



What the funk happened - playing cards

The playing cards should be used together with the game board. Print the card pages on thick paper and cut them out. Divide into separate card decks with 'Action cards', 'Insight cards', 'Assessment cards', and Reward Cards'.

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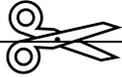


Danmarks

Erhvervsfremmebestyrelse

SPILBÅSERET

lværksætter*i*undervisning



Make as many paper boats as possible in 2 minutes. If you manage to make more than 10 boats, you can draw a Reward Card.



Find pen and paper. Without talking, draw what you think is the most valuable outcome of being part of this entrepreneurial team or course. If the other players guess your valuable outcome, then draw a Reward Card.



You have 2 minutes to draw all the other players. The player on your right takes time. When time is up, show your drawings to the others. If the other players can see, who is who, you can draw a Reward Card.



Hold a small improvised lecture where you explain to the other players what it means to have an entrepreneurial mindset. If the others are impressed, draw a Reward Card.



Find pen and paper. Without talking, draw your own biggest uncertainty regarding the current course – or something that might symbolize the uncertainty. If the other players guess your uncertainty, you can draw a Reward Card.



Stand up and arrange all players in a row according to age, start with the oldest. Repeat the exercise with the following parameters, then draw a Reward Card:

- Longest flight time ever travelled.
- Most festivals attended
- Most games in steam library.
- Most pets owned





Use Google Maps and plan a route, visiting each player's hometown – where are you from?



Take a few minutes to prepare a small interview. Choose one of the other players to interview – you can ask questions like “who are you, what are you able to do, what are your goals related to becoming an entrepreneur?”



Without talking and without looking at each other's paper - each player should rate his or her own participation and contribution in today's activities on a scale from 1 - 10. When all players are ready, share what you have written.



Practice your body language. Show the other players different ways of expressing participation with body language.



Practice your body language. Show the other players different ways of expressing withdrawal with body language.



Use exactly 7 words to explain your current best idea for the course. Take a minute to think about it and make sure you convey the entire concept. If the other players are impressed, draw a Reward Card.





<p>Tell the other players about the first time you earned your own money, or the first time you were the one who initiated a change or a new project. Do you remember how it felt? If the other players can relate to your experience, draw a Reward Card.</p> 	<p>Tell the other players about your latest experiences with teamwork? What did you learn and if you could go back – what would you do differently? If the other players are inspired to use your experience in future teamwork, draw a Reward Card.</p> 	<p>Share with the other players the last time something changed your life. What was the changing factor? It might be that you were in danger, that you learned something new, was surprised or disappointed. Then draw a Reward Card.</p> 
<p>Tell the other players about your latest experiences with entrepreneurship? What did you learn and if you could go back – what would you do differently? If the other players are inspired by your experiences in future teamwork, draw a Reward Card.</p> 	<p>Share something with the other players about you that your own family does not know – it can be a trait, an experience, a habit, or something else. Then draw a Reward Card.</p> 	<p>Name two people who inspire you and share with the group why you find them inspiring. If the people you name are unknown to the other players, you might be able to give the others new inspiration. If so, draw a Reward Card.</p> 



<p>When did you change the world just a little bit for yourself or others, just by doing something? What did you do, how did you feel? What was the result?</p> 	<p>Tell the other players how you felt this morning. What feelings did you have at the beginning of the day before the actual activities began and how do you feel now?</p> 	<p>Think of the activities today during the course. Tell the other players what positive and negative feelings you have had about the different activities?</p> 
<p>Tell your team what you learned from the activities today and how this has changed or validated your understanding of the topics covered.</p> 	<p>Think back and share with the other players the last time you received useful feedback on something you did – feedback that you learned something from.</p> 	<p>Think back and share with the other players the last time you received negative feedback and how you responded to receiving negative feedback – do you feel the feedback was appropriate and were you able to learn something from it?</p> 



Tell the other players what you believe can be the advantages and disadvantages of dominance contrary to even participation in teamwork?



Tell the other players how you usually participate in a group. What role do you like to take and what responsibilities do you enjoy?



Tell the other players what you find really challenging about decision-making when you are part of a team.



