

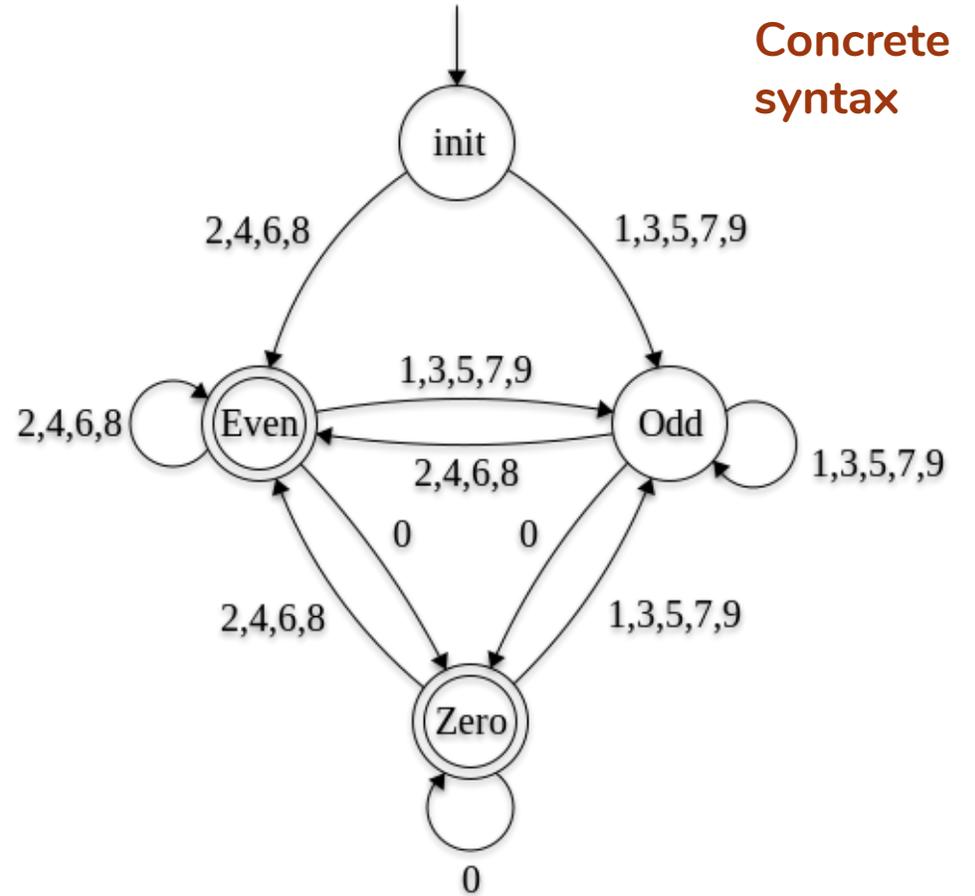
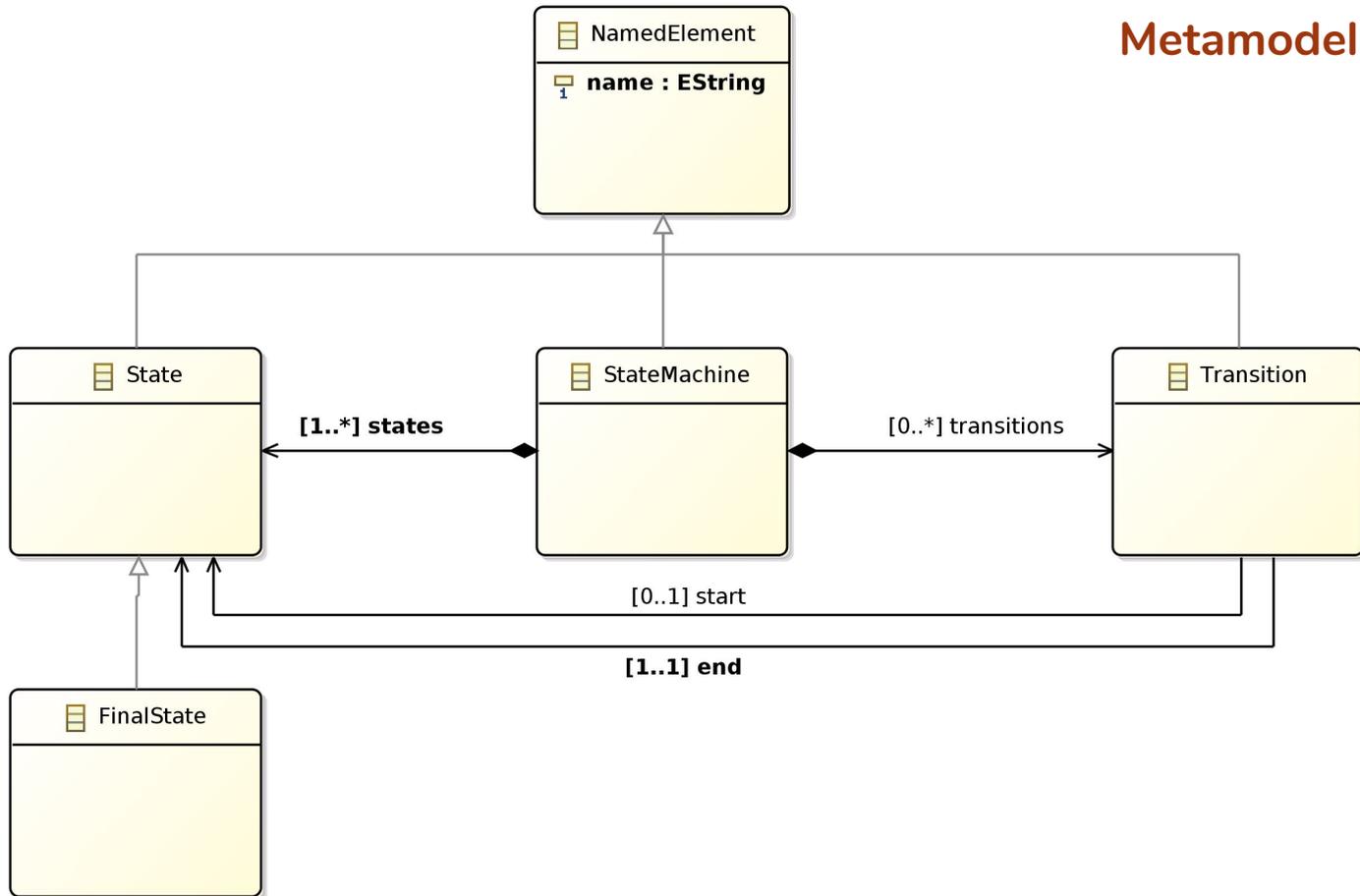
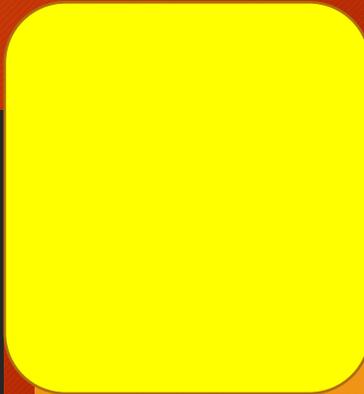
Model transformations and validations

