

Adrian Thomas

VISUAL DESIGNER

 adrianthomas.design

 adrianthomas.design@gmail.com

EXPERIENCE

Freelance // Visual Designer

MARCH 2019 - CURRENT

I provide agencies and in-house teams with end-to-end design solutions including Visual Design, UX Strategy, Motion Design, Prototyping, and Developer Collaboration. Currently, I'm working with *Alamo Drafthouse*, as well as Austin creative agency *Zoticus* supporting a project for *HP*.

Jovio // Senior Visual Designer

JUNE 2017 - MARCH 2019

I worked with product owners and developers to support Jovio's product suite, as well as managed creative content for the brand's identity system and marketing collateral. My responsibilities included owning the production of our marketing website, leading product design sprints, maintaining product design systems & pattern libraries, and managing the work produced by the team's Jr. Designer.

Forcepoint // Multimedia Designer

JUNE 2016 - JUNE 2017

My work was focused on adapting Forcepoint's brand to motion and video mediums, while also working with designers to updates to the brand identity system.

Houndstooth Studio // Production Artist

AUGUST 2015 - MARCH 2016

I worked with art directors and designers to create high-quality motion graphics for large-scale events and multimedia for marketing collateral. My contributions involved production strategy including story-boarding and project management, as well as animation production for final delivery with hyperfocused attention to detail.

Spiceworks // Junior Graphic Designer

AUGUST 2012 - APRIL 2015

I created digital ad campaigns by working with hundreds of IT brands including enterprise companies like HP, Dell, IBM, and Microsoft for the Spiceworks social network.

EDUCATION

The Art Institute of Austin

Bachelor of Fine Arts

Winter 2011

SKILLS

Design

Pattern libraries & design systems • Concept sketches • Wireframes & mockups • User flows • Developer collaboration • Rapid prototyping • Motion design • 2D and 3D illustration

Collaboration

Design critique and ideation • Strategy & vision presentation • Team management
Communicative • Self starter

Software

Sketch • Origami Studio • Framer
Webflow • Illustrator • Photoshop
Indesign • After Effects • Cinema 4D
HTML/CSS

RECOGNITIONS

Exhibition Artist, Panel Speaker

UNESCO Media Arts Festival

Gwangju, South Korea 11-27-2017