



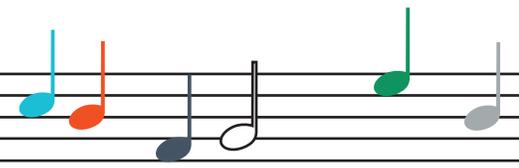
strike a

c - h - o - r - d



Hit 3 'notes' and explore your design abilities during this 2.5 hour jam session.

flow tableau

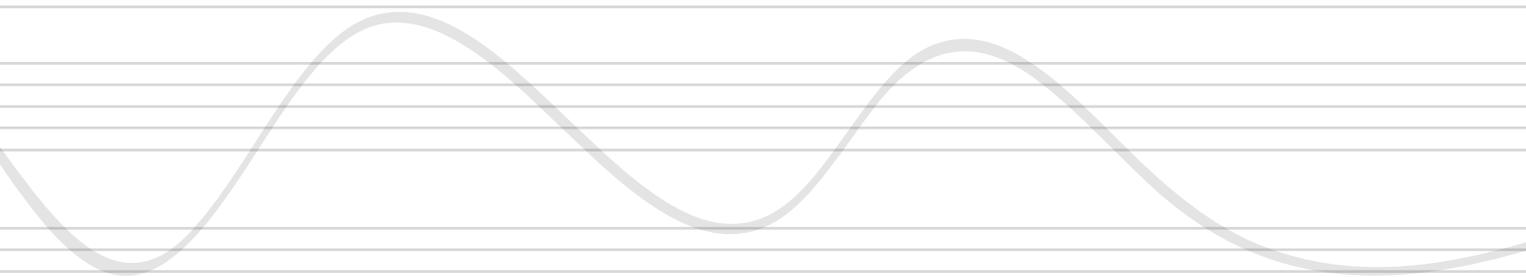
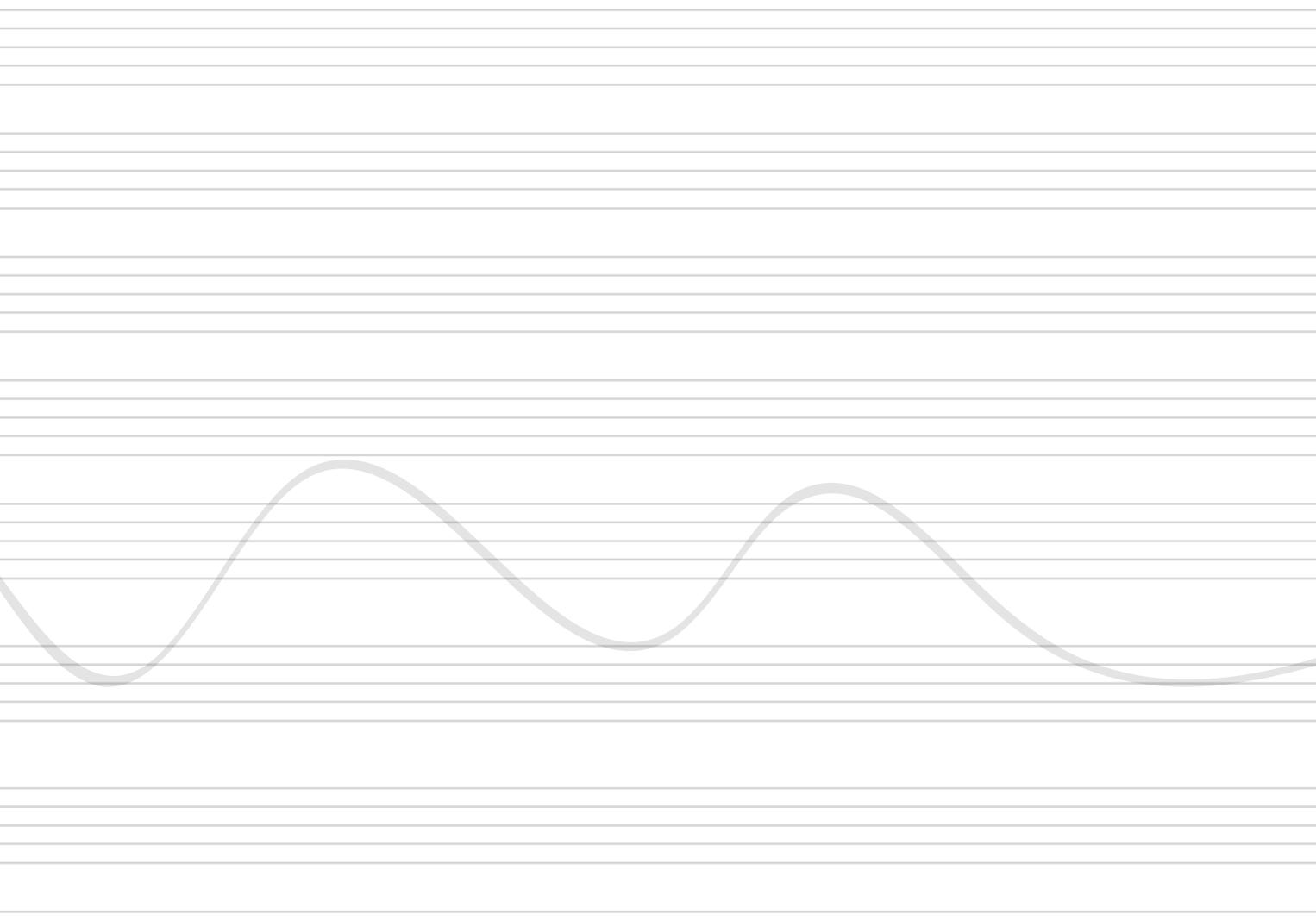
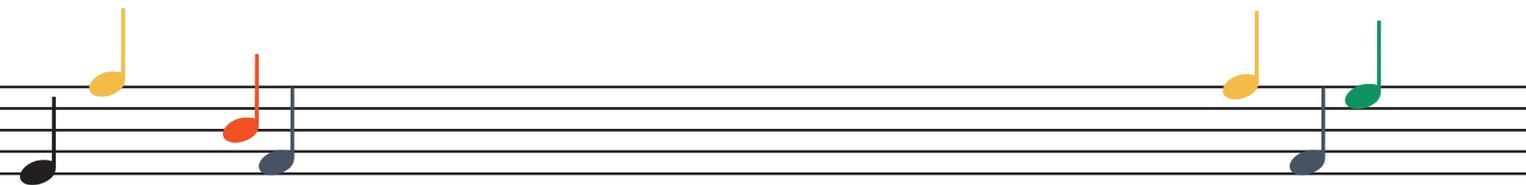