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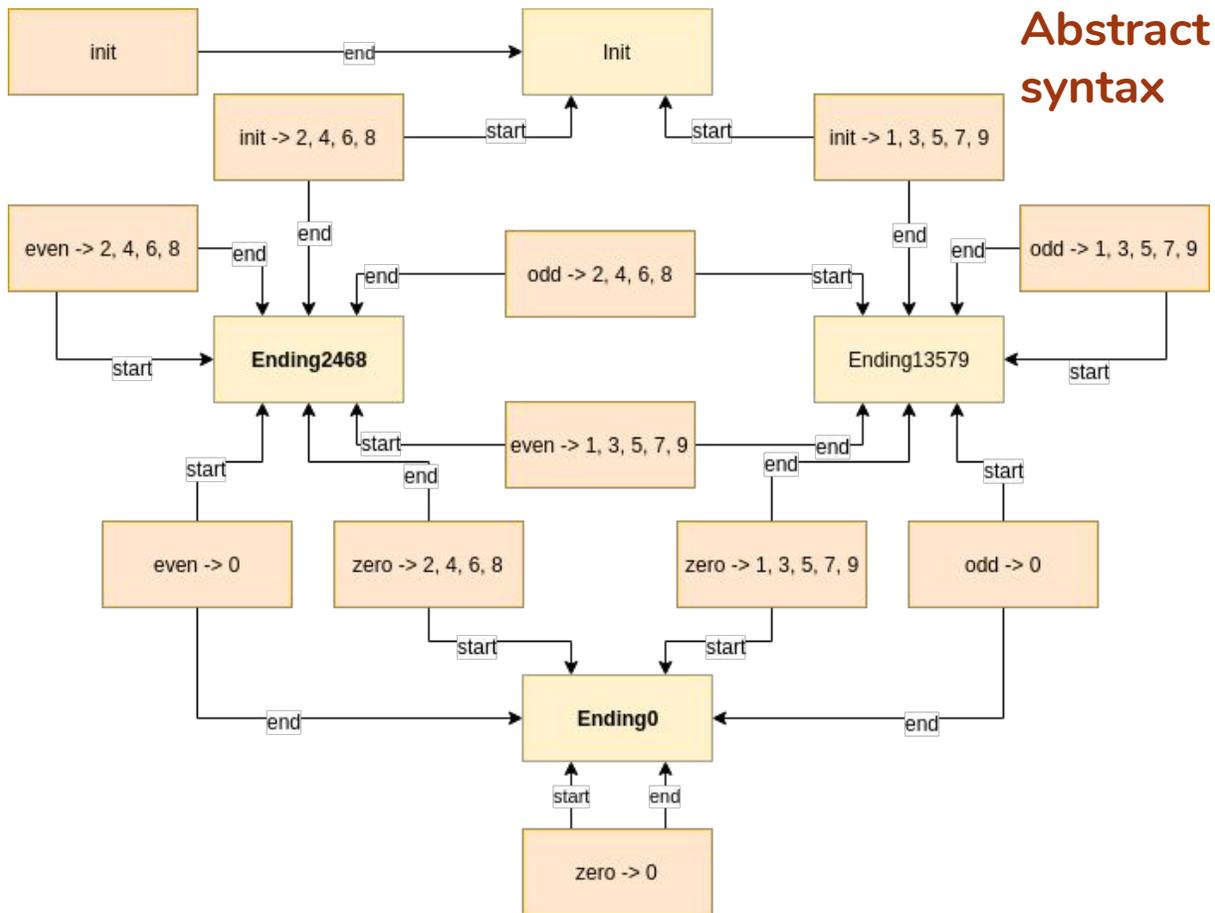
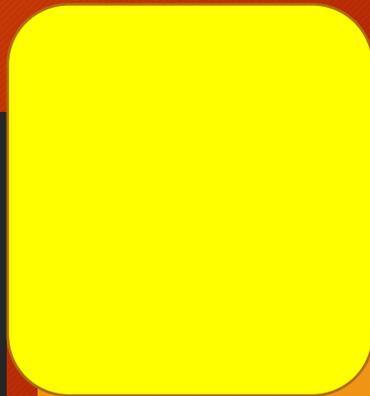
Models and metamodels

