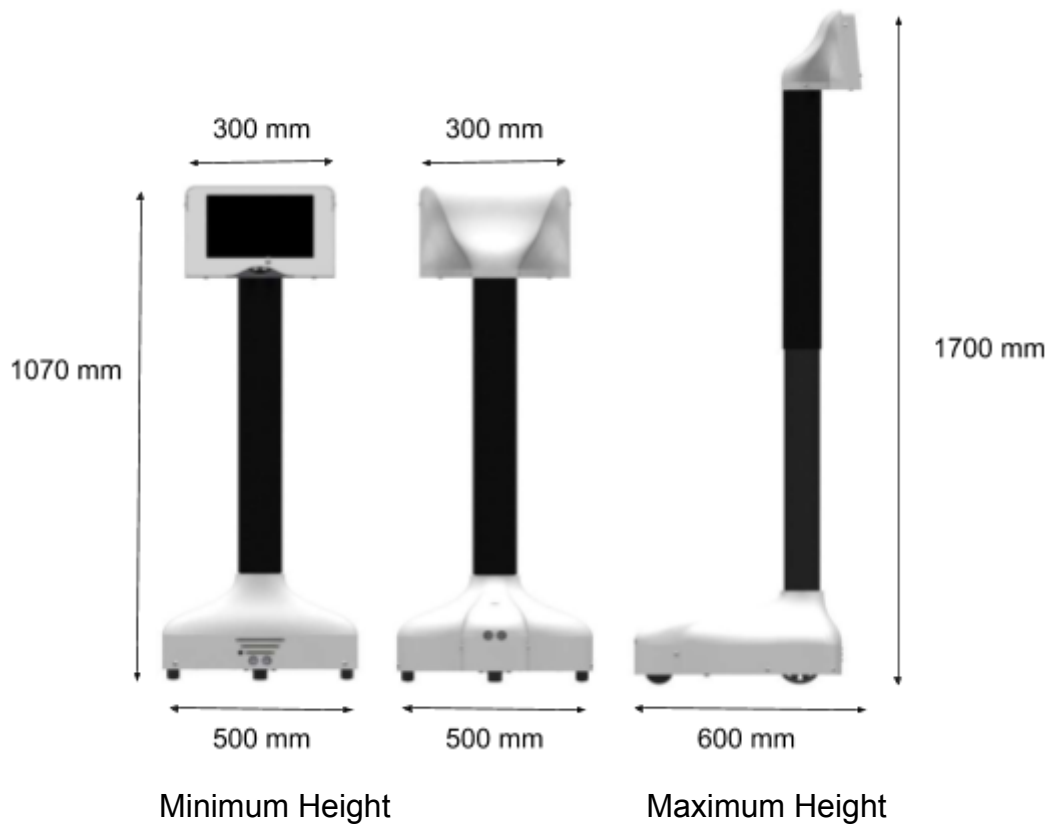


## Size & Weight

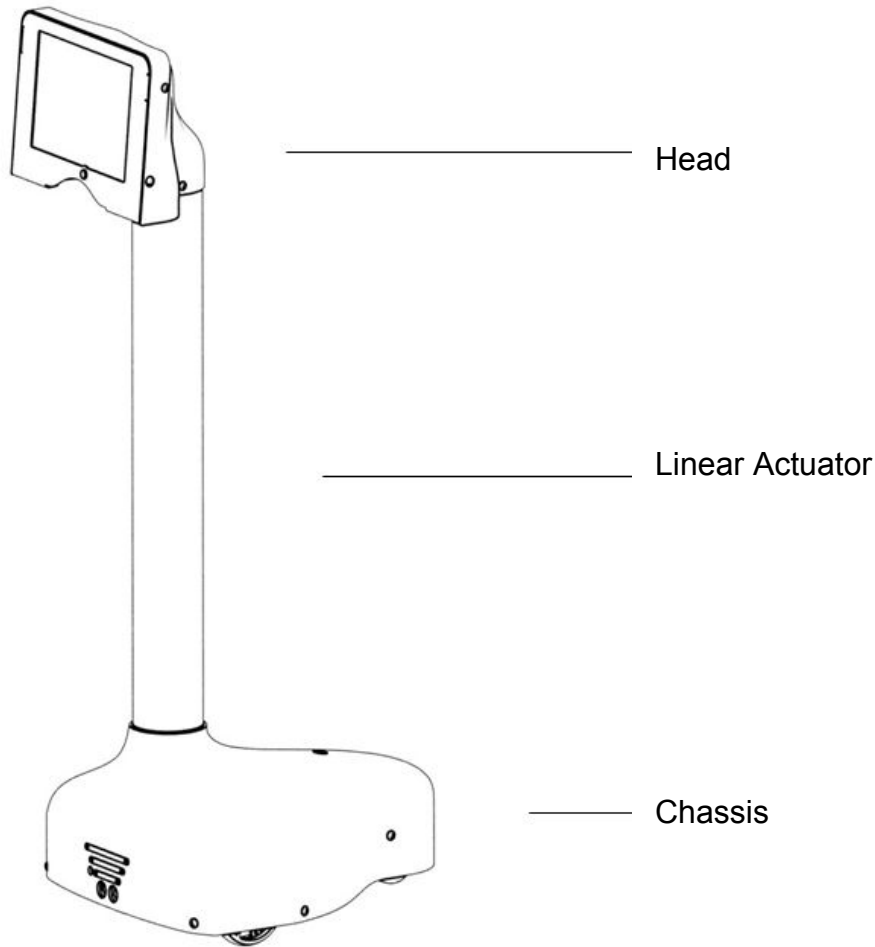
Teleport

|                       |         |
|-----------------------|---------|
| <b>Maximum Height</b> | 1700 mm |
| <b>Minimum Height</b> | 1070 mm |
| <b>Length</b>         | 600 mm  |
| <b>Width</b>          | 500 mm  |
| <b>Weight</b>         | 17 kg   |



## Anatomy

### Overview



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**Head**