Reflect on a time when you really felt like you were in **flow** as you moved through a challenge. It could be...

- ... a moment when time passed without you noticing
- ... a moment when you felt equipped for what was in front of you
- ... a moment when your "superpowers" were put into practice

In the space below, make a sketch of that moment or experience. As you sketch, think about what **abilities** you relied on that helped you achieve that feeling of flow. What helped you to really get in the groove?

A series of ten horizontal musical staves. A light grey wave is drawn across the middle staves, starting from the left edge, dipping down, rising to a peak, dipping down, rising to a higher peak, dipping down, rising to a peak, and finally dipping down. The wave is drawn in a simple, sketchy style.



When you are done, share with your partner one thing you are **proud of** from this experience.



first note

zoom in

zoom out

Time now: _____ You have _____ minutes to work through page 6.

zoom in, zoom out

Themes

2. Go Abstract. Now, zoom out from these quotes and capture the bigger theme or implication.



Quotes

1. Start with the Data. Share with your partner your top quote(s) from the articles and write them here.

Solutions

3. Get Concrete
Now zoom in by coming up with a few specific solutions that fit each theme.



example:

- *garages replaced by shared community sheds*
- *community woodshops with expertise*

example:

"Sharing services can eliminate waste, improve efficiency, connect people to one another, and allow us to make money on extra stuff in our closets and garages."

example:

- *shared resources with neighbors*
- *trading knowledge / expertise*

4. Share Out

Using inspiration from zooming in and out, describe one or more aspects of your future suburb.

One solution for our future suburb is...

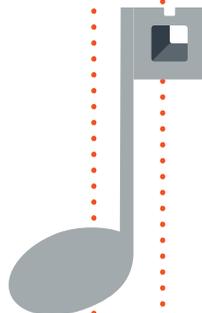


take note

Through this exercise what did you observe about yourself and your partner?
Did you notice moments of “flow” or behaviors that showed an area of **strength**?
Moments of being **stretched** outside your comfort zone?

