



Yuki Asakura
Designer

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EDUCATION

University of Washington

Seattle, WA | 2015 - 2019

Human Centered Design & Engineering
Focus in Human Computer Interaction

SKILLS

Adobe Illustrator
Adobe Photoshop
Adobe InDesign
Adobe After Effects
Sketch
Figma
Origami
Framer
Flinto
InVision
Webflow
Unity
Solidworks
Inventor

EXPERIENCE

Lyft

Product Design Intern | June 2019 - September 2019

In collaboration with the Sustainability team, built a feature to help riders understand their carbon footprint in an effort to help shift them towards more sustainable modes of transportation.

Washington State Department of Transportation

Designer | December 2018 - June 2019

Working with WSDOT, King County Metro, and Sound Transit to help inform drivers, bikers, and public transit users about major road incidents and provide recommendations to help them get to their destination efficiently and safely.

Facebook

Product Design Intern | June 2018 - September 2018

As part of the Video team, my responsibilities include designing interfaces and prototyping interactions to cultivate the relationship between creators and fans.

Spotify

Product Design Intern | June 2017 - September 2017

Worked on the Spotify for Artists platform designing a new feature to empower artists with financial data and revenue projection. Responsibilities included cross collaboration with the product insights team and global design systems team.

Dubhacks

Designer | January 2018 - October 2018

Joined the Dubhacks executive organizing team which hosts one of the largest social good hackathons in the US. Responsible for designing the marketing site, internal tools, and other assets to invite students across the world to create.