

# iOS Engineer

Remote

Founder

## Summary.

WRLDS is looking to add a remote iOS developer to our team to help bring our iOS beta to market in the Fall of 2020. We're looking for an independent, self-starter with an interest in building a platform that will revolutionize the digital content industry. The iOS Engineer will be expected to transform detailed prototypes into a seamless mobile experience and to offer innovative refactoring ideas. This role provides fast-paced startup experience and a position on our founding team.

## Qualifications.

*Required:*

- Swift Fluency
- Unit testing & mocking experience
- Firebase Database (or other NoSQL DB) experience
- Ability to devote ~20-30hrs/week & attend weekly standup meetings
- Experience building restful iOS applications

*Preferred:*

- Experience using any of the following frameworks:  
AVFoundation, Stripe, StoreKit, MusicKit, Spotify Streaming SDK
- Node.js and server-side scripting experience

## Compensation.

Pre-beta release, this role is compensated with equity under a vesting schedule. Post-beta, this position will become salaried with a stock options plan.

## Apply.

Send your resume, accompanied by a brief (less than 200 words) introduction, to the email listed below.

Direct questions to: [work@wrldsapp.com](mailto:work@wrldsapp.com)