I noticed in myself...

I noticed in my partner...





second note

become a

wallflower

Time now: _____ You have _____ minutes to work through page 9.

become a wallflower

1. Find a Place

Find a partner and think about what you saw on your way to this workshop: buildings, landmarks, places where people gather... Pick an interesting place within a 10 minute walk and go there to observe!

2. Capture What You Notice

Sketch the scene below, noting key elements (furniture, signage, objects, symbols, etc.) that influence the way people behave or relate to each other in the space. Make note of interesting or surprising behaviors you observe taking place.



In your sketch you might consider...

Activities?

Environment?

Interactions?

Objects?

Users (people)?

3. Interpret What You See

I noticed...

That makes me wonder...

I noticed...

That makes me wonder...

4. Share Out

Using inspiration from the behaviors you observed, describe one or more aspects of your future suburb in the form of a hypothetical statement/question.

I wonder...

What if....



take note

Through this exercise what did you observe about yourself and your partner?
Did you notice moments of “flow” or behaviors that showed an area of **strength**?
Moments of being **stretched** outside your comfort zone?

I noticed in myself...

I noticed in my partner...





third note

shape

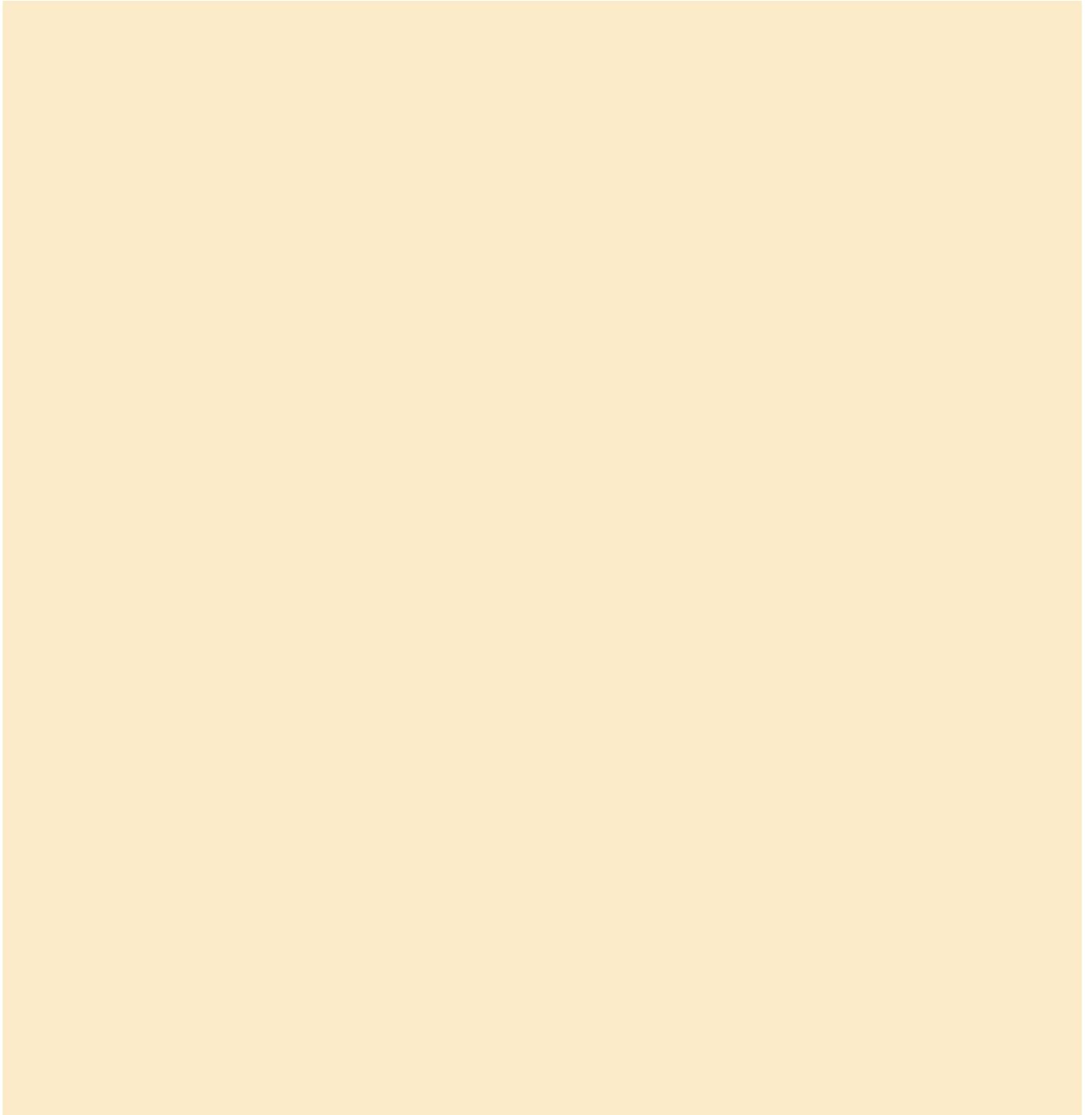
shift

Time now: _____ You have _____ minutes to work through page 16.

shape shift

1. What's Your Idea?

Pick one idea that has surfaced so far and give it some more texture... Why does it exist? How does it work? What does it do? Make a sketch of the most important aspects of your idea below.



2. Reframe

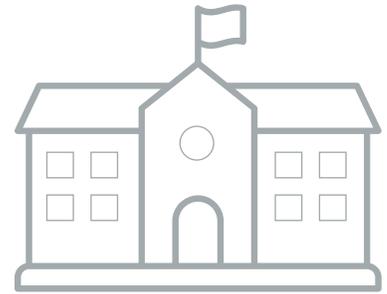
Circle below the one your idea is **least** like:



an **APP**



a brick and mortar **STORE**

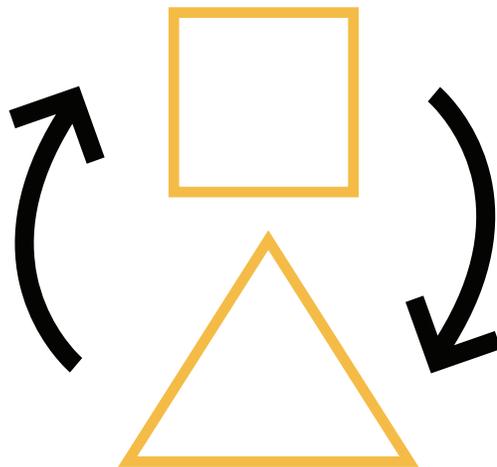


a **SCHOOL**

3. Shape Shift

What would your idea be / look like / feel like if it were delivered via the form above? Sketch your idea in this new form using the tools on the following pages, keeping the heart of your idea the same.

For **APP** go to page 13, for **STORE** go to page 14, or for **SCHOOL** go to page 15.