Contains the majority of user-interface applications including visual screen, speaker, microphone & cameras.

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**Linear Actuator**

Controls the height adjustment of Teleport's screen.

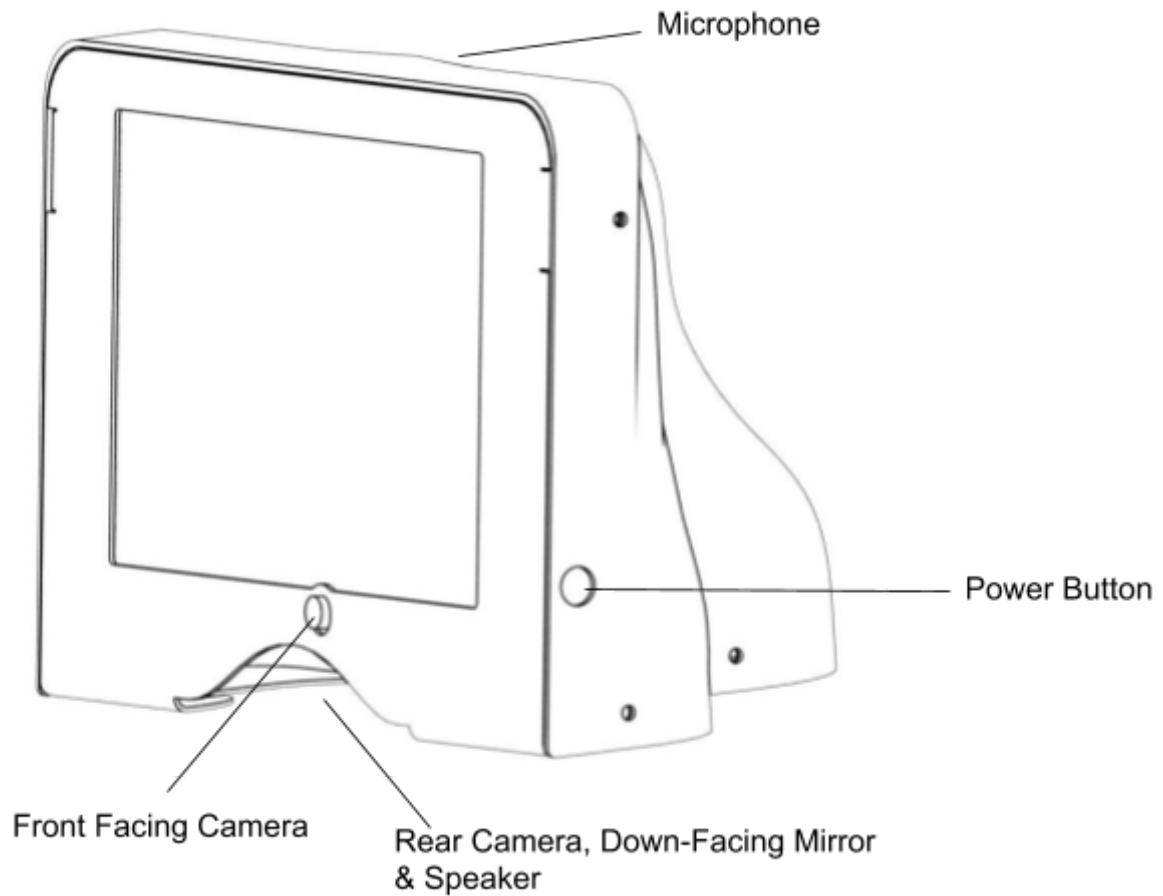
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**Chassis**

Enables Teleport to drive. It contains the power switch, status light, charging terminals and proximity sensors.

