

# Amy Salvador

Product Designer

**Collaborative solutions-based product designer with a wide range of skills. Passionate about creating design systems that simplify feature creation within product teams.**

## WORK EXPERIENCE

### Product Designer | Marine Learning Systems

Jan 2020 - Present

- Part of an agile product team responsible for creating new features through customer consultation
- Understand user needs by conducting research & usability testing
- Develop high-fidelity UI informed by user stories & prototyping
- Initiated the design of a scalable design system for future products

## NOTABLE PROJECTS

### Local Fibers: Local Future | Local Assembly

2019 - 2020

- Curated discourse for topics around sustainable textiles
- Created Visual Elements to memorialize event discourse

## EDUCATION

### Bachelor of Design in Interaction Design

Emily Carr University of Art + Design

2016 - 2020

### Exchange Semester

Hochschule für Gestaltung Schwäbisch Gmünd

2019 Summer Semester

## ACHIEVEMENTS

### Venture for Canada Fellowship | Venture for Canada

2021 - Present

- Selected as one of 90 participants nationwide for a 15-month professional development program for high-achieving young entrepreneurs in tech based on leadership potential

## SKILLS

UX Research  
UI/UX Design  
Visual Design  
Desktop/Mobile Design  
Wire Framing  
Agile Design Process  
Service Design  
Project Management

## TOOLS

Figma  
Sketch  
Adobe XD  
Adobe  
Illustrator  
Adobe InDesign  
Keynote  
Miro

## HOBBIES

When I'm not designing, I'm usually hiking or working on my cooking skills. I also spend a lot of time sewing and repairing clothing for myself, friends and even a puppet.