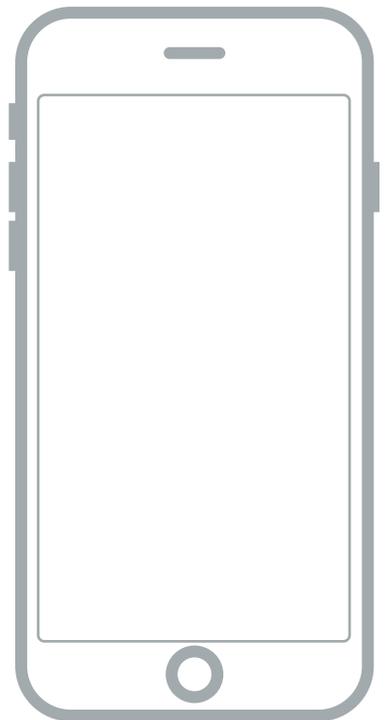
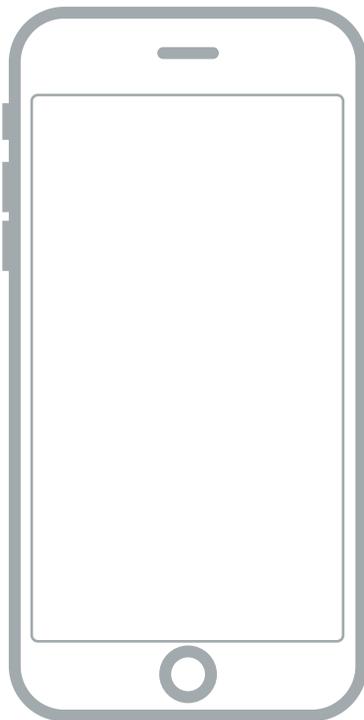
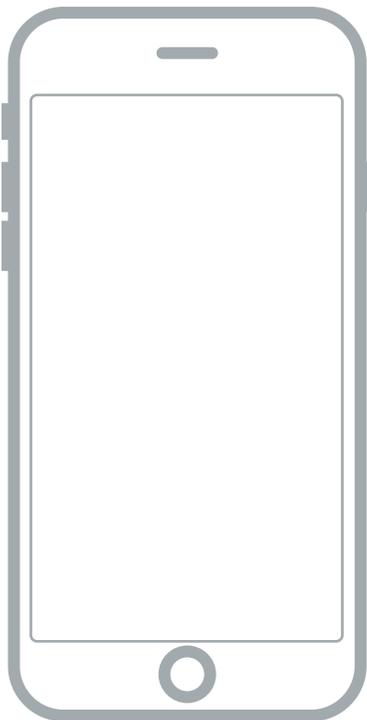
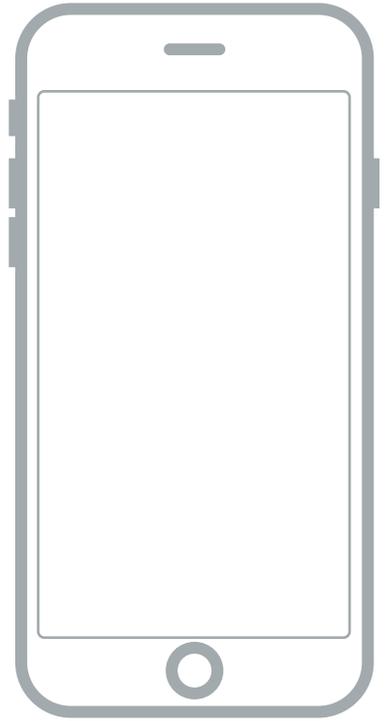
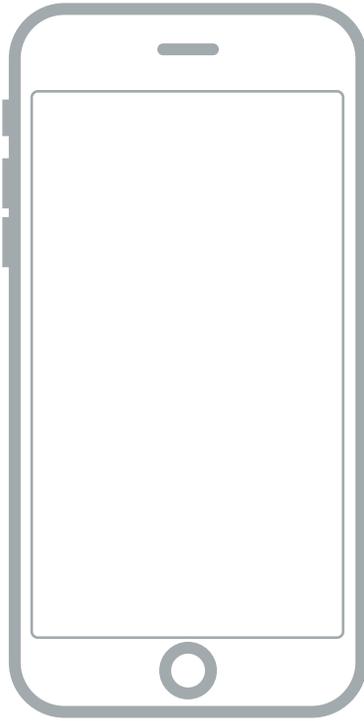
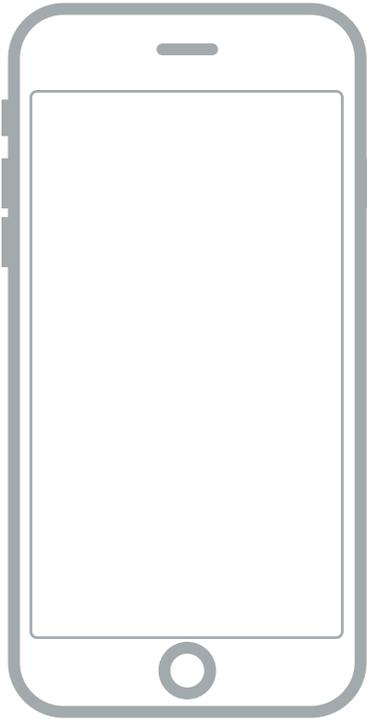


shape shift

to... an APP



Sketch the key screens or interactions with the user.



