

## AFTER-READING ACTIVITY

# The Trading Market (continued)

**DIRECTIONS (Part 2):** It's time to trade! Help Jack make a good deal. You'll need your Trading Cards from the last activity.

1. Make sure you've got the **Trading Market playing board** in front of you. (You'll find it on the next page.)
2. Place all the Trading Cards face down on a table so you can't see them. Pick two cards and place one card in front of each character on the Trading Market playing board.
3. Now, flip over the two Trading Cards. **In Italian**, say what is being traded.
4. If you think it's a good deal for Jack, say, "You've got a deal!" **in Italian**, and trade the cards. If you don't think it's a good deal for Jack, say, "What a disaster!" **in Italian**, and mix the cards back into the pile face down. (If you don't remember how to say these phrases, look back to the start of this activity!)
5. Keep trading until Jack has made **three** good trades.

WELCOME TO

# THE TRADING MARKET



Put the  
**Old Man's**  
card here

Put  
**Jack's**  
card here