- **Model:** formal description of phenomena of interest
- **Metamodel:** description of *abstract syntax*, *concrete syntax* (graphical or textual) and *semantics* using modeling infrastructure
- **(Formal) grammar:** a set of production rules for strings

Example: State machine metamodel and model (even numbers, concrete syntax)



Example: Abstract syntax model and grammar of even numbers



```

grammar EvenNumbers;
parseEvenNumbers
  : EVEN_NOT_0 ending2468 | ODD ending13579 ;

ending2468
  : EVEN_NOT_0 ending2468 | ODD ending13579 | ZERO ending0
  | terminate ;

ending13579
  : EVEN_NOT_0 ending2468 | ODD ending13579 | ZERO ending0 ;

ending0
  : EVEN_NOT_0 ending2468 | ODD ending13579 | ZERO ending0
  | terminate ;

terminate : EOF ;

ZERO : [0] ;
ODD : [13579] ;
EVEN_NOT_0 : [2468] ;
WS : [ \t\r\n]+ -> skip ;
  
```

Metamodel syntax and semantics

- **Syntax rules:** defined by metamodel
 - example: all transitions must have an end state
- **Semantic rules:** defining behaviour
 - ie. invariant expressions, algorithms
 - standard: **OCL**
 - example: at least 1 final state, exactly 1 initializer transition
 - wired (not separated) into grammar

Examples: models, metamodels, grammars

Model / sentence	Metamodel	Grammar
XML	XSD	DTD
SQL statement	SQL metamodel	SQL BNF
State machine (SM)	SM metamodel in UML	Regular grammar def.
Swagger (JSON/YAML)	Swagger spec.	

