XI (CLAIRE) ZHOU
User Experience Designer

https://www.clairezhou.space/

Password: zxportfolio

clairexizhou@gmail.com

+1 (415) 272-5877

San Francisco, CA

EDUCATION

University of Michigan
Ann Arbor, MI | Dec. 2022

MS Human – Computer Interaction Design

California College of the Arts
San Francisco, CA | May 2020

BFA Interaction Design

SKILLS

Design	Research
Information Architecture	Comparative Analysis
Rapid Prototyping	Qualitative Research
Storyboarding	Quantitative Research
User Flow	Text Analysis
Visual Design	User Personas
Wireframing	Usability Testing

Software	Programming
Adobe Creative Suite	Arduino
Figma	CSS
IBM SPSS	HTML
InVision	JavaScript
Principle	Python
Sketch	
SketchUp	

HONOR

Faculty Honors Scholarship (CCA)

EXPERIENCE

PlayStation | UX Design Intern
San Francisco CA | May. 2022 - Present

- Working on PlayStation design systems team, updating UI guidelines, updating design libraries, and working on interaction patterns for the next generation of PS5 products and experiences.
- Responsible for accessibility guidelines and other global standards.

Proofpoint | Product Design Intern
Sunnyvale, CA | June 2021 - Aug. 2021

- Responsible for transforming Proofpoint enterprise email security products into an intuitive experience for the end-user. Led user interviews and supported the cross-functional team from conception to early implementation. Collaborated with UX teams to integrate Proofpoint's design system into the final UI.
- Developed and validated the information architecture for the Proofpoint secure email relay dashboard.
- Redesigned a centralized account hub across different Proofpoint products.

Netgear | UX Researcher/Designer (Contract)
San Jose, CA | May 2019 - May 2021

- Initially hired as a UX design intern, attained promotion to a contractor.
- Responsible for driving the user-centered design process, including developing product strategy, journey map, personas, Competitor analysis, and usability testing to gain insights, identify issues, implement changes, and accelerate UX improvement.
- Partnered with 30+ stakeholders across Enterprise SaaS and customer-facing product teams to redesign experiences such as onboarding, global navigation, and dashboard.

Adelie Health | UX Designer
Chicago, IL | Sept. 2019 - May 2020

- Responsible for creating user flows, wireframes, and UI designs with the engineering team.
- Designed the end-to-end experience for a diabetes management app.

Youspace Inc. | UX/UI Design Intern
Santa Clara, CA | Nov. 2018 - Jan. 2019

- Responsible for designing Mixed Reality applications and an IoT Hub with the multidisciplinary development team for YouSpace TEK, an AI toolkit that uses motion capture technology.
- Defined information architecture and user flows for the YouSpace IoT Hub.
- Led three design iterations by designing wireframes, creating prototypes, and conducting usability testing.