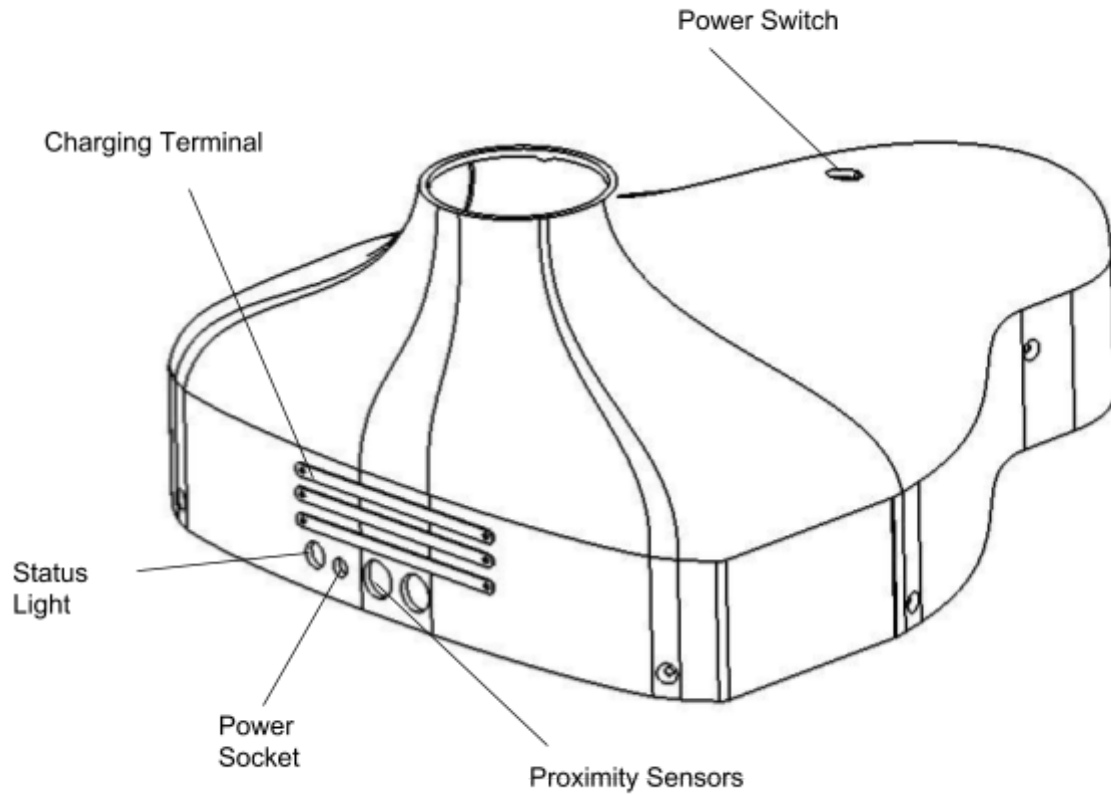
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## Head



|   |  |
|---|--|
| <b>Power Button</b>                         | Turns the video screen on and off.   |
| <b>Front Facing Camera</b>                  | Gives a wide-angle view of the space in front of Teleport (Camera View).           |
| <b>Rear Camera &amp; Down-Facing Mirror</b> | Allows the user to see Teleport's surroundings (Down View) and navigate with ease. |
| <b>Microphone</b>                           | Picks up nearby sound.   |
| <b>Speaker</b>                              | Allows the user to project their voice through Teleport and engage with others.    |

## Chassis



|                          |  |
|--------------------------|--|
| <b>Power Switch</b>      | Turns the body on and off.                                       |
| <b>Status Light</b>      | Alerts pedestrians of Teleport's current action or status.       |
| <b>Proximity Sensor</b>  | Detects obstructions directly in front of or behind Teleport.    |
| <b>Wheels</b>            | Allows bidirectional maneuverability.                            |
| <b>Charging Terminal</b> | Contact points for charging that interact with the charger dock. |
| <b>Power Socket</b>      | To charge the Teleport.  |

Power Supply