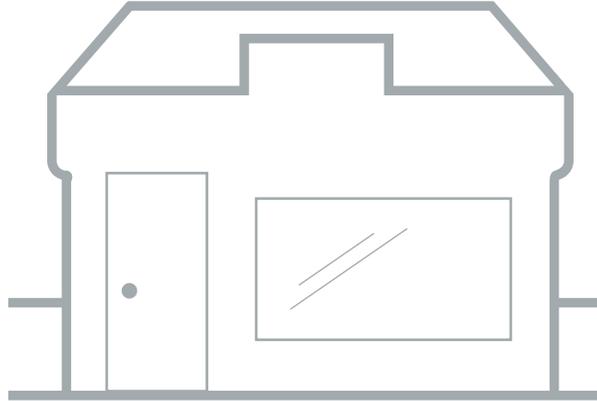
shape shift

to... a STORE



Give your store a name:

Where is it located?

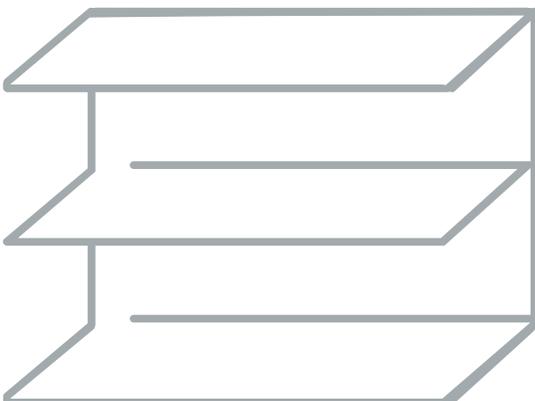


Draw any other details that appear on the outside.

What's around the store? How many locations does it have?



What's on the shelves? What's inside? What does it sell?



shape shift

to... a SCHOOL

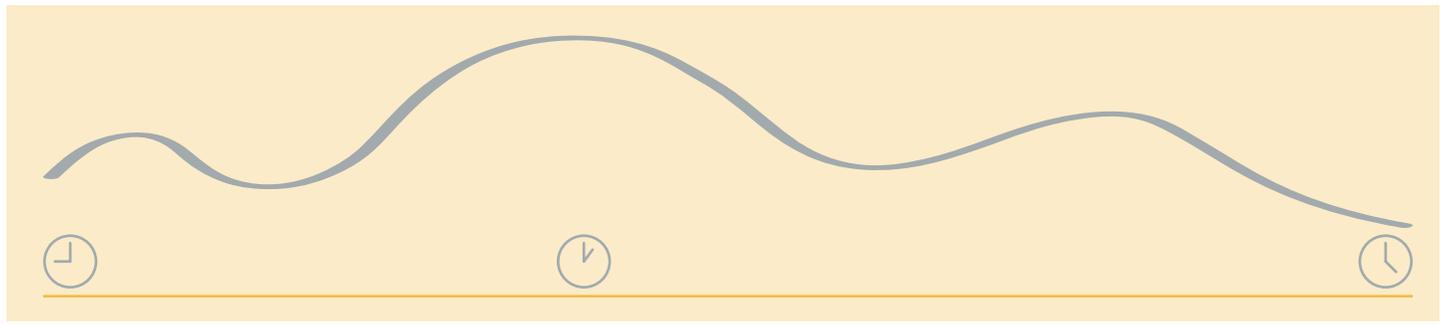


What kind of students go here? Where do they come from?

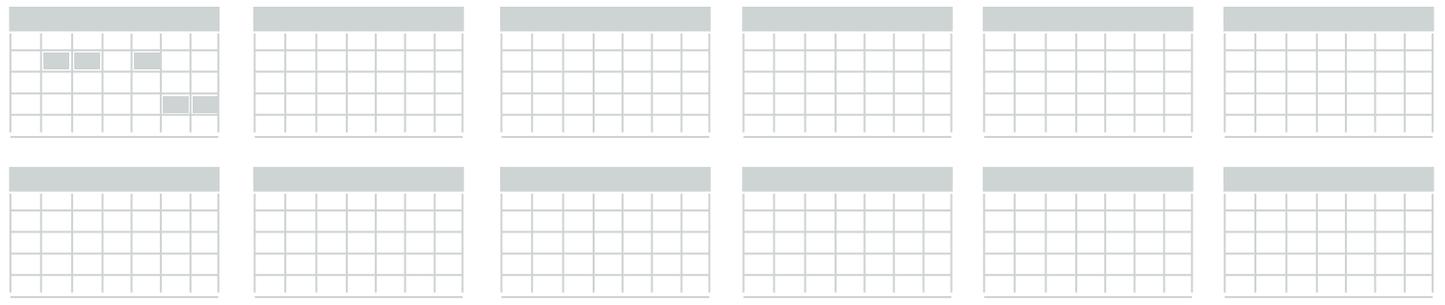
What kind of teachers work here?



