

- (38) A person other than an officer of the Council or a person or a servant of a person employed by the Council in or about any work in connection with the Cemetery, shall not on any day enter the Cemetery before the time appointed for opening thereof, or enter the Cemetery or remain therein after the time appointed for the closing thereof.
- (39) A person shall not enter or leave the Cemetery otherwise than through one of the gates.
- (40) No wheeled vehicles, except perambulators and invalid carriages, shall be allowed to enter the Cemetery.
- (41) No animals shall be brought into the Cemetery.
- (42) A person shall not, in the Cemetery, be guilty of any riotous or indecent conduct, or stand or sit on any grave or monument.
- (43) No person shall willfully destroy or injure any building, wall, or fence belonging to the Cemetery, or destroy or injure any tree or plant therein, or shall disfigure any wall thereof, or put up any bills thereon, or deface any monument, gravestone or memorial, or do any other willful damage, play at any game of sport, or discharge firearms (except at a military funeral) in the Cemetery, or willfully or unlawfully disturb any persons assembled therein for the purpose of burying a body therein, or commit any nuisance within the Cemetery.
- (44) A Register of burials in the Cemetery is kept at the office of the Clerk to the Council. Searches may be made, and a certified copy of an entry of burial may be issued, in each case on payment of the appropriate fee.
- (45) The Council reserves the right to make any alterations from time to time to the Rules and Regulations, and to the scale of fees. All grants of the exclusive right of burial are made on the condition that the Rules and Regulations in force from time to time are observed, and that the fees in force from time to time are paid.

The above Rules and Regulations were approved by the Olney Town Council at a meeting held on Monday, 1st March 2021

Mayor, Chairman of the Recreation & Services Committee, Clerk to the Council.