

DAN LIMONCHIK

Product Designer and Product Manager

experience

Brevitē LLC

Industrial Designer | July 2020 - present

Working as a lead-facing industrial designer in the development of a forthcoming line of soft goods products, from the napkin sketch ideation stage through full production. Working closely with Brevitē's manufacturers by providing them with techpack production drawings, made on Solidworks and Adobe Illustrator. Updating the company's senior staff on design progress and product development status at management meetings.

Brevitē LLC

Industrial Design Intern | March - July 2020

Worked on mood-boarding and CAD-modeling a forthcoming line of products.

Product Design Contractor

Jan - March 2020

Helped companies through different product design development stages, from initial concept initiations to complete manufacturing. Supported design definition, user needs, and production capabilities while considering technical constraints and market niches.

RAREculture

Product Designer / Product Manager |

Aug - Dec 2019

Worked with an interior design consultancy to create the design engineering for manufactured products and production plans for clients' installations. Collaborated with clients such as Marriott, Starbucks, and Daroff Design.

Phood Solutions Internship

Product Designer | Jan - June 2019

Managed the design team for a startup focused on reducing food waste in dining services. Led the development of a food-counting scale and the company's tracker UI system for an upcoming product launch at Amazon's Whole Foods.

ZORE Internship

Package Designer | June - Aug 2016

Designed packaging prototypes for a startup centered on the production of accident-preventing safety locks for handguns. Collaborated with engineers to address manufacturing concerns that arose throughout the production process.

Israel Defense Forces, Intelligence Division

Product Manager | Sep 2011 - Sep 2014

Served in the Technology Unit of Israel's Intelligence Wing. Supervised cross-unit projects with collaborating units and manufactured products for classified operations.

CONTACT

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[Linkedin Profile](#)

www.danlimonchik.com

education

Rhode Island School of Design | 2015 - 2019

BFA Industrial Design, Honors Student, GPA 3.85

Hist/Phil/Soc.Science Concentration

Massachusetts Institute of Technology | 2019

Product Design and Development coursework

Brown University | 2018

UI / UX coursework

skills

Fabrication

3D printing • CNC milling • Lasercutting • Woodworking • Metal lathing • Epoxy casting • Sewing • Glassblowing

Creative

Project Management • User Research • Problem Solving • Concept Development • Storyboarding • Visual Design

Software

Solidworks • Fusion 360 • Rhino • Keyshot • Adobe Creative Suite • HTML • CSS • JS • Webflow • inVision • React • Figma

achievements

Industrial Design Faculty Award Recipient | 2019

[Winner of Caltech Space Challenge 2019](#)

[Featured in AMIT Newsletter, IDF alumni organization | 2019](#)

[MAGEN personal design project, featured in Core77 | 2019](#)

[INDUSTART design contest shortlist nomination | 2019](#)

RISD Industrial Design Department Health Grant | 2018-2019

RISD Industrial Design Departmental Scholarship | 2017-2019

RISD Department Honors Recognition | 2016-2018