Grammars vs. metamodels

Metamodel

trees and graphs

abstract syntax first

focus is on syntax, rules and operations/transformations

EMF/ECore, MOF

unified

Grammar

mostly trees

concrete syntax first

well-integrated with semantics definitions

EBNF

not unified

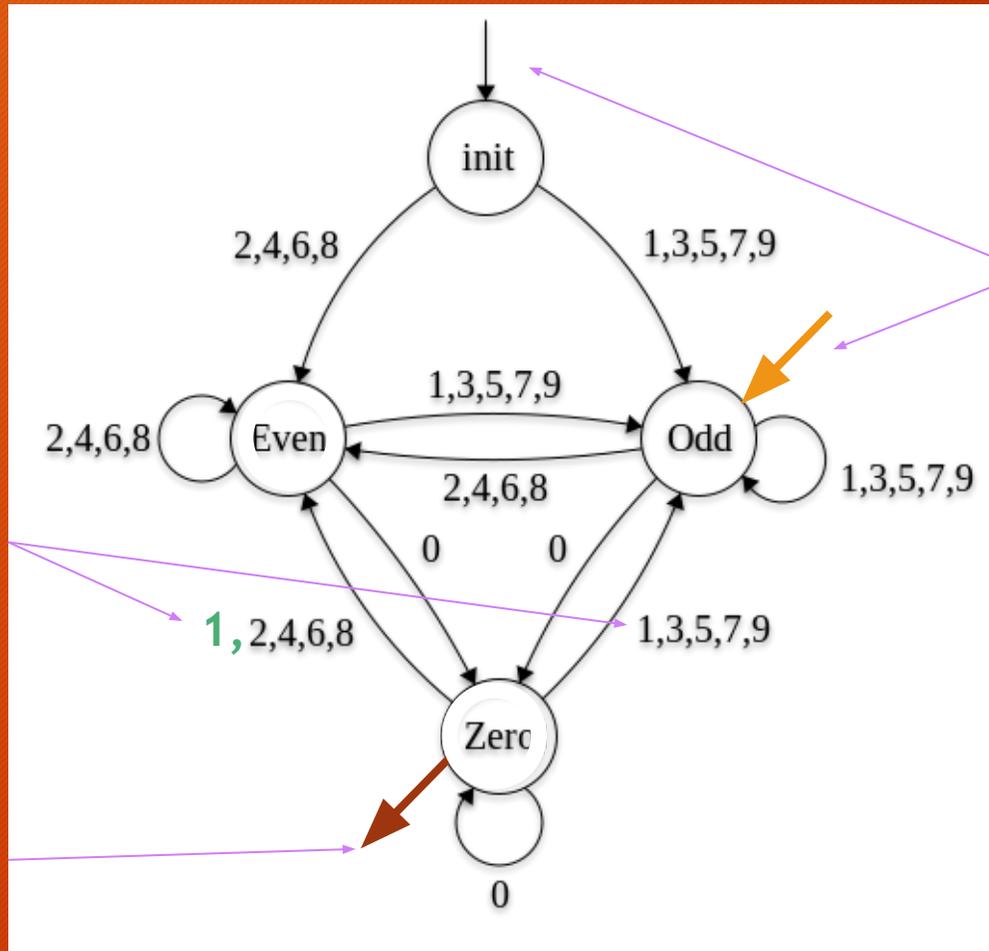
Why metamodel (and grammar)?

- *Present and process large amounts of documentation*
- *Generate valid, well-formed text*
- *Supporting software tools*
 - Epsilon: processing tool for ECore models
- Checking syntax and semantics of a model, model transformations
- Generating text from models
- Model comparison is easier

Validations

- **Syntax:** model is not loadable if invalid
 - tools must keep it valid
- **Semantics:** model editors can fix semantic errors
 - tools should support semantic validation
 - error messages are created for model editors
 - dependencies of rules, severity of messages
- Detect constraint violations as soon as possible

Example: validation rules of even numbers SM



State machine is non-deterministic (WARNING)

Transition has no end reference (syntax error)

Multiple initial states

No final state(s)

Example: validation rule as EVL (Epsilon)

```
context JUDOPSM!EntityType {  
  
  // entity has no multiple attributes with the same name  
  constraint AttributeNameIsUnique {  
  
    check: self.attributes  
      .select(a | self.attributes  
        .excluding(a)  
        .selectOne(a2 | a2.name == a.name)  
        .isDefined())  
      .size() == 0  
  
    message: "Multiple attributes are added to entity "+self.name+" with the same name"  
  }  
}
```

Transformations

- **Declarative rules**
 - based on metamodels
 - operating on input model instance(s)
 - producing output model instance(s)
- **Polymorphic behavior and code reuse**
 - composition, inheritance, references

Example: transform UML classes to RDBMS

- UML class -> SQL table
 - attribute -> field
 - reference -> field with foreign key (ownership + multiplicity!)
 - containment -> table
- name of UML named element -> SQL name
- OCL invariant -> SQL constraint, trigger

