

## **NOAH WARREN**

### **PRODUCT DESIGNER & LEADER**

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Energized design leader who focuses on solving customer problems through a deep understanding of user behavior. Recognized for a holistic product vision with simplicity as a guiding principle. Collaborates cross-functionally, customizes projects, manages teams, problem solves, and implements improved technology strategies with immediate stakeholder impact.

Figma · UX · UI · UX Research · Excellent Verbal & Written Communication · Complex Interaction Design · Visual Design · End-to-End Design Processes · Cross-Functional Collaboration · Prototyping · Global Business Travel · Object Modeling

### **PROFESSIONAL EXPERIENCE**

QUALIO · (Full-time Remote) San Francisco / Ireland

DESIGN MANAGER (08/2021 - 09/2022)

- Hired and mentored 3 Product designers between Austin TX, Brazil, and Poland
- Established UX practice (Usability testing, design systems, UX pattern)
- Contracted UX writer and UX researcher (later hired)

FOUNDING PRODUCT DESIGNER (04/2021 - 08/2021)

- Created vision for future of Qualio app experience.
- Collaborated with the Brand team to build a cohesive experience from logged-out to logged-in.

SYMPHONY COMMUNICATIONS SERVICES, LLC · Palo Alto, CA

SENIOR UX DESIGNER (06/2020 - Present)

05/2018 - Present

- Renovating the desktop client content tagging system, investigating new ways to manage and uncover hashtags and cashtags for customers in need of specialized content on the platform.
- Lead the standardization of Figma across the design group and help teams transition from prior tools to collaborative/live file sharing with stakeholders.
- Gather customer preferences for product features and designs through international travel to product development sites, building rapport abroad, and securing identification as the global team representative with the US design group.

UX Designer (05/2018 - 06/2020)

- Created and launched the information architecture for desktop client 2.0 through a user-centered design process, prioritizing primary user actions in the user interface (UI).
- Pioneered customer search for people, chat rooms, and files through by re-designing the customer search experience following ethnographic user interviews and competitive analysis.
- Established a UI for a core desktop client through collaboration with UX and engineering in response to capital market demands and optimized for a multi-monitor, high-frequency trading environment.
- Partnered with designers to facilitate a design system framework that onboards faster, begins work more quickly, and reduces confusion among designers.
- Contracted as a Visual Designer from 02/2018 - 05/2018.

APPLE · Sunnyvale, CA

UX DESIGNER (Contract)

07/2017 - 10/2017

- Built onboarding flows, wireframes, and UI mockups based on established customer storyboards and presented weekly progress reports with teams, incorporating all stakeholder concerns into the work with each iteration.
- Delivered pixel perfect red line documentation to development.

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### **EDUCATION**

Bachelor of Fine Arts, Graphic Design | Western Kentucky University, Bowling Green, KY