

Luke Shuley

The Gap, QLD

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Summary

I am an Agile Product Owner actively seeking a role in UX Design. I have 10+ years experience in Design and Systems Engineering disciplines within multi-disciplinary sectors. More recently, I led a an agile project team as a product owner for a complex software application. I am a curious, self motivated lifelong learner and critical thinker. I have a natural strong user empathy and creative flare. ALWAYS up for a challenge.

Experience

Product Owner

Telstra

Dec 2018 - Dec 2019 (1 year 1 month)

Responsibilities

- Led stakeholder forums and workshops for feature prioritisation and communication of product vision and roadmap.
- Defined user stories, acceptance criteria and Epics with associated backlog grooming for fortnightly design sprints
- Coordinated sprint planning with System Architect, Lead Developer
- Attended daily stand-up meetings

Achievements

- Delivered MVP for "Axiom", a 5G Configuration Management tool for the Telstra Radio Access Network
- Ensured top priority funding for Quarterly Business Reviews, QBR and team growth.
- Increased users by 300% by forging the Axiom brand

Software Configuration Management Specialist

Telstra

Dec 2016 - Dec 2019 (3 years 1 month)

Responsibilities

- User Acceptance Testing Software feature and maintenance upgrades
- Coordination of bug fixes and sign-off with off-shore development teams.
- Architecting new user features
- Conducting User interviews and Feedback sessions
- Data mining of Telstra Network Configuration Data

Achievements

- Directors Award recipient NB-IoT capability to over 4600 sites on Telstra's 4G Network
- Directors Award recipient in recognition for efforts delivering exceptional customer experience

Design Engineering Team Lead

Telstra

Mar 2008 - Dec 2016 (8 years 10 months)

Responsibilities

- Technical Design Lead for Regional Telstra RAN Radio Access Network

- Coaching and Mentoring junior team members
- Producing Innovative designs for radio sites
- Promoting Awareness of Health & Safety guidelines associated with Radio Frequency transmitters
- Representing Telstra Wireless Engineering to members of the public



Systems Integration and Test Engineer

Boeing

Dec 2005 - Mar 2008 (2 years 4 months)

Responsibilities

- Integration of Software and hardware components of the MHFCS system into a laboratory and production environment
- Preparation, review and execution of test plans with customer to prove system requirements
- Troubleshooting and tracing beta software and hardware sub-systems.

Education



The University of Queensland

Bachelor of Engineering (BE), Electrical and Electronics Engineering

1996 - 1999

Licenses & Certifications



Programming Foundations: Fundamentals - LinkedIn



Succeeding in Web Development: Full Stack and Front End - LinkedIn



Web Programming Foundations - LinkedIn



User Experience for Web Design - LinkedIn



Web Development Foundations: Full-Stack vs Front-End - LinkedIn



Design thinking: The beginner's guide - Interaction Design Foundation

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HTML Essential Training - LinkedIn

AeMtahP5yocreQD2AgYi3SZ6ZeIT



Become a UX Designer from Scratch - Interaction Design Foundation

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Skills

PL/SQL • Figma (Software) • Adobe XD • Webflow • Python (Programming Language) • Agile Methodologies • Wireframing