Example: transformation rule as ETL (Epsilon)

```
rule CreateUnit
  transform s : JUDOPSM!Unit
  to t : MEASURES!Unit {

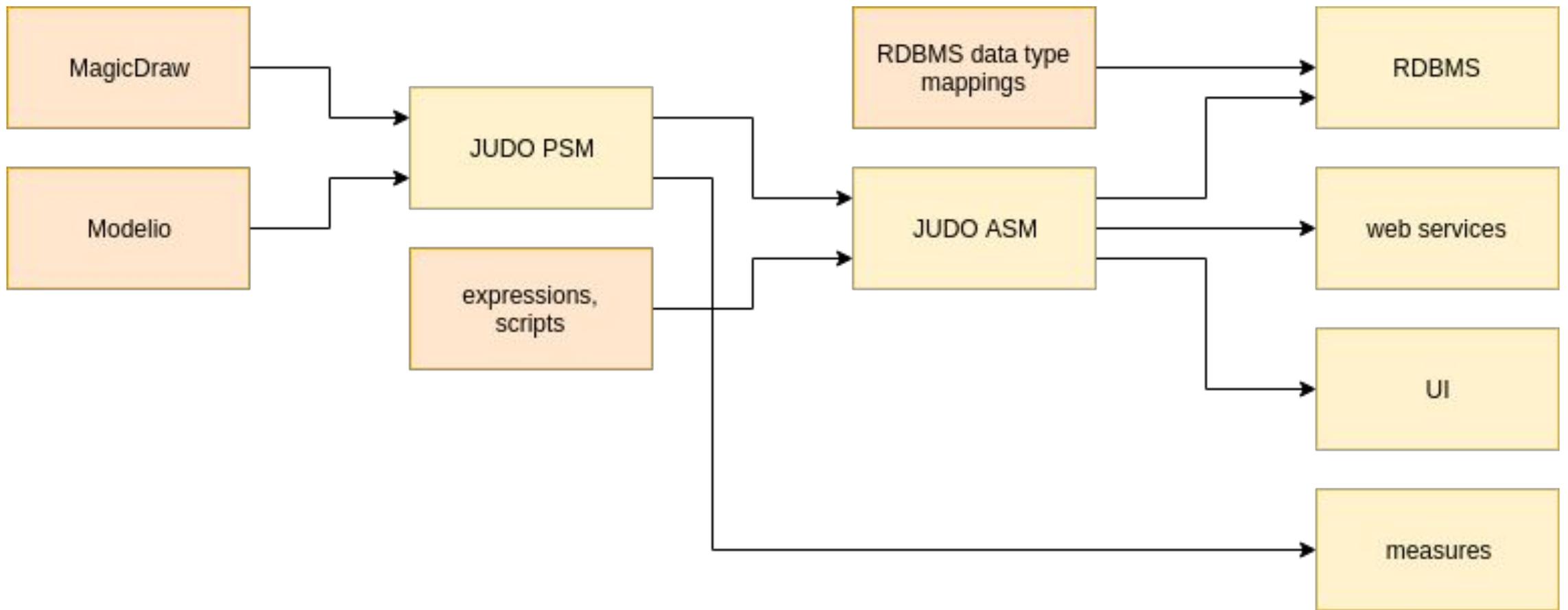
    // copy attributes
    t.name = s.name;
    t.symbol = s.symbol;
    t.rateDividend = new Native("java.math.BigDecimal")(s.rateDividend.toString());
    t.rateDivisor = new Native("java.math.BigDecimal")(s.rateDivisor.toString());

    // add transformed unit into equivalent (transformed) measure
    var m = JUDOPSM!Measure.all.selectOne(m | m.units.contains(s)).equivalent();
    m.units.add(t);
  }
```

Chain of model processing

- **Iterative processing**
 - source of single-step processing is too complex (or incomplete)
 - validate input models (not created by transformations)
 - transform model adding more technical details
 - additional input models can be attached too
- **Trace model** for feedbacks
- Separate roles that are working on input of iteration steps

Main model processing steps of JUDO



Extending models

- **Additional source models** (not result of transformations)
 - adding more technical details by modelers and developers
- **Annotations** (not defined by metamodel)
 - key-value pairs or structured metadata
 - model processors can read/use them
- **Dynamic instances**
 - types are defined by metamodels, extendable by models too

Resources

- Metamodels vs. grammar:
 - <https://www.sciencedirect.com/science/article/pii/S0167642314002457>
- State machine sources:
 - <https://drive.google.com/file/d/1YcOnOpTzHpXBw7tLPRzS4mfzKKxPQgsp/view?usp=sharing>
- Eclipse Epsilon:
 - <https://www.eclipse.org/epsilon/>