

Jessica Chow

www.jeschow.com jeschowdesign@gmail.com 360.77.1664

Experience

HTC Vive UX Designer

August 2018 – June 2020

- Fostered the growth of Viveport Infinity by 40,000 subscribers by delivering detailed information architecture, interaction, and visual design specifications to improve experiences across customer touchpoints
- Created 2D and 3D prototypes to test and develop new concepts for Virtual Reality experiences

Whitepages UX Designer

June 2016 – January 2018

- Translated concepts into mockups that led to intuitive experiences for 50 million Whitepages web services users
- Prototyped product features for a wide range of devices such as web browsers, mobile phones, and tablets

Concur SAP UX Design Intern

January 2016 – April 2016

- Synthesized qualitative research into insights used to create wireframes, interaction models, and mockups for Concur Labs applications
- Established visuals and microinteractions for Concur Labs applications and collaborated with developers to achieve implementation

Univ. of Washington Graphic Designer

August 2015 – Jan 2016

- Increased awareness and understanding of the Student Technology Loan Program by producing print and web promotional material

Education

University of Washington B. Design in Interaction Design
June 2016

Skills

Interaction design, Visual Design, Rapid Prototyping, Research Synthesis, Customer Journey Mapping, Usability Testing, Storytelling, Illustration

Tools

Adobe Creative Suite, Sketch, UXPin, HTML/CSS, Figma, Invision, Blender