

Tanner Furness

PRODUCT DESIGNER



CONTACT ME

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ABOUT ME

Highly creative and passionate problem solver in Product UI/UX Design with skills in UX design, UX research, visual design, and product development. Over 8 years of experience in creating products from concepts to production while successfully meeting user needs and business goals.

EDUCATION

User Experience Design Certificate

GENERAL ASSEMBLY – Boston, MA

2018

B.S. in Digital Media - Internet Tech

UTAH VALLEY UNIVERSITY - Orem, UT

2013

Associates of Science

SLCC - Salt Lake City, UT

2011

SKILLS

- Product Design
- UI/UX Design
- UX Research
- Visual Design
- Prototyping
- Wireframing
- Accessibility
- Critical thinking
- Effective written and verbal communication.
- Sketch, Invision, Adobe Creative Suite
- HTML/CSS

PROFESSIONAL EXPERIENCE

Senior UX Designer Feb 2020 - present

LENDIO / SUNRISE – Lehi, UT

- Design the document upload experience for the Payroll Protection Program application.
- Create the experience and visual design for the dashboard, transactions, expenses, and settings for the Sunrise mobile application.
- Build the Sunrise mobile design system.
- Design the data visualization for the Sunrise cashflow dashboard widget.

UX Designer Feb 2019 - Feb 2020

INMOMENT – South Jordan, UT

- Collaborated with executives, product team, software engineers, and data scientists to solve complex problems and to craft the platforms user experience and visual design.
- Conducted research studies and tests to surface user needs.
- Helped create, build, and maintain the new InMoment design system.
- Built the foundation of the platform by designing the process of transporting data into the system.
- Designed the application to gather rich feedback from customers using machine learning and gamification.

Contract UX/UI Designer Jun 2018 - Feb 2019

RENOVISO – Boston, MA

- Coordinated with the lead designer, lead developer, and stakeholders to create wireframes, visual designs, and prototypes for product.
- Synthesized user tests, research studies and past findings to surface pain points and fine-tune the user experience and achieve business goals.
- Successfully rebranded the visual design of the entire customer-facing website.
- Improved design processes by creating and implementing the company Sketch design library.

Lead Designer Jun 2012 - Jun 2018

GRAVITATE CREATIVE – Bluffdale, UT

- Started as an intern and received multiple promotions up to Lead Designer in Jan 2016.
- Collaborated with clients to develop concepts, set expectations, and produce exceptional results, while also providing additional guidance and design recommendations.
- Worked to achieve consistency amongst the design and development teams by setting standards and advising on best practices.
- Reviewed and approved all team projects before presenting to clients.