What do students learn throughout the day? What times of day does the school meet?



When in the year does it meet?



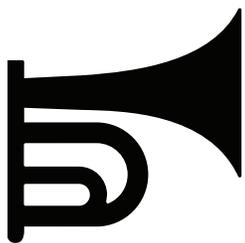
Where is it located? What is nearby?



4. Share Out

After shape shifting your idea, describe the heart of your idea for the future suburb.

Our idea for our future suburb is...



take note

Through this exercise what did you observe about yourself and your partner?
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Moments of being **stretched** outside your comfort zone?

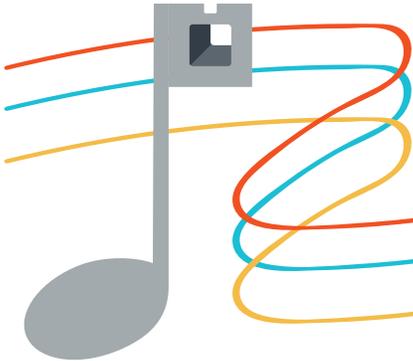
I noticed in myself...

I noticed in my partner...



hear that?

You just struck a chord — you exercised 3 different design abilities:



TOOL:
Zoom in, zoom out

ABILITY:
**Move between
concrete and abstract**

This ability involves understanding stakeholders and purpose in order to define the product or service's features.



TOOL:
Become a wallflower

ABILITY:
Learn from others

This ability involves empathizing with and embracing diverse viewpoints, testing new ideas with others, and observing and learning from unfamiliar contexts.

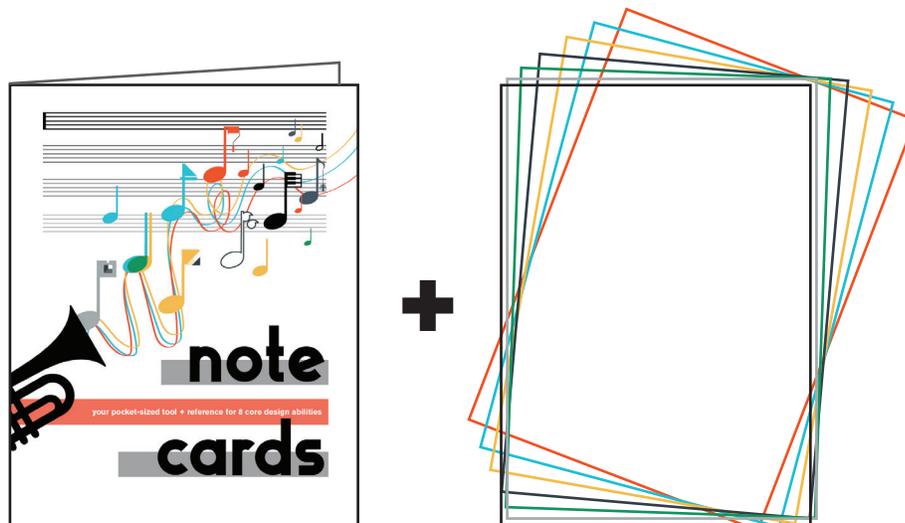


TOOL:
Shape shift

ABILITY:
Experiment rapidly

This ability is about being able to quickly generate ideas - whether written, drawn, or built.

How do these design abilities help you become a better designer? Take a look through your **note cards** packet to find out, and to learn more about all of the core design abilities.



know your notes

You and every person you collaborate with brings their own natural “range” of abilities. Use your Note Cards to reflect on where you can lean on your strengths, stretch yourself, and collaborate creatively by placing cards on the map below.

Range

What abilities feel like your natural strengths?
Which ones make you feel comfortable and confident?

