

Hannah Johnson

User Experience Designer

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PROJECTS

The Mint Challenge / Sponsored by Microsoft Education

January 2019 - March 2018

- Designed a project-based physical computing classroom experience
- Rapidly prototyped our kit concept with techniques including video, behavioral prototyping, and code
- Tested our kit concept with local students and teachers

WeCare / Sponsored by Premera

September 2018 - December 2018

- Designed a mobile application that allows networks of caregivers to manage medicinal information and refill tasks for their loved ones, together
- Conducted user research and synthesized key design principles
- Created site map, interaction models, and key path user flows
- Presented concept to design executives at Premera

Capstone / Sponsored by frog

September 2018 - December 2018

- Working with frog and the Refugee Women's Alliance to explore how technology could support extracurricular involvement for local immigrant youth

WORK

Brand New Box / User Experience Design Intern

September 2015 - May 2018

- Designed and developed front-end prototypes for client projects
- Conducted usability tests on existing projects and created reports detailing observations and design recommendations for leadership
- Leveraged technical knowledge and interpersonal skills to communicate with clients and developers

Transition Coalition / User Research Consultant

September - October 2016

- Tasked with improving the usability of a new web-based, government funded training tool for Special Educators in Kansas
- Conducted usability tests and a heuristic analysis of the training tool and presented findings and recommendations to the Coalition
- Student satisfaction increased after recommendations implemented

EDUCATION

University of Washington

Masters in Human-Computer Interaction + Design (MHCID)
August 2019

University of Kansas

B.S. in Computer Science
August 2019

SKILLS

Design

Rapid Prototyping
Storyboarding
Wireframing
Journey Mapping
Interaction Flows

Research

Interviewing
Usability Testing
Data Synthesis

Development

HTML/CSS/JS
Arduino
Processing
C++

TOOLS

Adobe Creative Suite
Figma
Sketch
Premiere
Principle
Keynote