

JESSICA-MOON.COM

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UX/UI SKILLS

Web + Mobile design
User interviews + tests
Systems thinking + synthesis
Ideation + concepting
Wireframing
Rapid prototyping
Low—High fidelity mockups
Illustration

MAKER SKILLS

Physical model making
Neon glass bending
Woodworking
CNC operation
3D printing
GIS
Audio tech



TOOLS

Adobe Suite
Figma
Sketch
Principle
InVision
Axure

3D Design

AutoCAD
Rhino
SketchUp
Keyshot
Maxwell

Actively learning

PHP
After Effects
Cinema 4D



Designer in Residence, Designation/Flatiron School/WeWork

January 2019—Present, Chicago

I was selected to become an associate creative director where my responsibilities include managing multiple client projects, organizing and integrating internal documents, serving as a mentor leading daily standups and being on the feedback panel for weekly UX and UI sprint presentations.

UX Designer, Designation

June—December 2018, Chicago

I worked collaboratively on several client projects to gather and synthesis user/SME research, jump into ideation and concepting, create wireframes and conduct usability tests on mid-fidelity prototypes. We produced meaningful consumer insights based on UX methodologies for the following clients:

- **MyPeople Health**, a cancer prevention care platform that provides patient-centered care plans for those with high hereditary risk for breast or ovarian cancer. We empowered users to navigate the healthcare system while providing supplementary emotional support.

- **N-Vest Africa**, a non-profit startup that connects skilled volunteers with reputable organizations on the ground in Africa. My team was responsible for designing the onboarding flow for our corporate CSR and academic institution user base to more easily match their professional skill sets.

Design Intern, Borderless Studio

August—December 2017, Chicago

Within a highly collaborative and multidisciplinary studio, I raised visibility of the prevailing social issue of the Chicago Public School closings. We collaborated with artists, architects, students and neighbors to create a large-scale art installation in a closed school. The scope of the work included architectural model making, research, exhibition installations, renderings, running workshops and creating iconography for all closed schools.

Architectural Designer, Patkau Architects

May—July 2016, Vancouver

I worked as an innovative design research lab assistant for ongoing projects and led a material research study. I was responsible for advancing an ongoing steel study through iterative form finding between digital and physical domains. My contribution to the project series was included in the recently published book, *Patkau Architects: Material Operations*.



SCHOOL OF THE ART INSTITUTE OF CHICAGO

August 2014—May 2018

Bachelor of Fine Arts



SAIC Dean's List, 2016

SAIC CP Scholarship, 2015

SAIC Merit Scholarship, 2014