

Hi 🙋

My name is Georgy Rakita

3D artist / Unity Developer and freelance Graphic / Web Designer, recently graduated from the BA Computer Games Arts at the University for the Creative Arts.



Education

2017 - 2020 / UK

BA COMPUTER GAMES ARTS

University for the Creative Arts

2016 - 2017 / UK

FOUNDATION IN ART & DESIGN

University for the Creative Arts

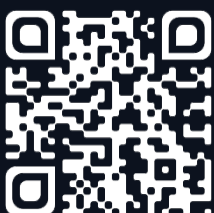
2015 - 2016 / RU

PRE-FOUNDATION

British Higher School of Art & Design

Skills & Software

- Teamwork
- Punctuality
- Communication
- English - profecient
- Russian - native
- 3d modeling
- Autodesk Maya - proficient
- Fusion360 - proficient
- ZBrush - beginner
- Blender - beginner
- Oculus Medium - beginner
- Texturing
- Adobe Photoshop - advanced
- Substance Painter - proficient
- Substance Designer - beginner
- Autodesk Mudbox - beginner
- Game Development
- Unity3d - proficient
- C# - proficient
- VFX
- ShaderGraph - proficient
- Adope After Effects - beginner
- UI
- Sketch - beginner
- Adobe Illustrator - proficient
- Web Development
- Webflow - advanced
- WordPress - advanced
- GitKraken
- HacknPlan
- Arduino



rakitaegor.uk - portfolio
rakitaegor.uk/cv - online CV
rakitaegor@gmail.com

This CV may be kept on file and distributed for employment purposes

Work experience

SEPT 2018 - P.T. / UK / PART TIME

AR ARCHITECTURE

Graphic Designer & Website developer

Website design & development, Graphic Designer, architectural 3d visualisation

2017 - 2018 / RU

1C WIRELESS

Freelance 2d artist

Creation of background art for mobile puzzle game

2016 - P.T. / UK

FREELANCE

Website Development, Graphic Design

NOV 2016 - APR 2018 / UK / PART TIME

IDENCY

Technical Sales

Graphic design, Wordpress website support, Sales

MAY 2017 - AUG 2017 / RU

VLADEY

Web editor in chief & Graphic Designer

Website development management, Graphic design

2014 - 2016 / RU

MUSEUM OF V.N. PLUCHEK

Graphic Designer & Museum assistant

Graphic Design (social media, print, branding), SMM

2014 - 2015 / RU / PART TIME

DIY ACADEMY (BOSCH RUSSIA)

Instructor & Joinery Assistant

DIY advice & safety inductions

Other experience

JAN 2019 / UK

GLOBAL GAME JAM (GUILDFORD)

Exploration & storytelling game using Unity. My responsibilities: Unity project assembly, coding

2015 - 2018

MODDING

Space Engineers

Hobbies

Modding (steamcommunity.com/id/riverey),
Singing: (soundcloud.com/riverey),
Photography: (instagram.com/riverey),
Hiking, Roller blading, Electric Unicycle riding,
Snowboarding