Reach

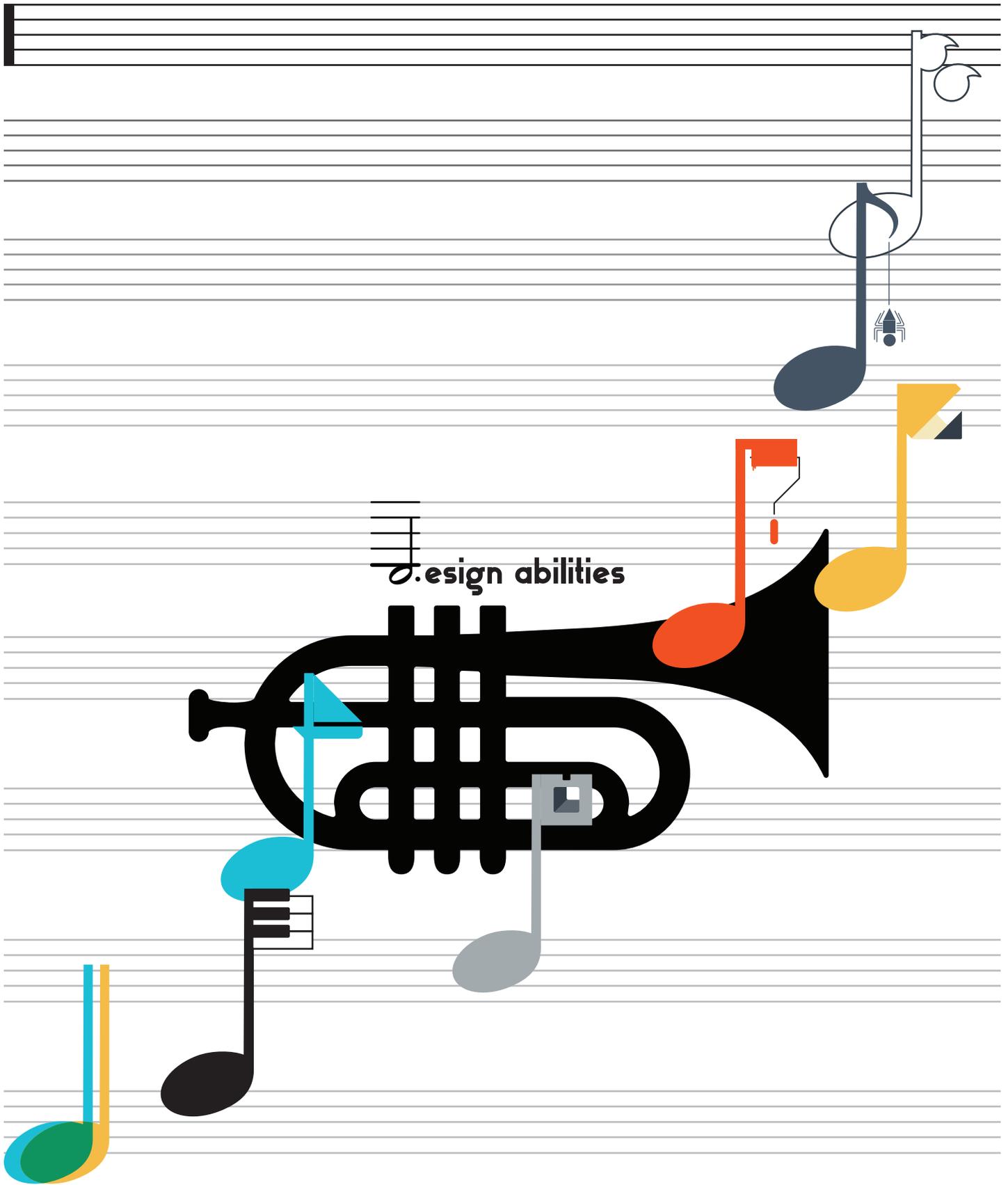
What abilities would you like to stretch?
Which ones make you feel a little shaky?

and strengthen?
y and less certain?

Riff

Think about some of your close colleagues or teammates. What strengths (abilities) of theirs do you like to “riff” on? Which of their abilities inspires you to collaborate?

Share your arrangement with your partner, and capture your map by **snapping a picture**.



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