Tell the others what you see as the advantages and disadvantages by everyone being involved when the team should make decisions in the innovation process?



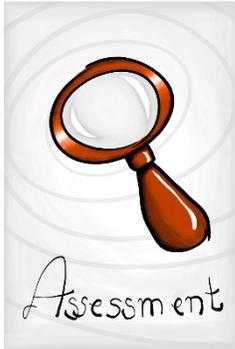
Think about your personal skills and competences for a minute – then tell the others in the team what your most valuable skills and competences are. Try to relate it to the role of being an entrepreneur.



Tell the other players what you plan with your career as potential entrepreneur and what you hope to gain from participating in this course.



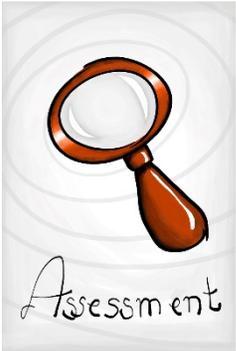


<p>What is your assessment of the team's ability to communicate in general and on specific topics?</p> 	<p>What makes our team especially qualified to pursue this opportunity/succeed with our idea/solution?</p> 	<p>Ask the other players why they participate in this course? Do all of you have similar reasons for participating?</p> 
<p>Considering the team, you are part of: What do you think is likely to go well in coming work situations or in future collaborations?</p> 	<p>In what ways can we see an even and equal participation in the team and how may this affect the team?</p> 	<p>What is your assessment of the team's ability to deal with being sidetracked or disturbed? (Small talk, mobile phones etc.)</p> 



<p>Who talks the most in the team and is there a good balance between talking and listening in the team?</p> 	<p>Who is the best listener in the team and is there a good balance between talking and listening in the team?</p> 	<p>What is your assessment of the team's weaknesses (considering overall skills and competences) that are relevant for the current project?</p> 
<p>Discuss how you as a team can check if you have a common understanding of the task ahead. Then draw a Reward Card.</p>	<p>How do you evaluate your teammates' use of mobile, computer etc. throughout the day? Would you benefit from having agreed upon rules for using mobiles, computers etc. while working?</p> 	<p>What is your assessment of the team's ability to deal with disagreements and compromising in decision making?</p> 



<p>What is your assessment of the other team members' contribution to the team? Once you have answered the question, draw a Reward Card.</p> 	<p>How many disagreements would you say you have had within the team today? And how well do you think the team handled them? If the other members agree with you, draw a Reward Card.</p> 	<p>What is your assessment of the team's combined network? Make a quick assessment of how many different resources, competences and potential partners, you have, and draw a Reward Card.</p> 
<p>How do you think the other team members view your contribution to the team? Once you have guessed, draw a Reward Card.</p> 	<p>How do you think each team member will view their own contribution to today's activities? Once you have guessed at everyone's own assessment, draw a Reward Card.</p> 	<p>When working in a team on a shared project – what is your preferred way of checking if the team has a common understanding of the task at hand? If the other players agree with you, draw a Reward Card.</p> 

Blue Reward Card

Take a “free style” photo of your team and upload it on social media.



Blue Reward Card

Stretch your legs while saying “ahh”.



Blue Reward Card

Give each other touch-free high fives around the table. One round to practice and then one round where you really mean it!



Blue Reward Card

Exhale deeply and take three deep breaths.



Orange Reward Card

Take a 5-minute meditation break, everyone closes the eyes and focus on breathing



Orange Reward Card

Send a text to someone saying everything goes well here :-)



Orange Reward Card

Boss pose: Put your feet on the table, lean back and use a pen as a fake cigar.



Orange Reward Card

Stand up and shake arms and shoulders for 1 minute. Inhale deeply and exhale slowly.



Orange Reward Card

Stand up and shake your legs for 1 minute. Inhale deeply and exhale slowly.



Orange Reward Card

Take a good and long sip of your coffee, water, or something else. Say "cheers" to each other.



Red Reward Card

Tell each other a joke and have a good laugh.



Red Reward Card

Go to the canteen and buy something to drink and eat.



Red Reward Card

All players show what they think is the funniest video on YouTube right now.



Red Reward Card

Take a short 10 minutes' walk together outside the building.

