

LOUISA SAVAGE

GRAPHIC DESIGN & WORLD BUILDING

FILM & TV EXPERIENCE

OTHER EXPERIENCE

- 09.2022

The Crowded Room | Apple TV+
Production Design: Loren Weeks
Art Direction: Geoffrey Ehrlich
Lead Graphics: Zachary Zirlin & Jeremy Wong
Set Dec.: Susan Ogu
Props: Matt Milstein
- 02.2022

The Watcher | Netflix
Production Design: Matthew Flood Ferguson
Art Direction: Durrell Lefler & Adam Karavatakis
Lead Graphics: Amanda June Boucher
Set Dec.: Michael Nallan
Props: Courtney Schmidt
- 09.2021

Love Life Season 2 | Lionsgate
Production Design: Loren Weeks
Art Direction: Geoffrey Ehrlich
Graphics: Zachary Zirlin
Art Department PA, focus on Graphics Dept.
- 01.2021

“Halston” for Netflix | Netflix
Production Design: Mark Ricker
Art Direction: Nithya Shrinivasan
Lead Graphics: Edward Ioffreda
Art Department PA, focus on Graphics Dept.
- 2015-

l(oui)sa studio | Brooklyn, NY
Freelance Graphic Designer and Illustrator
 - Design logos, books, websites, and additional suite collateral for diverse clients, from textile artists to private educational institutions
 - Collaborate with clients to meet design needs within timeframe and budget
 - Communicate with clients and vendors from ideation to finished print and digital production
- 2020

Bergdorf Goodman | New York, NY
Freelance Production, Visual Interiors
 - Construct 3D in-store fixtures from 2D renderings
 - Visualize concept through material research, sourcing, and creative problem-solving
 - Communicate with floor managers for timely install
- 2019

Prop Styling & Set Design | San Francisco & Brooklyn
Freelance Prop and Stylist Assistant
 - Executed 2D and 3D prop designs for photo shoots, both in studio and on-location
 - Assisted lead stylist in prop-sourcing and acquisition
- 2019

Aloha Foundation | Fairlee, VT
Program Director; Head of Counselor-in-Training Program
 - Led unit of 8 counselors and 23 sixteen-year-old CITs
 - Delivered timely feedback and communicated goals and expectations of program while cultivating community
 - Supervised programming and communication for 120 campers and 80 counselors, as well as parents and neighboring camps

OBJECTIVE

I make objects that tell stories and build worlds. Whether on a film set or in a hotel, I’m inspired by people using design to create worlds. I am interested in opportunities that allow me to use graphic design to create spaces for people—or characters—to explore, visit, inhabit, and immerse themselves.

EDUCATION

- 2019

California College of the Arts, San Francisco, CA
MFA Design, Graphic Design focus
- 2018

Academy of Art University, San Francisco, CA
Coursework in Production Design
- 2013

Hamilton College, Clinton, NY
BA Cum Laude, French Studies

AWARDS

- 2019

Curator’s Award, CCA Commencement Exhibition
Strangers on a Train, Video Installation

SKILLS

TECHNICAL		INTERPERSONAL
Adobe Creative Suite	<div><div></div></div>	Design Research
Typography	<div><div></div></div>	Critical Thinking
Illustration	<div><div></div></div>	Copywriting
Print Setup	<div><div></div></div>	Public Speaking
Calligraphy	<div><div></div></div>	Choice Theory
Production	<div><div></div></div>	French Proficiency
Web Design	<div><div></div></div>	
Video Editing	<div><div></div></div>	