it wasn’t there! You leave and return back to your home…

### Bobby Yamaramo

Goals 1 - Tell someone you saw Nicki steal Heather’s whistle (you saw this happen last night. You saw Nicki sneak into Heather’s cabin and take the whistle).

Disinterest - Don’t let Nicki find out you were the one who saw her take the whistle

Last night, as you were going to visit Caludia, or heading back to your cabin (yes the supervision is very lax here…), you saw Nicki sneaking around. You hid behind some bushes, and saw she had Heather’s whistle! You thought it must be because Heather left it somewhere. This morning, when the announcement was made of Heather’s death, you wondered if she had her whistle on her or not...but why would Nicki want the whistle at all?

### Marcus Hat

Goal 1 - Tell someone you know Ruth had something to do with the missing money and credit cards, who else needs the money this bad?

Goal 2 - Find out who has been to the kitchen

Disinterest - Don’t let Ruth find out you started the rumor that she stole the money/cards

After death, you panic for about 15 seconds. Then you realize what you need to do - damage control. You need to find who did it fast...or find someone to pin it on fast. After learning that Heather has been murdered, you know the stigma that will come with a murder at a camp your were in charge of (or at least assisted in being in charge). You can’t possibly face the parents, judges, and fellow buff lawyers without having a hand in figuring it all out. This is your time to be a hero, Marcus! Everyone knows Heather was mean to you, but you don’t think anyone saw you have a heated discussion with her last night about shutting down certain departments. Just don’t let anyone find out you started these rumors...

Benoit Blanc

Goal 1-Figure out who stole money/credit cards

Goal 2 - Try to help Ruth, but don’t make it obvious.

Disinterest- Make sure no one finds out you saw Ruth the night before

Awww crud. You’ve been trying to help Ruth out, family is everything. But if people find out you were with her last night, that could seriously implicate you in the crime. Not to mention, you have had a past felony account on you for protesting capitalism. You need to help Ruth (since you know people are going ot accuse her of murder/stealing Heather’s money). Be careful who you trust..

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### Claudia Kishi

Goal 1 - Tell someone you trust you saw Heather’s hand pointing towards Marcus’s cabin.

Goal 2 - Tell someone that the butcher knife found in Heather’s back, was from our camp kitchen

Disinterest - Don’t let Bobby distract you from the case

AH! You found Heather’s cold, lifeless body early this morning. You still can’t get the image of her out of your mind. But, what would Nancy Drew do? Thinking back, you recall seeing a few things. Heather’s shiny whistle was not hanging around her neck, so she either left it at her cabin...or someone took it. Another item that was not on her was her wallet. You remember seeing it open on the floor next to her, it seemed empty, no cash or credit cards? That’s unusual. You also notice the weird etching on the butcher knife found in her back. The knife is from our camp kitchen...The final thing, that no one knows, is where her hand was pointing. Your body freezes as you realize her hand was pointing towards Marcus’s cabin. You need some help to crack the case, but you need to be careful who to trust...

### Leah May

Goal 1- Find out who stole Heather’s stuff (there may be layers…)

Goal 2- Tell Benoit you saw Heather and Marcus get into an argument before her body was found

Disinterest - Don’t let Raymond get away with his lies! He is hiding something…

After hearing about Heather’s murder, your definitely know you’re finding a new place to volunteer at next summer. Until then, you need to find justice for her, and her family. You recall the various relationships at the camp. Heather wasn’t the friendliest, and wasn’t well liked, but she didn’t deserve this. You recall her having heated discussions with Abe, Raymond, and Marcus. You also know she was kind of mean to Nicki, and Nicki took it personally. The campers don’t seem suspicious, but they do seem like they know something. Finally, you know that Heather was always antagonizing Ruth. You need to dig deeper in these relationships. Be careful who you tell the things you know to...they may use it against you.

### Raymond Worth

Goal 1 - confide in someone (only one person you really trust) that you actually stole Heather’s money and credit cards, but you took this from her wallet earlier in the evening when Heather left her wallet unattended in the mess hall

Goal 2 - FInd out who was in the kitchen

Disinterest - Don’t let Ruth find out you were the one who stole the money/credit cards

Dangit. You found Heather's wallet lying around yesterday (you choose where you found it), and thought you’d take her cash for some fun. You also thought she was rich enough to afford getting her identity stolen. Besides, you hated her and she hated you... You know this one guy, Big Sal, back in town who has offered you mega money for giving him some stolen credit cards. In return, you’d get enough cash to stop working this stupid job, and make it big in life. After you found out she was murdered...you’re worried. You know that if people you don’t trust find out you stole everything...they might pin it on you...especially since some people know Heather was thinking of shutting down the athletics department. You need some help, but you need to really think about who you trust in telling this information, some folks may try to use it against you, and may pin you as the murderer

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### Nicki Morimoto

Goal 1- Spread a rumor about Leah May to get any heat off of you

Goal 2 - If people find out you took the whistle, find out who saw you/told people

Disinterest - Don’t let people know you took the whistle (you took this because Heather wouldn’t let you have one. You just wanted to practice your dances!)

Last night, you saw Heather’s whistle out (you can decide where), you initially took it to return it to her. But after thinking about it, you decide to keep it! You wanted to have a fun mini-party with your friends during camp, and you were upset that Heather was thinking of canceling all the fun at summer camp. What’s the point of the kids coming to camp if it won’t be fun? You were going to eventually return it, but then they announce her death this morning. You don’t want to lie, but you don’t want to get in trouble! What if they rescind your acceptance in UCSB?! What if you can’t have your party anymore?! You decide to keep it, it’s not like you actually did anything anyways…

### Abe N Blue

***\*\* HOST NOTE: if it is too difficult for the murderer, you can step in and give them some hints about other players\*\****

Your goal is to make everyone think someone else is the killer. If they start figuring out you are the killer, you want to steer them away from your motive (shutting down AV program). Some people also know you didn’t have the best relationship with Heather.

The murder weapon has been revealed, at a later time today, it will be revealed that the knife came from the kitchen. You want to encourage folks to track down everyone who has been in the kitchen and may have another motive. Some people with good motives

Marcus (she’s just a jerk to him, controlling over him)

Raymond (she was thinking about shutting down the athletics department too)

Ethel (she’s crazy/wasn’t accepted by camp, she may have stolen Heather’s money and credit cards)

Nicki (heather might shut down fun camp activities, and wasn’t nice to her, she may have stolen heather’s whistle)

It is your job to lie, and do what you can to point the attention off of you. Additionally, you’ll need to find out more about who stole what, to help you point the attention towards them.

# SCORING:

-If you accomplish a (goal) +2

-If something you didn’t want to happen, happens (disinterest) -1

-Guessing the murderer: +15

-Guessing the motive: +10

# Tips for the Host

* Create a maste google doc for yourself to keep all this information (you can just copy and paste anything in here and add your own notes). You’ll be referring to it, a lot!
* Create a separate google doc or file for your players to refer to (make sure they can’t edit or add anything, just in case!)
* Be in the loop of all the messages, you may have to help keep things in line, or answer questions here and there
* Have folks dress up for your final zoome call, make it fun!
* Have fun with it, add to this. You can adjust and change up the rules, story, characters, etc to fit what you want for your group
* Encourage players to immerse themselves in this world. The game becomes so much fun when everyone is interacting and engaging in this world